

Aavash Gyawali

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Education

Computer Engineering 2019-

Advanced College of Engineering and
Management

High School(+2) CCRC 2017-2019

Technical Skills

1. *Web Development: HTML, CSS and JavaScript.*
2. *Programming and Scripting: Python, Dart, C, C++*
3. *Databases: Microsoft SQL*
4. *System Administration: Linux*
5. *Version Control: Git*
6. *Frameworks and Libraries: Flutter*

Personal Projects

1. Handwritten-Digit-Classification-Using-

ANN: The project aims to build an Artificial Neural Network (ANN) for recognizing handwritten digits (0-9). Using datasets like MNIST, it involves preprocessing, training, and evaluating the model's accuracy.

2. DrumKit : A simple web application that lets users play various drum sounds by either clicking on the drum parts displayed on the webpage or by using specific keyboard keys. The project is built using HTML, CSS, and JavaScript.

3. Image-Colorization-of-flower : The task of image colorization for flowers involves developing a model that uses machine learning or deep learning techniques to predict and add color to grayscale flower images.

4. Alien Run(Game) : A modified version of the classic Chrome dinosaur game, with a fun twist. Instead of controlling a dinosaur, you'll take control of a courageous alien on an exciting journey.

And other apps and projects which can all be viewed on my [GitHub page](#).