# **String Methods**

## 1. charAt()

this method returns particular character at given index and empty string if the index number is not found

REMARK- space are also included in character i.e. ""

```
Var str = "hello world"

Str.charAt(1) // returns e

Str.charAt(5) // returns " "
```

#### 2. charCodeAt()

The charCodeAt(default value is 0) method returns the Unicode of the character at the specified index in a string.

```
Var str = "hello world"
Str.charCodeAt(1) // returns 101
Str.charCodeAt(5) // returns 32
```

#### 3. Concat()

The concat() method is used to join two or more strings. This method does not change the existing strings, but returns a new string containing the text of the joined strings.

```
Var h= "hello"

Var w = "world"

Var m ="my name is harsh";

Var c = h.concat(w,c);

c = "hello world my name is harsh
```

#### 4. endsWith()

The endsWith() method determines whether a string ends with the characters of a specified string. This method returns true if the string ends with the characters, and false if not.

```
endswith(stirng, length)
here,
string = string which you want to search
and length = length in which you want to search
```

## 5. fromCharCode()

The fromCharCode() method converts Unicode values into characters and the syntax is always String.fromCharCode().

```
var res = String.fromCharCode(66,65,); // res = BA
var res = String.fromCharCode(101); // res = a
```

## 6. includes()

check if string includes the specified string and return true or false *string*.includes(*searchvalue*, *start*)

```
var str = "Hello world, welcome to the universe.";
var n = str.includes("world", 12); // n= false
var n = str.includes("world", 0); // n= true
```