



Experiment 2.2

Student Name: Aayush Gurung
Branch: CSE
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Subject Name: MAD LAB

UID:20BCS5323
Section/Group: 607/A
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Aim:

Create an Android Application by using the Checkboxes.

Objective:

Android CheckBox is a type of two state button either checked or unchecked.

There can be a lot of usage of checkboxes. For example, it can be used to know the hobby of the user, activate/deactivate the specific action etc.

Android CheckBox class is the subclass of CompoundButton class..

Code:

//Below is the code for MainActivity.java

```
package com.application.myapplication;

import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.CheckBox;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {
    CheckBox ch, ch1, ch2, ch3;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
```

```
// Binding MainActivity.java with activity_main.xml file
setContentView(R.layout.activity_main);

// Finding CheckBox by its unique ID
ch=(CheckBox)findViewById(R.id.checkBox);
ch1=(CheckBox)findViewById(R.id.checkBox2);
ch2=(CheckBox)findViewById(R.id.checkBox3);
ch3=(CheckBox)findViewById(R.id.checkBox4);
}

// This function is invoked when the button is pressed.
public void Check(View v)
{
    String msg="";

    // Concatenation of the checked options in if

    // isChecked() is used to check whether
    // the CheckBox is in true state or not.

    if(ch.isChecked())
        msg = msg + " Painting ";
    if(ch1.isChecked())
        msg = msg + " Reading ";
    if(ch2.isChecked())
        msg = msg + " Singing ";
    if(ch3.isChecked())
        msg = msg + " Cooking ";

    // Toast is created to display the
    // message using show() method.
    Toast.makeText(this, msg + "are selected",
        Toast.LENGTH_LONG).show();
}
}
```

Output:



