**Bill Sharing App**

**Abstract:**

The main aim of the team is to develop an Android application to split the bill, track bills and other shared expenses spent among the friends of group of people and make sure everyone is paid back the correct amount.

## Different phases of project:

### **Sprint 1:**

* + **Scrum Masters:** [Chad M. West](https://gitlab.com/u/cmwest)
  + **Goals:** Aiming to develop a sample application which will be the best technology for our project.
* Set up the project in Github.
  + **Pair programming teams:**

|  |  |  |
| --- | --- | --- |
| Chad, jayasree | Ayush, Anusha | Manoj, Eashwer |
| Data bases schema | Android Basic UI | UML and Requirement Analysis |

* **Achievements:** Our team came up with designing the Login Screen and creating a database schema.
* **Challenges faced:**

1. Unable to assign jobs as we didn’t know the team members’ expertise (Who is good at what).
2. Communication gap, as few members were new to working with the others.
3. Confusion about which tools to be used.

* **Things learnt:** How to use the team in a proper way by understanding each person's expertise and assigning tasks in such a way.

### **Sprint 2: (In progress yet to be updated)**

* **Scrum Masters:** Anusha Kondam
* **Goals:**

1) Designing the Registration Screen.

2) Creating a Dummy App.

3) Working on the server side programming

* **Pair programming teams**

|  |  |  |
| --- | --- | --- |
| Eshwar, Manoj | Chad and Ayush | Anusha, Jayasree |
| Registration Screen | Test cases, Dummy App | Server side programming |

* **Achievements :** Yet to be updated
* **Challenges & Backlogs:** Yet to be updated
* **Things learnt:** Yet to be updated

### **Sprint 3: (In progress yet to be updated)**

* **Scrum Masters:** Aayush
* **Goals:**

1)

2)

3)

* **Pair programming teams**

|  |  |  |
| --- | --- | --- |
| Eshwar, Manoj | Chad and Ayush | Anusha, Jayasree |
|  | Login functionality and unit tests |  |

* **Achievements :** Yet to be updated
* **Challenges & Backlogs:** Yet to be updated
* **Things learnt:** Yet to be updated