

Stacks -1

Lecture-45

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Today's checklist

- 1) Introduction
- 2) Operations performed on stacks
- 3) Overflow
- 4) Underflow
- 5) Array implementation of a stack
- 6) Linked list implementation of a stack
- 7) Linked list vs Array implementation
- 8) STL for Stack

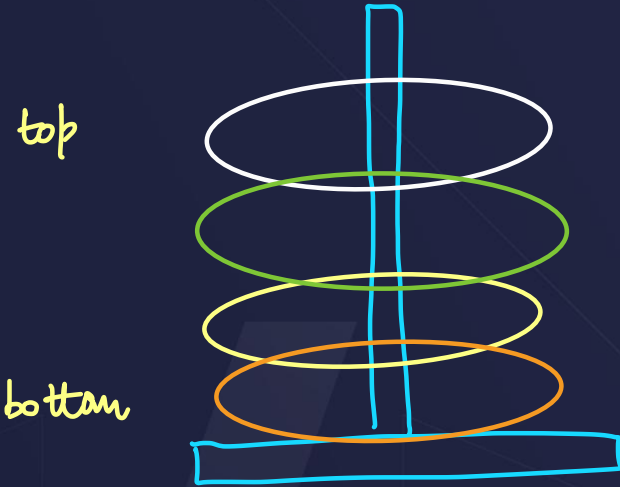
What is a Stack?

→ Best Example : CD Rack

LIFO / FILO

(last in first out)

If I want to access the green CD
what should I do?



- 1) Insertion of element in stack only happens at the top
- 2) Deletion of element in stack only happens at the top
- 3) get element only happens at the top

Operations on Stack



Provides us discipline
Provides us intuition



$O(1)$ T.C. & S.C

- 1) `st.push(val)` → adds a new element at the top
- 2) `st.pop()` → removes the topmost element
- 3) `st.top()` → returns the val at the top
- 4) `st.size()` → returns the current size

→ add, delete, get at a given idx

→ T.C. & S.C

$O(n)$

STL for Stack

```
vector<int> v;  
stack<int> st;
```

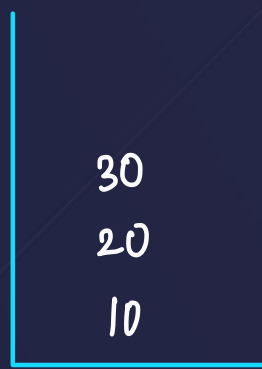
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STL for Stack

```

✓ stack<int> st;
✓ cout<<st.size()<<endl; // 0
✓ st.push(10); // 1
✓ st.push(20); // 2
✓ st.push(30); // 3
✓ st.push(40); // 4
✓ cout<<st.size()<<endl; // 4
✓ st.pop(); // 3
✓ cout<<st.size()<<endl; // 3
✓ cout<<st.top()<<endl;
    
```

40



st

Output

0

4

3

30

How to print the elements of a stack?



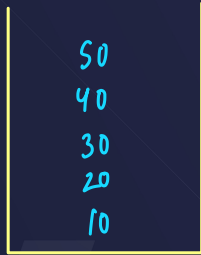
Output

50 40 30 20 10

```
while (st.size() > 0) {
    cout << st.top() << " ";
    st.pop();
}
```

How to get the elements back in stack after printing/popping :

$O(n)$ extra space



st



temp

```
while (st.size() > 0) {
    cout << st.top() << " ";
    int x = st.pop();
    st.push(x);
}
```

Output

50 40 30 20 10

Homework : Print elements of stack
bottom to top

Comparing Arrays, Linked Lists and Stacks

T.C

	arr	LL	stack
get	$O(1)$	$O(n)$	$O(n)$
insert	$O(n)$	$O(n)$	$O(n)$
delete	$O(n)$	$O(n)$	$O(n)$

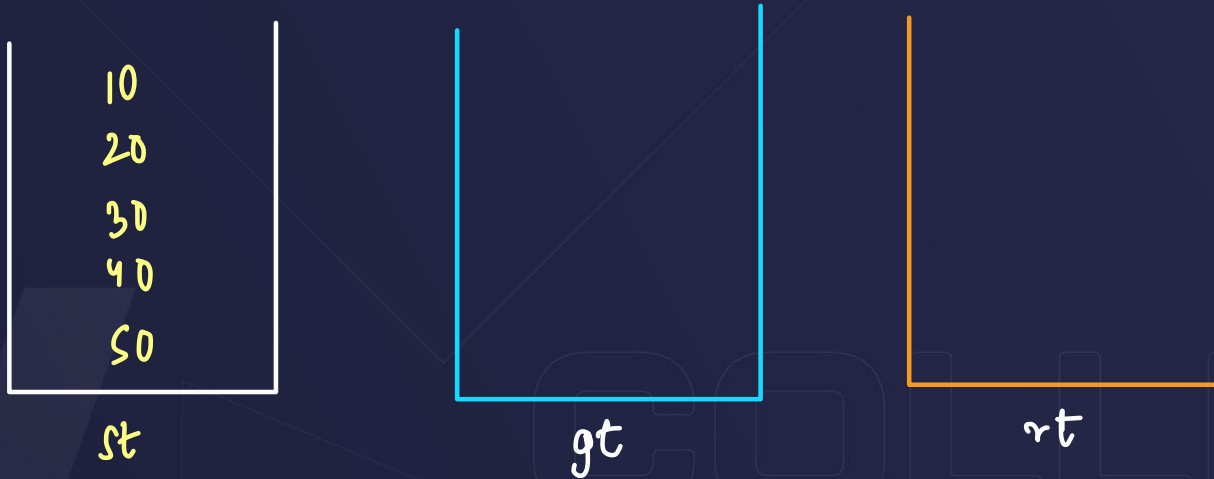
S.C

	arr	LL	stack
get	$O(1)$	$O(1)$	$O(n)$
insert	$O(n)$	$O(1)$	$O(n)$
delete	$O(n)$	$O(1)$	$O(n)$

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Q. Reverse a stack

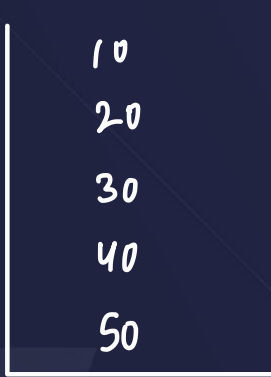
Already done [existing stack empty karke doosre stack me daal rahe hai]



Hint : Use two extra stacks

Q. Reverse a stack

Using an extra array

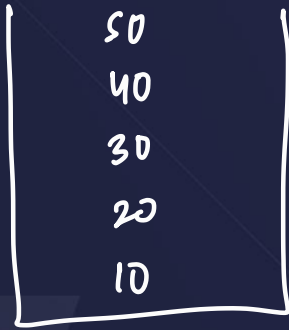


st

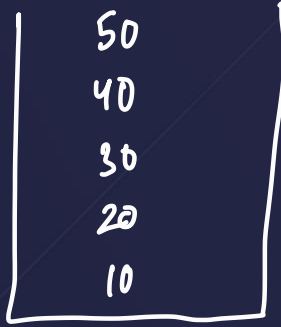
```
vector<int> v = { 50 40 30 20 10 }
```

Q. Copy stack into another stack in same order

Homework



st



gt

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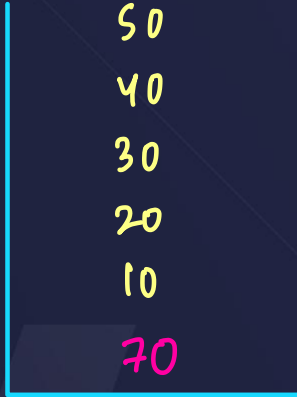
Q. Display stack

done ✓

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Q. Push element at **bottom** / any index

push at bottom (70)



st

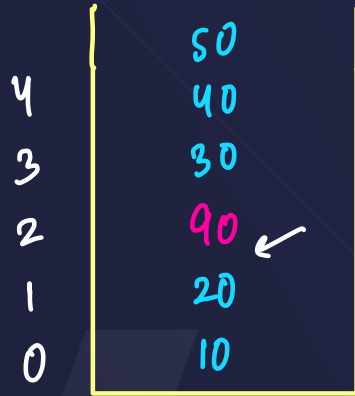


helper

Hint : Use another stack

Q. Push element at bottom / any index

pushAt Index(st, 2, 90)



st



temp

```
while (st.size > idx)
    temp.push(st.top());
    st.pop()
}
st.push(val)
```

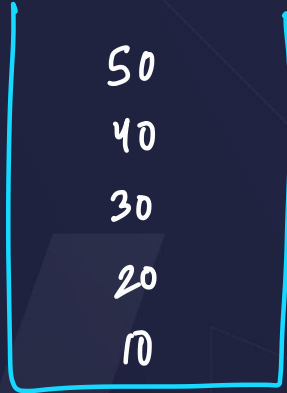
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Q. Reverse stack recursively

↓

Display a stack using recursion

Rev display



```
void displayrec(st) {
    cout << st.top();
    int x = st.top();
    st.pop();
    displayrec(st);
    st.push(x);
}
```

S.C. = $O(n)$ → Call stack


```
void displayRev(stack<int>& st){
    ✓ if(st.size()==0) return;
    ✓ int x = st.top(); 30
    ✓ cout<<x<<" ";
    ✓ st.pop();
    ✓ displayRev(st);
    ✓ st.push(x);
}
```

30
20
10

```
void displayRev(stack<int>& st){
    ✓ if(st.size()==0) return;
    ✓ int x = st.top();
    ✓ cout<<x<<" ";
    ✓ st.pop();
    ✓ displayRev(st);
    ✓ st.push(x);
}
```

Output

30 20 10

```
void displayRev(stack<int>& st){
    ✓ if(st.size()==0) return;
    ✓ int x = st.top(); 20
    ✓ cout<<x<<" ";
    ✓ st.pop();
    ✓ displayRev(st);
    ✓ st.push(x);
}
```

20
10

```
void displayRev(stack<int>& st){
    ✓ if(st.size()==0) return;
    ✓ int x = st.top(); 10
    ✓ cout<<x<<" ";
    ✓ st.pop();
    ✓ displayRev(st);
    ✓ st.push(x);
}
```

10

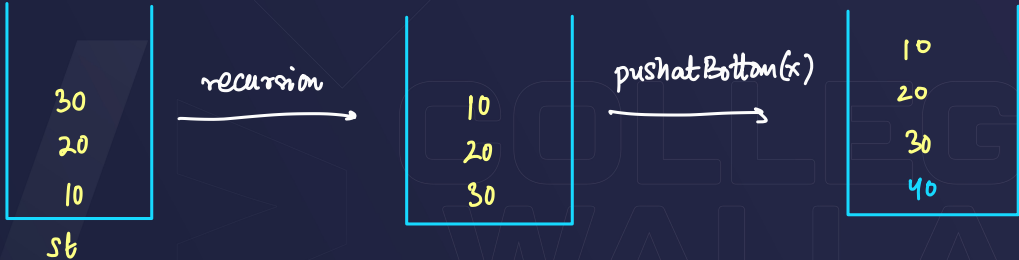
Push at Bottom : (Recursive)



displayRec → print mat karao & base case me add

'Reversing a stack'

x = 40



Overflow

↓

If your stack is full, then if you try to push an element

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Underflow



st

If in an empty stack, I try to perform
these 2 functions → `st.pop()`
`st.top()`

Array / Vector Implementation

arr

0	1	2	3	4	5	6	7
70	40						

idx = -1 0 1 0

st.push(70)

st.push(40)

st.pop()

```
int size() {
    | return idx+1;
}
```

```
void push(int val) {
    | idx++;
    | arr[idx] = val;
}
```

```
void pop() {
```

```
    | idx--;
```

```
}
```

```
int top() {
```

```
    | return arr[idx];
```

```
}
```

Linked List Implementation → 'Zabardast'

```
class Stack {
```

```
    Node* head;
```

```
    int size;
```

```
    Stack() {
```

```
        head = NULL;
```

```
        size = 0;
```

```
    }
```

```
    void push(int val);
```

```
    {
```

```
        Node* temp = new Node(val);
```

```
        temp->next = head;
```

```
        head = temp;
```

```
        size++;
```

```
    }
```

```
    void pop()
```

```
    {
```

```
        if(head == null) { —
```

```
            head = head->next;
```

```
            size--;
```

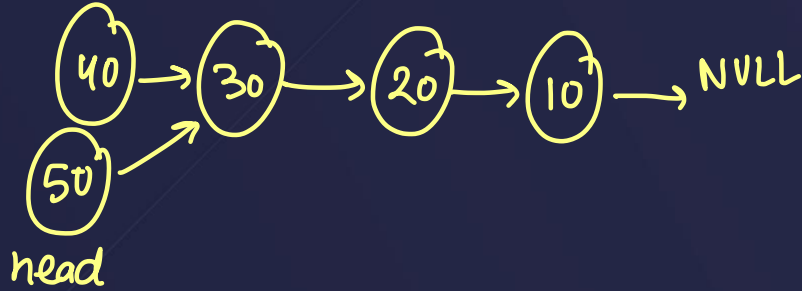
```
    }
```

Linked List Implementation

$O(1) \rightarrow \text{push, pop, top}$

head = NULL

50
30
20
10



push(10)
 push(20)
 push(30)
 push(40)

cout << top();
 pop()
 push(50)

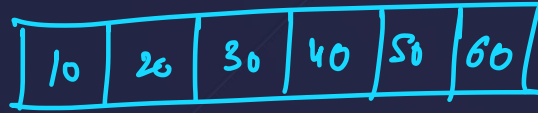
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Linked List VS ~~Vector~~^{Array} Implementation

↓
Unlimited
Size
✓



↓
Display $\rightarrow O(1)$ space



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Stack → Maza aa gaya

THANK YOU!

Job Fair