Aathi Eshwar

Video Game Developer

EXECUTIVE SUMMARY

Dedicated and creative Game Developer and Designer with 2 year of experience in the video game industry. Committed to delivering top-quality gaming experiences by leveraging a strong skill set in development, design, and teamwork. Seeking a challenging role where I can contribute my expertise and continue to grow as a professional in the field.

CONTACT DETAILS

Mobile: 7010665491
Email: athie281@gmail.com
Portfolio: https://aathi-eshwar-portfolio.netlify.app/

EXPERIECNCE

Expertise in making small animation projects

Internship for a duration of 4 months in Strall pvt ltd as Unreal engine environmental artist.

Worked for a duaration of 6 months intawasol riyad as Technincal Artist Animation.

Currently working in dumadu studios for 5months

SOFTWARE SKILLS

1. UNREAL ENGINE
2. UNITY
3. GODOT
4. HOUDINI
5. BLENDER
6. FIGMA
7. ADOBE CREATIVE SUITE
8. ADOBE XD
9. MAYA
10. ZBRUSH

TECHNICAL SKILLS

Knowledge of animation softwares like blenders, maya, z-brush, adobe illustrator, photoshop, houdini
Game developing engines like Unreal, Unity, Godot
Knowledge of programming and coding

ACADEMIC HISTORY

Jain University

Bachelor of Vocational in Game Design and Development

• Successfully created a prototype video game for senior thesis project

TVS Matriculation Higher Secondary School
Completed in the year 2018

CAREER PATH

Collaborated cross-functionally to conceptualize, develop, and design gameplay features, mechanics, and systems for mobile.Contributed to the ideation, creation, and refinement of game concepts, narratives, and immersive game worlds. Designed and implemented engaging gameplay mechanics, including character interactions, combat systems, and user interfaces.Demonstrated expertise in debugging, bug tracking, and performance optimization, resulting in consistently smooth and bug-free gameplay.Maintained a strong awareness of industry trends and emerging technologies, consistently enhancing my game development skill set.