PROBLEM STATEMENT

HackerRank Practice > Data Structures > Linked Lists > Cycle Detection

Problem | Submissions | Leaderboard | Discussions

A linked list is said to contain a cycle if any node is visited more than once while traversing the list. Given a pointer to the head of a linked list, determine if it contains a cycle. If it does, return 1. Otherwise, return 0.

Example

$head$ refers to the list of nodes $1 \rightarrow 2 \rightarrow 3 \rightarrow NULL$

The numbers shown are the node numbers, not their data values. There is no cycle in this list so return 0.

$head$ refers to the list of nodes $1 \rightarrow 2 \rightarrow 3 \rightarrow 1 \rightarrow NULL$

There is a cycle where node 3 points back to node 1, so return 1.

Function Description

Complete the has_cycle function in the editor below.

It has the following parameter:

- SinglyLinkedListNode pointer head: a reference to the head of the list

Returns

- int: 1 if there is a cycle or 0 if there is not

Note: If the list is empty, $head$ will be null.

Input Format

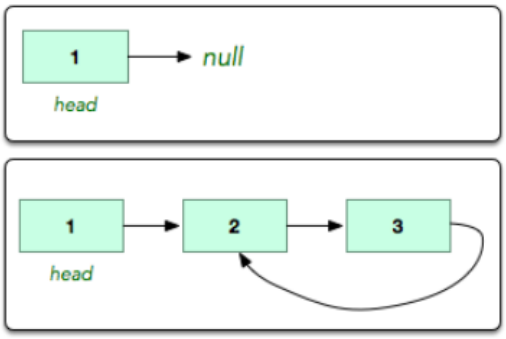
The code stub reads from stdin and passes the appropriate argument to your function. The custom test cases format will not be described for this question due to its complexity. Expand the section for the main function and review the code if you would like to figure out how to create a custom case.

Constraints

- $0 \leq$ *list size* ≤ 1000

Sample Input

References to each of the following linked lists are passed as arguments to your function:



Sample Output

```
0
1
```

Explanation

1. The first list has no cycle, so return 0.
2. The second list has a cycle, so return 1.

PROGRAM USED TO SOLVE THE PROBLEM STATEMENT

```
#include <assert.h>
#include <limits.h>
#include <math.h>
#include <stdbool.h>
#include <stddef.h>
#include <stdint.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

char* readline();

typedef struct SinglyLinkedListNode SinglyLinkedListNode;
typedef struct SinglyLinkedList SinglyLinkedList;

struct SinglyLinkedListNode {
    int data;
    SinglyLinkedListNode* next;
};

struct SinglyLinkedList {
    SinglyLinkedListNode* head;
    SinglyLinkedListNode* tail;
};

SinglyLinkedListNode* create_singly_linked_list_node(int n
ode_data) {
    SinglyLinkedListNode* node = malloc(sizeof(SinglyLinke
dListNode));

    node->data = node_data;
    node->next = NULL;

    return node;
}

void insert_node_into_singly_linked_list(SinglyLinkedList*
* singly_linked_list, int node_data) {
    SinglyLinkedListNode* node = create_singly_linked_list
_node(node_data);
```

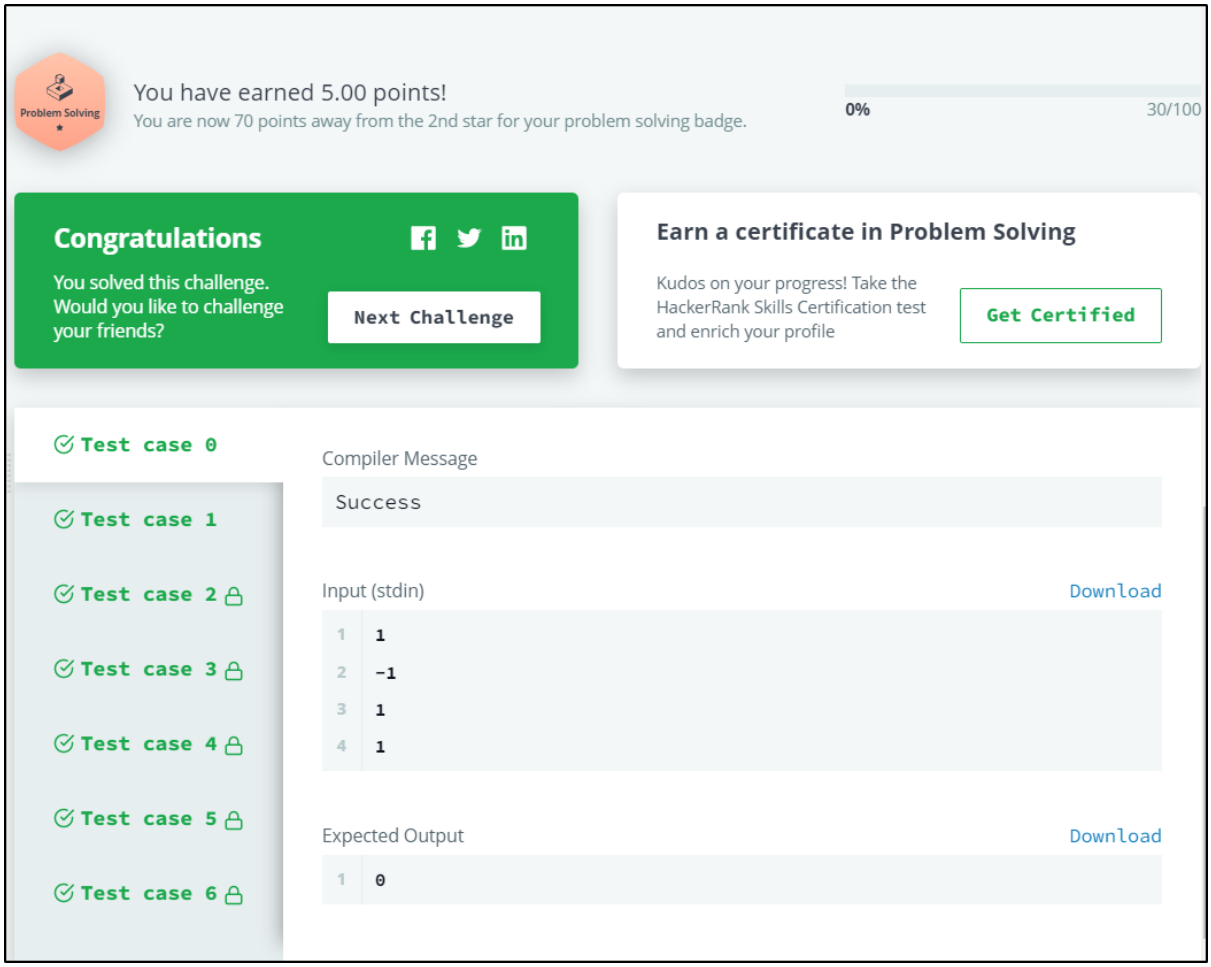
```
    if (!(*singly_linked_list)->head) {
        (*singly_linked_list)->head = node;
    } else {
        (*singly_linked_list)->tail->next = node;
    }

    (*singly_linked_list)->tail = node;
}

void print_singly_linked_list(SinglyLinkedListNode* node,
char* sep, FILE* fptr) {
    while (node) {
        fprintf(fptr, "%d", node->data);

        node = node->next;

        if (node) {
            fprintf(fptr, "%s", sep);
        }
    }
}

void free_singly_linked_list(SinglyLinkedListNode* node) {
    while (node) {
        SinglyLinkedListNode* temp = node;
        node = node->next;

        free(temp);
    }
}

// Complete the has_cycle function below.

/*
 * For your reference:
 *
 * SinglyLinkedListNode {
 *     int data;
 *     SinglyLinkedListNode* next;
 * };
 *
```

```
 */
bool has_cycle(SinglyLinkedListNode* head) {
    int count = 0;
    SinglyLinkedListNode *temp = head;
    while (temp!=NULL) {
        temp = temp->next;
        ++count;
        if (count>1000) {
            return true;
        }
    }
    return false;
}
int main()
{
    FILE* fptr = fopen(getenv("OUTPUT_PATH"), "w");

    char* tests_endptr;
    char* tests_str = readline();
    int tests = strtol(tests_str, &tests_endptr, 10);

    if (tests_endptr == tests_str || *tests_endptr != '\0'
) { exit(EXIT_FAILURE); }

    for (int tests_itr = 0; tests_itr < tests; tests_itr++
) {
        char* index_endptr;
        char* index_str = readline();
        int index = strtol(index_str, &index_endptr, 10);

        if (index_endptr == index_str || *index_endptr !=
'\0') { exit(EXIT_FAILURE); }

        SinglyLinkedList* llist = malloc(sizeof(SinglyLink
edList));
        llist->head = NULL;
        llist->tail = NULL;

        char* llist_count_endptr;
        char* llist_count_str = readline();
        int llist_count = strtol(llist_count_str, &llist_c
ount_endptr, 10);
```

```
        if (llist_count_endptr == llist_count_str || *llis
t_count_endptr != '\0') { exit(EXIT_FAILURE); }

        for (int i = 0; i < llist_count; i++) {
            char* llist_item_endptr;
            char* llist_item_str = readline();
            int llist_item = strtol(llist_item_str, &llist
_item_endptr, 10);

            if (llist_item_endptr == llist_item_str || *ll
ist_item_endptr != '\0') { exit(EXIT_FAILURE); }

            insert_node_into_singly_linked_list(&llist, ll
ist_item);
        }

        SinglyLinkedListNode* extra = create_singly_linked
_list_node(-1);
        SinglyLinkedListNode* temp = llist->head;

        for (int i = 0; i < llist_count; i++) {
            if (i == index) {
                extra = temp;
            }

            if (i != llist_count-1) {
                temp = temp->next;
            }
        }

        temp->next = extra;

        bool result = has_cycle(llist->head);

        fprintf(fptr, "%d\n", result);
    }

    fclose(fptr);

    return 0;
}
```

```
char* readline() {
    size_t alloc_length = 1024;
    size_t data_length = 0;
    char* data = malloc(alloc_length);

    while (true) {
        char* cursor = data + data_length;
        char* line = fgets(cursor, alloc_length - data_len
gth, stdin);

        if (!line) { break; }

        data_length += strlen(cursor);

        if (data_length < alloc_length - 1 || data[data_le
ngth - 1] == '\n') { break; }

        size_t new_length = alloc_length << 1;
        data = realloc(data, new_length);

        if (!data) { break; }

        alloc_length = new_length;
    }

    if (data[data_length - 1] == '\n') {
        data[data_length - 1] = '\0';
    }

    data = realloc(data, data_length);

    return data;
}
```

TEST CASES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0%
30/100
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Test case 0
Test case 1
Test case 2
Test case 3
Test case 4
Test case 5
Test case 6
Compiler Message
Success
Input (stdin)
Download
1 1
2 -1
3 1
4 1
Expected Output
Download
1 0