

*Report on Final Project CSCI 4210*

*Visual Studio Engine*

*Submitted To :*

*Dr. Minhaz F. Zibran*

*Assitant Professor*

*University Of New Orleans*

*Submitted By:*

*Aayush Nagpal*

*Harish Chowdhary*

*Xiaotong Yang*

## Introduction

1. A visual novel is an interactive game, featuring mostly static graphics, sometimes using animated-style art or occasionally live-action stills (and sometimes video footage). As the name might suggest, they resemble mixed-media novels
2. Multiple storylines and many endings; the gameplay mechanic in these cases typically consists of **intermittent multiple-choice decision points**, player selects a direction in which to take the game
3. Development Process
  - Framework-Android 6.0
  - Tools Eclipse IDE with inbuilt Android SDK, Android Studio and git version control
  - Communication Meetings, Slack and emails for communication
  - Implementation
4. Features
  - Android Application
  - Displaying text, images and playing audio files
  - Being Interactive with end user (Taking inputs from user)
  - Mute and Unmute the audio
  - Provide flexibility to the Visual Novel Creator

## Use case

### **Visual Novel Engine -**

This engine is used to create Visual Novels which can be used by the mid-term users to create the novels and the final user reads the visual novel.

Three actors - **Admin, Creator, Player**

### **Success scenarios -**

Creator creating a visual novel using the visual novel engine provided without any issues.

Usecase 1 - Reading or Following the User Guide

Description - User should read the User Guide/Help document to understand how to Create the visual novel or Read the Novel.

Users Involved - Creator  
Player

Usecase 2 - Creating the Visual Novel with only text

Description - User should pass proper inputs such as (text document, images for background and audio files if any necessary) to the Visual Novel

Engine. Engine will interpret the input provided and generates the output apk file.

Users Involved - Creator

Usecase 3 - Creating the Visual Novel with only text and background images

Description - User should pass proper inputs such as (text document, images for background) to the Visual Novel

Engine. Engine will interpret the input provided and generates the output apk file.

Users Involved - Creator

Usecase 4 - Creating the Visual Novel which includes text, background images and audio files

Description - User should pass proper inputs such as (text document, images for background and audio files if any necessary) to the Visual Novel

Engine. Engine will interpret the input provided and generates the output apk file.

Users Involved - Creator

Usecase 5 - Reading the Visual Novel

Description - End user should install the visual novel file in his mobile and read or interact with the visual novel successfully without any interruptions.

Users Involved - Player

Usecase 6 - Creating the standalone visual novel engine

Description - Developer creates a engine which takes input from the creator and creates the visual novel.

Users Involved - Admin

Usecase 7 - Admin supports if there are any issues in the engine  
Description - Admin supports the Novel engine if any issue raises when the novel is created by the developer.  
Users Involved - Admin

Usecase 8 - Admin should create an engine which should support with only text script created  
Description - Admin should create an customized engine which will take the input of script which consists only text.  
Users Involved - Admin

Usecase 9 - Admin should create an engine which should support with images script  
Description - Admin should create an customized engine which will take the input of script which consists only image files.  
Users Involved - Admin

Usecase 10 - Admin should create an engine which should support with audios script  
Description - Admin should create an customized engine which will take the input of script which consists only audio files.  
Users Involved - Admin

#### **Alternate scenarios**

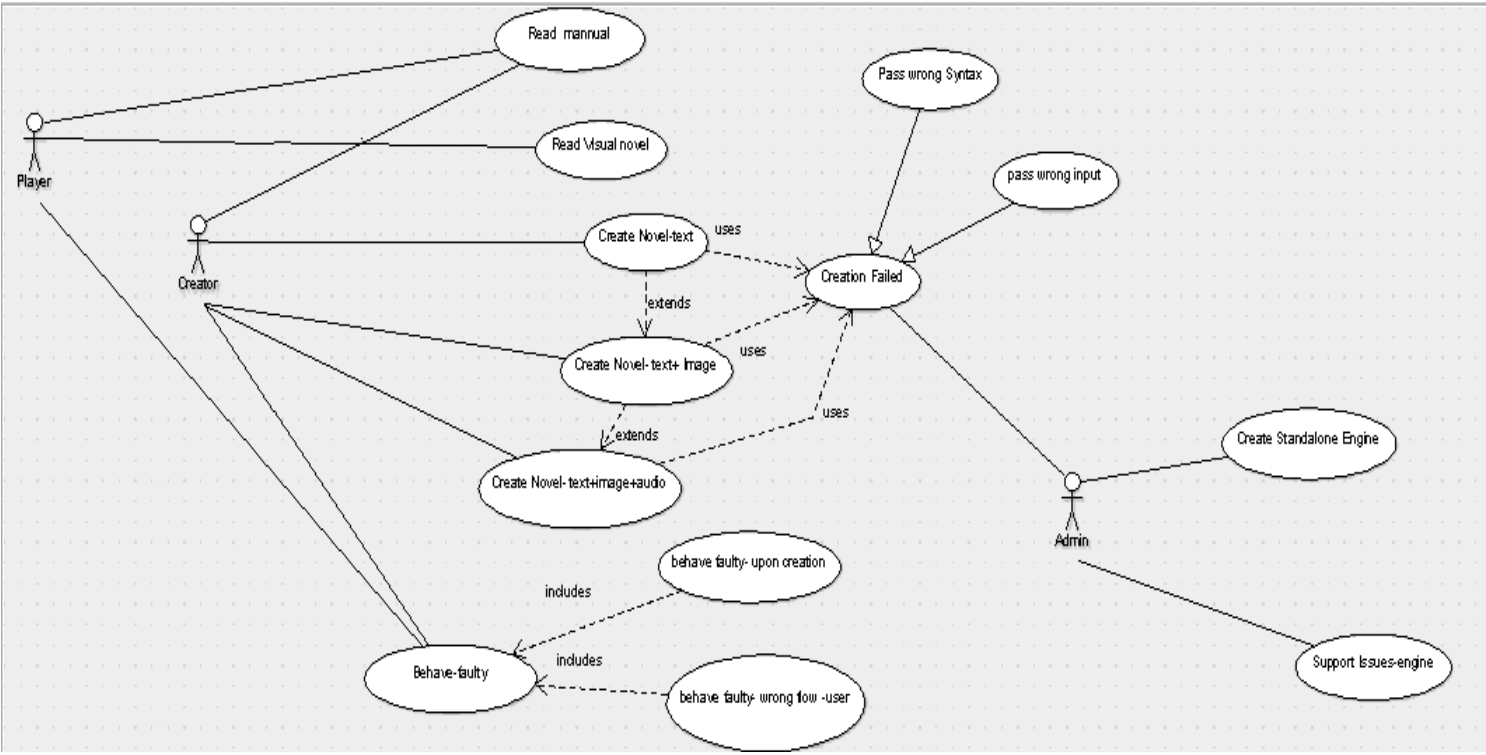
Usecase 11 - Incorrect input to the Novel engine  
Description - Creator passes incorrect input to the engine.  
Users Involved - Creator & Admin

Usecase 12 - Wrong Syntax passed as an input  
Description - Creator passes wrong syntax which is not supported by the visual novel engine.  
Users Involved - Creator & Admin

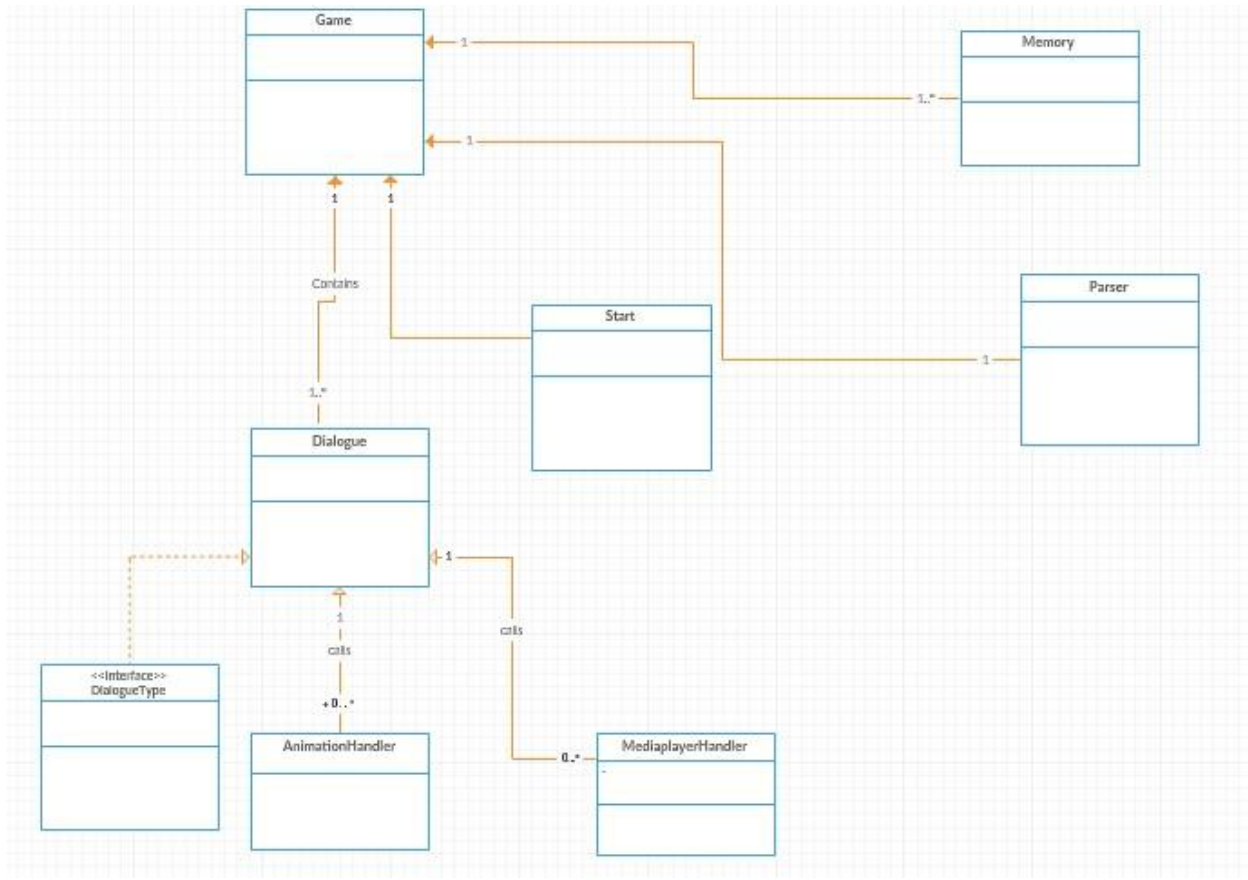
Usecase 13 - Issue with the Visual Novel created  
Description - Incorrect behaviour of the visual novel which is created by the User.  
Users Involved - Creator

Usecase 14 - Issue with the Visual Novel created as wrong flow of novel  
Description - Incorrect behaviour of the visual novel which is created by the User.  
Users Involved - Creator

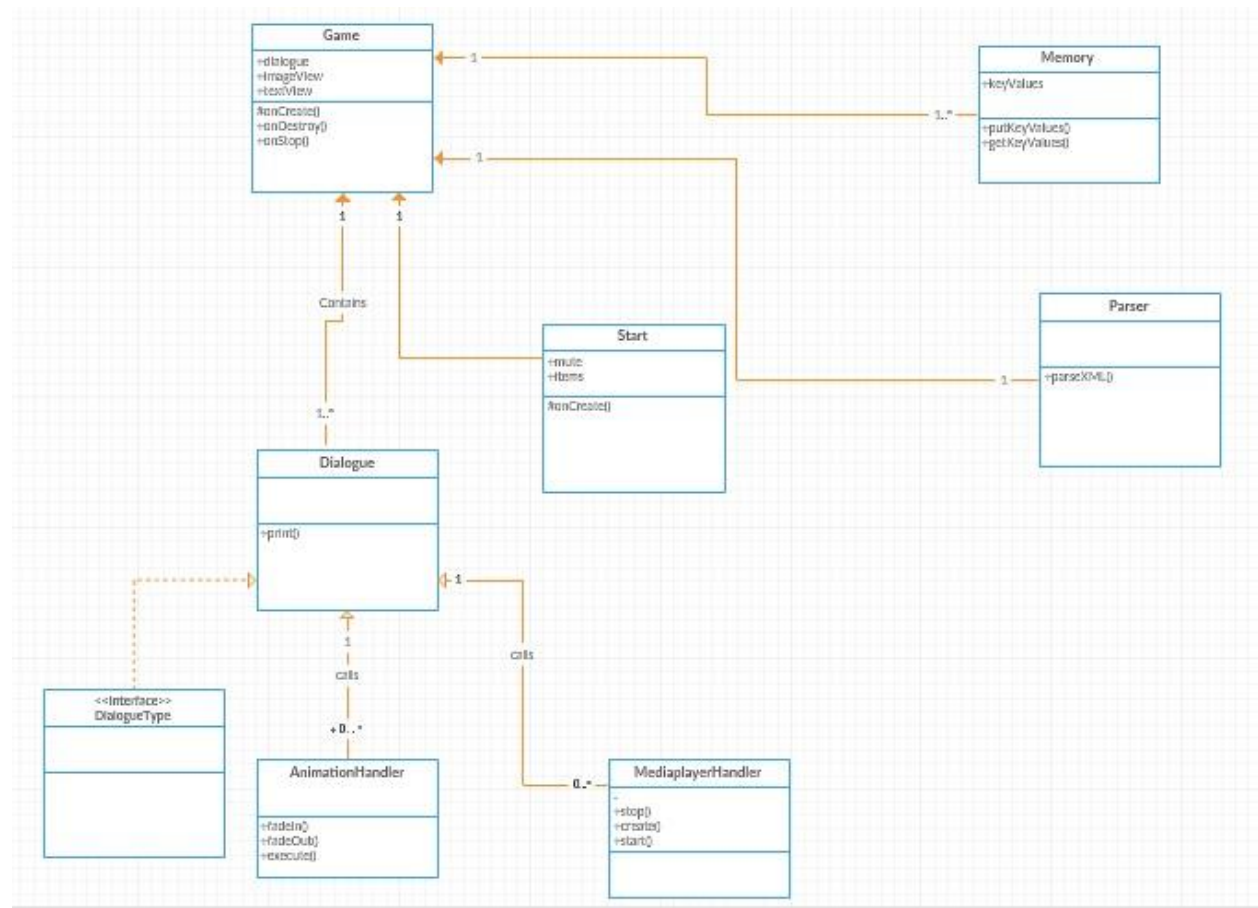
Use Case Diagram



## Domain Model



## Design Model



## System Sequence Diagram

Please excuse us for not so good quality of the image.

### SEQUENCE DIAGRAM

