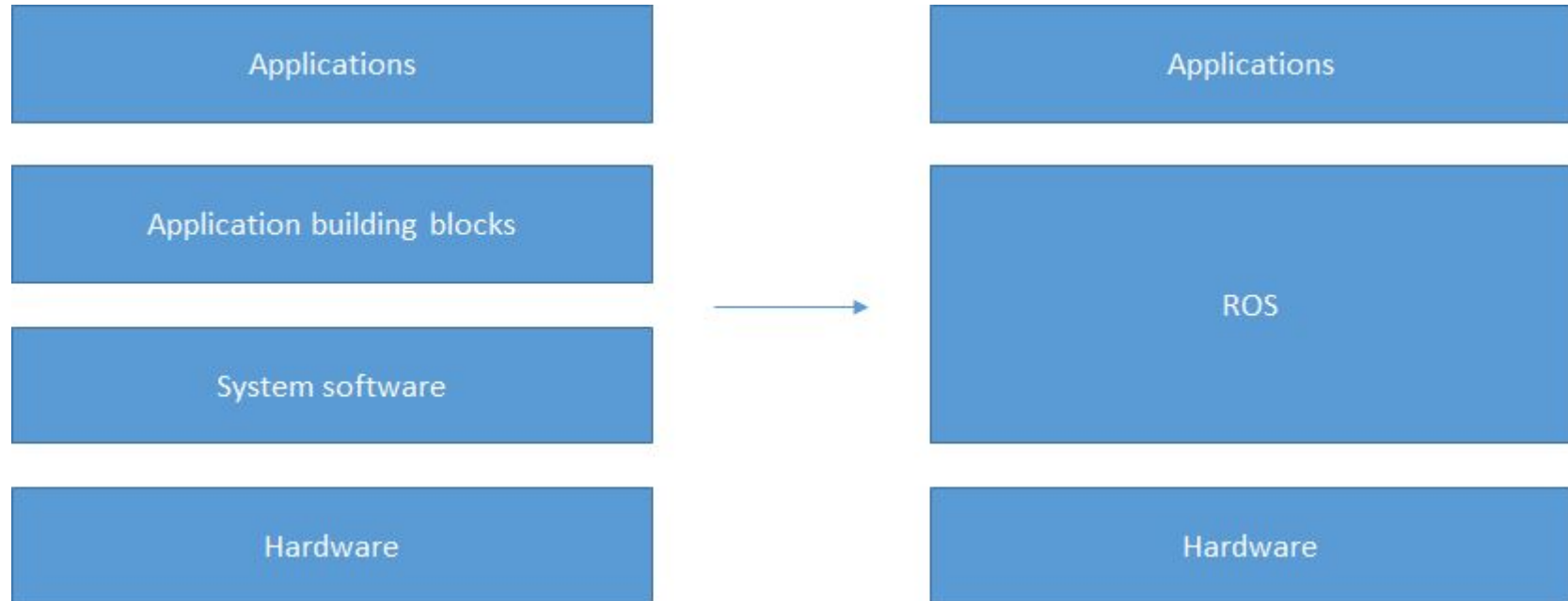




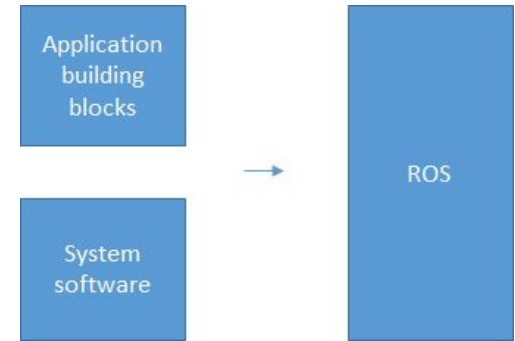
Intro to Robot Operating System

PC ecosystem vs. Robotics ecosystem



What is ROS?

- Open source, Free
- Runs in Linux/Ubuntu
- Agent (node) based
- Peer to Peer Message passing
 - Publish/Subscribe Topics
 - Services
- Support multiple languages (C++, Python, Java, Lisp...)
- Low level device abstraction - GPS, Camera, LIDAR ... (Hardware agnosticism)
- Application building blocks such as SLAM, Object recognition, Arm path planning, ...
- Software management (compiling, packaging)
- Remote communication and control

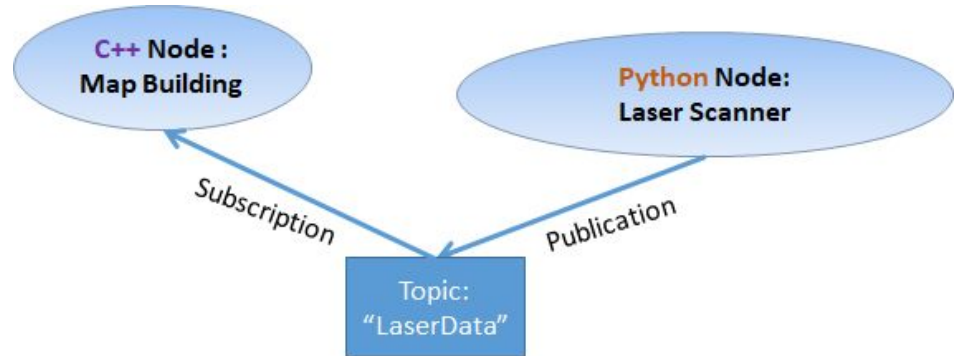


Multiple Language Support

- ROS is implemented natively in each target language.
- Language-independent Interface Definition Language (IDL) for defining messages

File:
PointCloud.msg

```
Header header
Points32[] pointsXYZ
int32 numPoints
```



Supported Robots



Nao



Willowgarage PR2



Baxter



Care-o-Bot



Toyota Helper



Gostai Jazz



Robonaut



Peoplebot



Kuka YouBot



Guardian



Husky A200



Summit



Turtlebot



Erratic



Qbo



AR.Drone



Miabot



AscTec



Lego NXT



Pioneer



SIA 10D

A lot more on <http://www.ros.org/wiki/Robots>

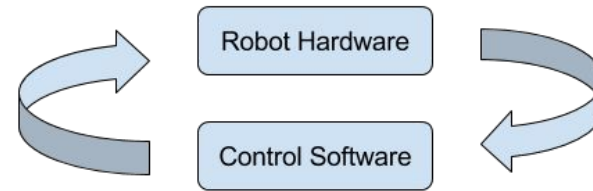
Sensors

- 1D/2D/3D rangefinders
 - Sharp IR range finder
 - Hokuyo, SICK laser scanners
 - Microsoft Kinect
 - Velodyne
- Cameras
 - monocular and stereo
 - USB and Ethernet
- Force/torque/touch sensors
- Motion capture systems
- Pose estimation (IMU/GPS)
- Audio/Speech recognition
- RFID
- Sensor/actuator interfaces: Arduino, ...



Conventional Robotics Software

1. Input from robot
2. Make decision based on goal
3. Send command to robot
4. Repeat



Problems

- The world is asynchronous
- Decisions are complex

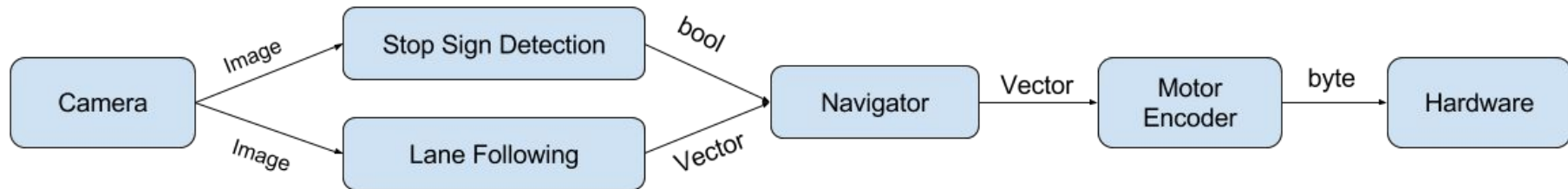
```
loop()
{
    ...
    Image image = camera.getImage();
    Vec2D vec =
    getLaneDirection(image);
    if (!lidar.obstacleExists())
        moveToward(vec);
    ...
}
```

Robot Operating System



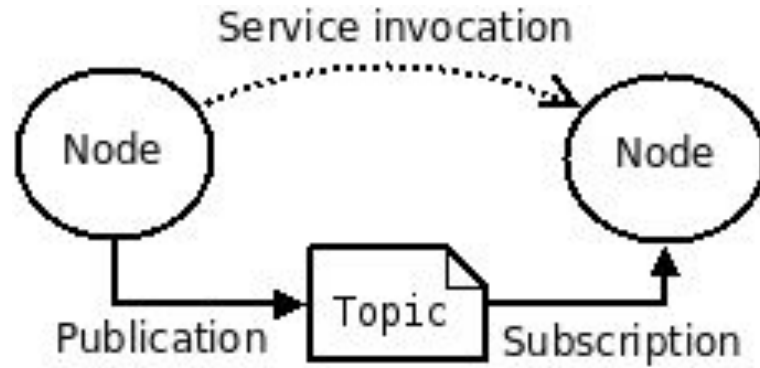
The Solution

- Event (Message) based
 - Publisher / Subscriber
- Modular
 - Nodes are concurrent processes
 - Hardware abstraction



ROS Node & Message Communication

- A Process
- Combined using message passing via publishers and subscribers

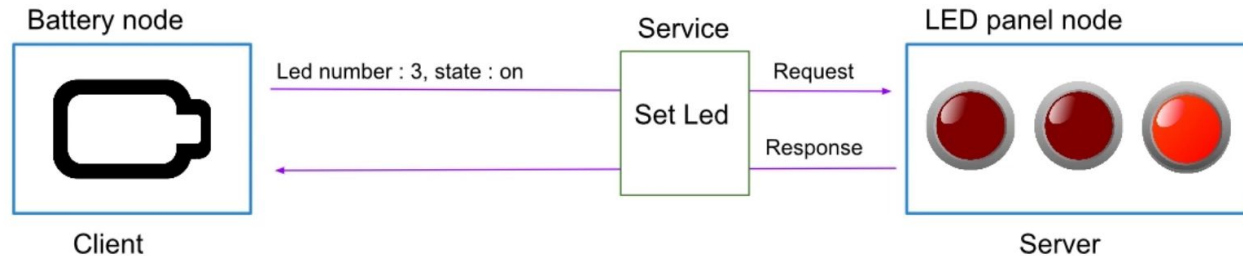


Publish/Subscribe

- Asynchronous
- A subscriber may however be set to synchronous mode and the publisher will be blocked until the subscriber catches up.

ROS Services

- A ROS service is a client/server system
- Synchronous – await for response
- For requiring quick actions
- One message type for Request, another message type for Response
- Can have multiple clients for a service server



Why ROS? (1)

- The robots (controllers including RPI & LEGO EV3, sensors, and actuators) around the world love Linux/ROS
- Doesn't matter if everything is different. language-agnostic
- Something may fail, but not everything
- Concurrent resource handling
- ROS is light
- Everything is modular
- Great simulation tools such as Gazebo, Rviz
- Open source project maintained by many people; The ROS Community is growing
- Sell ROS robots without any licence fee

Why ROS? (2)

- Good architecture for CPS and IoT
- Learning a different software architecture
- Max. P & Q
- LTU ACTor team is looking for new members for 2019-20 year