

Lecture - 74

FREE MIND

Date _____

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Interview Problems on BST

Q13 Check if it is a BST or Not.

[min, max]

Input
8

(4) (min, max)

min, 4]

(2)

(5)

min, 2]

(1)

(3) [2, 4]

- ① Every node lies in its range.
- ② Left Subtree is BST.
- ③ Right Subtree is BST.

$$\left. \begin{array}{l} T.C = O(N) \\ S.E = O(h) \end{array} \right\}$$

Sol. → Class Solution {

public:

bool isValidBSThelper(TreeNode* root, long minValue, long maxValue) {

if (root == NULL) {
return true;

}

// 1. Root Node value should lie in its Range if (root->val <= minValue || root->val >= maxValue) {
return false;

}

// Left Subtree

return isValidBSThelper(root->left, minValue, root->val)

// Right Subtree

&& isValidBSThelper(root->right, root->val, maxValue);

}

bool isValidBST(TreeNode* root) {

LONG_MIN, LONG_MAX

return isValidBSThelper(root, long_min, long_max)

}

};

⇒ Method 2 → Inorder of BST is Sorted

$$T.C = S.E = O(N)$$

class Solution {

public:

bool isValidBSThelper(TreeNode* root, TreeNode* &prev) {

if (root == NULL)

return true;

}

// Left subtree

if (!isValidBSThelper(root->left, prev)) {

return false;

}

// Root Node

if (prev != NULL && root->val <= prev) {

return false;

}

prev = root;

// Right subtree

return isValidBSThelper(root->right, prev);

}

bool isValidBST(TreeNode* root) {

TreeNode* prev = NULL;

return isValidBSThelper(root, prev);

}

};

Q2 Given two vectors that represent a sequence of keys. Imagine we make a BST from each array. We need to tell whether two BSTs will be identical or not without actually constructing the tree.

Input:- arr1 = {4, 2, 5, 1, 3}

arr2 = {4, 5, 2, 3, 1}

Output:- BSTs are identical.

① Find the leaf elements within range in both arrays

② if both elements are leaf nodes
→ return true

③ if one element is leaf node
return false

④ if elements not same → false

⑤ recursively check for left & right subtree

$$T.C \rightarrow O(N^2)$$

$$S.C \rightarrow O(h)$$

```
#include <vector>
```

```
using namespace std;
```

```
bool checkIdenticalBSThelper(vector<int> &V1, vector<int> &V2,
```

```
int a1, int a2, int minValue,
```

```
// find 1st element in V1 within range  
int i;
```

```
for (i = a1; i < V1.size(); i++) {
```

```
    if (V1[i] > minValue && V1[i] < maxValue) break;
```

```
}
```

```
// find 1st element in V2 within range
```

```
int j;
```

```
for (j = a2; j < V2.size(); j++) {
```

```
    if (V2[j] > minValue && V2[j] < maxValue) break;
```

```
}
```

```
// if no element is found within range (leaf nodes)
```

```
if (i == V1.size() && j == V2.size()) return true; // base case
```

```
// if only one vector doesn't have element within range
```

```
if ((i == V1.size() && j != V2.size()) && (i != V1.size() && j == V2.size()))
```

```
    return false;
```

```
// checking if both elements are equal
```

```
if (V1[i] != V2[j]) return false;
```

```
// recursively check for left and right subtree
```

```
return checkIdenticalBSThelper(V1, V2, a1+1, a2+1, minValue, V1[i])
```

```
&& checkIdenticalBSThelper(V1, V2, a1+1, a2+1, V1[i], maxValue);
```

```
}
```

```
bool checkIdenticalBSTs(vector<int> &V1, vector<int> &V2) {
```

```
    return checkIdenticalBSThelper(V1, V2, 0, 0, minValue
```

```
INT_MIN, INT_MAX);
```

```
}
```

```
int main() {
```

```
    cout << "Enter input - " << endl;
```

```
int n; cin >> n;
vector<int> V1(n), V2(n);
```

```
for (int i = 0; i < n; i++) {  
    cin >> arr[i];
```

```

if (checkIdenticalBSTs(V1, V2)) {
    cout << "BSTs are Identical" << endl;
} else {
    cout << "BSTs are Not identical;
}

return 0;

```

Q3 → Given the preorder traversal of a BST, Construct the BST.

Sol^y class solution {
public:

```
TreeNode* bstFromPreorderHelper (vector<int>& preorder, int prestart,
int preend, vector<int>& inorder, int instart,
int inend, unordered_map<int, int> inmap) {
if (prestart > preend || instart > inend) return NULL;
TreeNode* root = new TreeNode (preorder[prestart]);
int inroot_idx = inmap[preorder[prestart]];
int leftsubtreeelements = inroot_idx - instart;
```

```
root → left = bstFromPreorderHelper(preorder, prestart+1,
prestart+leftSubtreeElements, inorder, instart,
inrootIdx-1, inmap);
```



```

root->right = bstFromPreorderHelper(preorder, prestart +
    leftsubtreeelements + 1, preend, inorder,
    inorder_idx + 1, inend, inmap);
return root;
}

```

```

TreeNode* bstFromPreorder (Vector<int> & preorder) {

```

```

    Vector<int> inorder = preorder;
    sort (inorder.begin(), inorder.end());

```

```

    unordered_map<int, int> inmap;

```

```

    for (int i = 0; i < inorder.size(); i++) {

```

```

        inmap[inorder[i]] = i; // storing value index
    }

```

```

    return bstFromPreorderHelper (preorder, 0, preorder.size() - 1preend, inorder.size() - 1inend, inmap);
}

```

```

};

```

T.C $\rightarrow O(n \log n) + O(n)$

S.C $\rightarrow O(n) + O(n) + O(n)$

Method 2

```

class Solution {

```

```

public:

```

```

    TreeNode* bstFromPreorderHelper (Vector<int> & preorder, int & index,
                                     int upperbound) {

```

```

        if (index >= preorder.size()) {

```

```

            return NULL;

```

```

        }

```

```

        if (preorder[index] >= upperbound) {

```

```

            return NULL;

```

```

        }

```

```

        TreeNode* root = new TreeNode (preorder[index]);

```

```

        index++;

```


$$T.C = S.C = O(N)$$

class Solution {

public:

int ans = 0;

Node Info maxSumBSTHelper (TreeNode * root) {

if (!root) {

return NodeInfo (INT_MAX, INT_MIN, 0);

}

NodeInfo leftSubtree = maxSumBSTHelper (root->left);

NodeInfo rightSubtree = maxSumBSTHelper (root->right);

if (root->val > leftSubtree.maxValue && root->val < rightSubtree.minValue) {

// root node forms a BST

ans = max (ans, leftSubtree.maxCurrentSum + rightSubtree.maxCurrentSum + root->val);

return NodeInfo (min (leftSubtree.minValue, root->val), max (rightSubtree.maxValue, root->val),

leftSubtree.maxCurrentSum + rightSubtree.maxCurrentSum + root->val);

}

// root node does not form a BST

return (INT_MIN, INT_MAX, max (leftSubtree.maxCurrentSum,

rightSubtree.maxCurrentSum));

}

int maxSumBST (TreeNode * ^{root} root) {

maxSumBSTHelper (root);

return ans;

}

Q6 → Write a C++ program to construct all unique binary search trees (BSTs) for keys ranging from 1 to N. The program should prompt the user to enter the value of N, and then construct and display all possible BSTs for the given range of keys.

Soln from $i = 1$ to N
 $i = \text{root Node}$
 $\text{left_Subtrees} = f(1, i-1)$
 $\text{right_Subtrees} = f(i+1, N)$
 // watch every left Subtree with every right Subtree with i as root Node

Class Solution {

public:

Vector<TreeNode*> generateTreesHelper(int start, int end) {

Vector<TreeNode*> treeList;

// base case

if (start > end) {

treeList.push_back(NULL);

return treeList;

}

for (int i = start; i <= end; i++) {

// recursive case

Vector<TreeNode*> left_Subtrees =

generateTreesHelper(start, i-1);

Vector<TreeNode*> right_Subtrees =

generateTreesHelper(i+1, end);


```

for (TreeNode* leftSubtree : leftSubtrees) {
    for (TreeNode* rightSubtree : rightSubtrees) {
        TreeNode* rootNode = new TreeNode(i);
        rootNode->left = leftSubtree;
        rootNode->right = rightSubtree;
        treesList.push_back(rootNode);
    }
}

return treesList;

```

```

Vector<TreeNode*> generateTrees(int n) {
    return generateTreesHelper(1, n);
}

```

Q7 Given an array of integers, replace every element with the least greater element on its right side in the array. If there are no greater elements on the right side, replace it with -1.

Input:- 8, 3, 10, 1, 6, 9, 14

Output:- 9, 6, 14, 6, 9, 14, -1

① Brute Force
 → Nested Loops
 → $O(N^2)$

② BST
 Inorder Successor
 $O(n \log n)$
 $O(N^2)$ (worst case)

~~Chapter 7.5~~

~~Generic Trees~~

Q: What are generic trees

```
#include <iostream>
```

```
#include <vector>
```

```
using namespace std;
```

```
class TreeNode {
```

```
public:
```

```
int val;
```

```
TreeNode* left;
```

```
TreeNode* right;
```

```
TreeNode (int v) {
```

```
    val = v;
```

```
    left = right = NULL;
```

```
}
```

```
};
```

```
void
```

```
TreeNode* insertNode (TreeNode* root, int element,  
                      int &successor) {
```

```
    if (root == NULL) {
```

```
        return new TreeNode (element);
```

```
    }
```

```
    if (element < root->val) {
```

```
        successor = root->val;
```

```
        root->left = insertNode (root->left, element,  
                                successor);
```

```
    }
```

```
    else if (element > root->val) {
```

```
        root->right = insertNode (root->right,  
                                element, successor);
```

```
    }
```

```
    return root;
```

```
}
```



```
void replaceWithleastGreaterElement(vector<int> &v){  
    TreeNode* root = NULL;
```

```
    for (int i = v.size() - 1; i >= 0; i--) {  
        int successor = -1;  
        root = insertNode(root, v[i], successor);  
        v[i] = successor;  
    }
```

```
}
```

```
int main() {
```

```
    cout << "Enter Input-" << endl;
```

```
    int n;
```

```
    cin >> n;
```

```
    vector<int> v(n);
```

```
    for (int i = 0; i < n; i++) {
```

```
        cin >> v[i];
```

```
    }
```

```
    replaceWithleastGreaterElement(v);
```

```
    for (int i = 0; i < n; i++) {
```

```
        cout << v[i] << " ";
```

```
    } cout << endl;
```

```
    return 0;
```

```
}
```