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G8-A



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Task - 1

Aim: Setting up git client.

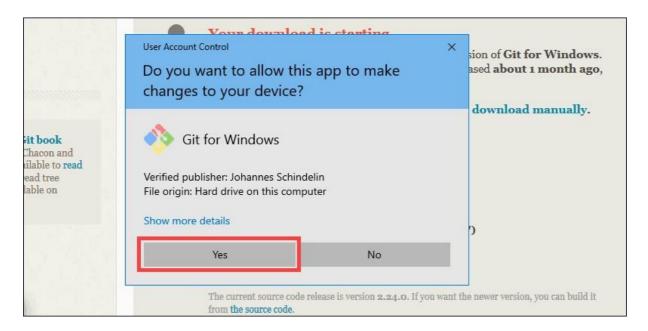
Procedure to install git for Windows:

- 1. Browse to the official Git website: https://gitscm.com/downloads
- 2. Click the download link for Windows and allow the download to complete.

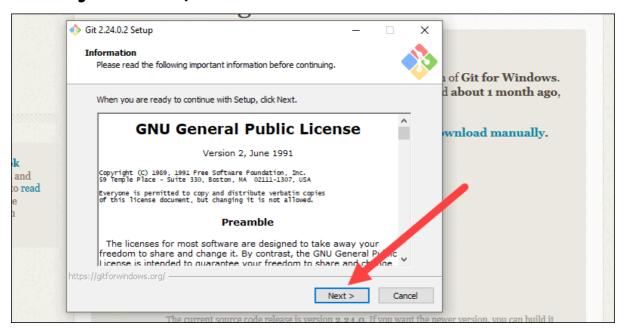


- 3. Browse to the download location (or use the download shortcut in your browser). Double-click the file to extract and launch the installer.
- 4. Allow the app to make changes to your device by clicking Yes on the User Account Control dialog that opens.



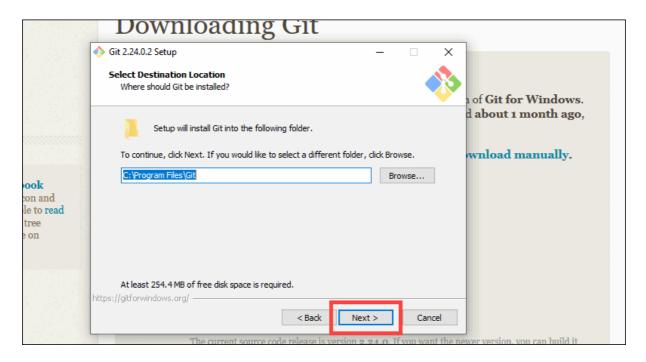


5. Read the GNU General Public License, and when you're ready to install, click Next.

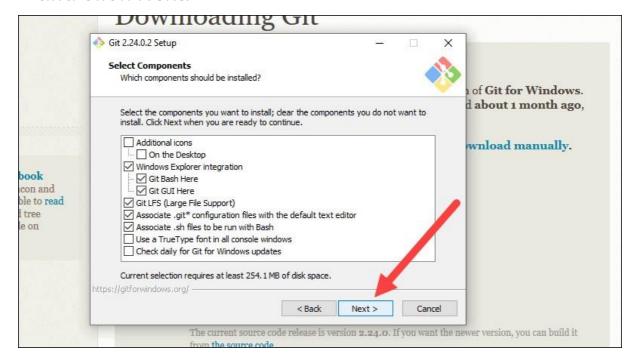


6. The installer will ask you for an installation location. Leave the default, unless you have reason to change it, and click Next.



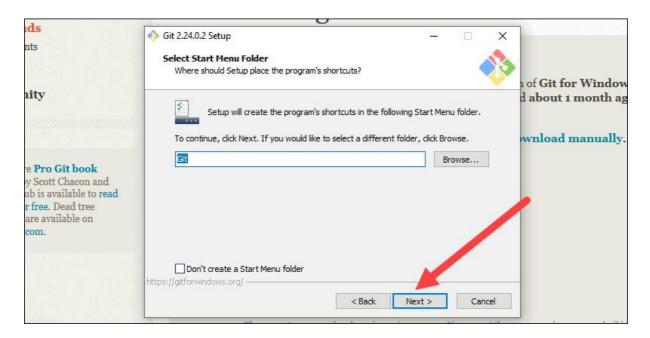


7. A component selection screen will appear. Leave the defaults unless you have a specific need to change them and click Next.

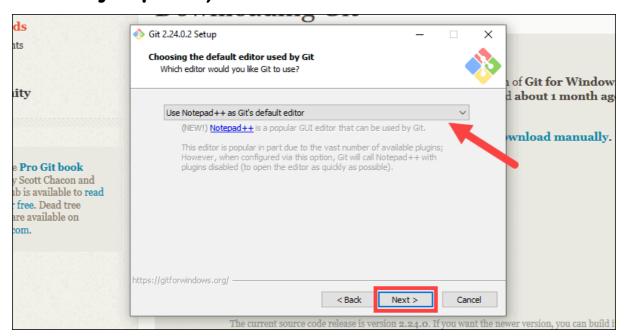


8. The installer will offer to create a start menu folder. Simply click Next.





9. Select a text editor you'd like to use with Git. Use the drop-down menu to select Notepad++ (or whichever text editor you prefer) and click Next.



10. Once the installation is complete, tick the boxes to view the Release Notes or Launch Git Bash, then click Finish.





Configuring Git to ignore certain files:

This part is extra important and required so that your repository does not get cluttered with garbage files. By default, Git tracks all files in a project. Typically, this is not what you want; rather, you want Git to ignore certain files such as .bak files created by an editor or .class files created by the Java compiler. To have Git automatically ignore particular files, create a file named .gitignore (note that the filename begins with a dot) in the C:\users\name folder (where name is your MSOE login name).



NOTE: The. gitignore file must NOT have any file extension (e.g. .txt). Windows normally tries to place a file extension (.txt) on a file you create from File Explorer - and then it (by default) HIDES the file extension. To avoid this, create the file from within a useful editor (e.g. Notepad++ or Ultra Edit) and save the file without a file extension)

Edit this file and add the lines below (just copy/paste them from this screen); these are patterns for files to be ignored (taken from examples https://github.com/github/gitignore.) #Lines (like this one) that begin with # are comments; all other lines are rules

common build products to be ignored at MSOE

- ***.0**
- *.obj
- *.class
- *.exe

common IDE-generated files and folders to ignore workspace.xml bin / out / .classpath # uncomment following for courses in which Eclipse .project files are not checked in # .project #ignore automatically generated files created by some common applications, operating systems

- *.bak
- *.log
- *.ldb
- * .DS Store*
- * Thumbs.d

b

Any files you do not want to ignore must be specified starting with! # For example, if you didn't want to ignore .classpath, you'd uncomment the following rule:



!.classpath

Once Git is installed, there is some remaining custom configuration you must do. Follow the steps below:-

- a. From within File Explorer, right-click on any folder. A context menu appears containing the commands " Git Bash here" and "GitGUI here". These commands permit you to launch either Git client. For now, select Git Bash here.
- b. Enter the command (replacing name as appropriate) git config -- global core.exclude file c:/users/name/. gitignore

This tells Git to use the .gitignore file you created in step 2 NOTE: TO avoid typing errors, copy and paste the commands shown here into the Git Bash window, using the arrow keys to edit the red text to match your information.

c. Enter the command git config --global user. Email "name@chitkara.edu.in"

This links your Git activity to your email address. Without this, your commits will often show up as "unknown login". Replace name with your own MSOE email name.

d. Enter the command git config --global user.name "Your Name"

Git use this to log your activity. Replace "Your Name" by your actual first and last name.



e. Enter the command git config --global push.default simple

This ensures that all pushes go back to the branch from which they were pulled. Otherwise pushes will go to the master branch, forcing a merge.



Task 2:-

Aim: Setting up GitHub Account

The first steps in starting with GitHub are to create an account, choose a product that fits your needs best, verify your email, set up two-factor authentication, and view your profile.

There are several types of accounts on GitHub. Every person who uses GitHub has their own user account, which can be part of multiple organizations and teams. Your user account is your identity on GitHub.com and represents you as an individual.

1. Creating an account

To sign up for an account on GitHub.com, navigate to https://github.com/ and follow the prompts.

To keep your GitHub account secure you should use a strong and unique password. For more information, see "Creating a strong password."





2. Choosing your GitHub product

You can choose GitHub Free or GitHub Pro to get access to different features for your personal account. You can upgrade at any time if you are unsure at first which product you want.

For more information on all of GitHub's plans, see "GitHub's products."

3. Verifying your email address





Please check your email settings

Before you can contribute on GitHub, we need you to verify your email address.

The mailserver for web.de is not accepting our messages to _______. Please check the spelling of your email address and make sure email from GitHub is not rejected by any (spam) filter.

Send verification email to er change your email settings.

To ensure you can use all the features in your GitHub plan, verify your email address after signing up for a new account. For more information, see "Verifying your email address."

4. Configuring two-factor authentication

Two-factor authentication, or 2FA, is an extra layer of security used when logging into websites or apps. We strongly urge you to configure 2FA for the safety of your account. For more information, see "About two-factor authentication."

5. Viewing your GitHub profile and contribution graph

Your GitHub profile tells people the story of your work through the repositories and gists you've pinned, the organization memberships you've chosen to publicize, the contributions you've made, and the projects you've created. For more information, see "About your profile" and "Viewing contributions on your profile."



Task - 3

Aim:- Program to generate logs

Basic Git init:

The git init is one way to start a new project with Git. To start a repository, use either git init or git clone - not both. To initialize a repository, Git creates a hidden directory called .git. That directory stores all of the objects and refs that Git uses and creates as a part of your project's history. This hidden .git directory is what separates a regular directory from a Git repository.

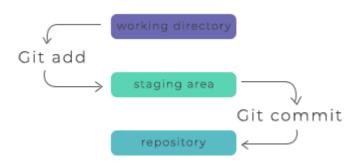
Basic Git Status:-

The git status command shows the state of the working directory and the staging area. It allows you to see staged changes and the files that aren't being tracked by Git. The Status output does not display any information about the committed project history. For this purpose, use the git log command. The git status simply plays what has git add and git commitbeen going on h commands.



Basic Git add:-

The git add command adds a change in the working directory to the staging area. It tells Git that you want to include updates to a particular file in the next commit. However, git add doesn't really affect the repository in any significant way— changes are not actually recorded until you run git commit



Basic Git log

Git log command is one of the most usual commands of git. It is the most useful command for Git. Every time you need to check the history, you have to use the git log command. The basic git log command will display the most recent commits and the status of the head. It will use as:





Task-4

Aim:- Create and visualize branches in Git

How to Create Branches:

Git makes creating and managing branches very easy. In fact, the power and flexibility of its branching model is one of the biggest advantages of Git!

There are a couple of different use cases when creating branches in Git. Let's look at each of them in turn.

When you do a pull request on a branch, you can continue to work on another branch and make another pull request on this other branch.

Before creating a new branch, pull the changes from upstream. Your master needs to be up to date.

\$ git pull

Create the branch on your local machine and switch in this branch:

\$ git checkout -b [name_of_your_new_branch] Push the

branch on GitHub:

\$ git push origin [name_of_your_new_branch]

When you want to commit something in your branch, be sure to be in your branch. Add -u parameter to set-upstream.



```
You can see all the branches created by using:
$ git branch -a
Which will show: *
approval_messages
master master_clean
Add a new remote for your branch:
$ git remote add [name_of_your_remote]
[name_of_your_new_branch]
Push changes from your commit into your branch: $ git
push [name_of_your_new_remote] [url]
Update your branch when the original branch from
official repository has been updated:
$ git fetch [name_of_your_remote]
Then you need to apply to merge changes if your branch
is derivated from develop you need to do:
$ git merge [name_of_your_remote]/develop Delete a
branch on your local filesystem:
$ git branch -d [name_of_your_new_branch]
To force the deletion of local branch on your filesystem:
$ git branch -D [name_of_your_new_branch] Delete the
branch on GitHub:
```



\$ git push origin :[name_of_your_new_branch]

If you want to change default branch, it's so easy with GitHub, in your fork go into Admin and in the drop-down list default branch choose what you want.

If you want create a new branch:

\$ git branch <name_of_your_new_branch>

```
S git branch

* master
    next-five-even-odd

Asus@Asus-PC MINGW64 /d/GeeksForGeeks-Branching and merging (master)

$ git checkout next-five-even-odd

Switched to branch 'next-five-even-odd'

Asus@Asus-PC MINGW64 /d/GeeksForGeeks-Branching and merging (next-five-even-odd)

$ git branch
    master

* next-five-even-odd

Asus@Asus-PC MINGW64 /d/GeeksForGeeks-Branching and merging (next-five-even-odd)

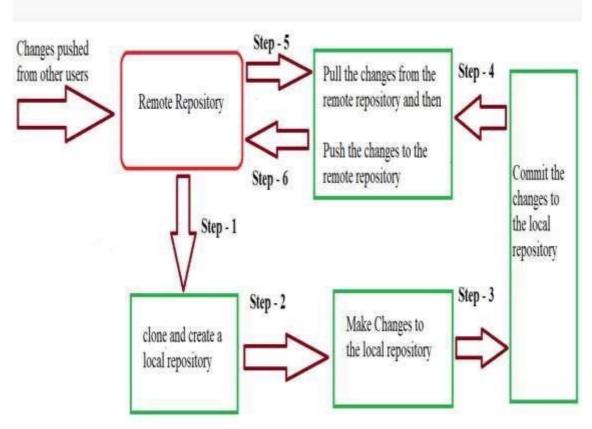
$ |
```



Task-5:

Aim:- Git Lifecycle description.

Git is used in our day-to-day work, we use git for keeping a track of our files, working in a collaboration with our team, to go back to our previous code versions if we face some error. Git helps us in many ways. Let us look at the Life Cycle that git has and understand more about its life cycle. Let us see some of the basic steps that we follow while working with Git –



- In Step 1, We first clone any of the code residing in the remote reposit ory to make our won local repository.
- In Step-2 we edit the files that we have cloned in our local repository and make the necessary changes in it.



- In Step-3 we commit our changes by first adding them to our staging ar ea and committing them with a commit message.
- In Step 4 and Step-5 we first check whether there are any of the chang es done in the remote repository by some other users and we first pull that c hanges.
- If there are no changes we directly proceed with Step

 6 in which we p ush our changes to the remote repository and we are done with our work. When a directory is made a git repository, there are mainly 3 states which make the essence of Git Version Control System. The three states are –
- Working Directory
- Staging Area
- Git Directory

Let us understand in detail about each state.

1. Working Directory

Whenever we want to initialize our local project directory to make it a git repository, we use the git init command. After this command, git becomes aware of the files in the project although it doesn't track the files yet. The files are further tracked in the staging area.

git init

2. Staging Area

Now, to track the different versions of our files we use the command git add. We can term a staging area as a place where different versions of our files are stored. git add command copies the version of your file from your working directory to the staging area. We can, however, choose which files we need to add to the staging area because in our working directory there



are some files that we don't want to get tracked, examples include node modules, env files, temporary files, etc. Indexing in Git is the one that helps Git in understanding which files need to be added or sent. You can find your staging area in the .git folder inside the index file. // to specify which file to add to the staging area git add <filename>

// to add all files of the working directory to the staging area git add .

3. Git Directory

Now since we have all the files that are to be tracked and are ready in the staging area, we are ready to commit our files using the git commit command. Commit helps us in keeping the track of the metadata of the files in our staging area. We specify every commit with a message which tells what the commit is about. Git preserves the information or the metadata of the files that were committed in a Git Directory which helps Git in tracking files and basically it preserves the photocopy of the committed files. Commit also stores the name of the author who did the commit, files that are committed, and the date at which they are committed along with the commit message, git commit -m <Commit Message>

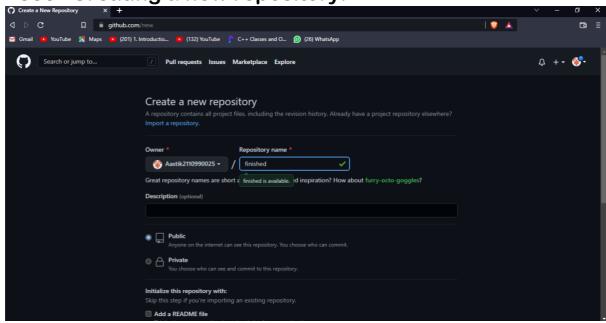


Task:6

Aim: Add collaborators on GitHub Repo

Theory:

1. Create a New Repository. A repository is like a folder for your project. You can have any number of public and private repositories in your user account. Repositories can contain folders and files, images, videos, spreadsheets, data sets, and the revision history for all files in the repository. For more information, see "About repositories." When you create a new repository, you should initialize the repository with a README file to let people know about your project. For more information, see "Creating a new repository."



2. Now Copy the HTTP link of your repo and paste it it on your 'Git CLI', and merge the local repo in remote repo.



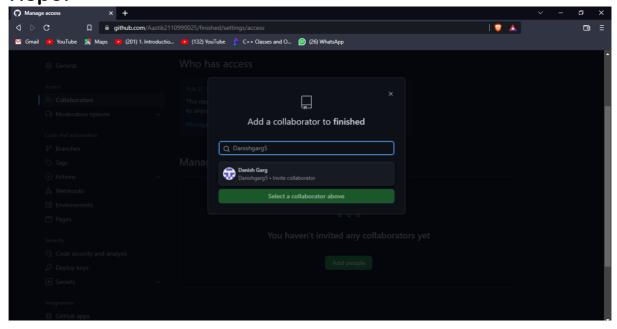
```
HP@DESKTOP-7I2PPJ7 MINGW64 ~/Desktop/finished (master)
$ git add hiii.txt
 HP@DESKTOP-7I2PPJ7 MINGW64 ~/Desktop/finished (master)
$ git commit -m"HINT"
[master (root-commit) ec50478] HINT
 1 file changed, 1 insertion(+)
 create mode 100644 hiii.txt
 HP@DESKTOP-712PPJ7 MINGW64 ~/Desktop/finished (master)
$ git remote add origin https://github.com/Aastik2110990025/finished
 HP@DESKTOP-7I2PPJ7 MINGW64 ~/Desktop/finished (master)
$ 1s
hiii.txt
 HP@DESKTOP-7I2PPJ7 MINGW64 ~/Desktop/finished (master)
$ git push origin master
Enumerating objects: 3, done.

Counting objects: 100% (3/3), done.

Writing objects: 100% (3/3), 226 bytes | 226.00 KiB/s, done.

Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
To https://github.com/Aastik2110990025/finished
   [new branch]
                        master -> master
```

3. Go to Collaborators in Repo Setting, Add the username or email of the Collaborator you want to add to your Repo.



4. Invitation Mail is sent to the Collaborator, the collaborator has to accept this Invitation.



5. New collaborator has now access to the Aastik2110990025 repo.



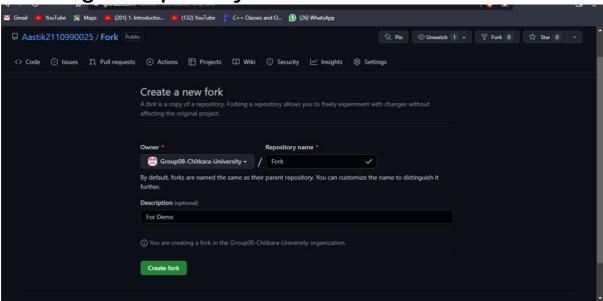
Task:7

Aim: Fork and Commit

Theory:

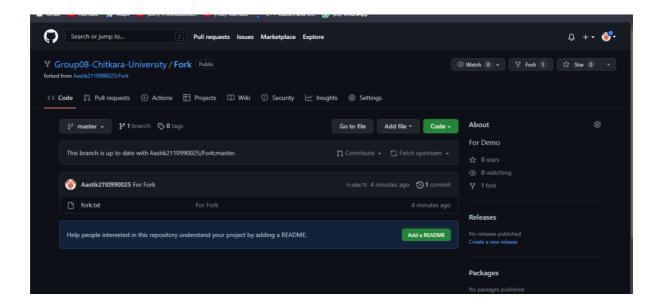
Fork:- A fork is a copy of a repository. Forking a repository allows you to freely experiment with changes without affecting the original Project.

1. To fork a repository first thing, you need to do is, sign in to your GitHub account and then you came to the repository you want to fork, so here for demo purposes am using the repository.



2. Click on the Fork button on the right upside corner. Then it will ask to create a new fork, add a description if you want and then click on create a fork.





- 3. Now you will have a copy of the repo you have forked from other user. Now you can do any modification you want without making changes to main source code.
- 4. Now type https://github.com/Group08-Chitkara-university/Fork git on CLI.
 - Git pull --> This command is used to fetch the remote repo or to clone the repo.
- 5. Now Open the file make changes in it and commit it and push it to remote.
- 6. Now go to GitHub and accept the merge request.



Task:8

Aim:- Merge and Resolve Conflicts.

Theory:

1. Do changes in the master branch and commit those changes. And check out to a different branch and again do changes and commit it. Now checkout to the master branch and merge that branch into master.

COMMIT IN MASTER BRANCH

```
MINGW64:/c/Users/HP/desktop/Fork

HP@DESKTOP-712PPJ7 MINGW64 ~/desktop/Fork (master)
$ cat >fork.txt

HP@DESKTOP-712PPJ7 MINGW64 ~/desktop/Fork (master)
$ cat >fork.txt

hello
hi bye bye

HP@DESKTOP-712PPJ7 MINGW64 ~/desktop/Fork (master)
$ git status
On branch master

Changes not staged for commit:

(use "git add <file>..." to update what will be committed)

(use "git restore <file>..." to discard changes in working directory)

modified: fork.txt

no changes added to commit (use "git add" and/or "git commit -a")

HP@DESKTOP-712PPJ7 MINGW64 ~/desktop/Fork (master)
$ git add fork.txt

warning: LF will be replaced by CRLF in fork.txt.

The file will have its original line endings in your working directory

HP@DESKTOP-712PPJ7 MINGW64 ~/desktop/Fork (master)
$ git commit -m"Commit"

[master 0d12b98] Commit

1 file changed, 2 insertions(+), 7 deletions(-)

HP@DESKTOP-712PPJ7 MINGW64 ~/desktop/Fork (master)
$ ]
```

COMMIT IN ACTIVITY BRANCH



2. Now try to merge it will give conflict error.

```
$ git merge activity
Auto-merging file1.txt
CONFLICT (content): Merge conflict in file1.txt
Automatic merge failed; fix conflicts and then commit the result.
```

3. Use Command "git mergetool" to solve the conflict. git - mergetool – Run merge conflict resolution tools to resolve merge conflicts.

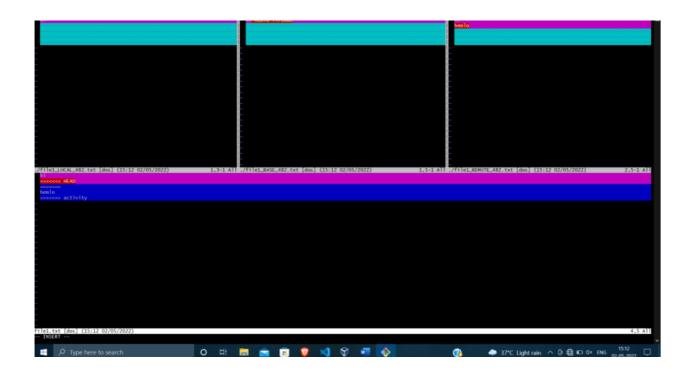
```
In this message is displayed because 'merge.tool' is not configured,
iee 'git mergetool --tool-help' or 'git help config' for more details.
'git mergetool' will now attempt to use one of the following tools:
spendiff kdiff3 tkdiff xxdiff meld tortoisemerge gvimdiff diffuse difference ecmerge parence araxis be codecompare smerge emerge vimdiff nvimdiff
serging:
'ilel.txt

sormal merge conflict for 'filel.txt':
{local}: modified file
{fremotel}: modified file
if return to start merge resolution tool (vimdiff):

I files to edit.
```

4. Press "I" to insert, after insertion. Press ":wq". The merge conflict is solved and our activity branch is merged to master branch.







Task: -9

Aim: Reset and Revert

Theory:

Git-revert – Revert some existing commits.

1. On Git Bash CLI, Type command "git revert". It reverts the changes that done before Commit.

git revert HEAD~3:- Revert the changes specified by the fourth last commit in HEAD and create a new commit with the reverted changes

Git-reset - Reset current HEAD to the specified state

2. At a surface level, git reset is similar in behaviour to git checkout. Where git checkout solely operates on the HEAD ref pointer, git reset will move the HEAD ref pointer and the current branch ref pointer. To better demonstrate this behaviour, consider the following example. This example demonstrates a sequence of commits on the main branch. The HEAD ref and main branch ref currently point to commit d. Now let us execute and compare, both git checkout b and git reset b.



GIT RESET:

1. reset is the command we use when we want to move the repository back to a previous commit, discarding any changes made after that commit.

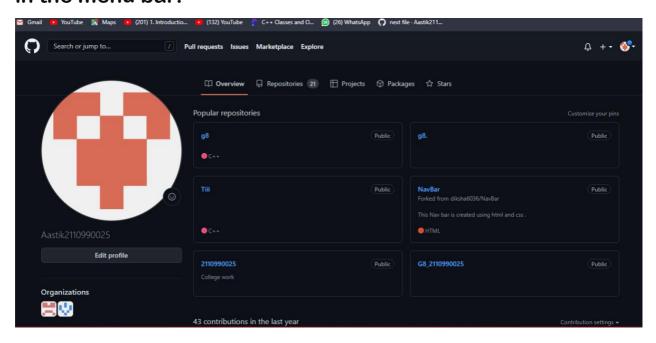
\$ git reset --hard 7b98ccfc31e76b87eff7dbd7fed0275a14033d15 HEAD is now at 7b98ccf hemlo



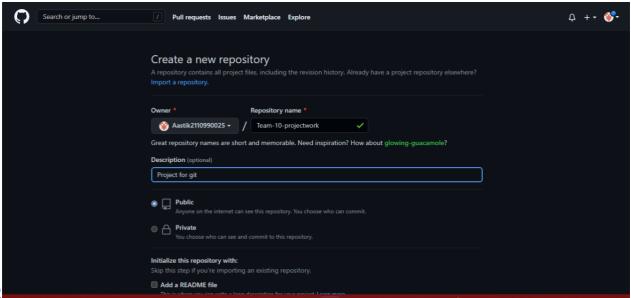
PROJECT WORK

TASK-2

1. Login to your Github account and you will land on the homepage as shown below. Click on Repositories option in the menu bar.

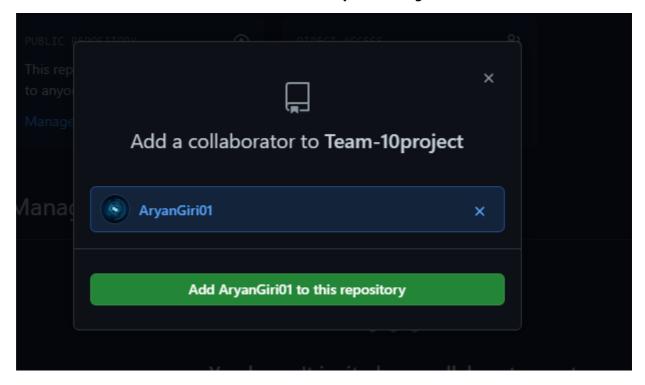


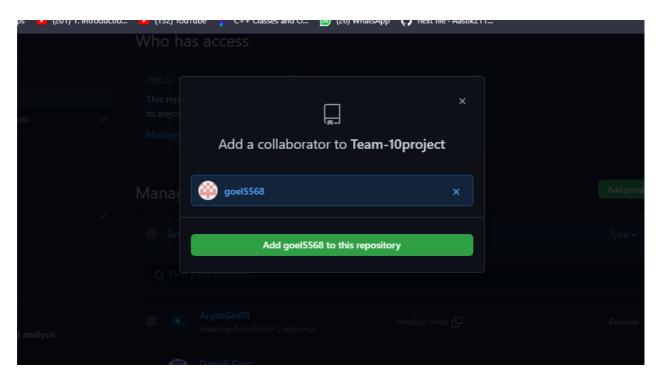
2. Enter the Repository name and add the description of the repository. Select if you want the repository to be public or private.





3. Now add collaborators in the repository.

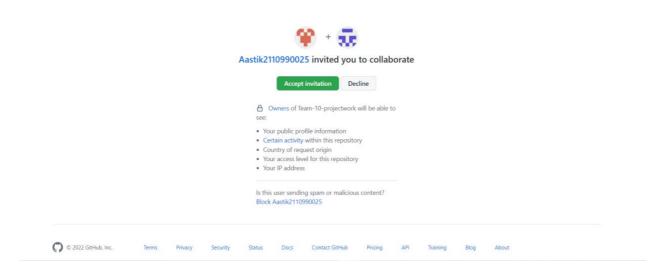








4. Now the collaborators will accept the invite that was sent to them.



5. To open a pull request we first have to make a new branch, by using **git branch branchname** option. After making new branch we add a file to the branch or make changes in the existing file. Add and commit the changes to the local repository.



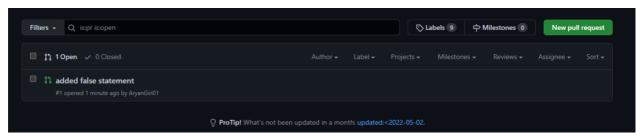
```
HP@DESKTOP-712PPJ7 MINGW64 ~/desktop/Team-10-projectwork (master)
$ git add project.cpp
warning: LF will be replaced by CRLF in project.cpp.
The file will have its original line endings in your working directory
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (master)
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (master)
$ git config --global core.autocrlf true
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (master)
$ git add project.cpp
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (master)
$ git commit -m"Project work for SCM"
[master (root-commit) d509d50] Project work for SCM
1 file changed, 7 insertions(+)
 create mode 100644 project.cpp
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (master)
$ git checkout -b new
Switched to a new branch 'new'
HP@DESKTOP-712PPJ7 MINGW64 ~/desktop/Team-10-projectwork (new)
$ git add project.cpp
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (new)
$ git commit -m"Project work for SCM new"
On branch new
nothing to commit, working tree clean
HP@DESKTOP-712PPJ7 MINGW64 ~/desktop/Team-10-projectwork (new)
$ git remote add origin https://github.com/Aastik2110990025/Team-10-projectwork
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (new)
$ git remote
```

6. Use **git push origin branch name** option to push the new branch to the main repository.

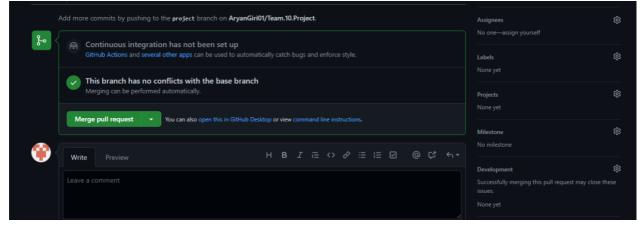
```
git commit -m"Project work for SCM new"
On branch new
nothing to commit, working tree clean
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (new)
 git remote add origin https://github.com/Aastik2110990025/Team-10-projectwork
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (new)
git remote
origin
HP@DESKTOP-7I2PPJ7 MINGW64 ~/desktop/Team-10-projectwork (new)
git push -u origin master
Enumerating objects: 3, done.
Counting objects: 100% (3/3), done.
Delta compression using up to 8 threads
Compressing objects: 100% (2/2), done.
writing objects: 100% (3/3), 311 bytes | 311.00 KiB/s, done.
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0
To https://github.com/Aastik2110990025/Team-10-projectwork
* [new branch] master -> master
branch 'master' set up to track 'origin/master'.
```



- 7. Now collaborator makes changes and creates a pull request.
- 8. Now the After opening a pull request all the team members will be sent the request if they want to merge or close the request. If the team member chooses not to merge your pull request, they will close you're the pull request. To close the pull request simply click on close pull request and add comment/ reason why you closed the pull request.

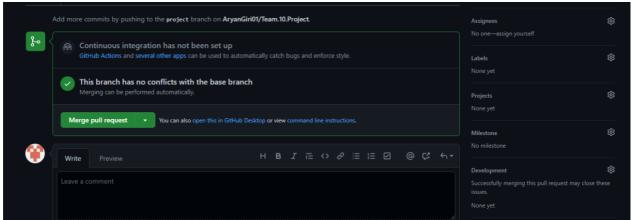


9. Now Do the required changes in the repository, add and commit these changes in the local repository in a new branch. Push the modified branch using **git push** -u origin branchname. Open a pull request by following the procedure from the above experiment. The pull request will be created and will be visible to all the team members. Ask your team member to login to his/her Github account. They will notice a new notification in the pull request menu. Click on it. The pull request generated by you will be visible to them.





10. Click on the pull request. Two option will be available, either to close the pull request or Merge the request with the main branch. By selecting the merge branch option the main branch will get updated for all the team members. By selecting close the pull request the pull request is not accepted and not merged with main branch.



11. If the file is merged it will show a message to you.



12. Network Graph need to be recorded.

