



TECHNIKA



CULTURAL RULE BOOK

GENERAL RULES FOR ALL PARTICIPANTS

ELIGIBILITY

- 1. ALL PARTICIPANTS MUST BE REGISTERED FOR TECHNIKA 2025-26.**
- 2. TEAMS MUST CONSIST OF STUDENTS FROM THE SAME INSTITUTION UNLESS SPECIFIED OTHERWISE.**
- 3. EACH PARTICIPANT CAN BE PART OF ONLY ONE TEAM PER EVENT.**

REGISTRATION

- 1. REGISTRATION SHOULD BE COMPLETED VIA THE OFFICIAL TECHNIKA PLATFORM BEFORE THE DEADLINE.**
- 2. A VALID STUDENT ID OR PARTICIPANT ID ISSUED BY TECHNIKA IS MANDATORY.**

CODE OF CONDUCT

- 1. PLAGIARISM, OBSCENITY, OR MISCONDUCT WILL RESULT IN IMMEDIATE DISQUALIFICATION.**
- 2. RESPECT TOWARDS FELLOW PARTICIPANTS, JUDGES, AND ORGANIZERS IS MANDATORY.**

JUDGING & EVALUATION

- 1. JUDGING CRITERIA ARE EVENT-SPECIFIC BUT GENERALLY INCLUDE CREATIVITY, ORIGINALITY, AND PRESENTATION.**
- 2. JUDGES' DECISIONS ARE FINAL AND BINDING.**

SOLO SAGA (SOLO DANCE)

OBJECTIVE

A SOLO DANCE COMPETITION HIGHLIGHTING CREATIVITY, RHYTHM, AND EXPRESSION.

RULES

- 1. TIME LIMIT: 4 MINUTES INCLUDING SETUP.**
- 2. ALL DANCE FORMS ARE ALLOWED.**
- 3. PROPS ALLOWED EXCEPT ITEMS INVOLVING FIRE, WATER, GLASS, OR POWDERS.**
- 4. MUSIC TO BE SUBMITTED IN .MP3 FORMAT VIA PENDRIVE AT REGISTRATION.**
- 5. VULGARITY OR OBSCENITY WILL LEAD TO DISQUALIFICATION.**

JUDGING CRITERIA

- * CREATIVITY AND CHOREOGRAPHY – 30%**
- * TECHNIQUE AND RHYTHM – 25%**
- * EXPRESSION AND PRESENTATION – 25%**
- * STAGE PRESENCE – 10%**
- * OVERALL IMPACT – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

SYNCED SHOWDOWN (DUO DANCE)

OBJECTIVE

TWO PARTICIPANTS PERFORM SYNCHRONIZED DANCE ROUTINES EMPHASIZING CHEMISTRY, PRECISION AND CREATIVITY.

RULES

- 1. TIME LIMIT: 4 MINUTES.**
- 2. PROPS ALLOWED BUT MUST NOT CAUSE INCONVENIENCE OR DAMAGE.**
- 3. MUSIC MUST BE SUBMITTED IN .MP3 FORMAT.**
- 4. VULGARITY OR OBSCENITY WILL LEAD TO DISQUALIFICATION.**

JUDGING CRITERIA

- * COORDINATION AND SYNCHRONIZATION – 30%**
- * CREATIVITY AND THEME – 25%**
- * ENERGY AND STAGE PRESENCE – 25%**
- * EXPRESSION – 10%**
- * OVERALL IMPACT – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

EXUBERANCE (GROUP DANCE)

OBJECTIVE

A HIGH-ENERGY TEAM COMPETITION CELEBRATING COORDINATION, CREATIVITY, AND STORYTELLING THROUGH DANCE.

RULES

- 1. TEAM SIZE: 5–16 MEMBERS (3–14 ON STAGE).**
- 2. TIME LIMIT: 3–4 MINUTES.**
- 3. PROPS ALLOWED EXCEPT HAZARDOUS MATERIALS.**
- 4. VULGARITY, FIRE, OR FLUID USE WILL LEAD TO DISQUALIFICATION.**

JUDGING CRITERIA

- * SYNCHRONIZATION – 25%**
- * CHOREOGRAPHY AND CREATIVITY – 30%**
- * STAGE UTILIZATION – 20%**
- * EXPRESSION AND PRESENTATION – 15%**
- * COSTUME AND THEME – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

STREET DANCE

OBJECTIVE

AN IMPROMPTU SOLO DANCE EVENT THAT TESTS SPONTANEITY, VERSATILITY, AND PERFORMANCE SKILLS.

RULES

- **THIS IS A SOLO EVENT.**
- **PERFORMERS WILL ENTER THE STAGE INDIVIDUALLY AND PERFORM ON SONGS PROVIDED BY THE ORGANIZERS.**
- **THE PERFORMANCE WILL BE IMPROMPTU.**
- **ANY DANCE FORM IS ALLOWED (B-BOYING, POPPING & LOCKING, HIP HOP, FREESTYLE, SEMI-CLASSICAL, KRUMP, ETC.).**
- **THE DECISION OF THE JUDGES WILL BE FINAL AND BINDING.**

JUDGING CRITERIA

- **SPONTANEITY AND CREATIVITY – 30%**
- **RHYTHM AND MUSICALITY – 25%**
- **EXPRESSION AND STAGE PRESENCE – 25%**
- **TECHNIQUE AND OVERALL IMPACT – 20%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

RAAG UNRELEASED (SOLO SINGING)

OBJECTIVE

A SOLO SINGING COMPETITION SHOWCASING VOCAL RANGE, EMOTION, AND CONNECTION WITH THE AUDIENCE.

RULES

- 1. TIME LIMIT: 4 MINUTES INCLUDING SOUND CHECK.**
- 2. BACKGROUND TRACKS ARE PERMITTED.**
- 3. PARTICIPANTS MUST BRING TRACKS ON PENDRIVE.**
- 4. JUDGES MAY ASK FOR AN ADDITIONAL SONG.**

JUDGING CRITERIA

- * VOICE QUALITY – 25%**
- * SUR & TAAL – 25%**
- * EXPRESSION AND MODULATION – 20%**
- * SONG CHOICE – 15%**
- * STAGE PRESENCE – 15%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

FUSION FIESTA (GROUP SINGING)

OBJECTIVE

GROUP SINGING COMPETITION PROMOTING TEAMWORK AND HARMONY.

RULES

- 1. GROUP SIZE: 2–6 MEMBERS.**
- 2. TIME LIMIT: 3–5 MINUTES.**
- 3. SONGS MUST BE SUITABLE FOR GENERAL AUDIENCES.**
- 4. INSTRUMENTS ALLOWED ONLY IF SELF-PLAYED.**

JUDGING CRITERIA

- * HARMONY AND COORDINATION – 30%**
- * CREATIVITY AND ARRANGEMENT – 25%**
- * STAGE PRESENCE – 20%**
- * VOCAL STRENGTH – 15%**
- * OVERALL IMPACT – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

MUSICAL MARVEL (INSTRUMENTAL)

OBJECTIVE

AN INSTRUMENTAL COMPETITION CELEBRATING MUSICAL TALENT, RHYTHM, AND CREATIVITY.

RULES

- 1. TIME LIMIT: 6 MINUTES INCLUDING SETUP.**
- 2. NO BACKING TRACKS ALLOWED.**
- 3. ALL INSTRUMENTS PERMITTED (ACOUSTIC/ELECTRONIC).**

JUDGING CRITERIA

- * CLARITY AND TECHNIQUE – 30%**
- * ORIGINALITY – 25%**
- * DIFFICULTY LEVEL – 20%**
- * RHYTHM AND FLOW – 15%**
- * OVERALL PERFORMANCE – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

EKANKI (MONO ACT)

OBJECTIVE

SOLO DRAMATIC PERFORMANCE EXPLORING EMOTION, STORYTELLING, AND ACTING DEPTH.

RULES

- 1. DURATION: 4-10 MINUTES.**
- 2. ONLY ONE ACTOR ALLOWED; 2 HELPERS FOR LIGHTS AND SOUND PERMITTED.**
- 3. FIRE, GLASS, OR WATER USE PROHIBITED.**

JUDGING CRITERIA

- * ACTING AND EXPRESSION – 35%**
- * SCRIPT AND STORYTELLING – 25%**
- * STAGE PRESENCE – 20%**
- * VOICE AND DICTION – 10%**
- * OVERALL IMPACT – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

MATARGASHTI (STAGE PLAY / MIME)

OBJECTIVE

A TEAM-BASED DRAMATIC SHOWCASE OF CREATIVITY AND STORYTELLING THROUGH DIALOGUE OR MIME.

RULES

- 1. TEAM SIZE: 8–10 MEMBERS.**
- 2. DURATION: 10–20 MINUTES.**
- 3. BILINGUAL ACTS ALLOWED.**
- 4. VULGARITY PROHIBITED.**

JUDGING CRITERIA

- * ACTING AND EXPRESSION – 35%**
- * SCRIPT AND STORYTELLING – 25%**
- * STAGE PRESENCE – 20%**
- * VOICE AND DICTION – 10%**
- * OVERALL IMPACT – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

HULCHUL (STREET PLAY)

OBJECTIVE

A NUKKAD NATAK PERFORMANCE ADDRESSING SOCIAL ISSUES THROUGH DRAMA AND INTERACTION.

RULES

- 1. TEAM SIZE: 10–25 MEMBERS.**
- 2. DURATION: 15–30 MINUTES.**
- 3. ONLY LIVE MUSIC PERMITTED.**
- 4. NO ELECTRICAL APPLIANCES ALLOWED.**

JUDGING CRITERIA

- * SOCIAL RELEVANCE – 30%**
- * ACTING AND ENERGY – 25%**
- * CROWD INTERACTION – 20%**
- * SCRIPT AND DIALOGUE – 15%**
- * OVERALL IMPACT – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

VAAD-VNAAD (DEBATE)

OBJECTIVE

A BILINGUAL DEBATE ENCOURAGING REASONING, PERSUASION, AND CLARITY OF THOUGHT.

RULES

- 1. INDIVIDUAL PARTICIPATION.**
- 2. TOPICS PROVIDED 30 MINUTES BEFORE ROUND.**
- 3. TIME LIMIT: 3 MINUTES PER SPEECH.**

JUDGING CRITERIA

- * CONTENT AND LOGIC – 30%**
- * DELIVERY AND CONFIDENCE – 25%**
- * REBUTTAL STRENGTH – 25%**
- * LANGUAGE AND CLARITY – 10%**
- * AUDIENCE ENGAGEMENT – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

JASHN-E-JAZBAAT (POETRY)

OBJECTIVE

A POETRY RECITAL BLENDING HINDI AND ENGLISH EXPRESSION THROUGH VERSE.

RULES

- 1. TIME LIMIT: 3–5 MINUTES.**
- 2. PERFORMANCE MUST INCLUDE BOTH ENGLISH AND HINDI ELEMENTS.**
- 3. PLAGIARISM LEADS TO DISQUALIFICATION.**

JUDGING CRITERIA

- * ORIGINALITY – 30%**
- * EXPRESSION AND EMOTION – 25%**
- * LANGUAGE PROFICIENCY – 20%**
- * RECITATION STYLE – 15%**
- * AUDIENCE CONNECTION – 10%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.

FASHION INSTA (FASHION SHOW)

OBJECTIVE

A GRAND FASHION EVENT CELEBRATING CREATIVITY AND STAGE PRESENCE THROUGH THEMED WALKS.

RULES

- 1. PARTICIPANTS MUST ADHERE TO GIVEN THEMES.**
- 2. VULGARITY OR OFFENSIVE DISPLAY PROHIBITED.**

JUDGING CRITERIA

- * CREATIVITY AND CONCEPT – 30%**
- * STYLE AND COORDINATION – 25%**
- * STAGE PRESENCE – 25%**
- * AUDIENCE IMPACT – 20%**

NOTE: IF THE NUMBER OF PARTICIPANTS IS FEWER THAN THREE, ONLY THE FIRST PRIZE WILL BE AWARDED.