Components in a graph ★





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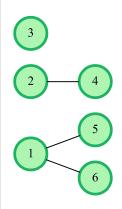
There are $2 \times N$ nodes in an undirected graph, and a number of edges connecting some nodes. In each edge, the first value will be between 1 and N, inclusive. The second node will be between N+1 and $1 \times N$, inclusive. Given a list of edges, determine the size of the smallest and largest connected components that have $1 \times N$ node can have any number of connections. The highest node value will always be connected to at least $1 \times N$ other node.

Editorial

Note Single nodes should not be considered in the answer.

Example

bg = [[1, 5], [1, 6], [2, 4]]



The smaller component contains $\bf 2$ nodes and the larger contains $\bf 3$. Return the array $[\bf 2, \bf 3]$.

Function Description

Complete the connectedComponents function in the editor below.

connectedComponents has the following parameter(s):

- int bg[n][2]: a 2-d array of integers that represent node ends of graph edges

Returns

- int[2]: an array with 2 integers, the smallest and largest component sizes

Input Forma

The first line contains an integer $m{n}$, the size of $m{bg}$.

Each of the next $m{n}$ lines contain two space-separated integers, $m{bg[i][0]}$ and $m{bg[i][1]}$.

Constraints

- $1 \le number of nodes N \le 15000$
- $1 \leq bg[i][0] \leq N$
- $N+1 \leq bg[i][1] \leq 2N$

Sample Input

```
STDIN Function
-----

5 bg[] size n = 5
1 6 bg = [[1, 6],[2, 7], [3, 8], [4,9], [2, 6]]
2 7
3 8
```

Sample Output

2 4

2 6

Explanation









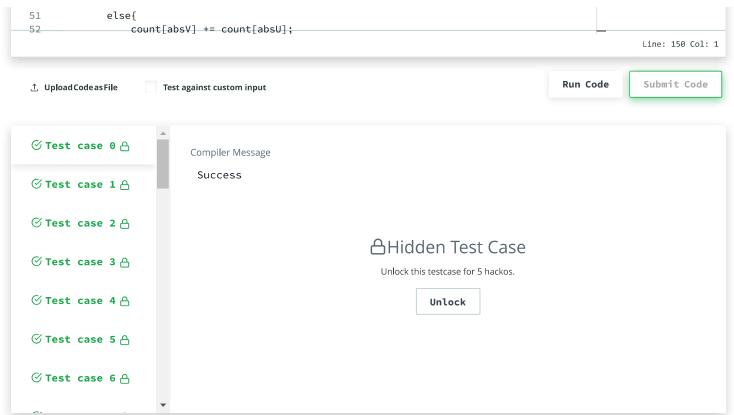


Since the component with node $\bf 5$ contains only one node, it is not considered.

The number of vertices in the smallest connected component in the graph is ${\bf 2}$ based on either $({\bf 3},{\bf 8})$ or $({\bf 4},{\bf 9})$.

The number of vertices in the largest connected component in the graph is f 4 i.e. f 1-2-6-7.

```
Change Theme Language C++14
                                                                                                         22
     vector<int> componentsInGraph(vector<vector<int>>&gb) {
23
         int edges = 2*gb.size();
24
         int nodes = 2*gb.size();
25
26
         vector<int>parent(nodes+1);
27
         vector<int>count(nodes+1);
28
         for(int i=1; i<=nodes; i++){</pre>
29
30
             parent[i]=i;
31
             count[i]=1;
32
33
         int mx=INT_MIN,mn=INT_MAX;
34
35
         for(int i=0; i<gb.size(); i++){</pre>
36
37
             int u = gb[i][0];
38
             int v = gb[i][1];
39
40
             int absU = absParent(parent, u);
41
             int absV = absParent(parent, v);
42
43
             if(absU == absV) continue;
44
45
             //union
             if(count[absV]) > count[absV]){
46
47
                 count[absU] += count[absV];
48
                 count[absV] = 0;
40
                 parent[absV] = absU;
```



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