# **AATIB ABDULLAH**

# SOFTWARE DEVELOPMENT ENGINEER

## CAREER OBJECTIVE

Recent computer science graduate seeking to use knowledge gained from an educational setting and apply them to real world problems by obtaining a Software Development Engineer position.

#### HARD SKILLS

- Python 3
- Sqlite3
- Java
- SQL
- POSIX C
- C++
- Linux
- Data Structures
- Algorithms
- Operating Systems Concepts

- Android Software Development
- Object-Oriented Analysis and
  - Design
- Agile Software Development Life Cvcle
- Project Libre
- Microsoft Office

## SOFT SKILLS

- Adapt to changing environment
- Quick Learner
- Strong work ethic
- Quick to respond to issues
- Problem-solver
- Creative and flexible when necessary

#### CONTACT

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#### GitHub:

https://github.com/aatibabdullah https://github.com/AatibAbdullah1

# RELEVANT EXPERIENCE

#### CAR IDENTIFIER

<u>Technology: Python, Tensorflow, Kerasm, Numpy | Nov 2020 - Dec 2020</u> Artificial Intelligence Project, working on Car Identification. Identifying different brands of cars. Each being identified by make, model Utilizes Python 3 and TensorFlow to process images/frames to identify cars.

#### **BRAIN WAVE DATA PROCESSING**

identified restaurant.

• Utilizes Python 3 and TensorFlow to process images/video frame to identify restaurants

#### SCHOOL RECORDS

 $\frac{\text{Technology: MySQL, PHP, HTML }|\text{ Nov 2018 - Dec 2018}}{\text{Database Project for Web App which can retrieve data regarding students, their courses, and the professors teaching them}$ 

- Found the Objects in our problem scope Designed Entity Relationship model and relational model
- Queried data using SQL in PHP script to create and output data

#### FAKE LANGUAGE PARSER

Technology: Python 3, Microsoft Excel | Nov 2018 -Dec 2018

A Compilers project for fake language. Can analyze syntax and execute fake

- Implemented a top-down parser method in Python 3
  Created Parsing Table in Excel and used 'openpyxl' module to read from Excel file
  With 'openpyxl' module, read in the rules, output a dictionary to be used for parsing

## **MYMAJEKS**

Technology: C#, Microsoft Visual Studio, Azure Cloud - May 2019 Mar 2019

Messaging Application project which sends messages through cloud between

- Implemented user status, message output/input, changing message channels with C#
   Create UI using Microsoft Visual Studio's GUI builder.

## ALGORITHM ENGINEERING PROJECTS

 $\frac{\text{Technology: C++, Visual Studio, GCC | Aug 2018 - Dec 2018}}{\text{Projects aimed to help us understand the concepts of time complexities and to craft algorithms to reduce execution time.}$ 

- Implemented Algorithms such as: Greedy, Exhaustive, Hashing, and Dynamic programming
   Calculated their time complexities

#### WAREHOUSE-WIZARD

<u>Technology: Python 3, PyQT, JSON | Sep 2019 - Dec 2019</u> Tracks contents of a warehouse. Keeps track of the dimensions and coordinates of each items.

- Implemented item handling by using the existing items' dimensions and coordinates.
   Used JSON for data persistence

#### SHADOW STREAM

<u>Technology: Python3,Flask,Docker,RabbitMQ,ReactJS,Javascript,HTML5,Sqlite3</u> <u>Dec 2020 - Present</u> Attempting to create a video streaming platform

- Derived functional requirements which can then be translated to a service (micro-services)
  Found all the nouns/key-players of the system and designed Database schema accordingly
  Dealt with CORS implementation, allowing a script from a server request from another server in a different location, but only allows certain domains.
  Implemented Authentication and assigns a hashed cookie (session) to client browser
  Currently it is capable to render images, video, and other text messages.
  Currently looking into DASH streaming for HTML5 video

## **EDUCATION**

## CALIFORNIA STATE UNIVERSITY - FULLERTON

Computer Science B.S. | 2017 - 2020 Deans List on Spring 2020 term