

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 1

Attempt : 2  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Janani is a tech enthusiast who loves working with polynomials. She wants to create a program that can add polynomial coefficients and provide the sum of their coefficients.

The polynomials will be represented as a linked list, where each node of the linked list contains a coefficient and an exponent. The polynomial is represented in the standard form with descending order of exponents.

##### ***Input Format***

The first line of input consists of an integer  $n$ , representing the number of terms in the first polynomial.

The following  $n$  lines of input consist of two integers each: the coefficient and the exponent of the term in the first polynomial.

The next line of input consists of an integer  $m$ , representing the number of terms in the second polynomial.

The following  $m$  lines of input consist of two integers each: the coefficient and the exponent of the term in the second polynomial.

### **Output Format**

The output prints the sum of the coefficients of the polynomials.

### **Sample Test Case**

Input: 3

2 2

3 1

4 0

3

2 2

3 1

4 0

Output: 18

### **Answer**

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct Node{
```

```
    int coefficient;
```

```
    int exponent;
```

```
    struct Node* next;
```

```
}Node;
```

```
Node*createNode(int coefficient,int exponent){
```

```
    Node*newNode=(Node*)malloc(sizeof(Node));
```

```
    newNode->coefficient=coefficient;
```

```
    newNode->exponent=exponent;
```

```
    newNode->next = NULL;
```

```
    return newNode;
```

```
}
```

```
void insert(Node** head,int coefficient,int exponent){
```

```
    Node* newNode=createNode(coefficient,exponent);
```

```
    if(*head==NULL){
```

```
        *head=newNode;
```

```
    }else{
```

```

    Node*temp=*head;
    while(temp->next !=NULL){
        temp=temp->next;
    }
    temp->next=newNode;
}
}
int sumofcoefficients(Node* head){
    int sum=0;
    while(head!=NULL){
        sum+=head->coefficient;
        head=head->next;
    }
    return sum;
}
Node* readPolynomial(){
    int n,coefficient,exponent;
    scanf("%d",&n);
    Node* head=NULL;
    for(int i=0;i<n;i++){
        scanf("%d %d",&coefficient,&exponent);
        insert(&head,coefficient,exponent);
    }
    return head;
}
int main(){
    Node* poly1=readPolynomial();
    Node* poly2=readPolynomial();
    int result=sumofcoefficients(poly1)+sumofcoefficients(poly2);
    printf("%d\n",result);
    free(poly1);
    free(poly2);
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 2

Attempt : 2  
Total Mark : 10  
Marks Obtained : 9

#### Section 1 : Coding

##### 1. Problem Statement

Arun is learning about data structures and algorithms. He needs your help in solving a specific problem related to a singly linked list.

Your task is to implement a program to delete a node at a given position. If the position is valid, the program should perform the deletion; otherwise, it should display an appropriate message.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of elements in the linked list.

The second line consists of N space-separated elements of the linked list.

The third line consists of an integer x, representing the position to delete.

Position starts from 1.

### **Output Format**

The output prints space-separated integers, representing the updated linked list after deleting the element at the given position.

If the position is not valid, print "Invalid position. Deletion not possible."

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

8 2 3 1 7

2

Output: 8 3 1 7

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
void insert(int);
```

```
void display_List();
```

```
void deleteNode(int);
```

```
struct node {
```

```
    int data;
```

```
    struct node* next;
```

```
} *head = NULL, *tail = NULL;
```

```
// You are using GCC
```

```
void insert(int ele) {
```

```
    struct node* newnode = (struct node*)malloc(sizeof(struct node));
```

```
    newnode->data = ele;
```

```
    newnode->next = NULL;
```

```
    if (head == NULL) {
```

```
        head = tail = newnode;
```

```
    } else {
```

```
        tail->next = newnode;
```

```

        tail = newnode;
    }
}

void deleteNode(int pos) {
    struct node* temp = head;

    if (pos < 1) {
        printf("Invalid position. Deletion not possible.");
        return;
    }

    if (pos == 1) {
        if (head == NULL) {
            printf("Invalid position. Deletion not possible.");
            return;
        }
        head = head->next;
        free(temp);
        display_List();
        return;
    }

    for (int i = 1; i < pos - 1 ; i++) {
        temp = temp->next;
    }

    if (temp == NULL || temp->next == NULL) {
        printf("Invalid position. Deletion not possible.");
        return;
    }

    struct node* toDelete = temp->next;
    temp->next = toDelete->next;

    if (toDelete == tail) {
        tail = temp;
    }

    free(toDelete);
    display_List();
}

```

```
void display_List() {  
    struct node* current = head;  
    while (current != NULL) {  
        printf("%d ", current->data);  
        current = current->next;  
    }  
    printf("\n");  
}
```

```
int main() {  
    int num_elements, element, pos_to_delete;  
  
    scanf("%d", &num_elements);  
  
    for (int i = 0; i < num_elements; i++) {  
        scanf("%d", &element);  
        insert(element);  
    }  
  
    scanf("%d", &pos_to_delete);  
  
    deleteNode(pos_to_delete);  
  
    return 0;  
}
```

**Status :** Partially correct

**Marks :** 9/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 3  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after



which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct node{
```

```
    char element;
```

```
    struct node* next;
```

```
}Node;
```

```
int isempty(Node* list){
```

```
    return list->next==NULL;
```

```
}
```

```

void insertatend(Node* list,char ele){
    Node* position;
    Node* newnode=(Node*)malloc(sizeof(Node));
    newnode->element=ele;
    newnode->next=NULL;
    if(isempty(list)){
        list->next=newnode;
    }else{
        Node* position=list->next;
        while(position->next!=NULL)
            position=position->next;
        position->next=newnode;
    }
}

```

```

void insertatmid(Node* list,int n,char ele){
    Node* position;
    Node* newnode=(Node*)malloc(sizeof(Node));
    newnode->element=ele;
    position = list;
    for(int i=0;i<=n;i++)
        position=position->next;
    newnode->next=position->next;
    position->next=newnode;
}

```

```

void displaylist(Node* list){
    Node* current;
    current=list->next;
    printf("Updated list: ");
    while(current!=NULL){
        printf(" %c", current->element);
        current=current->next;
    }
}

```

```

int main(){
    Node* list=(Node*)malloc(sizeof(Node));
    list->next=NULL;
    int n;
    char element;
    scanf("%d\n",&n);
    for(int i=0;i<n;i++){
        scanf(" %c",&element);
        insertatend(list,element);
    }
}

```

```
}  
int value;  
char ch;  
scanf("%d\n",&value);  
scanf("%c",&ch);  
if(value>n){  
    printf("Invalid index\n");  
    displaylist(list);  
    return 0;  
}  
insertatmid(list,value,ch);  
displaylist(list);  
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 4

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

As part of a programming assignment in a data structures course, students are required to create a program to construct a singly linked list by inserting elements at the beginning.

You are an evaluator of the course and guide the students to complete the task.

##### ***Input Format***

The first line of input consists of an integer N, which is the number of elements.

The second line consists of N space-separated integers.

##### ***Output Format***

The output prints the singly linked list elements, after inserting them at the beginning.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

78 89 34 51 67

Output: 67 51 34 89 78

### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    int data;
    struct Node* next;
};
```

```
// You are using GCC
```

```
void insertAtFront(struct Node** head,int newData){
    struct Node* newNode=(struct Node*)malloc(sizeof(struct Node));
    newNode->data = newData;
    newNode->next = *head;
    *head = newNode;
}
```

```
void printList(struct Node* head){
    struct Node* temp=head;
    while(temp != NULL){
        printf("%d ", temp->data);
        temp = temp->next;
    }
    printf("\n");
}
```

```
int main(){
    struct Node* head = NULL;

    int n;
    scanf("%d", &n);
```

```
for (int i = 0; i < n; i++) {  
    int activity;  
    scanf("%d", &activity);  
    insertAtFront(&head, activity);  
}  
  
printList(head);  
struct Node* current = head;  
while (current != NULL) {  
    struct Node* temp = current;  
    current = current->next;  
    free(temp);  
}  
return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 5

Attempt : 2  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are tasked with developing a simple GPA management system using a singly linked list. The system allows users to input student GPA values, insertion should happen at the front of the linked list, delete record by position, and display the updated list of student GPAs.

##### ***Input Format***

The first line of input contains an integer  $n$ , representing the number of students.

The next  $n$  lines contain a single floating-point value representing the GPA of each student.

The last line contains an integer position, indicating the position at which a student record should be deleted. Position starts from 1.

### **Output Format**

After deleting the data in the given position, display the output in the format "GPA: " followed by the GPA value, rounded off to one decimal place.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 4

3.8

3.2

3.5

4.1

2

Output: GPA: 4.1

GPA: 3.2

GPA: 3.8

### **Answer**

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct Node{
```

```
    float gpa;
```

```
    struct Node* next;
```

```
}Node;
```

```
typedef struct{
```

```
    Node* head;
```

```
}GPAList;
```

```
void insert_front(GPAList* list,float gpa){
```

```
    Node* new_node=(Node*)malloc(sizeof(Node));
```

```
    new_node->gpa = gpa;
```

```
    new_node->next = list->head;
```

```
    list->head = new_node;
```

```
}
```

```
void delete_position(GPAList* list,int position){
```

```
    if(list->head == NULL) return;
```

```
    Node* temp=list->head;
```

```
    if(position==1){
```



```

    list->head = temp->next;
    free(temp);
    return;
}
Node*prev=NULL;
for(int i=1;i<position;i++){
    prev=temp;
    temp=temp->next;
    if(temp == NULL) return;
}
prev->next = temp->next;
free(temp);
}
void display(GPAlst* list){
    Node* temp=list->head;
    while(temp){
        printf("GPA: %.1f\n", temp->gpa);
        temp= temp->next;
    }
}
int main(){
    int n;
    scanf("%d", &n);
    GPAlst gpa_list = {NULL};
    for(int i=0;i<n;i++){
        float gpa;
        scanf("%f", &gpa);
        insert_front(&gpa_list, gpa);
    }
    int pos;
    scanf("%d", &pos);
    delete_position(&gpa_list, pos);
    display(&gpa_list);
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

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Roll no: 240701003  
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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 6

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

John is tasked with creating a program to manage student roll numbers using a singly linked list.

Write a program for John that accepts students' roll numbers, inserts them at the end of the linked list, and displays the numbers.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of students.

The second line consists of N space-separated integers, representing the roll numbers of students.

##### ***Output Format***

The output prints the space-separated integers singly linked list, after inserting the roll numbers of students at the end.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

23 85 47 62 31

Output: 23 85 47 62 31

### **Answer**

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
struct Node{
    int data;
    struct Node* next;
};
void insertEnd(struct Node** head,int data){
    struct Node*newNode = (struct Node*)malloc(sizeof(Node));
    struct Node* temp=*head;
    newNode->data=data;
    newNode->next=NULL;//how
    if(*head == NULL){
        *head = newNode;
        return;
    }
    while(temp->next !=NULL){
        temp=temp->next;
    }
    temp->next=newNode;
}
void display(struct Node* head){
    struct Node* temp= head;
    while(temp !=NULL){
        printf("%d", temp->data);
        temp = temp->next;
        if(temp !=NULL){
            printf(" ");
        }
    }
}
```

```
    }  
    }  
    printf("\n");  
}  
int main(){  
    int N,value;  
    struct Node* head=NULL;  
    scanf("%d", &N);  
    for(int i=0;i<N;i++){  
        scanf("%d", &value);  
        insertEnd(&head, value);  
    }  
    display(head);  
    return 0;  
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 7

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Dev is tasked with creating a program that efficiently finds the middle element of a linked list. The program should take user input to populate the linked list by inserting each element into the front of the list and then determining the middle element.

Assist Dev, as he needs to ensure that the middle element is accurately identified from the constructed singly linked list:

If it's an odd-length linked list, return the middle element. If it's an even-length linked list, return the second middle element of the two elements.

##### ***Input Format***

The first line of input consists of an integer  $n$ , representing the number of elements in the linked list.

The second line consists of n space-separated integers, representing the elements of the list.

### ***Output Format***

The first line of output displays the linked list after inserting elements at the front.

The second line displays "Middle Element: " followed by the middle element of the linked list.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

10 20 30 40 50

Output: 50 40 30 20 10

Middle Element: 30

### ***Answer***

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {
```

```
    int data;
```

```
    struct Node* next;
```

```
};
```

```
// You are using GCC
```

```
struct Node* push(struct Node* head, int data){
```

```
    struct Node* newNode=(struct Node*)malloc(sizeof(struct Node));
```

```
    newNode->data = data;
```

```
    newNode->next = head;
```

```
    return newNode;//node new
```

```
}
```

```
int printMiddle(struct Node* head){
```

```
    struct Node* slow = head;
```

```
    struct Node* fast = head;
```

```
    while(fast != NULL && fast->next!=NULL){
```

```
        slow = slow->next;
        fast = fast->next->next;
    }
    return slow->data;
} // helpful and keeping all of them in a us
```

```
int main() {
    struct Node* head = NULL;
    int n;

    scanf("%d", &n);
    int value;

    for (int i = 0; i < n; i++) {
        scanf("%d", &value);
        head = push(head, value);
    }

    struct Node* current = head;
    while (current != NULL) {
        printf("%d ", current->data);
        current = current->next;
    }
    printf("\n");

    int middle_element = printMiddle(head);
    printf("Middle Element: %d\n", middle_element);

    current = head;
    while (current != NULL) {
        struct Node* temp = current;
        current = current->next;
        free(temp);
    }

    return 0;
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_COD\_Question 1

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Your task is to create a program to manage a playlist of items. Each item is represented as a character, and you need to implement the following operations on the playlist.

Here are the main functionalities of the program:

Insert Item: The program should allow users to add items to the front and end of the playlist. Items are represented as characters. Display Playlist: The program should display the playlist containing the items that were added.

To implement this program, a doubly linked list data structure should be used, where each node contains an item character.

**Input Format**



The input consists of a sequence of space-separated characters, representing the items to be inserted into the doubly linked list.

The input is terminated by entering - (hyphen).

### ***Output Format***

The first line of output prints "Forward Playlist: " followed by the linked list after inserting the items at the end.

The second line prints "Backward Playlist: " followed by the linked list after inserting the items at the front.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: a b c -

Output: Forward Playlist: a b c

Backward Playlist: c b a

### ***Answer***

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    char item;  
    struct Node* next;  
    struct Node* prev;  
};
```

```
// You are using GCC
```

```
void insertAtEnd(struct Node** head, char item) {  
    struct Node* newNode=(struct Node*)malloc(sizeof(struct Node));  
    newNode->item=item;  
    newNode->next=NULL;  
    newNode->prev=NULL;  
    if(*head==NULL){  
        *head=newNode;  
    }else{  
        struct Node* temp=*head;
```

```

        while(temp->next!=NULL){
            temp=temp->next;
        }
        temp->next=newNode;
        newNode->prev=temp;
    }
}

void displayForward(struct Node* head) {
    while(head!=NULL){
        printf("%c ",head->item);
        head=head->next;
    }
    printf("\n");
}

void displayBackward(struct Node* tail) {
    while(tail!=NULL){
        printf("%c ",tail->item);
        tail=tail->prev;
    }
    printf("\n");
}

void freePlaylist(struct Node* head) {
    struct Node* temp;
    while(head!=NULL){
        temp=head;
        head=head->next;
        free(temp);
    }
}

int main() {
    struct Node* playlist = NULL;
    char item;

    while (1) {
        scanf(" %c", &item);
        if (item == '-') {
            break;
        }
        insertAtEnd(&playlist, item);
    }
}

```

```
struct Node* tail = playlist;  
while (tail->next != NULL) {  
    tail = tail->next;  
}
```

```
printf("Forward Playlist: ");  
displayForward(playlist);
```

```
printf("Backward Playlist: ");  
displayBackward(tail);
```

```
freePlaylist(playlist);
```

```
return 0;
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_COD\_Question 2

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Moniksha, a chess coach organizing a tournament, needs a program to manage participant IDs efficiently. The program maintains a doubly linked list of IDs and offers two functions: Append to add IDs as students register, and Print Maximum ID to identify the highest ID for administrative tasks.

This tool streamlines tournament organization, allowing Moniksha to focus on coaching her students effectively.

##### ***Input Format***

The first line consists of an integer  $n$ , representing the number of participant IDs to be added.

The second line consists of  $n$  space-separated integers representing the participant IDs.

### **Output Format**

The output displays a single integer, representing the maximum participant ID.

If the list is empty, the output prints "Empty list!".

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 3

163 137 155

Output: 163

### **Answer**

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
typedef struct Node{
    int data;
    struct Node* prev;
    struct Node* next;
}Node;
Node* createNode(int data){
    Node* newNode=(Node*)malloc(sizeof(Node));
    if(!newNode){
        printf("Memory allocation failed\n");
        exit(1);
    }
    newNode->data=data;
    newNode->prev=newNode->next=NULL;
    return newNode;
}
void append(Node** head_ref,int data){
    Node* newNode=createNode(data);
    if(*head_ref==NULL){
        *head_ref=newNode;
        return;
    }
    Node* temp=*head_ref;
```

```

    while(temp->next!=NULL)
    temp=temp->next;
    temp->next=newNode;
    newNode->prev=temp;
}
void printMaXID(Node*head){
    if(head==NULL){
        printf("Empty list!\n");
        return;
    }
    int max=head->data;
    Node* temp=head->next;
    while(temp!=NULL){
        if(temp->data >max)
            max=temp->data;
        temp=temp->next;
    }
    printf("%d\n",max);
}
int main(){
    int n;
    scanf("%d", &n);
    Node* head=NULL;
    if(n==0){
        printMaXID(head);
        return 0;
    }
    for(int i=0;i<n;i++){
        int id;
        scanf("%d",&id);
        append(&head,id);
    }
    printMaXID(head);
    Node*temp;
    while(head!=NULL){
        temp=head;
        head=head->next;
        free(temp);
    }
    return 0;
}

```

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**Status :** Correct

**Marks :** 10/10

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240701003

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Bob is tasked with developing a company's employee record management system. The system needs to maintain a list of employee records using a doubly linked list. Each employee is represented by a unique integer ID.

Help Bob to complete a program that adds employee records at the front, traverses the list, and prints the same for each addition of employees to the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of employees.

The second line consists of N space-separated integers, representing the employee IDs.



### **Output Format**

For each employee ID, the program prints "Node Inserted" followed by the current state of the doubly linked list in the next line, with the data values of each node separated by spaces.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 4

101 102 103 104

Output: Node Inserted

101

Node Inserted

102 101

Node Inserted

103 102 101

Node Inserted

104 103 102 101

### **Answer**

```
#include <iostream>
using namespace std;
```

```
struct node {
    int info;
    struct node* prev, * next;
};
```

```
struct node* start = NULL;
```

```
// You are using GCC
```

```
void traverse() {
    struct node* temp=start;
    while(temp!=NULL){
        printf("%d ",temp->info);
        temp=temp->next;
    }
    printf("\n");
}
```

```

void insertAtFront(int data) {
    struct node* newNode=(struct node*)malloc(sizeof(struct node));
    if(newNode==NULL){
        printf("Memory allocation failed\n");
        exit(1);
    }
    newNode->info=data;
    newNode->prev=NULL;
    newNode->next=start;
    if(start!=NULL)
        start->prev=newNode;
    start=newNode;
    printf("Node Inserted\n");
}

int main() {
    int n, data;
    cin >> n;
    for (int i = 0; i < n; ++i) {
        cin >> data;
        insertAtFront(data);
        traverse();
    }
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_COD\_Question 4

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Ravi is developing a student registration system for a college. To efficiently store and manage the student IDs, he decides to implement a doubly linked list where each node represents a student's ID.

In this system, each student's ID is stored sequentially, and the system needs to display all registered student IDs in the order they were entered.

Implement a program that creates a doubly linked list, inserts student IDs, and displays them in the same order.

##### ***Input Format***

The first line contains an integer N the number of student IDs.

The second line contains N space-separated integers representing the student IDs.

### **Output Format**

The output should display the single line containing N space-separated integers representing the student IDs stored in the doubly linked list.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

10 20 30 40 50

Output: 10 20 30 40 50

### **Answer**

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
typedef struct Node{
    int data;
    struct Node*prev;
    struct Node*next;
}Node;
Node* createNode(int data){
    Node* newNode=(Node*)malloc(sizeof(Node));
    if(!newNode){
        printf("Memory allocation failed\n");
        exit(1);
    }
    newNode->data=data;
    newNode->prev=newNode->next=NULL;
    return newNode;
}
void append(Node**head_ref,int data){
    Node* newNode=createNode(data);
    if(*head_ref==NULL){
        *head_ref=newNode;
        return;
    }
```

```
Node* temp=*head_ref;
while(temp->next!=NULL)
temp=temp->next;
temp->next=newNode;
newNode->prev=temp;
}
void displaylist(Node*head){
Node* temp=head;
while(temp!=NULL){
printf("%d", temp->data);
temp=temp->next;
}
printf("\n");
}
int main(){
int n;
scanf("%d",&n);
Node* head=NULL;
for(int i=0;i<n;i++){
int id;
scanf("%d",&id);
append(&head,id);
}
displaylist(head);
Node*temp;
while(head!=NULL){
temp=head;
head=head->next;
free(temp);
}
return 0;
}
```

Status : Correct

Marks : 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_COD\_Question 5

Attempt : 1  
Total Mark : 10  
Marks Obtained : 0

#### Section 1 : Coding

##### 1. Problem Statement

Ashwin is tasked with developing a simple application to manage a list of items in a shop inventory using a doubly linked list. Each item in the inventory has a unique identification number. The application should allow users to perform the following operations:

Create a List of Items: Initialize the inventory with a given number of items. Each item will be assigned a unique number provided by the user and insert the elements at end of the list.

Delete an Item: Remove an item from the inventory at a specific position.

Display the Inventory: Show the list of items before and after deletion.

If the position provided for deletion is invalid (e.g., out of range), it should

display an error message.

### ***Input Format***

The first line contains an integer n, representing the number of items to be initially entered into the inventory.

The second line contains n integers, each representing the unique identification number of an item separated by spaces.

The third line contains an integer p, representing the position of the item to be deleted from the inventory.

### ***Output Format***

The first line of output prints "Data entered in the list:" followed by the data values of each node in the doubly linked list before deletion.

If p is an invalid position, the output prints "Invalid position. Try again."

If p is a valid position, the output prints "After deletion the new list:" followed by the data values of each node in the doubly linked list after deletion.

Refer to the sample output for the formatting specifications.

### ***Sample Test Case***

Input: 4

1 2 3 4

5

Output: Data entered in the list:

node 1 : 1

node 2 : 2

node 3 : 3

node 4 : 4

Invalid position. Try again.

### ***Answer***

-

**Status :** Skipped

**Marks :** 0/10



# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 3\_COD\_Question 1

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

In a coding competition, you are assigned a task to create a program that simulates a stack using a linked list.

The program should feature a menu-driven interface for pushing an integer to stack, popping, and displaying stack elements, with robust error handling for stack underflow situations. This challenge tests your data structure skills.

##### ***Input Format***

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the integer value onto the stack. If the choice is 1, the following input is a space-separated integer, representing the element to be pushed onto

the stack.

Choice 2: Pop the integer from the stack.

Choice 3: Display the elements in the stack.

Choice 4: Exit the program.

### ***Output Format***

The output displays messages according to the choice and the status of the stack:

If the choice is 1, push the given integer to the stack and display the following:  
"Pushed element: " followed by the value pushed.

If the choice is 2, pop the integer from the stack and display the following:  
"Popped element: " followed by the value popped.

If the choice is 2, and if the stack is empty without any elements, print "Stack is empty. Cannot pop."

If the choice is 3, print the elements in the stack: "Stack elements (top to bottom): " followed by the space-separated values.

If the choice is 3, and there are no elements in the stack, print "Stack is empty".

If the choice is 4, exit the program and display the following: "Exiting program".

If any other choice is entered, print "Invalid choice".

Refer to the sample input and output for the exact format.

### **Sample Test Case**

Input: 1 3

1 4

3

2

3

4

Output: Pushed element: 3

Pushed element: 4

Stack elements (top to bottom): 4 3

Popped element: 4

Stack elements (top to bottom): 3

Exiting program

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    int data;  
    struct Node* next;  
};
```

```
struct Node* top = NULL;
```

```
// You are using GCC
```

```
void push(int value) {  
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));  
    newNode->data = value;  
    newNode->next = top;  
    top = newNode;  
    printf("Pushed element: %d\n", value);  
}
```

```

void pop() {
    if (top == NULL) {
        printf("Stack is empty. Cannot pop.\n");
        return;
    }
    struct Node* temp = top;
    printf("Popped element: %d\n", top->data);
    top = top->next;
    free(temp);
}

```

```

void displayStack() {
    if (top == NULL) {
        printf("Stack is empty\n");
        return;
    }
    printf("Stack elements (top to bottom): ");
    struct Node* current = top;
    while (current != NULL) {
        printf("%d ", current->data);
        current = current->next;
    }
    printf("\n");
}

```

```

int main() {
    int choice, value;
    do {
        scanf("%d", &choice);
        switch (choice) {
            case 1:
                scanf("%d", &value);
                push(value);
                break;
            case 2:
                pop();
                break;
            case 3:
                displayStack();
                break;
            case 4:
                printf("Exiting program\n");

```

```
        return 0;
    default:
        printf("Invalid choice\n");
    }
} while (choice != 4);

return 0;
}
```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 3\_COD\_Question 2

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Sanjeev is in charge of managing a library's book storage, and he wants to create a program that simplifies this task. His goal is to implement a program that simulates a stack using an array.

Help him in writing a program that provides the following functionality:

Add Book ID to the Stack (Push): You can add a book ID to the top of the book stack. Remove Book ID from the Stack (Pop): You can remove the top book ID from the stack and display its details. If the stack is empty, you cannot remove any more book IDs. Display Books ID in the Stack (Display): You can view the books ID currently on the stack. Exit the Library: You can choose to exit the program.

##### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the book onto the stack. If the choice is 1, the following input is a space-separated integer, representing the ID of the book to be pushed onto the stack.

Choice 2: Pop the book ID from the stack.

Choice 3: Display the book ID in the stack.

Choice 4: Exit the program.

### **Output Format**

The output displays messages according to the choice and the status of the stack:

1. If the choice is 1, push the given book ID to the stack and display the corresponding message.
2. If the choice is 2, pop the book ID from the stack and display the corresponding message.
3. If the choice is 2, and if the stack is empty without any book ID, print "Stack Underflow"
4. If the choice is 3, print the book IDs in the stack.
5. If the choice is 3, and there are book IDs in the stack, print "Stack is empty"
6. If the choice is 4, exit the program and display the corresponding message.
7. If any other choice is entered, print "Invalid choice"

Refer to the sample output for the exact text and format.

### **Sample Test Case**

Input: 1 19

1 28

2

3

2

4

Output: Book ID 19 is pushed onto the stack

Book ID 28 is pushed onto the stack

Book ID 28 is popped from the stack  
Book ID in the stack: 19  
Book ID 19 is popped from the stack  
Exiting the program

**Answer**

// You are using GCC

#include <stdio.h>

#include <stdlib.h>

#define MAX 100

int stack[MAX];

int top = -1;

void push(int bookID) {

if (top >= MAX - 1) {

printf("Stack Overflow\n");

return;

}

top++;

stack[top] = bookID;

printf("Book ID %d is pushed onto the stack\n", bookID);

}

void pop() {

if (top < 0) {

printf("Stack Underflow\n");

return;

}

printf("Book ID %d is popped from the stack\n", stack[top]);

top--;

}

void displayStack() {

if (top < 0) {

printf("Stack is empty\n");

return;

}

printf("Book ID in the stack: ");

for (int i = top; i >= 0; i--) {

printf("%d ", stack[i]);



```
    }  
    printf("\n");  
}  
  
int main() {  
    int choice, bookID;  
    do {  
        scanf("%d", &choice);  
        switch (choice) {  
            case 1:  
                scanf("%d", &bookID);  
                push(bookID);  
                break;  
            case 2:  
                pop();  
                break;  
            case 3:  
                displayStack();  
                break;  
            case 4:  
                printf("Exiting the program\n");  
                return 0;  
            default:  
                printf("Invalid choice\n");  
        }  
    } while (choice != 4);  
    return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 3\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Sharon is developing a programming challenge for a coding competition. The challenge revolves around implementing a character-based stack data structure using an array.

Sharon's project involves a stack that can perform the following operations:

Push a Character: Users can push a character onto the stack. Pop a Character: Users can pop a character from the stack, removing and displaying the top character. Display Stack: Users can view the current elements in the stack. Exit: Users can exit the stack operations application.

Write a program to help Sharon to implement a program that performs the given operations.

***Input Format***

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the character to be pushed onto the stack.

Choice 2: Pop the character from the stack.

Choice 3: Display the characters in the stack.

Choice 4: Exit the program.

### ***Output Format***

The output displays messages according to the choice and the status of the stack:

1. If the choice is 1, push the given character to the stack and display the pushed character having the prefix "Pushed: ".
2. If the choice is 2, undo the character from the stack and display the character that is popped having the prefix "Popped: ".
3. If the choice is 2, and if the stack is empty without any characters, print "Stack is empty. Nothing to pop."
4. If the choice is 3, print the elements in the stack having the prefix "Stack elements: ".
5. If the choice is 3, and there are no characters in the stack, print "Stack is empty."
6. If the choice is 4, exit the program.
7. If any other choice is entered, print "Invalid choice"

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 2

4

Output: Stack is empty. Nothing to pop.

### ***Answer***

```
#include <stdio.h>
```

```
#include <stdbool.h>
```

```
#define MAX_SIZE 100
```

```
char items[MAX_SIZE];
```

```
int top = -1;
```

```
void initialize() {
```

```
    top = -1;
```

```
}
```

```
bool isFull() {
```

```
    return top == MAX_SIZE - 1;
```

```
}
```

```
bool isEmpty() {
```

```
    return top == -1;
```

```
}
```

```
// You are using GCC
```

```
void push(char value) {
```

```
    if (isFull()) {
```

```
        printf("Stack overflow.\n");
```

```
    } else {
```

```
        items[++top] = value;
```

```
        printf("Pushed: %c\n", value);
```

```
    }
```

```
}
```

```
void pop() {
```

```
    if (isEmpty()) {
```

```
        printf("Stack is empty. Nothing to pop.\n");
```

```
    } else {
```

```
        printf("Popped: %c\n", items[top--]);
```

```
    }
```

```
}
```

```
void display() {
```

```
    if (isEmpty()) {
```

```
        printf("Stack is empty.\n");
```

```
    } else {
```

```
        printf("Stack elements: ");
```

```
        for (int i = top; i >= 0; i--) {
```

```
            printf("%c ", items[i]);
```

```

    }
    printf("\n");
}

int main() {
    initialize();
    int choice;
    char value;

    while (true) {
        scanf("%d", &choice);
        switch (choice) {
            case 1:
                scanf(" %c", &value);
                push(value);
                break;
            case 2:
                pop();
                break;
            case 3:
                display();
                break;
            case 4:
                return 0;
            default:
                printf("Invalid choice\n");
        }
    }
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 3\_COD\_Question 4

Attempt : 2  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

You are a software developer tasked with building a module for a scientific calculator application. The primary function of this module is to convert infix mathematical expressions, which are easier for users to read and write, into postfix notation (also known as Reverse Polish Notation). Postfix notation is more straightforward for the application to evaluate because it removes the need for parentheses and operator precedence rules.

The scientific calculator needs to handle various mathematical expressions with different operators and ensure the conversion is correct. Your task is to implement this infix-to-postfix conversion algorithm using a stack-based approach.

Example

Input:

a+b

Output:

ab+

Explanation:

The postfix representation of (a+b) is ab+.

### ***Input Format***

The input is a string, representing the infix expression.

### ***Output Format***

The output displays the postfix representation of the given infix expression.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: a+(b\*e)

Output: abe\*+

### ***Answer***

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
```

```
struct Stack {
    int top;
    unsigned capacity;
    char* array;
};
```

```
struct Stack* createStack(unsigned capacity) {
    struct Stack* stack = (struct Stack*)malloc(sizeof(struct Stack));
    if (!stack)
```

```

    return NULL;

    stack->top = -1;
    stack->capacity = capacity;
    stack->array = (char*)malloc(stack->capacity * sizeof(char));

    return stack;
}

int isEmpty(struct Stack* stack) {
    return stack->top == -1;
}

char peek(struct Stack* stack) {
    return stack->array[stack->top];
}

char pop(struct Stack* stack) {
    if (!isEmpty(stack))
        return stack->array[stack->top--];
    return '$';
}

void push(struct Stack* stack, char op) {
    stack->array[++stack->top] = op;
}

// You are using GCC
int isOperand(char ch) {
    return (ch >= 'a' && ch <= 'z') || (ch >= 'A' && ch <= 'Z');
}

int Prec(char ch) {
    switch (ch) {
        case '+':
        case '-':
            return 1;
        case '*':
        case '/':
            return 2;
        case '^':
            return 3;
    }
}

```



```

    return -1;
}

void infixToPostfix(char* exp) {
    int i, k = 0;
    struct Stack* stack = createStack(strlen(exp));

    if (!stack)
        return;

    for (i = 0; exp[i]; ++i) {
        if (isOperand(exp[i])) {
            exp[k++] = exp[i];
        }
        else if (exp[i] == '(') {
            push(stack, exp[i]);
        }
        else if (exp[i] == ')') {
            while (!isEmpty(stack) && peek(stack) != '(')
                exp[k++] = pop(stack);
            if (!isEmpty(stack) && peek(stack) != '(')
                return;
            pop(stack);
        }
        else {
            while (!isEmpty(stack) && Prec(exp[i]) <= Prec(peek(stack)))
                exp[k++] = pop(stack);
            push(stack, exp[i]);
        }
    }

    while (!isEmpty(stack))
        exp[k++] = pop(stack);

    exp[k] = '\0';
    printf("%s\n", exp);
}

int main() {
    char exp[100];
    scanf("%s", exp);

    infixToPostfix(exp);
}

```

```
} return 0;
```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 3\_COD\_Question 5

Attempt : 2  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Milton is a diligent clerk at a school who has been assigned the task of managing class schedules. The school has various sections, and Milton needs to keep track of the class schedules for each section using a stack-based system.

He uses a program that allows him to push, pop, and display class schedules for each section. Milton's program uses a stack data structure, and each class schedule is represented as a character. Help him write a program using a linked list.

##### ***Input Format***

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the class schedule to be pushed onto the stack.

Choice 2: Pop class schedule from the stack

Choice 3: Display the class schedules in the stack.

Choice 4: Exit the program.

### ***Output Format***

The output displays messages according to the choice and the status of the stack:

- If the choice is 1, push the given class schedule to the stack and display the following: "Adding Section: [class schedule]"
- If the choice is 2, pop the class schedule from the stack and display the following: "Removing Section: [class schedule]"
- If the choice is 2, and if the stack is empty without any class schedules, print "Stack is empty. Cannot pop."
- If the choice is 3, print the class schedules in the stack in the following: "Enrolled Sections: " followed by the class schedules separated by space.
- If the choice is 3, and there are no class schedules in the stack, print "Stack is empty"
- If the choice is 4, exit the program and display the following: "Exiting the program"
- If any other choice is entered, print "Invalid choice"

Refer to the sample output for the exact format.

### ***Sample Test Case***

Input: 1 d

1 h

3

2

3

4

Output: Adding Section: d  
Adding Section: h  
Enrolled Sections: h d  
Removing Section: h  
Enrolled Sections: d  
Exiting program

### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    char data;
    struct Node* next;
};
```

```
struct Node* top = NULL;
```

```
// You are using GCC
```

```
void push(char value) {
    struct Node* new_node = (struct Node*)malloc(sizeof(struct Node));
    new_node->data = value;
    new_node->next = top;
    top = new_node;
    printf("Adding Section: %c\n", value);
}
```

```
void pop() {
    if (top == NULL) {
        printf("Stack is empty. Cannot pop.\n");
        return;
    }
    struct Node* popped_node = top;
    top = top->next;
    printf("Removing Section: %c\n", popped_node->data);
    free (popped_node);
}
```

```
void displayStack() {
    if (top == NULL) {
```

```

    printf("Stack is empty\n");
    return;
}
printf("Enrolled Sections: ");
struct Node* current=top;
while (current != NULL) {
    printf("%c", current->data);
    current=current->next;
}
printf("\n");
}

int main() {
    int choice;
    char value;
    do {
        scanf("%d", &choice);
        switch (choice) {
            case 1:
                scanf(" %c", &value);
                push(value);
                break;
            case 2:
                pop();
                break;
            case 3:
                displayStack();
                break;
            case 4:
                printf("Exiting program\n");
                break;
            default:
                printf("Invalid choice\n");
        }
    } while (choice != 4);

    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 1

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine a bustling coffee shop, where customers are placing their orders for their favorite coffee drinks. The cafe owner Sheeren wants to efficiently manage the queue of coffee orders using a digital system. She needs a program to handle this queue of orders.

You are tasked with creating a program that implements a queue for coffee orders. Each character in the queue represents a customer's coffee order, with 'L' indicating a latte, 'E' indicating an espresso, 'M' indicating a macchiato, 'O' indicating an iced coffee, and 'N' indicating a nabob.

Customers can place orders and enjoy their delicious coffee drinks.

##### ***Input Format***

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the coffee order into the queue. If the choice is 1, the following input is a space-separated character ('L', 'E', 'M', 'O', 'N').

Choice 2: Dequeue a coffee order from the queue.

Choice 3: Display the orders in the queue.

Choice 4: Exit the program.

### ***Output Format***

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

1. Insert the given order into the queue and display "Order for [order] is enqueued." where [order] is the coffee order that is inserted.
2. If the queue is full, print "Queue is full. Cannot enqueue more orders."

If the choice is 2:

1. Dequeue a character from the queue and display "Dequeued Order: " followed by the corresponding order that is dequeued.
2. If the queue is empty without any orders, print "No orders in the queue."

If the choice is 3:

1. The output prints "Orders in the queue are: " followed by the space-separated orders present in the queue.
2. If there are no orders in the queue, print "Queue is empty. No orders available."

If the choice is 4:

1. Exit the program and print "Exiting program"

If any other choice is entered, the output prints "Invalid option."



Refer to the sample output for the exact text and format.

### **Sample Test Case**

Input: 1 L

1 E

1 M

1 O

1 N

1 O

3

2

3

4

Output: Order for L is enqueued.

Order for E is enqueued.

Order for M is enqueued.

Order for O is enqueued.

Order for N is enqueued.

Queue is full. Cannot enqueue more orders.

Orders in the queue are: L E M O N

Dequeued Order: L

Orders in the queue are: E M O N

Exiting program

### **Answer**

```
#include <stdio.h>
```

```
#define MAX_SIZE 5
```

```
char orders[MAX_SIZE];
```

```
int front = -1;
```

```
int rear = -1;
```

```
void initializeQueue() {
```

```
    front = -1;
```

```
    rear = -1;
```

```
}
```

```
// You are using GCC
```

```
int isEmpty() {  
    return (front == -1 || front > rear);  
}
```

```
int isFull() {  
    return (rear == MAX_SIZE - 1);  
}
```

```
int enqueue(char order) {  
    if (isFull()) {  
        printf("Queue is full. Cannot enqueue more orders.\n");  
        return 0;  
    }  
    if (isEmpty()) {  
        front = 0;  
    }  
    rear++;  
    orders[rear] = order;  
    printf("Order for %c is enqueued.\n", order);  
    return 1;  
}
```

```
int dequeue() {  
    if (isEmpty()) {  
        printf("No orders in the queue.\n");  
        return 0;  
    }  
    printf("Dequeued Order: %c\n", orders[front]);  
    front++;  
    if (front > rear) {  
        front = -1;  
        rear = -1;  
    }  
    return 1;  
}
```

```
void display() {  
    if (isEmpty()) {
```

```
        printf("Queue is empty. No orders available.\n");
    } else {
        printf("Orders in the queue are: ");
        for (int i = front; i <= rear; i++) {
            printf("%c ", orders[i]);
        }
        printf("\n");
    }
}
```

```
int main() {
    char order;
    int option;
    initializeQueue();
    while (1) {
        if (scanf("%d", &option) != 1) {
            break;
        }
        switch (option) {
            case 1:
                if (scanf(" %c", &order) != 1) {
                    break;
                }
                if (enqueue(order)) {
                }
                break;
            case 2:
                dequeue();
                break;
            case 3:
                display();
                break;
            case 4:
                printf("Exiting program");
                return 0;
            default:
                printf("Invalid option.\n");
                break;
        }
    }
    return 0;
}
```

Status : Correct

Marks : 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 2

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

In a bustling IT department, staff regularly submit helpdesk tickets to request technical assistance. Managing these tickets efficiently is vital for providing quality support.

Your task is to develop a program that uses an array-based queue to handle and prioritize helpdesk tickets based on their unique IDs.

Implement a program that provides the following functionalities:

Enqueue Helpdesk Ticket: Add a new helpdesk ticket to the end of the queue. Provide a positive integer representing the ticket ID for the new ticket. Dequeue Helpdesk Ticket: Remove and process the next helpdesk ticket from the front of the queue. The program will display the ticket ID of the processed ticket. Display Queue: Display the ticket IDs of all the

helpdesk tickets currently in the queue.

### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the ticket ID into the queue. If the choice is 1, the following input is a space-separated integer, representing the ticket ID to be enqueued into the queue.

Choice 2: Dequeue a ticket from the queue.

Choice 3: Display the ticket IDs in the queue.

Choice 4: Exit the program.

### **Output Format**

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

1. Insert the given ticket ID into the queue and display "Helpdesk Ticket ID [id] is enqueued." where [id] is the ticket ID that is inserted.
2. If the queue is full, print "Queue is full. Cannot enqueue."

If the choice is 2:

1. Dequeue a ticket ID from the queue and display "Dequeued Helpdesk Ticket ID: " followed by the corresponding ID that is dequeued.
2. If the queue is empty without any elements, print "Queue is empty."

If the choice is 3:

1. The output prints "Helpdesk Ticket IDs in the queue are: " followed by the space-separated ticket IDs present in the queue.
2. If there are no elements in the queue, print "Queue is empty."

If the choice is 4:

1. Exit the program and print "Exiting the program"

If any other choice is entered, print "Invalid option."

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 1 101

1 202

1 203

1 204

1 205

1 206

3

2

3

4

Output: Helpdesk Ticket ID 101 is enqueued.

Helpdesk Ticket ID 202 is enqueued.

Helpdesk Ticket ID 203 is enqueued.

Helpdesk Ticket ID 204 is enqueued.

Helpdesk Ticket ID 205 is enqueued.

Queue is full. Cannot enqueue.

Helpdesk Ticket IDs in the queue are: 101 202 203 204 205

Dequeued Helpdesk Ticket ID: 101

Helpdesk Ticket IDs in the queue are: 202 203 204 205

Exiting the program

### **Answer**

```
#include <stdio.h>
```

```
#define MAX_SIZE 5
```

```
int ticketIDs[MAX_SIZE];
```

```
int front = -1;
```

```
int rear = -1;
```

```
int lastDequeued;
```

```
void initializeQueue() {
```

```
    front = -1;
```

```
    rear = -1;
```

```
}
```

```
int isEmpty() {  
    return (front == -1 || front > rear);  
}
```

```
int isFull() {  
    return (rear == MAX_SIZE - 1);  
}
```

```
int enqueue(int ticketID) {  
    if (isFull()) {  
        printf("Queue is full. Cannot enqueue.\n");  
        return 0;  
    }  
    if (isEmpty()) {  
        front = 0;  
    }  
    rear++;  
    ticketIDs[rear] = ticketID;  
    printf("Helpdesk Ticket ID %d is enqueued.\n", ticketID);  
    return 1;  
}
```

```
int dequeue() {  
    if (isEmpty()) {  
        return 0;  
    }  
    lastDequeued = ticketIDs[front];  
    front++;  
    if (front > rear) {  
        front = -1;  
        rear = -1;  
    }  
    return 1;  
}
```

```
void display() {  
    if (isEmpty()) {  
        printf("Queue is empty.\n");  
    } else {  
        printf("Helpdesk Ticket IDs in the queue are: ");  
        for (int i = front; i <= rear; i++) {
```



```

        printf("%d ", ticketIDs[i]);
    }
    printf("\n");
}

int main() {
    int ticketID;
    int option;
    initializeQueue();
    while (1) {
        if (scanf("%d", &option) == EOF) {
            break;
        }
        switch (option) {
            case 1:
                if (scanf("%d", &ticketID) == EOF) {
                    break;
                }
                enqueue(ticketID);
                break;
            case 2:
                if (dequeue()) {
                    printf("Dequeued Helpdesk Ticket ID: %d\n", lastDequeued);
                } else {
                    printf("Queue is empty.\n");
                }
                break;
            case 3:
                display();
                break;
            case 4:
                printf("Exiting the program\n");
                return 0;
            default:
                printf("Invalid option.\n");
                break;
        }
    }
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
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Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Write a program to implement a queue using an array and pointers. The program should provide the following functionalities:

Insert an element into the queue. Delete an element from the queue. Display the elements in the queue.

The queue has a maximum capacity of 5 elements. If the queue is full and an insertion is attempted, a "Queue is full" message should be displayed. If the queue is empty and a deletion is attempted, a "Queue is empty" message should be displayed.

##### *Input Format*

Each line contains an integer representing the chosen option from 1 to 3.

Option 1: Insert an element into the queue followed by an integer representing the element to be inserted, separated by a space.

Option 2: Delete an element from the queue.

Option 3: Display the elements in the queue.

### **Output Format**

For option 1 (insertion):-

1. The program outputs: "<data> is inserted in the queue." if the data is successfully inserted.
2. "Queue is full." if the queue is already full and cannot accept more elements.

For option 2 (deletion):-

1. The program outputs: "Deleted number is: <data>" if an element is successfully deleted and returns the value of the deleted element.
2. "Queue is empty." if the queue is empty no elements can be deleted.

For option 3 (display):-

1. The program outputs: "Elements in the queue are: <element1> <element2> ... <elementN>" where <element1>, <element2>, ..., <elementN> represent the elements present in the queue.
2. "Queue is empty." if the queue is empty no elements can be displayed.

For invalid options, the program outputs: "Invalid option."

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 1 10

3

5

Output: 10 is inserted in the queue.

Elements in the queue are: 10

Invalid option.

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define max 5
```

```
int queue[max];
```

```
int front = -1, rear = -1;
```

```
// You are using GCC
```

```
int insertq(int *data) {
```

```
    if (rear == max - 1) {
```

```
        return 0;
```

```
    } else {
```

```
        if (front == -1) {
```

```
            front = 0;
```

```
        }
```

```
        rear++;
```

```
        queue[rear] = *data;
```

```
        return 1;
```

```
    }
```

```
void delq() {
```

```
    if (front == -1) {
```

```
        printf("Queue is empty.\n");
```

```
    } else {
```

```
        printf("Deleted number is: %d\n", queue[front]);
```

```
        front++;
```

```
        if (front > rear) {
```

```
            front = rear = -1;
```

```
        }
```

```
    }
```

```
}
```

```

void display() {
    if (front == -1) {
        printf("Queue is empty.\n");
    } else {
        printf("Elements in the queue are: ");
        for (int i = front; i <= rear; i++) {
            printf("%d ", queue[i]);
        }
        printf("\n");
    }
}

int main()
{
    int data, reply, option;
    while (1)
    {
        if (scanf("%d", &option) != 1)
            break;
        switch (option)
        {
            case 1:
                if (scanf("%d", &data) != 1)
                    break;
                reply = insertq(&data);
                if (reply == 0)
                    printf("Queue is full.\n");
                else
                    printf("%d is inserted in the queue.\n", data);
                break;
            case 2:
                delq(); // Called without arguments
                break;
            case 3:
                display();
                break;
            default:
                printf("Invalid option.\n");
                break;
        }
    }
    return 0;
}

```

}

**Status :** Correct

**Marks : 10/10**

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Email: 240701003@rajalakshmi.edu.in  
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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 4

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

In an office setting, a print job management system is used to efficiently handle and process print jobs. The system is implemented using a queue data structure with an array.

The program provides the following operations:

Enqueue Print Job: Add a print job with a specified number of pages to the end of the queue. Dequeue Print Job: Remove and process the next print job in the queue. Display Queue: Display the print jobs in the queue

The program should ensure that print jobs are processed in the order they are received.

##### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the print job into the queue. If the choice is 1, the following input is a space-separated integer, representing the pages to be enqueued into the queue.

Choice 2: Dequeue a print job from the queue.

Choice 3: Display the print jobs in the queue.

Choice 4: Exit the program.

### ***Output Format***

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

1. Insert the given page into the queue and display "Print job with [page] pages is enqueued." where [page] is the number of pages that are inserted.
2. If the queue is full, print "Queue is full. Cannot enqueue."

If the choice is 2:

1. Dequeue a page from the queue and display "Processing print job: [page] pages" where [page] is the corresponding page that is dequeued.
2. If the queue is empty without any elements, print "Queue is empty."

If the choice is 3:

1. The output prints "Print jobs in the queue: " followed by the space-separated pages present in the queue.
2. If there are no elements in the queue, print "Queue is empty."

If the choice is 4:

1. Exit the program and print "Exiting program"



If any other choice is entered, the output prints "Invalid option."

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 1

10

1

20

1

30

1

40

1

50

1

60

3

2

3

4

Output: Print job with 10 pages is enqueued.

Print job with 20 pages is enqueued.

Print job with 30 pages is enqueued.

Print job with 40 pages is enqueued.

Print job with 50 pages is enqueued.

Queue is full. Cannot enqueue.

Print jobs in the queue: 10 20 30 40 50

Processing print job: 10 pages

Print jobs in the queue: 20 30 40 50

Exiting program

### **Answer**

```
// You are using GCC
```

```
#include <stdio.h>
```

```
#define MAX_SIZE 5
```

```
int queue[MAX_SIZE];
```

```
int front = -1, rear = -1;
```

```
int enqueue(int pages) {
    if (rear == MAX_SIZE - 1) {
        return 0;
    }
    if (front == -1) {
        front = 0;
    }
    queue[++rear] = pages;
    return 1;
}
```

```
int dequeue() {
    if (front == -1 || front > rear) {
        return -1;
    }
    int removed = queue[front++];
    if (front > rear) {
        front = rear = -1;
    }
    return removed;
}
```

```
void display() {
    if (front == -1 || front > rear) {
        printf("Queue is empty.\n");
        return;
    }
    printf("Print jobs in the queue: ");
    for (int i = front; i <= rear; i++) {
        printf("%d ", queue[i]);
    }
    printf("\n");
}
```

```
int main() {
    int option, pages;

    while (1) {
        if (scanf("%d", &option) != 1) {
            break;
        }
    }
}
```

```

switch (option) {
    case 1:
        if (scanf("%d", &pages) != 1) {
            break;
        }
        if (enqueue(pages)) {
            printf("Print job with %d pages is enqueued.\n", pages);
        } else {
            printf("Queue is full. Cannot enqueue.\n");
        }
        break;

    case 2: {
        int result = dequeue();
        if (result == -1) {
            printf("Queue is empty.\n");
        } else {
            printf("Processing print job: %d pages\n", result);
        }
        break;
    }

    case 3:
        display();
        break;

    case 4:
        printf("Exiting program\n");
        return 0;

    default:
        printf("Invalid option.\n");
        break;
}

return 0;
}

```

**Status :** Correct

**Marks :** 10/10

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Name: Aayam Subedi  
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Branch: REC  
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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 4\_COD\_Question 5

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

You are tasked with implementing basic operations on a queue data structure using a linked list.

You need to write a program that performs the following operations on a queue:

Enqueue Operation: Implement a function that inserts an integer element at the rear end of the queue. Print Front and Rear: Implement a function that prints the front and rear elements of the queue. Dequeue Operation: Implement a function that removes the front element from the queue.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of elements to be inserted into the queue.

The second line consists of N space-separated integers, representing the queue elements.

### ***Output Format***

The first line prints "Front: X, Rear: Y" where X is the front and Y is the rear elements of the queue.

The second line prints the message indicating that the dequeue operation (front element removed) is performed: "Performing Dequeue Operation:".

The last line prints "Front: M, Rear: N" where M is the front and N is the rear elements after the dequeue operation.

Refer to the sample output for the formatting specifications.

### ***Sample Test Case***

Input: 5

12 56 87 23 45

Output: Front: 12, Rear: 45

Performing Dequeue Operation:

Front: 56, Rear: 45

### ***Answer***

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    int data;
    struct Node* next;
};
```

```
struct Node* front = NULL;
struct Node* rear = NULL;
```

```
void enqueue(int d) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = d;
```

```

newNode->next = NULL;
if (rear == NULL) {
    front = rear = newNode;
} else {
    rear->next = newNode;
    rear = newNode;
}
}

void dequeue() {
    if (front == NULL) {
        return;
    }
    struct Node* temp = front;
    front = front->next;

    if (front == NULL) {
        rear = NULL;
    }

    free(temp);
}

void printFrontRear() {
    if (front == NULL) {
        printf("Queue is empty.\n");
    } else {
        printf("Front: %d, Rear: %d\n", front->data, rear->data);
    }
}

int main() {
    int n, data;
    scanf("%d", &n);
    for (int i = 0; i < n; i++) {
        scanf("%d", &data);
        enqueue(data);
    }
    printFrontRear();
    printf("Performing Dequeue Operation:\n");
    dequeue();
    printFrontRear();
}

```

```
} return 0;
```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 1

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

John is learning about Binary Search Trees (BST) in his computer science class. He wants to create a program that allows users to delete a node with a given value from a BST and print the remaining nodes using an in-order traversal.

Implement a function to help him delete a node with a given value from a BST.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the BST nodes.



The third line consists of an integer V, which is the value to delete from the BST.

### **Output Format**

The output prints the space-separated values in the BST in an in-order traversal, after the deletion of the specified value.

If the specified value is not available in the tree, print the given input values in-order traversal.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5  
10 5 15 2 7  
15

Output: 2 5 7 10

### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct TreeNode {
    int data;
    struct TreeNode* left;
    struct TreeNode* right;
};
```

```
struct TreeNode* createNode(int key) {
    struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
TreeNode));
    newNode->data = key;
    newNode->left = newNode->right = NULL;
    return newNode;
}
```

```
// You are using GCC
```

```
struct TreeNode* insert(struct TreeNode* root, int key) {
```

```
if (root == NULL) return createNode(key);
if (key < root->data)
    root->left = insert(root->left, key);
else if (key > root->data)
    root->right = insert(root->right, key);
return root;
}
```

```
struct TreeNode* findMin(struct TreeNode* root) {
    while (root && root->left != NULL)
        root = root->left;
    return root;
}
```

```
struct TreeNode* deleteNode(struct TreeNode* root, int key) {
    if (root == NULL) return NULL;
    if (key < root->data)
        root->left = deleteNode(root->left, key);
    else if (key > root->data)
        root->right = deleteNode(root->right, key);
    else {
        if (root->left == NULL) {
            struct TreeNode* temp = root->right;
            free(root);
            return temp;
        } else if (root->right == NULL) {
            struct TreeNode* temp = root->left;
            free(root);
            return temp;
        }
        struct TreeNode* temp = findMin(root->right);
        root->data = temp->data;
        root->right = deleteNode(root->right, temp->data);
    }
    return root;
}
```

```
void inorderTraversal(struct TreeNode* root) {
    if (root == NULL) return;
    inorderTraversal(root->left);
    printf("%d ", root->data);
    inorderTraversal(root->right);
}
```

```
}  
int main()  
{  
    int N, rootValue, V;  
    scanf("%d", &N);  
    struct TreeNode* root = NULL;  
    for (int i = 0; i < N; i++) {  
        int key;  
        scanf("%d", &key);  
        if (i == 0) rootValue = key;  
        root = insert(root, key);  
    }  
    scanf("%d", &V);  
    root = deleteNode(root, V);  
    inorderTraversal(root);  
    return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 2

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Mike is learning about Binary Search Trees (BSTs) and wants to implement various operations on them. He wants to write a basic program for creating a BST, inserting nodes, and printing the tree in the pre-order traversal.

Write a program to help him solve this program.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of values to insert into the BST.

The second line consists of N space-separated integers, representing the values to insert into the BST.

##### ***Output Format***

The output prints the space-separated values of the BST in the pre-order traversal.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

3 1 5 2 4

Output: 3 1 2 5 4

### **Answer**

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    int data;
    struct Node* left;
    struct Node* right;
};
```

```
struct Node* createNode(int value) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    newNode->data = value;
    newNode->left = newNode->right = NULL;
    return newNode;
}
```

// You are using GCC

```
struct Node* insert(struct Node* root, int value) {
    if (root == NULL)
        return createNode(value);
    if (value < root->data)
        root->left = insert(root->left, value);
    else if (value > root->data)
        root->right = insert(root->right, value);
    return root;
}
```

```
void printPreorder(struct Node* node) {
```

```
    if (node == NULL)
        return;
    printf("%d ", node->data);
    printPreorder(node->left);
    printPreorder(node->right);
}

int main() {
    struct Node* root = NULL;

    int n;
    scanf("%d", &n);

    for (int i = 0; i < n; i++) {
        int value;
        scanf("%d", &value);
        root = insert(root, value);
    }

    printPreorder(root);
    return 0;
}
```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

You are required to implement basic operations on a Binary Search Tree (BST), like insertion and searching.

Insertion: Given a list of integers, construct a Binary Search Tree by repeatedly inserting each integer into the tree according to the rules of a BST.

Searching: Given an integer, search for its presence in the constructed Binary Search Tree. Print whether the integer is found or not.

Write a program to calculate this efficiently.

##### **Input Format**

The first line of input consists of an integer n, representing the number of nodes

in the binary search tree.

The second line consists of the values of the nodes, separated by space as integers.

The third line consists of an integer representing, the value that is to be searched.

### **Output Format**

The output prints, "Value <value> is found in the tree." if the given value is present, otherwise it prints: "Value <value> is not found in the tree."

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 7

8 3 10 1 6 14 23

6

Output: Value 6 is found in the tree.

### **Answer**

```
// You are using GCC
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
typedef struct Node {  
    int data;  
    struct Node* left;  
    struct Node* right;  
} Node;
```

```
Node* createNode(int value) {  
    Node* newNode = (Node*) malloc(sizeof(Node));  
    newNode->data = value;  
    newNode->left = newNode->right = NULL;  
    return newNode;  
}
```

```
Node* insert(Node* root, int value) {  
    if (root == NULL)
```



```

    return createNode(value);
    if (value < root->data)
        root->left = insert(root->left, value);
    else if (value > root->data)
        root->right = insert(root->right, value);
    return root;
}

int search(Node* root, int key) {
    if (root == NULL)
        return 0;
    if (root->data == key)
        return 1;
    if (key < root->data)
        return search(root->left, key);
    else
        return search(root->right, key);
}

int main() {
    int n, key;
    scanf("%d", &n);
    Node* root = NULL;
    for (int i = 0; i < n; i++) {
        int val;
        scanf("%d", &val);
        root = insert(root, val);
    }
    scanf("%d", &key);
    if (search(root, key))
        printf("Value %d is found in the tree.\n", key);
    else
        printf("Value %d is not found in the tree.\n", key);
    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 4

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

John, a computer science student, is learning about binary search trees (BST) and their properties. He decides to write a program to create a BST, display it in post-order traversal, and find the minimum value present in the tree.

Help him by implementing the program.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of elements to insert into the BST.

The second line consists of N space-separated integers data, which is the data to be inserted into the BST.

### **Output Format**

The first line of output prints the space-separated elements of the BST in post-order traversal.

The second line prints the minimum value found in the BST.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 3

5 10 15

Output: 15 10 5

The minimum value in the BST is: 5

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    int data;  
    struct Node* left;  
    struct Node* right;  
};
```

```
struct Node* createNode(int data) {  
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));  
    newNode->data = data;  
    newNode->left = newNode->right = NULL;  
    return newNode;  
}
```

```
// You are using GCC
```

```
struct Node* insert(struct Node* root, int data) {  
    if (root == NULL) {  
        return createNode(data);  
    }  
    if (data < root->data) {  
        root->left = insert(root->left, data);  
    } else {
```

```

        root->right = insert(root->right, data);
    }
    return root;
}

```

```

void displayTreePostOrder(struct Node* root) {
    if (root != NULL) {
        displayTreePostOrder(root->left);
        displayTreePostOrder(root->right);
        printf("%d ", root->data);
    }
}

```

```

int findMinValue(struct Node* root) {
    struct Node* current = root;
    while (current && current->left != NULL) {
        current = current->left;
    }
    return current->data;
}

```

```

int main() {
    struct Node* root = NULL;
    int n, data;
    scanf("%d", &n);

    for (int i = 0; i < n; i++) {
        scanf("%d", &data);
        root = insert(root, data);
    }

    displayTreePostOrder(root);
    printf("\n");

    int minValue = findMinValue(root);
    printf("The minimum value in the BST is: %d", minValue);

    return 0;
}

```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 5\_COD\_Question 5

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

In his computer science class, John is learning about Binary Search Trees (BST). He wants to build a BST and find the maximum value in the tree.

Help him by writing a program to insert nodes into a BST and find the maximum value in the tree.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the nodes to insert into the BST.

##### ***Output Format***

The output prints the maximum value in the BST.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

10 5 15 2 7

Output: 15

### **Answer**

```
#include <stdio.h>
#include <stdlib.h>

struct TreeNode {
    int data;
    struct TreeNode* left;
    struct TreeNode* right;
};

struct TreeNode* createNode(int key) {
    struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
TreeNode));
    newNode->data = key;
    newNode->left = newNode->right = NULL;
    return newNode;
}

// You are using GCC
struct TreeNode* insert(struct TreeNode* root, int key) {
    if (root == NULL) {
        return createNode(key);
    }
    if (key < root->data) {
        root->left = insert(root->left, key);
    } else {
        root->right = insert(root->right, key);
    }
    return root;
}
```

```
int findMax(struct TreeNode* root) {  
    if (root == NULL) {  
        return -1;  
    }  
    while (root->right != NULL) {  
        root = root->right;  
    }  
    return root->data;  
}
```

```
int main() {  
    int N, rootValue;  
    scanf("%d", &N);  
    struct TreeNode* root = NULL;  
    for (int i = 0; i < N; i++) {  
        int key;  
        scanf("%d", &key);  
        if (i == 0) rootValue = key;  
        root = insert(root, key);  
    }  
    int maxVal = findMax(root);  
    if (maxVal != -1) {  
        printf("%d", maxVal);  
    }  
    return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 6\_COD\_Question 1

Attempt : 2  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

John and Mary are collaborating on a project that involves data analysis. They each have a set of age data, one sorted in ascending order and the other in descending order. However, their analysis requires the data to be in ascending order.

Write a program to help them merge the two sets of age data into a single sorted array in ascending order using merge sort.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of age values in each dataset.

The second line consists of N space-separated integers, representing the ages of participants in John's dataset (in ascending order).



The third line consists of N space-separated integers, representing the ages of participants in Mary's dataset (in descending order).

### **Output Format**

The output prints a single line containing space-separated integers, which represents the merged dataset of ages sorted in ascending order.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

1 3 5 7 9

10 8 6 4 2

Output: 1 2 3 4 5 6 7 8 9 10

### **Answer**

```
#include <stdio.h>
```

```
// You are using GCC
```

```
void merge(int arr[], int left[], int right[], int left_size, int right_size) {
```

```
    int i = 0, j = 0, k = 0;
```

```
    while (i < left_size && j < right_size) {
```

```
        if (left[i] <= right[j]) {
```

```
            arr[k] = left[i];
```

```
            i++;
```

```
        } else {
```

```
            arr[k] = right[j];
```

```
            j++;
```

```
        }
```

```
        k++;
```

```
    }
```

```
    while (i < left_size) {
```

```
        arr[k] = left[i];
```

```
        i++;
```

```
        k++;
```

```
    }
```

```
        while (j < right_size) {  
            arr[k] = right[j];  
            j++;  
            k++;  
        }  
    }
```

```
void mergeSort(int arr[], int size) {  
    if (size > 1) {  
        int mid = size / 2;  
        int left[mid];  
        int right[size - mid];  
  
        for (int i = 0; i < mid; i++) {  
            left[i] = arr[i];  
        }  
  
        for (int i = mid; i < size; i++) {  
            right[i - mid] = arr[i];  
        }  
  
        mergeSort(left, mid);  
        mergeSort(right, size - mid);  
        merge(arr, left, right, mid, size - mid);  
    }  
}
```

```
int main() {  
    int n, m;  
    scanf("%d", &n);  
    int arr1[n], arr2[n];  
    for (int i = 0; i < n; i++) {  
        scanf("%d", &arr1[i]);  
    }  
    for (int i = 0; i < n; i++) {  
        scanf("%d", &arr2[i]);  
    }  
    int merged[n + n];  
    mergeSort(arr1, n);  
    mergeSort(arr2, n);  
    merge(merged, arr1, arr2, n, n);  
    for (int i = 0; i < n + n; i++) {
```

```
        printf("%d ", merged[i]);  
    }  
    return 0;  
}
```

**Status :** Correct

**Marks : 10/10**

# Rajalakshmi Engineering College

Name: Aayam Subedi  
Email: 240701003@rajalakshmi.edu.in  
Roll no: 240701003  
Phone: 9043790172  
Branch: REC  
Department: I CSE AG  
Batch: 2028  
Degree: B.E - CSE

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 7\_COD\_Question 1

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Ravi is building a basic hash table to manage student roll numbers for quick lookup. He decides to use Linear Probing to handle collisions.

Implement a hash table using linear probing where:

The hash function is:  $\text{index} = \text{roll\_number} \% \text{table\_size}$  On collision, check subsequent indexes (i+1, i+2, ...) until an empty slot is found.

You need to:

Insert a list of n student roll numbers into the hash table. Print the final state of the hash table. If a slot is empty, print -1.

##### **Input Format**

The first line of the input contains two integers n and table\_size, where n is the

number of roll numbers to be inserted, and table\_size is the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert into the hash table.

### **Output Format**

The output should print a single line with table\_size space-separated integers representing the final state of the hash table after all insertions.

If any slot remains unoccupied, it should be represented as -1.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 4 7

50 700 76 85

Output: 700 50 85 -1 -1 -1 76

### **Answer**

```
#include <stdio.h>
```

```
#define MAX 100
```

```
// You are using GCC
```

```
void initializeTable(int table[], int size) {  
    for (int i = 0; i < size; i++) {  
        table[i] = -1; // Initialize all slots as empty  
    }  
}
```

```
// Function for linear probing to insert the roll number into the table  
int linearProbe(int table[], int size, int num) {  
    int index = num % size;
```

```
    // Loop to find an empty slot using linear probing  
    while (table[index] != -1) {  
        index = (index + 1) % size; // Move to the next slot
```

```

    }
    return index;
}

// Function to insert the roll numbers into the hash table
void insertIntoHashTable(int table[], int size, int arr[], int n) {
    for (int i = 0; i < n; i++) {
        int index = linearProbe(table, size, arr[i]);
        table[index] = arr[i]; // Insert the roll number into the table
    }
}

// Function to print the state of the hash table
void printTable(int table[], int size) {
    for (int i = 0; i < size; i++) {
        printf("%d ", table[i]); // Print each slot value
    }
    printf("\n");
}

int main() {
    int n, table_size;
    scanf("%d %d", &n, &table_size);

    int arr[MAX];
    int table[MAX];

    for (int i = 0; i < n; i++)
        scanf("%d", &arr[i]);

    initializeTable(table, table_size);
    insertIntoHashTable(table, table_size, arr, n);
    printTable(table, table_size);

    return 0;
}

```

**Status :** Correct

**Marks :** 10/10