



## Experiment 8

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**Section/Group:** 607/A

**Semester:** 6th

**Date of Performance:** 05/05/2023

**Subject Name:** CC-2 Lab

**Subject Code:** 20CSP-351

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### 1. Aim/Overview of the practical:

Best Time to Buy and Sell Stock

You are given an array prices where prices[i] is the price of a given stock on the i<sup>th</sup> day.

You want to maximize your profit by choosing a **single day** to buy one stock and choosing a **different day in the future** to sell that stock.

Return *the maximum profit you can achieve from this transaction*. If you cannot achieve any profit, return 0.

<https://leetcode.com/problems/best-time-to-buy-and-sell-stock/>

### 2. Apparatus / Simulator Used:

- Windows 7 or above
- Google Chrome

### 3. Objective:

- To understand the concept of Greedy.

A greedy algorithm is an approach for solving a problem by selecting the best option available at the moment. It doesn't worry whether the current best result will bring the overall optimal result. The algorithm never reverses the earlier decision even if the choice is wrong. It works in a top-down approach.

### 4. Code:

```
class Solution {
    public int maxProfit(int[] prices) {

        //In constraints it is given that
        //0 <= prices[i] <= 104
        int min = 10000;

        //Profit will be 0, if no transaction are done.
        int maxDiff = 0;

        int size = prices.length;

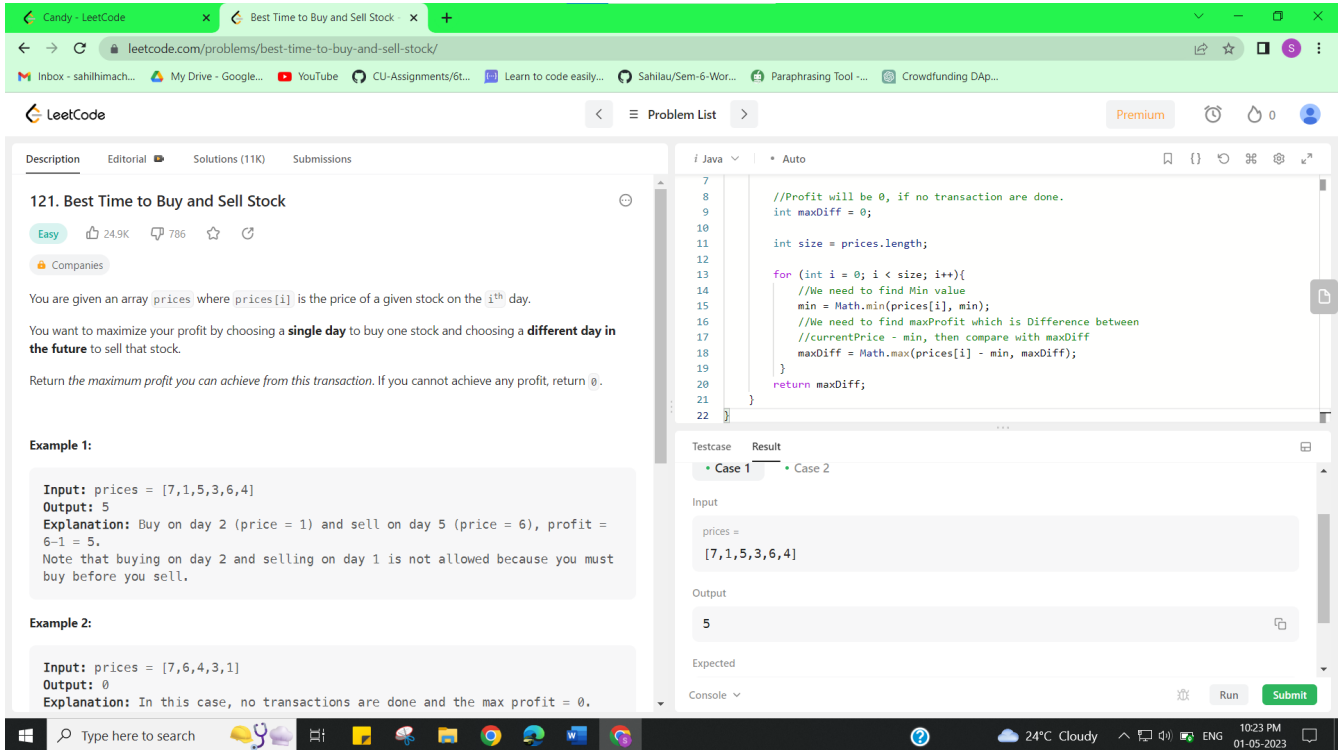
        for (int i = 0; i < size; i++){
            //We need to find Min value
            min = Math.min(prices[i], min);
            //We need to find maxProfit which is Difference between
            //currentPrice - min, then compare with maxDiff
        }
    }
}
```

```

        maxDiff = Math.max(prices[i] - min, maxDiff);
    }
    return maxDiff;
}

```

## 4. Result/Output/Writing Summary:



**121. Best Time to Buy and Sell Stock**

Easy 24.9K 786

You are given an array `prices` where `prices[i]` is the price of a given stock on the  $i^{\text{th}}$  day.

You want to maximize your profit by choosing a **single day** to buy one stock and choosing a **different day in the future** to sell that stock.

Return the *maximum profit* you can achieve from this transaction. If you cannot achieve any profit, return 0.

**Example 1:**

Input: `prices = [7,1,5,3,6,4]`  
 Output: 5  
 Explanation: Buy on day 2 (price = 1) and sell on day 5 (price = 6), profit = 6-1 = 5.  
 Note that buying on day 2 and selling on day 1 is not allowed because you must buy before you sell.

**Example 2:**

Input: `prices = [7,6,4,3,1]`  
 Output: 0  
 Explanation: In this case, no transactions are done and the max profit = 0.

```

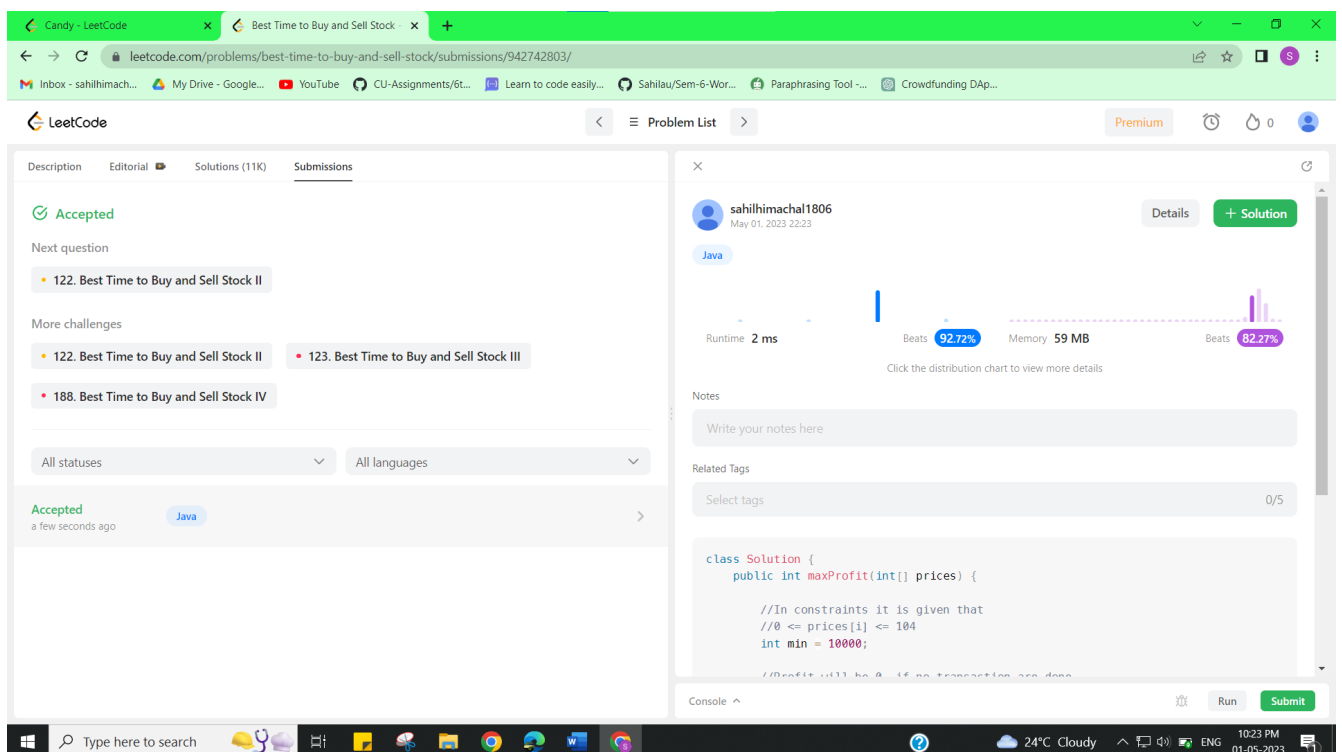
// Profit will be 0, if no transaction are done.
int maxDiff = 0;

int size = prices.length;

for (int i = 0; i < size; i++){
    // We need to find Min value
    min = Math.min(prices[i], min);
    // We need to find maxProfit which is Difference between
    // currentPrice - min, then compare with maxDiff
    maxDiff = Math.max(prices[i] - min, maxDiff);
}

return maxDiff;

```



**Accepted**

Next question

• 122. Best Time to Buy and Sell Stock II

More challenges

• 122. Best Time to Buy and Sell Stock II • 123. Best Time to Buy and Sell Stock III • 188. Best Time to Buy and Sell Stock IV

All statuses All languages

Accepted a few seconds ago Java

**sahilhimachal1806**  
May 01, 2023 22:23

Java

Runtime 2 ms Beats 92.72% Memory 59 MB Beats 82.27%

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Notes

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```

class Solution {
    public int maxProfit(int[] prices) {

        // In constraints it is given that
        // 0 <= prices[i] <= 104
        int min = 10000;

        // Profit will be 0, if no transaction are done.
    }
}

```

## Experiment 8.2

### 1. Aim/Overview of the practical:

Candy

There are  $n$  children standing in a line. Each child is assigned a rating value given in the integer array ratings.

You are giving candies to these children subjected to the following requirements:

- Each child must have at least one candy.
- Children with a higher rating get more candies than their neighbors.

Return *the minimum number of candies you need to have to distribute the candies to the children.*

<https://leetcode.com/problems/candy/>

### 2. Apparatus / Simulator Used:

- Windows 7 or above
- Google Chrome

### 3. Objective:

- To understand the concept of Greedy.

A greedy algorithm is an approach for solving a problem by selecting the best option available at the moment. It doesn't worry whether the current best result will bring the overall optimal result. The algorithm never reverses the earlier decision even if the choice is wrong. It works in a top-down approach.

### 4. Code:

```
class Solution {
    public int candy(int[] nums) {

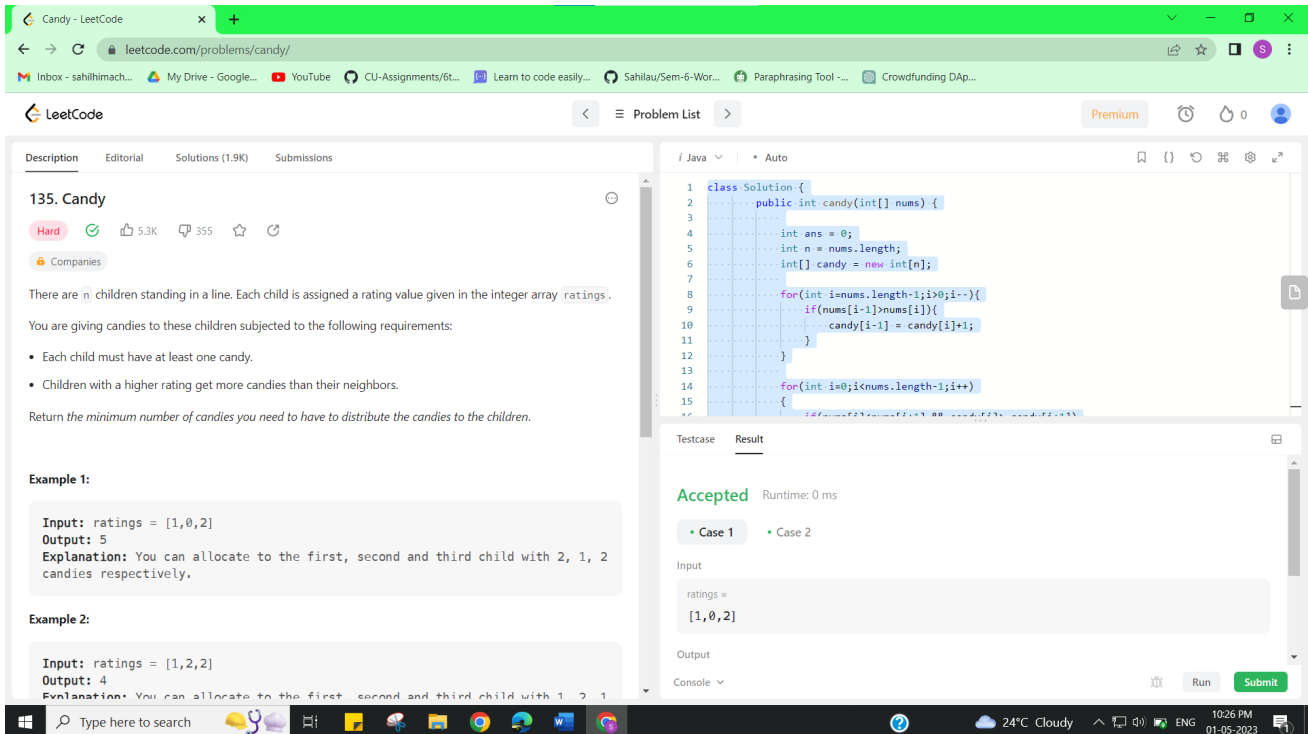
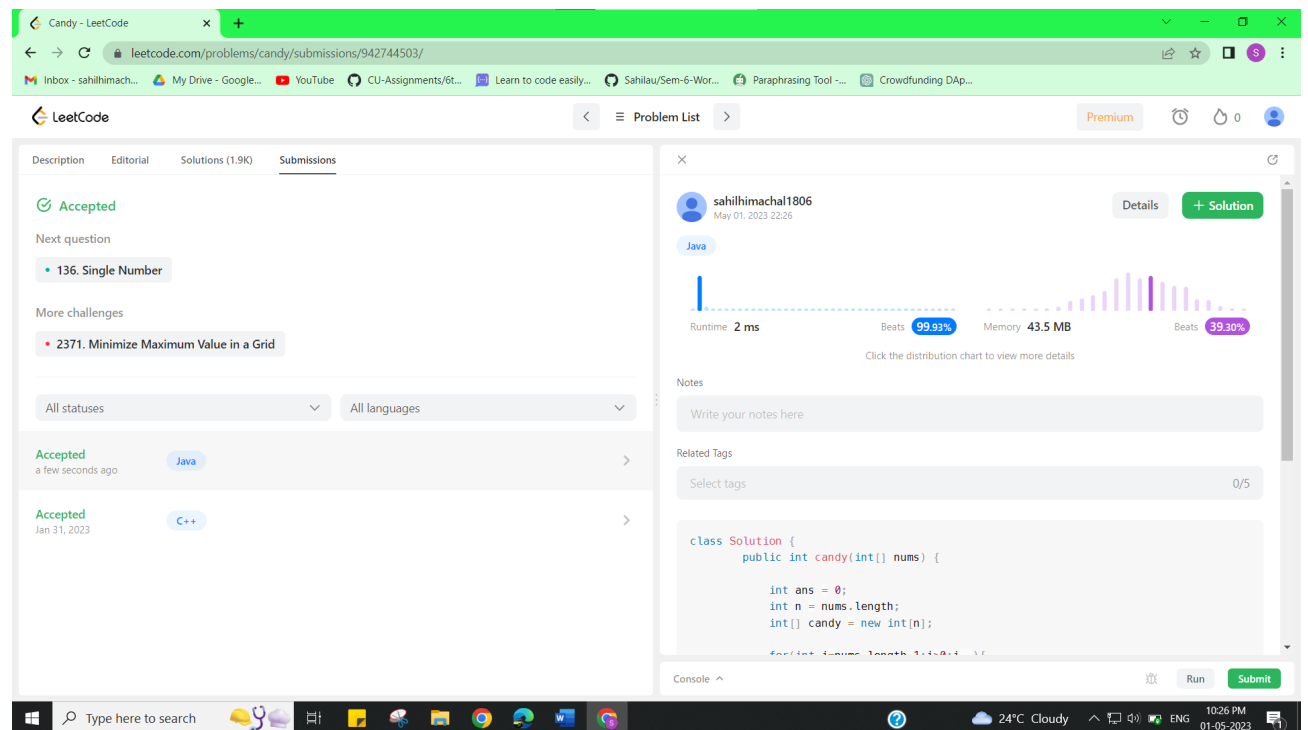
        int ans = 0;
        int n = nums.length;
        int[] candy = new int[n];

        for(int i=nums.length-1;i>0;i--){
            if(nums[i-1]>nums[i]){
                candy[i-1] = candy[i]+1;
            }
        }

        for(int i=0;i<nums.length-1;i++){
            if(nums[i]<nums[i+1] && candy[i]>=candy[i+1])
            {
                candy[i+1] = candy[i]+1;
            }
            ans+=candy[i];
        }

        return n+ans+candy[n-1];
    }
}
```

## 5. Result/Output/Writing Summary:

## Learning outcomes (What I have learnt):

- Learned the concept of Greedy Approach.