

3/11

AI-ML

* Feature Selection

- * GPT-5
- * Best method for feature selection
- * Agentic AI

- Definable quality or characteristic of an item in dataset.
- They are variables - bcoz value changes.
- Independent (input), Dependent (output).
- Categorize data points in various ways.

★ Goals

1. Identify the most imp input variables so that the model can effectively predict dependent variable.
2. Best feature selection ensures model performs accurately using the most relevant features.

★ Target Variable

1. Target (dependent) var. is what the model is trained to predict
2. Input (indep.) var. helps in predicting this target.

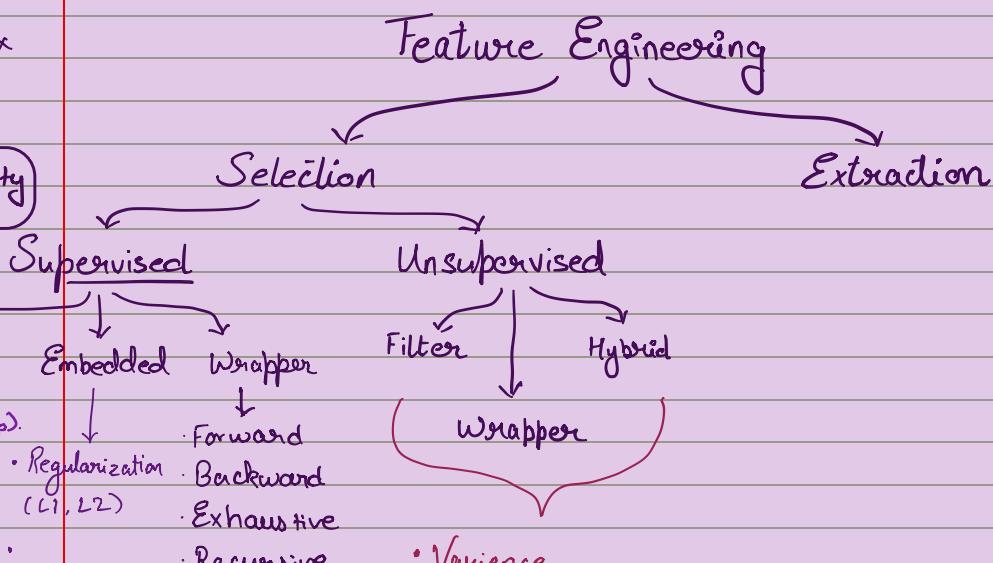
⌚ Why feature selection is imp?

- Helps determine which model uses fewer parameters but still performs efficiently.
- Reduces overfitting, training time, and noise in the data.
- Improves model interpretability.
- Research Point: How to optimize and reduce the feature selection process.

Calculate multi-layer perception
layer, mathematically
• Softmax
• ReLU

Dimensionality Reduction

Feature Engineering



What if we create a model which helps to reduce features selection & reduces noise, redundancy & irrelevant features

New formula for new features

Who will win?
↳ Agentic AI or Core ML?

- Positional Embedding
- PCA
- Word 2 Vector
- CNNs.

- Variance (numeric) $\frac{1}{n} \sum (x_i - \bar{x})^2$
- Correlation (Cont. num) $r_{xy} = \frac{\text{Cov}(x, y)}{\sigma_x \cdot \sigma_y}$
- Fisher (Cont.)
- Chi-Square (categorical/Non-nc) $(\chi^2 = \sum \frac{(O-E)^2}{E})$
- ANOVA (Cont + Categorical) $(F = \frac{\text{Btw class variance}}{\text{within class variance}})$
F-test

* Image Feature Extraction

→ Kernel (matrix - will work on tensor)

↳ 32, 64 (1 kernel box moving & taking only imp features which are relevant to use for model training)

* TF-IDF - for extracting features from text.

Que. Diff b/w feature selection & feature Extraction.

Algorithm :- Takes data as input & train the data for model.

Model :- Trained Algorithm

- Size of model depends on features & not data size.

→ Time & Space Complexity.
• SLMs.

No.	Feature Selection	Feature Extraction
1.	Selects a subset of existing features from the original dataset.	Transforms existing features into new ones.
2.	Does not alter the original features. → Removes irrelevant features.	Creates new features by combining or transforming the old ones.
3.	Goal: Choose the most relevant features.	Goal: Reduce dimensionality by forming new, compact representations.
4.	Works by removing irrelevant or redundant features.	Works by projecting data into a new feature space.
5.	Example methods: Filter, Wrapper, Embedded, Hybrid.	Example methods: PCA, LDA, Autoencoders, Word2Vec, TF-IDF.
6.	Easier to interpret because original features are retained.	Harder to interpret as new features may not have clear meaning.
7.	Maintains the physical meaning of the data.	May lose the original meaning of variables.
8.	Mainly focuses on relevance and importance of features.	Focuses on representation and compression of data.
9.	Less computationally intensive compared to extraction.	More computationally intensive due to mathematical transformations.
10.	Often improves model performance without changing data structure.	Changes data structure entirely, creating new feature dimensions.
11.	Can be applied before or during model training.	Usually applied before model training.
12.	Examples: Removing correlated columns, using feature importance scores. Chi-Space Correlation filtering, test	Examples: Using PCA to create principal components, Word2Vec embeddings in NLP. CNN Layout
13.	Useful when you have many features but want to keep interpretability.	Useful when you have high-dimensional data and want compact representation.

-ve
+ve

Benefits of feature selection.

1. Impactful
2. Removes Redundancy (size, time, complexity)
3. Improves Efficiency
4. Boosts Performance
5. Better Recall
6. More Accurate
7. More Precise
8. Data features affect how data models configure their weights using training which drives performance.
9. Reduce Overfitting
10. Reduce Comp. Cost
11. Smooth Implementation

a. Data Cleaning

b. Extraction

c. Selection

Kaggle

- ↳ data has to be injected.
- ↳ Then model is trained
- ↳ Ask is customization of model.
- ↳ How ML work - include data pre-processing.

UniVariate -

(ANOVA, Chi-square, Fisher Score)

MultiVariate -

Pairwise Filter - Correlation b/w target & other

★ Telecomm. PenTesting
★ 5G Tech.
★ SS7 Protocol

Filter Method

Univariate



(Variance, Chi-sq.
ANOVA, Fisher)

evaluate each feature indiv. with
respect to target variable.

Pairwise



(Pearson, Cramer, Dist Correlation)

- ↳ Evaluate relationships b/w pairs of features or b/w feat. & the target
- ↳ Multi-collinearity (feat.-feat. redundancy)
- ↳ Visualize with heatmap.
- ↳ Complexity issues.

Anova :- If feature's values are similar
across all classes, it's not useful. If a
feature's values differ significantly across
classes, it's imp. in classification.

If variance is high - it is good.

Standard Scalar

↳ Converting huge or larger value into smaller one

Import lib (numpy, panda, sns, mathlib)

Import dataset (gray)(load)

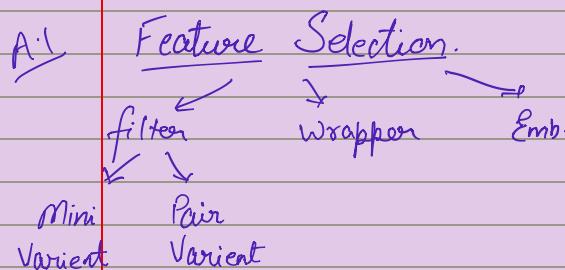
A. preprocess
data

Cleaning → Removing null,
Adding missing values
Statistics (can also visualize here)

Convert into numerical value
Categorical (Some algo can't digest categorical values)

Standard Scalar (mean/max kinda thing)

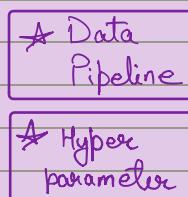
Visualize. (SMOTE)



A.2

Splitting the data

Training (70%) dataset		Testing (30%) dataset		feature part	Ans part
Training X	Testing X	Training Y	Testing Y	X	Y
70%	30%	70%	30%		
Rows.	Rows.			picking & Storing only features	
700	300	700	300		[:-1]



Funⁿ → {Algorithmobject.fit}
eg; dst.fit(x-train, y-train)

Accuracy → predict funⁿ → x-test & y-test value.

→ will def. come in exam

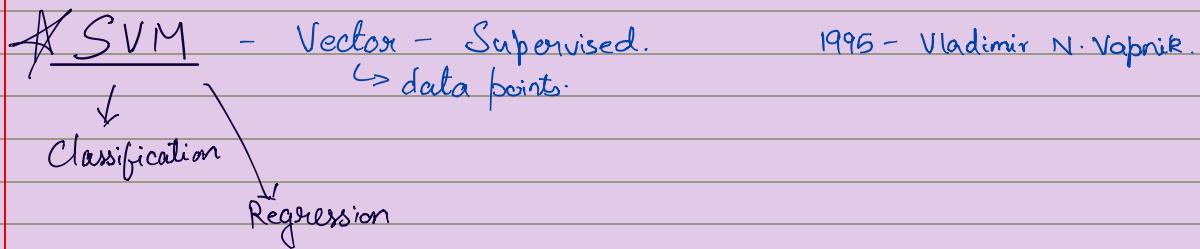
Precision → Recall → F1. (Evaluation Matrices ★ Confusion matrix → Both Logistic & Linear)

Dump the model (pkl file).

* One can take 3 or 4 algorithm for training
If you want more algo then you have to do ensemble learning.

* Hyperparameter point.

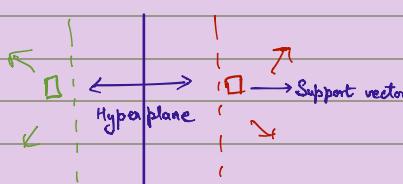
20/11



1995 - Vladimir N. Vapnik.

- Find the best boundary - Hyperplane.
- maximize the margin b/w 2 classes.

- Classification - find optimal hyperplane - maximize margin b/w closest data pts.
- 2D-space or a plane in n-dimensional space.
- Multiple hyperplane can be found. - Choose the best.
- Lines adjacent to optimal hyperplane are called support vector. & these vectors run thru the data points that determine maximal margin.



• Why maximise?

• Diff b/w linear reg & Svm.

SVM uses Kernel / filter

↓

Can handle both linear & non-linear.

↓
difficult

so ↳ use Kernel-trick. (transforms higher dim. space to enable linear separation)

2D → 3D.

- linear
- Polynomial
- Radial basis fun (RBF).

for hyperplane : $y: (\mathbf{w} \cdot \mathbf{x} + b) = 0$, separates +1 & -1.

ans. ↴ weight ↓ bias.
input

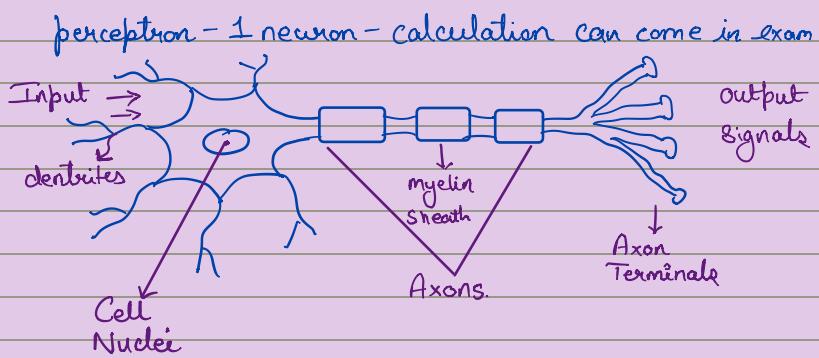
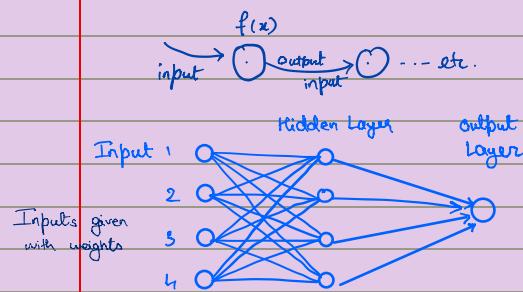
$$\begin{matrix} (2,2) & (4,4) & (4,0) \\ A & B & C \end{matrix}$$

Bias

$$b = -1 - 4w_1 \quad \text{judging lesson}$$

Margin Cal - $\frac{2}{\|\mathbf{w}\|}$.

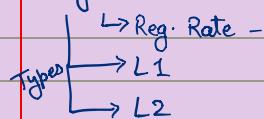
Artificial Neural Network & Back Propagation



- * playground.tensorflow.org.

- Noise helps to generalise your model.
- Test data (around 60 to 80%).
- Epoch - iteration
- Learning rate - should be manageable
- Activation Fun - 'if' condition. (ReLU, Tanh, Sigmoid, Linear).
 - ↪ helpful to find non-linear pattern
- a. ReLU - max fun $\Rightarrow -ve = 0 \quad +ve = \text{that value}$
- b. Sigmoid - $x_1 \times w_1 + x_2 \times w_2$ (boundary 0 to 1)
- c. Tanh - one neuron to another layer (-1 to 1 is boundary).

- Hidden Layer
- Dropout Fun - Forget that specific neuron/task.
- Regularization - Punishment to the model



Global minima, maxima

• Separately define activ fun for diff layers, if u want.

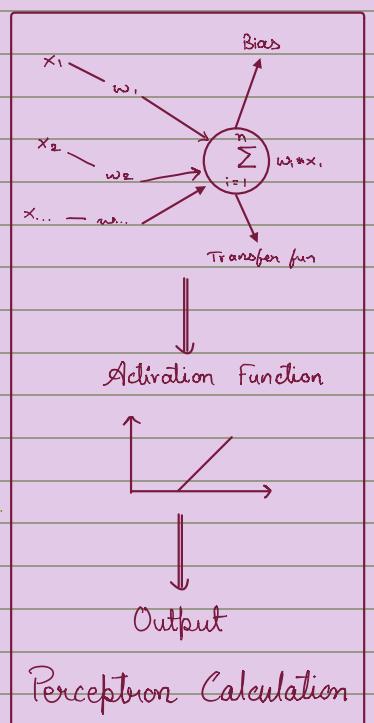


Non-linear statistical model \rightarrow Complex relationship b/w inputs & outputs

Random function approximation.

Input weight } given
 $x_1 = 0 \text{ or } 1$...

1. Threshold value = 1.5 Can be anything.
2. $x_1 * w_1 + b$
 $+ x_2 * w_2$
 $+ x_3 * w_3$
3. $\sum_{i=1}^n w_i * x_i = Z. (1.4)$
Sum of all
↪ If it is more than our threshold value then activation fun is done.
↪ Type of acti. fun would be given
4. Activate the output \Downarrow Apply activation fun.



* Steps:

1. Randomly assign weight
2. Give Dataset
3. Check
4. Feedback (loss fun)
5. Adjust weight value.
6. Testing

$$\text{Sigmoid eqn} = f(z) = \frac{1}{1+e^{(-z)}} = \frac{1}{1+e^{(1-n)}}$$

↓
upon value
ka ans

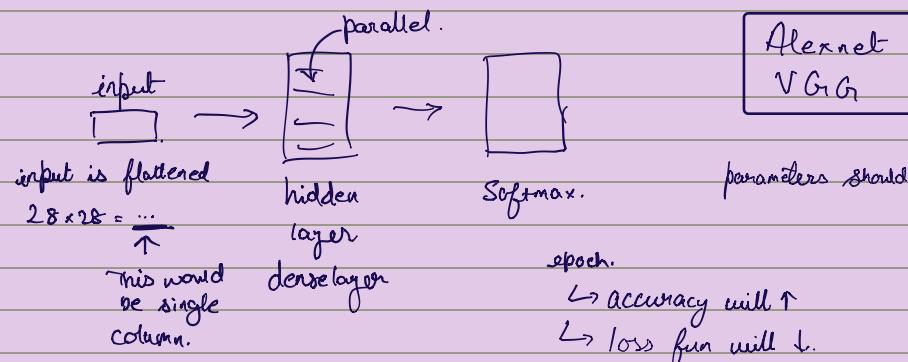
neural model

ANN = Feed forward = Multi-layer perceptron

Hidden layer = ReLU (binary tree)
ReLU (0-1)

perception = 1 neuron
layers = multiple neurons

Multi-Class Classification = Softmax
(0, 1, 2, 3, 4)



Loss fun \rightarrow single record

Cost fun \rightarrow avg loss of all records

Optimizer (for loss fun).

sgd. = stochastic gradient descent (optimizer)

Diff b/w ANN & CNN

Why CNN is better?

Sparse categorical cross entropy \rightarrow for multiclass classification.

run pod.ai

~~26/11~~
Training = GPUs.
 \hookrightarrow model.fit

CNN = ANN + pooling
(max, avg)

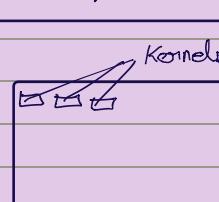
3 Channel - image
RGB

CNN



Conv2D, MaxPooling

RGB \rightarrow feature map \rightarrow ReLU \rightarrow Output
(Kernel)



Feed forward
+ memory
No memory

ANN
CNN \times + \rightarrow
RNN LSTM

RNN = Recurrent Neural Network
 (It remembers only current fight)

Current Time = T past = $T-1$
 future = $T+1$

The RNN model hallucinates more
 (less context window)

Single-time step of input is provided
 ↓

Calculate current state (using current input) (h_t)

& the previous state (h_{t-1})
 ↓

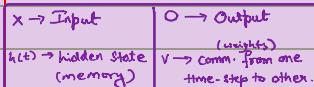
Final current state is used to calculate output
 ↓

[Back Propagation means if any error occurs then it goes back (it recalls) & then it corrects the ans]

↳ Unidirectional $h_{t-1} \rightarrow h_t \rightarrow h_{t+1}$

↳ Sequential + Evaluates current input

↳ Has memory + learned from past
 input.



$$h(t) = f(U_x(t) + W_h(t-1))$$

CNN - features
 RNN - seq pattern.
 RNN - no parallel.

LSTM
 Long-short term memory
 ↓

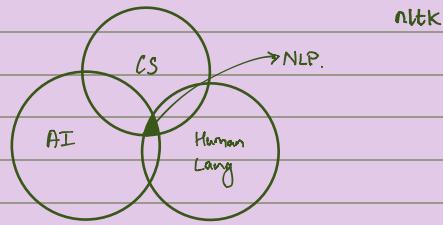
It has gates → which forgets any specific State & even remembers the important thing.

* NLP - Natural Language Processing

* BERT

↓
 Bidirectional

↓
 Parallel Processing



⇒ One Hot Encoding

⇒ TF-IDF (Term Frequency - Inverse Document frequency)
 ↓
 importance of word

No. of times
 a word came.

→ It's a technique in NLP.

⇒ Bag of Words = Word-to-Numbers (tokens).

↳ Each doc is treated as bag or collection of words & then
 Count the frequency of each word in doc.

② Word Ambiguity

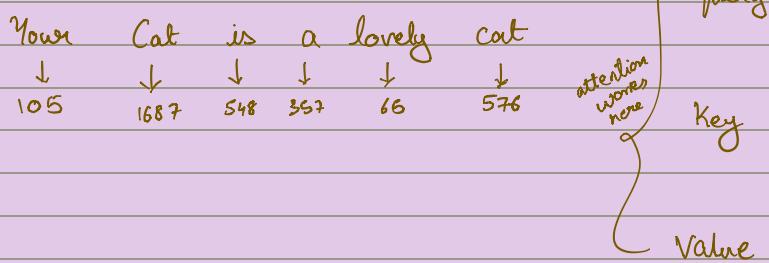
↳ Resolving can be a research paper

Go to the bank &
 take out money g went to narmada
 bank.



* Encoder * Decoder for lang. translation.

Input Embedding



In RNN \rightarrow One word goes & tokens are made \rightarrow Sequential
 Attention \rightarrow Query \times Key = Scores \Rightarrow Takes whole para at once.
 (GPT).

Multi-headed Attention (Multiple attentions together)

$$\text{Attention } (Q, K, V) = \text{Softmax} \left(\frac{K^T Q}{\sqrt{dk}} \right) V$$

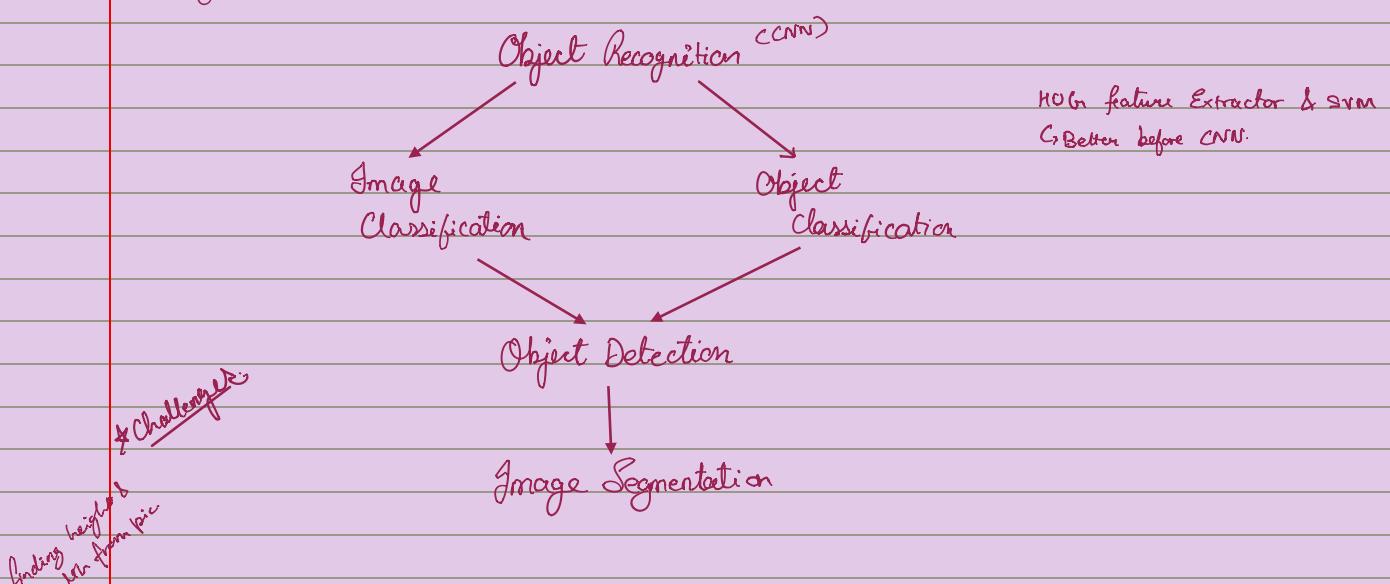
* Unit 4

Computer Vision :- Subfield of DL & AI where humans teach computers to see & interpret world around them.

- 2 Swedish Sci. Hubel & Wiesel - placed a cat in a restricting harness & an electrode in its visual cortex.

Detection

Recognition



SIFT (Scale-Invariant Feature Transform)

ORB (Oriented FAST & Rotated BRIEF)

Viola-Jones Algorithm - Face detection ↗ openCV.
↳ Haar-like feature extraction
↳ Blinking of eye.

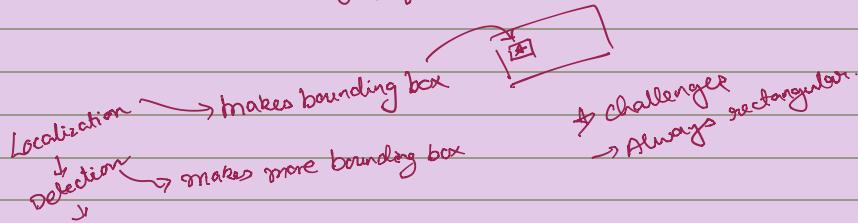
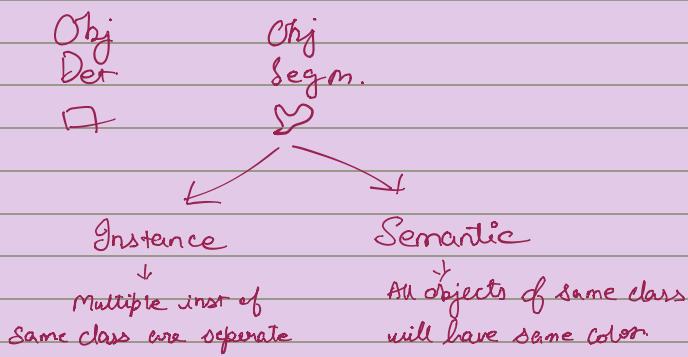


Image Segmentation

↳ Marks the presence of object through pixel-wise masks generated for each object in the image

Mask R-CNN = Detecting cancer.



* Applications of ML

* Challenges of ML

* ML Types

A) Supervised

Linear Regression

- Best fit line
- $y = B_0 + B_1 x + \epsilon$ (single & multi)
- Errors \rightarrow RMSE
- ↳ MSE:
- ↳ R²:

 ↳ SSE: Sum of squared errors

- Adv.
- Fast
- Good for Linear Rela.
- Quantifies Relationship
- Disadv.
- Only supports linear Reln
- Sensitive to outliers
- Not for complex data

Logistic Regression

- Classification
- Categorical outcomes / discrete values (0 & 1)
- Sigmoid fun.
- $S(z) = \frac{1}{1+e^{-z}}$ (linear)

- Compare with threshold
- Evaluation: F1, acc, pre., recall

- Types
 - ↳ Binomial
 - ↳ Multinomial
 - ↳ Ordinal

- Advantages
 - Probabilistic output
 - Simple, Efficient
 - Well for linearly separable data

- Disadvantages
 - Assumes linear relationship
 - Sensitive to outliers
 - Requires independent features
- Error: MLE (max likelihood estimation)
log loss

B) Unsupervised

Hierarchical Cluster Analysis

• Maths.

- Group unlabelled datasets
- Tree-shaped structure - Dendrogram
- No predetermined of pre-defined clusters (unlike K-means)
all data-points as single clusters & merging them until one cluster is left
- 2 Approaches
 - Agglomerative: bottom-up (merging them until one cluster is left)
 - Divisive: top-down

Steps: Data Preprocessing

1. Distance Matrix Calculation: Euclidean dist - (pair wise dist b/w all data points)
2. Cluster Initiation \rightarrow 3. Iterative Merging or Splitting
 - Single, how dist b/w clusters
4. Linkage Criteria Selection \rightarrow complete, avg (are calculated)
5. Stopping Criterion: max cluster threshold \rightarrow max granularity
6. Dendrogram Generation
7. Cluster Extraction (choosing desired level of granularity - cutting dendrogram)
low cut - more clusters (fine grained)
high cut - few (coarse grained)

Advantages

- Easy \rightarrow Flexible Clusters
- No predefined clusters
- Interpretable dendrogram
- wide range of data types (numerical & categorical)

Disadvantages

- Sensitive to dist & linkage
- Comp. expensive \rightarrow No reverse
- Not for large datasets or real-time

K-Means Clustering

- Group similar objects into a cluster.
- Clustering means dividing entire data into groups based on patterns - Not prediction but club similar observations

Decision Tree

- For both class & reg.
- Splitting data into branches based on features.
- Attribute \rightarrow Dec Rule \rightarrow Output
- Algo

\hookleftarrow ID3 - Info. Gain (works for categorical values.)
 \hookleftarrow C4.5 - Gain Ratio (contin. variable)
 \hookleftarrow CART - Gini Index (both classify & regression)

a. Entropy - measure of uncertainty or randomness
 \downarrow in entropy after data split.

b. Info. Gain - is split. \uparrow IG \uparrow

c. Gini Index - correct variable for splitting nodes.

Advantages

- Handles non-linear reln.
- Easy, simple, fast
- Feature imp. analysis
- Both categorical & numerical
- little data processing.

Disadvantages

- Greedy - Overfitting
- Instability - Bias to dominant class.

[Loan, Marketing, Medical]

Best attribute is selected by

ASM - Attribute Selection Measures

\rightarrow Evaluation: Accuracy, Precision, Recall.

\rightarrow Stopping criteria: Tree length, nodes belong to same class, feature done.

K-Nearest Neighbour

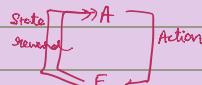
- Reg + Class (^{more})
- Similarity b/w new data & available categories
- Non-parametric (no assumptions)
- Lazy learner - bcoz it stores the dataset & at the time of classification, it performs action.
- K-selection methods
 - Not small (overfit) • Not big (underfit)
 - Always odd $\sqrt{N} = K$ • Select range
 - Error vs Accuracy map • Mean Error Rate
- Euclidean formula

Naive Bayes

- Text classification (High dimensional Training dataset)
- Probabilistic - fast, simple
- Considers every feature independent of each other (Naive) + Bayes theorem
- $P(A|B) = \frac{P(B|A) P(A)}{P(B)}$
- Binary + Multi-class classification
- Dis - Assumes all features are independent
- Gaussian, Multinomial & Bernoulli - Types
- Credit Scoring, real-time predictions, medical data classification

Reinforcement Learning

- Optimal behaviour to obtain max reward
- Absence of supervisor, maximize the rewards \rightarrow trial & error search
- Depends on how delayed or immediate it gets rewarded
- Agent, Environment, State, Action, Reward \Rightarrow Components



• Exploration (high at start) ϵ -epsilon coz agent wants cumulative reward.

Core Components:

1. Policy :- Defines model behaviour
2. Reward Signal :- Feedback
3. Value Function :- Long term benefits
4. Model :- Simulates env. to predict outcome of actions

Usage: Robotics, Autonomous vehicles, Gaming, Finance, Healthcare, NLP, Industrial Control System

Types

1. Online - direct interaction with env.
2. Offline - not direct int with env. - learns through logged data.

Support Vector Machine

- Reg + Class (^{more}) hyperplane
- Create a best line / decision boundary that can segregate n-dim. space into classes
- Extreme vectors - support vectors
- Types \rightarrow Linear - divided into 2 classes
 \rightarrow Non-linear - can't divide by line.
- Best line selection - margin & best separation

NLP

- ↳ Sub field of ML
- ↳ Helps to analyse, generate & understand human generated lang. to derive meaningful insights.

Text - Preprocessing

- ↳ Tokenization - breaking down complex piece of text into smaller units called tokens
- ↳ Stemming - converting words into its base or root form. - removes suffix.
- ↳ Lemmatization - more sophisticated includes grammar & part of speech.

Text Feature Extraction

1. Bag-of-words / Vocabulary - Set of unique words
 2. n-grams - n items - two integers - context of words in text (uni-
bi-
tri-
n-
irrespective of grammar & order)
 3. Count vectorization - text → numerical (it keeps tracking no. of occurrence of words).
 4. Word Embeddings
- ⇒ Text Sarcasm: assigning text to predefined categories

Named Entity Recognition

- ↳ Identify & extract named entities like name, org, location, date
- ↳ Working
 - a. Tokenization
 - b. Entity identification
 - c. Entity classification
 - d. Contextual analysis
 - e. Post-processing

Part-of-Speech Tagging (POS) → Categorize words based on their grammatical fun.

- ↳ Identifying parts of speech of words → NLTK lib in python. - pos_tag method

Noun (NN)	Adjective (JJ)	Article (DT)	Conjunction (CC)
Verb (VB)	Pronoun (PRP)	Adverb (RB)	Preposition (IN)

- ↳ Subject - does action - simple, compound, complex.

Object - on which action happens

Modifier - which describe or modify subject

Text Generation

- ↳ Generating new text based on given input or model. Eg; machine translation, text summarization, chatbots, content creation, lang. translation

* Techniques

1. Markov Chains: predicts next word based on previous input
2. Seq2Seq: 2 RNNs - encoder & decoder - lang. translation
3. GANs: Generator & discriminator
4. Transformers: Attention mechanism - GPT, BERT, Translation, Summarization

Text-to-Speech

- 2 modules - text analysis module & speech synthesis module

Speech-to-text

- 2 modules: Acoustic models & language model - Virtual assistance, dictation & Automatic speech recognition (ASR)

Computer Vision

- ↪ Subfield of DL
- ↪ Hubel & Wiesel
- ↪ Humans teach computers to see & interpret the world

1956	1959	1960s	1970s	2001	2012
AI	Neurophys.	1 st comp. vision	AI winter	Face Detection	Alexnet, BERT

Object Recognition

- ↪ Technique of identifying the object present in the image or video
- ↪ Recognize the content of the image

HOG
SVM
SURF
SIFT
ORB
Viola-Jones algo
CNN

Image Classification

- ↪ Takes the image & classifies it into class.

Object Localization

- ↪ Locates the presence of the object in image & represents it with bounding box.
- ↪ (position, width, height)

Object Detection

- ↪ Mix of IC & OL - takes image as input & makes bounding boxes with class label
- ↪ Deals with multi-class & multi-occurrences
 - * Challenges
 - a. Boxes always rectangular
 - b. Detecting parameters are difficult

Image Segmentation

- ↪ Detects presence of an object pixel wise marks generated for each object
- ↪ Shapes → medical, satellite

2 Types

Instance

- Multiple instances of same class are separate segments

Semantic

- All objects of same class forms a single classification

Applications

- Driverless car
- Surveillance & Security
- Medical Image Processing