

Mastering Algorithms Resources

1. Basic C++ STL and time complexity

- Resources

- [cppreference.com](https://en.cppreference.com)
- [STL Containers - C++ Reference](#)
- [HackerEarth](#)
- [STL for CP](#) 🧑🏫
- [Standard Template Library](#)
- [Power up C++ with the Standard Template Library: Part 1](#)
- [Power up C++ with the Standard Template Library: Part 2](#)
- [C++ intro](#) 🧑🏫
- [Intro to codeforces](#)
- [STL](#) 🧑🏫
- [Time complexity](#) 🧑🏫
- [Time complexity guide for contests](#)
- [Intro to CP](#) 🧑🏫

- Problems

- <https://codeforces.com/problemset/problem/855/B>
- <https://codeforces.com/problemset/problem/740/B>
- <https://leetcode.com/problems/maximal-rectangle/description/>

Stacks

- <https://www.geeksforgeeks.org/problems/implement-two-stacks-in-an-array/1> -> two stacks implementation
- <https://leetcode.com/problems/valid-parentheses/description/>
- <https://leetcode.com/problems/largest-rectangle-in-histogram/description/>
- <https://codeforces.com/contest/548/problem/D>
- <https://leetcode.com/problems/sum-of-subarray-minimums/description/>
- <https://codeforces.com/contest/797/problem/C>

QUEUES

- <https://leetcode.com/problems/implement-queue-using-stacks/description/>
- <https://www.geeksforgeeks.org/problems/queue-reversal/1>
- <https://leetcode.com/problems/sliding-window-maximum/description/>
- <https://leetcode.com/problems/shortest-subarray-with-sum-at-least-k/description/>
- <https://leetcode.com/problems/longest-continuous-subarray-with-absolute-diff-less-than-or-equal-to-limit/description/>

2. Mathematics for CP

Lecture link - <https://colab.research.google.com/drive/13dRKA2SYS89yRAQFMtzKICXvkYXgDANs?usp=sharing>

Number Theory

a. Modulus arithmetic - basic postulates

- Suggested reading

1. Chapter 1 from Number Theory for Computing by SY Yan [Recommended]
2. 31.1, 31.3, and 31.4 from Cormen [optional]
3. www.topcoder.com/tc?module=Static&d1=tutorials&d2=primeNumbers

- Problems

1. <http://projecteuler.net/index.php?section=problems&id=64>
2. <http://projecteuler.net/index.php?section=problems&id=65>

b. Fermat's theorem, Euler's Totient theorem (totient function, order, primitive roots)

- Suggested Reading

1. 1.6, 2.2 from Number Theory by SY Yan
2. 31.6 , 31.7 from Cormen

- Problems

1. <http://projecteuler.net/index.php?section=problems&id=70>
2. <http://www.spoj.pl/problems/NDIVPHI/>

- c. Chinese remainder theorem
 - Suggested Reading
 1. 1.6 from Number Theory by SY Yan
 - Problems
 1. Project Euler 271
 2. http://www.topcoder.com/stat?c=problem_statement&pm=10551&rd=13903
- d. Primality tests -
 - Deterministic $O(\sqrt{n})$ approach
- e. Prime generation techniques - Sieve of Eratosthenes
 - Suggested Problems - PRIME1 on SPOJ
- f. Integer Factorization
 - Naive $O(\sqrt{n})$ method
 - Pollard Rho factorization
 - Problems -
 1. http://www.topcoder.com/stat?c=problem_statement&pm=2986&rd=5862
 2. <http://www.spoj.pl/problems/DIVSUM2/>
 3. http://www.topcoder.com/stat?c=problem_statement&pm=4481&rd=6538
- g. Stirling numbers
- h. Wilson theorem
 - $nCr \% p$ in $O(p)$ preprocess and $O(\log n)$ query
- i. Lucas Theorem
- j. Suggested Reading for Number Theory -
 - Number Theory for Computing by Song Y Yan
 - Concepts are also superficially covered in Chapter 31 of Introduction to Algorithms by Cormen
 - <http://www.codechef.com/wiki/tutorial-number-theory>
 - http://www.algorithmist.com/index.php/Category:Number_Theory
- k. Problems on Number Theory -
 - http://www.algorithmist.com/index.php/Category:Number_Theory

Bit manipulation, Combinatorics, and Game theory [optional]

- Resources

- [Bit manipulation](#) 🧑🏫
- [complete playlist for bit manipulation](#) 🧑🏫
- [Combinatorics](#)
- [Problems discussion](#) 🧑🏫
- [Intro to Game Theory](#) 🧑🏫

- Problems

Bit manipulation

- <https://codeforces.com/problemset/problem/1567/B>
- <https://codeforces.com/problemset/problem/1514/B>
- <https://codeforces.com/contest/1879/problem/D>

Combinatorics and Game Theory

- Basic principles - Pigeon hole principle, addition, multiplication rules
 1. Suggested problems
 - a. <http://acm.timus.ru/problem.aspx?space=1&num=1690>
 - b. http://www.topcoder.com/stat?c=problem_statement&pm=10805
 3. Suggested readings
 - a. http://en.wikipedia.org/wiki/Combinatorial_principles
 - b. <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=combinatorics>
 - c. <http://www.maa.org/editorial/knot/pigeonhole.html>
- Inclusion-exclusion
 1. Suggested readings
 - a. http://en.wikipedia.org/wiki/Inclusion-exclusion_principle
 2. Suggested problems
 - a. http://www.topcoder.com/stat?c=problem_statement&pm=4463&rd=6536
 - b. http://www.topcoder.com/stat?c=problem_statement&pm=10238
- Basic Principles and Nim game[optional]
 1. Sprague grundy theorem, grundy numbers
 2. Suggested readings
 - 3.

- a. http://en.wikipedia.org/wiki/Sprague%E2%80%93Grundy_theorem
 - b. <http://www.topcoder.com/tc?module=Static&d1=tutorials&d2=algorithmGames>
 - c. <http://www.ams.org/samplings/feature-column/fcarc-games1>
 - d. <http://www.codechef.com/wiki/tutorial-game-theory>
4. Suggested problems
- a. <https://codeforces.com/contest/1965/problem/A>
 - b. <https://cses.fi/problemset/task/2207>

3. Searching, Sorting, Divide and Conquer

- Problems

<https://codeforces.com/problemset/problem/1843/A>

<https://codeforces.com/contest/456/problem/A>

<https://codeforces.com/contest/492/problem/B>

<https://codeforces.com/contest/755/problem/B>

<https://codeforces.com/contest/1260/problem/B>

<https://codeforces.com/problemset/problem/978/C>

[Rotated Array | Interviewbit](#)

[Search for a Range | Interviewbit](#)

[Allocate Books | Interviewbit](#)

[The median of two Sorted Arrays of Different Sizes - GeeksforGeeks](#)

[Inversion count in an Array](#)

[Binary Search Blog](#)

4. Binary Heaps

- References

- <https://www.geeksforgeeks.org/priority-queue-in-cpp-stl/>

- <https://www.geeksforgeeks.org/building-heap-from-array/>

- <https://leetcode.com/discuss/general-discussion/1127238/master-heap-by-solving-23-questions-in-4-patterns-category/>
(optional)

- Problems

- <https://leetcode.com/problems/kth-largest-element-in-an-array/description/>

- <https://leetcode.com/problems/ugly-number-ii/description/> (can also be solved using dynamic programming once taught)

- <https://leetcode.com/problems/design-twitter/description/>

- <https://codeforces.com/contest/681/problem/C> (Hard to do without knowing the greedy approach which will be taught later)

5. Recursion, Backtracking, Greedy Algorithms

Lecture link - <https://colab.research.google.com/drive/1kYtT7Ntej81KfGlx-P78ZxkJCQzG73zd?usp=sharing>

- Resources

- [USACO Greedy](#)

- [Top coder Greedy](#)

- [Recursion GFG](#)

- [Backtracking](#)

- Problems

- <https://codeforces.com/problemset/problem/1896/C>
- <https://cses.fi/problemset/task/1073>
- <https://cses.fi/problemset/task/1643>
- <https://www.geeksforgeeks.org/activity-selection-problem-greedy-algo-1/>
- <https://codeforces.com/group/MWSDmqGsZm/contest/223339/problem/Y>