



# Nabla

Lexer Design

Team 9

# Quick Intro to Nabla



Simple



Domain specific



Statically typed  
programming  
language



Developed for  
simplifying tensors  
computation



Supports automatic-  
differentiation



Implements a dynamic  
computational graph  
in the back-end.

# Dive into Lexer



Taken reference from C Grammar



We use our own keywords for various instructions



Using Flex for our *lexer.l* file to generate symbol table and mapping



Operators and in-built functions supported

*cos, sin, log, exp, grad, backward*  
*+, -, \*, /, >>, <<, &, |, ^, %*  
*@ (matrix multiplication operator)*

# Code Snippet

```
"@" { count(); return AT_OP; }
">=" { count(); return RIGHT_ASSIGN; }
"<=" { count(); return LEFT_ASSIGN; }
"+=" { count(); return ADD_ASSIGN; }
"-= " { count(); return SUB_ASSIGN; }
"*=" { count(); return MUL_ASSIGN; }
"/=" { count(); return DIV_ASSIGN; }
"%=" { count(); return MOD_ASSIGN; }
"&=" { count(); return AND_ASSIGN; }
"^=" { count(); return XOR_ASSIGN; }
"|=" { count(); return OR_ASSIGN; }
"@=" { count(); return AT_ASSIGN; }
">" { count(); return RIGHT_OP; }
"<" { count(); return LEFT_OP; }
"++" { count(); return INC_OP; }
"--" { count(); return DEC_OP; }
"&&" { count(); return AND_OP; }
"||" { count(); return OR_OP; }
"<=" { count(); return LE_OP; }
">=" { count(); return GE_OP; }
"==" { count(); return EQ_OP; }
"!=" { count(); return NE_OP; }
```

```
";" { count(); return ';' ; }
"{" { count(); return '{' ; }
"}" { count(); return '}' ; }
"," { count(); return ',' ; }
":" { count(); return ':' ; }
"=" { count(); return '=' ; }
"(" { count(); return '(' ; }
")" { count(); return ')' ; }
"[" { count(); return '[' ; }
"]" { count(); return ']' ; }
"." { count(); return '.' ; }
"&" { count(); return '&' ; }
"!" { count(); return '!' ; }
"~" { count(); return '~' ; }
"_" { count(); return '_' ; }
"+" { count(); return '+' ; }
"*" { count(); return '*' ; }
"/" { count(); return '/' ; }
%" { count(); return '%' ; }
"<" { count(); return '<' ; }
">" { count(); return '>' ; }
"^" { count(); return '^' ; }
"|" { count(); return '|' ; }
"?" { count(); return '?' ; }
```

```
"char" { count(); return CHAR; }
"cns" { count(); return CNS; }
"elif" { count(); return ELIF; }
"else" { count(); return ELSE; }
"endif" { count(); return ENDIF; }
"float" { count(); return FLOAT; }
"loop" { count(); return LOOP; }
"if" { count(); return IF; }
"int" { count(); return INT; }
"Tensor" { count(); return TENSOR; }
"var" { count(); return VAR; }
"bool" { count(); return BOOL; }

"sizeof" { count(); return SIZEOF; }
"grad" { count(); return GRAD; }
"backward" { count(); return BACKWARD; }
"cos" { count(); return COS; }
"sin" { count(); return SIN; }
"exp" { count(); return EXP; }
"log" { count(); return LOG; }
"print" { count(); return PRINT; }
```

## Sample Code

## Sample Output

```
{
var Tensor a[2][2]=[[1,2],[3,4]]; //declaring tensor a
bool ans;
var Tensor b[10][2][2];
loop(int i=1;i<10;i++)
{
    b[0][2][2]=a[2][2];
    if(i-1>=0)
    {
        b[i][2][2]=b[i-1][2][2]@a;
        if(b[i][2][2]==a[2][2])
        {
            ans=True;
        }
        else
        {
            ans=False;
        }
    }
    endif
}
}
print("Is this idempotent matrix?");
print(ans);
}
```

```
{
VAR TENSOR IDENTIFIER [ CONSTANT ] [ CONSTANT ] = [ [ CONSTANT , CONSTANT ] , [ CONSTANT , CONSTANT ] ] ;
BOOL IDENTIFIER ;
VAR TENSOR IDENTIFIER [ CONSTANT ] [ CONSTANT ] [ CONSTANT ] ;
LOOP ( INT IDENTIFIER = CONSTANT ; IDENTIFIER < CONSTANT ; IDENTIFIER INC_OP )
{ IDENTIFIER [ CONSTANT ] [ CONSTANT ] [ CONSTANT ] = IDENTIFIER [ CONSTANT ] [ CONSTANT ] ;
IF ( IDENTIFIER - CONSTANT GE_OP CONSTANT )
{
    IDENTIFIER [ IDENTIFIER ] [ CONSTANT ] [ CONSTANT ] = IDENTIFIER [ IDENTIFIER - CONSTANT ] [ CONSTANT ] [ CONSTANT ] AT_OP IDENTIFIER ;
IF ( IDENTIFIER [ IDENTIFIER ] [ CONSTANT ] [ CONSTANT ] EQ_OP IDENTIFIER [ CONSTANT ] [ CONSTANT ] )
{
    IDENTIFIER = IDENTIFIER ;
}
ELSE
{
    IDENTIFIER = IDENTIFIER ;
}
ENDIF
}
}
PRINT ( STRING_LITERAL ) ;
PRINT ( IDENTIFIER ) ;
}
```