

AAYUSH SUBEDI

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EDUCATION

University of Nebraska-Lincoln

August 2023 - Present

B.S. Computer Engineering

Lincoln, NE

Coursework: Fundamentals in C, Object Oriented Programming, Java, Data Structures And Algorithms

Awards and Achievements: Dean's List-College Of Engineering, Global Laureate Scholarship, Leiding Scholarship

SKILLS

Tech Languages: C, Java, Java Script, HTML, Python, C#, SQL, CSS

Developer Tools: GitLab, Git, LATEX, Scratch, Eclipse, VS Code

Other Tools: Microsoft Word, PowerPoint, Excel, Adobe Photoshop

Soft Skills: Problem Solving, Teamwork, Time management, Leadership

WORK EXPERIENCES

UNL-Huskertech

January 2024 - Present

IT Assistant

Lincoln, NE

- Provided technical support to students/faculty members via email, phone, support tickets, and in person.
- Helped troubleshooting with software, operating systems, computer hardware, and network connections.

UNL-Campus Recreation

August 2023 - February 2024

Soccer Official

Lincoln, NE

- Held and organized different intramural soccer games.
- Built positive relationships with colleagues for effective teamwork.
- Improved timekeeping, scorekeeping, and administration for smooth program operations.

PROJECTS

Farmart Sales Management System

August 2023

Developer

- Developed a Farmart Sales Management System using Java, implementing object-oriented programming principles to manage sales data for farm equipment and services.
- Integrated MySQL database to replace flat CSV files, enhancing data management, security, and reporting capabilities for tracking invoices, customers, and products.
- Utilized Java Database Connectivity (JDBC) API and custom data structures to generate efficient, sorted sales reports for customer, store, and invoice totals.

Portfolio Website

October 2024

Developer

- Designed and developed a responsive portfolio website to showcase personal projects and experiences.
- Implemented interactive features using HTML, CSS, and JavaScript to create a user-friendly interface.
- Utilized GitLab for version control and project management throughout the development process.

Tic Tac Toe Game

October 2023

Developer

- Created a command-line Tic Tac Toe game in Java.
- Implemented game logic, including turn-based play, checking for a win, and detecting a draw.
- Used 2D arrays to manage the game board and track player moves.