

	Name	Nov, 25				Dec, 25				Jan, 26				Feb, 26				Mar, 26				Apr, 26							
		26	02	09	16	23	30	07	14	21	28	04	11	18	25	01	08	15	22	01	08	15	22	29	05	12	19		
1	▼ PawMigo-Smart pet care and walk app																												
2	▼ 1. Planning																												
13	1.1. Define product goals																												
4	1.2. Define project scope																												
5	1.3. Create project roadmap																												
6	1.4. Identify user roles(Pet owners, pet car...																												
7	1.5. Select technology stack(frontend, back...																												
8	1.6. Conduct feasibility analysis																												
9	1.7. Setup version control(GitHub)																												
10	1.8.Setup Project management board(Trello)																												
11	▼ 2. Requirement gathering and analysis																												
12	▼ 2.1. Conduct research on pet care and wal...																												
14	2.1.1. Compare existing pet services																												
15	2.1.2. Study reports and articles on pet o...																												
16	2.2. Identify real user problems and challen...																												
17	2.3. Collect functional and non-functional r...																												
18	2.4. Prioritize requirements(Moscow techni...																												
19	2.5. Create product backlog																												
20	2.6. Identify potential risks and contingency...																												
161	2.7. Draft Proposal																												
160	Milestone																												
22	▼ 3. Designing																												
23	3.1. Design UML diagrams																												
24	3.2. Design system architecture																												
25	3.3. Design initial database schema																												
26	3.4. Design basic UI wireframe																												
27	▼ 4. Execution																												
28	▼ 4.1. Sprint 1:User Management																												
29	▼ 4.1.1. Sprint Planning																												
30	4.1.1.1. Review goals and sprint backlog																												
31	4.1.2. Detailed module design(roles, regi...																												
32	▼ 4.1.3. Develop user registration and login...																												
33	4.1.3.1. Develop user registration form																												
34	4.1.3.2. Develop login/logout UI																												
35	4.1.3.3. Implement form validation																												
37	4.1.3.4. Develop backend logic for auth...																												
38	4.1.4. API integration																												
39	▼ 4.1.5. Testing																												
40	4.1.5.1. Test registration and login proc...																												
41	4.1.5.2. Check role-based access																												
42	4.1.5.3. Verify password and input valid...																												
43	4.1.5.4. Bug fixing																												
162	Milestone 2																												
44	▼ 4.1.6. Sprint review																												
47	4.1.6.1. Demonstrate authentication sys...																												
48	4.1.6.2. Collect feedback and make imp...																												
49	▼ 4.2. Sprint 2:Pet profile management																												
50	▼ 4.2.1. Sprint Planning																												
51	4.2.1.1. Review goals and sprint backlog																												
52	4.2.2. Detailed module scope(pet details, ...																												
54	▼ 4.2.3. Develop pet profile UI																												
55	4.2.3.1. Develop add/update/delete pet ...																												
59	4.2.3.2. Implement form validation																												
56	4.2.4. Develop backend logic for pet profil...																												
57	4.2.5. Integrate frontend with backend APIs																												
58	▼ 4.2.6. Testing																												
60	4.2.6.1. Test CRUD operations																												
61	4.2.6.2. Verify data validation																												
62	4.2.6.3. Check error handling																												
63	4.2.6.4. Bug Fixing																												
64	▼ 4.2.7. Sprint review																												
65	4.2.7.1. Demonstrate pet profile module																												
66	4.2.8. Sprint retrospective																												
68	▼ 4.3. Sprint 3: Booking system and GPS tra...																												
69	▼ 4.3.1. Sprint Planning																												
70	4.3.1.1. Review goals and sprint backlog																												
77	4.3.1.2. Identify booking and tracking logic																												
71	4.3.2. Detailed module scope(Booking, c...																												
72	▼ 4.3.3. Develop booking UI																												
73	4.3.3.1. Implement calendar UI																												
78	4.3.3.2. Validate inputs																												
74	▼ 4.3.4. Develop GPS tracking UI																												
75	4.3.4.1. Setup map integration																												
79	4.3.4.2. Develop backend logic for book...																												
76	4.3.5. Integrate frontend with backend APIs																												
80	▼ 4.3.6. Testing																												
81	4.3.6.1. Test booking creation, update, ...																												
82	4.3.6.2. Test map rendering																												
83	4.3.6.3. Bug fixing																												
84	▼ 4.3.7. Sprint review																												
85	4.3.7.1. Demonstrate built booking mod...																												
86	4.3.7.2. Collect feedback to improve																												
87	4.3.8. Sprint retrospective																												
163	Milestone3																												
89	▼ 4.4. Sprint 4:Playdate Scheduling																												
90	▼ 4.4.1. Sprint Planning																												
98	4.4.1.1. Review sprint backlog																												
91	4.4.2. Detailed module scope(Invitation, I...																												
92	▼ 4.4.3. Develop playdates UI																												
99	4.4.3.1. Create invitation form																												
93	4.4.4. Develop backend logic for playdates																												
100	4.4.5. Integrate UI with playdate APIs																												
94	▼ 4.4.6. Testing																												
95	4.4.6.1. Test sending/accepting/declinin...																												