Aavash Gyawali

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Education

Computer Engineering *2019-*
Advanced College of Engineering and Management

High School(+2) CCRC *2017-2019*

Technical Skills

1. *Web Development: HTML, CSS and JavaScript.*
2. *Programming and Scripting: Python, Dart, C, C++, C#(Basic)*
3. *Databases: Microsoft SQL*
4. *System Administration: Linux*
5. *Version Control: Git*
6. *Frameworks and Libraries: Flutter*
7. *Backend: Node JS(Basic understanding)*

Personal Projects

1. **Handwritten-Digit-Classification-Using-ANN:** The project aims to build an Artificial Neural Network (ANN) for recognizing handwritten digits (0-9). Using datasets like MNIST, it involves preprocessing, training, and evaluating the model's accuracy.

2. **DrumKit :** A simple web application that lets users play various drum sounds by either clicking on the drum parts displayed on the webpage or by using specific keyboard keys. The project is built using HTML, CSS, and JavaScript.(**Live Hosted**)

3. **Image-Colorization-of-flower :** The task of image colorization for flowers involves developing a model that uses machine learning or deep learning techniques to predict and add color to grayscale flower images.

4. **Alien Run(Game) :** A modified version of the classic Chrome dinosaur game, with a fun twist. Instead of controlling a dinosaur, you'll take control of a courageous alien on an exciting journey.

5. **QR Code Generator** : A Website that take text or URL as Input and Generates a QR code From those Text.(**Live Hosted**)

And other apps and projects which can all be viewed on my GitHub page.