# Hands - On Lab Workshop

3.

### **AREA OF TRIANGLE**

Write a function that takes the base and height of a triangle and return its area.

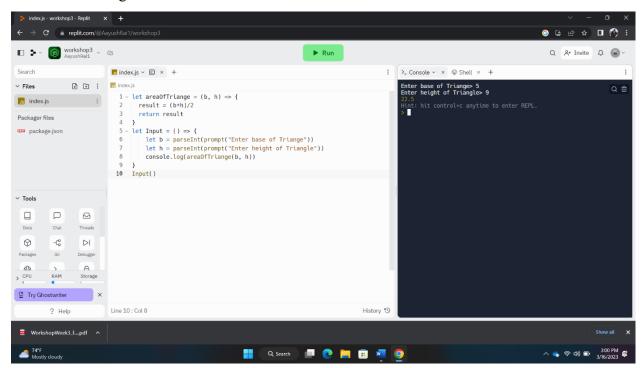
### Example:

Area oftriangle  $(3, \longrightarrow 4)$  6

Area of triangle  $(7, \longrightarrow 8)$  28

#### Notes

- Area of triangle is (base \* height)/2
- Don't forget to return the result

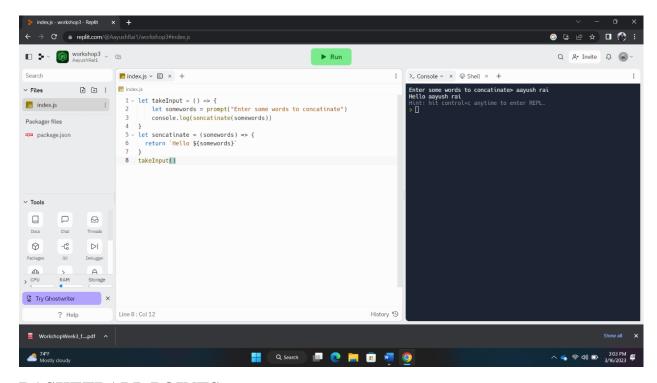


## **RETURN SOMETHING TO ME!**

Write a function that returns the string "something" joined with a space " " and the given argument.

# **Examples**

giveMeSomething("is better than nothing") → "something is better than nothing"
giveMeSomething("Bob Jane") → "something Bob Jane" giveMeSomething("something") →
"something something"

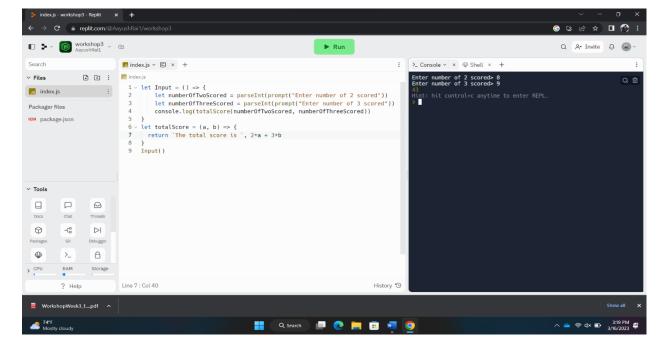


## **BASKETBALL POINTS**

You are counting points for a basketball game, given the amount of 2 – pointer scored and 3 – pointer scored, find the final points for the team and return the value.

# Example:

points  $\longrightarrow$  (3,5) 3\*2 + 5\*3 = 21points  $\longrightarrow$  (1,1) 5



### LESS THAN 100?

Given two numbers, return true if the sum of both numbers is less than 100.

Otherwise return false.

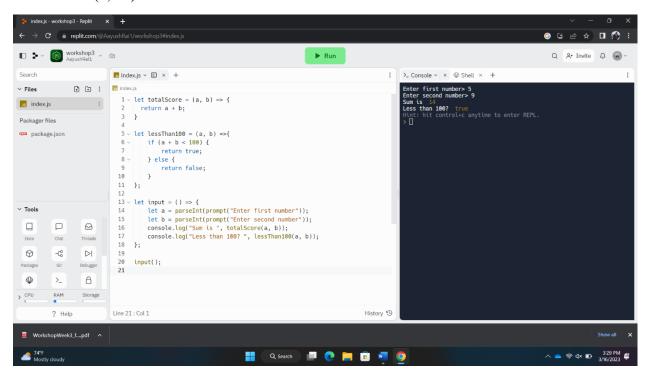
# **Examples**

lessThan100(22, 15)  $\rightarrow$  true

// 22 + 15 = 37 lessThan 100(83,

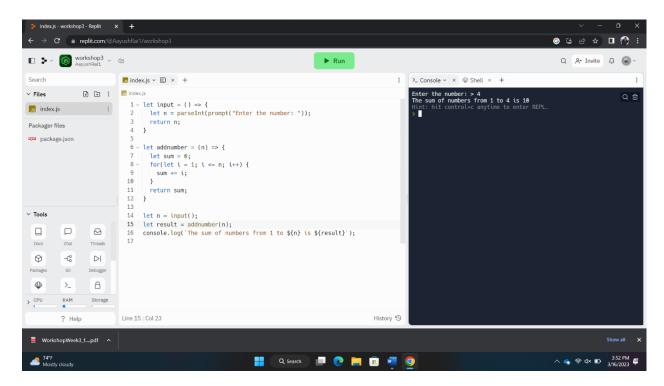
34)  $\rightarrow$  false // 83 + 34 = 117

lessThan100(3, 77)  $\rightarrow$  true



## ADD UPTO THE NUMBER FROM A SINGLE NUMBER

Create a function that takes a number as an argument. Add up all the numbers from 1 to the number you passed to the function. For example, if the input is 4 then your function should return 10 because 1+2+3+4=10



## ANY PRIME NUMBER IN RANGE

Create a function that return true if there is at least one prime number in the given range(n1 to n2) inclusive, false otherwise.

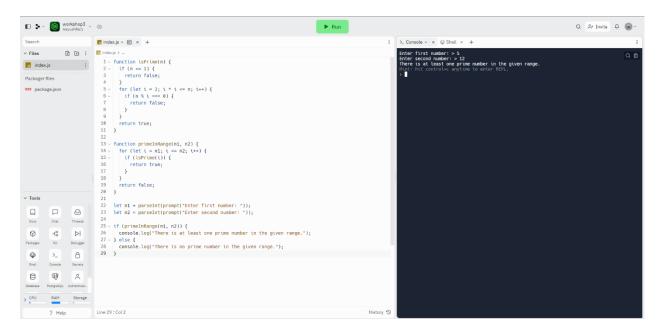
# **Example:** primeInRange(10,15)

→ true

// prime number is range : 11, 13 primeInRange(3,1)

— true

// prime number is range : 3, 5



# **ODDISH VS. EVENISH**

Create a function that determines whether a number is Oddish or Evenish. A number is Oddish if the sum of all of its digits is odd, and a number is Evenish if the sum of all of its digits is even. If a number is Oddish, return "Oddish". Otherwise, return "Evenish".

For example, oddishOrEvenish(121) should return "Evenish", since 1 + 2 + 1 = 4. oddishOrEvenish(41) should return "Oddish", since 4 + 1 = 5.

# **Examples**

```
oddishOrEvenish(43) \rightarrow "Oddish"

// 4 + 3 = 7 //

7 % 2 = 1

oddishOrEvenish(373) \rightarrow "Oddish"

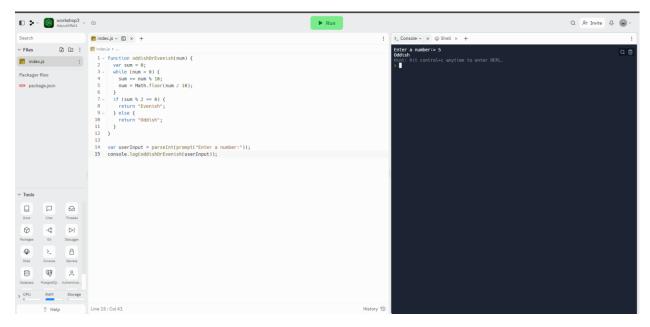
// 3 + 7 + 3 = 13 //

13 % 2 = 1

oddishOrEvenish(4433) \rightarrow "Evenish"

// 4 + 4 + 3 + 3 = 14

// 14 % 2 = 0
```



### LEFT SHIFT BY POWERS OF TWO

The left shift operation is similar to multiplication by powers oftwo.

Sample calculation using the left shift operator (<<):

$$10 \ll 3 = 10 * 2^3 = 10 * 8 = 80$$
  
 $-32 \ll 2 = -32 * 2^2 = -32 * 4 = -128$   
 $5 \ll 2 = 5 * 2^2 = 5 * 4 = 20$ 

Write a function that mimics (without the use of <<) the left shift operator and returns the result from the two given integers.

# **Examples**

```
shiftToLeft(5, 2) \rightarrow 20

shiftToLeft(10, 3) \rightarrow 80

shiftToLeft(-32, 2) \rightarrow -128

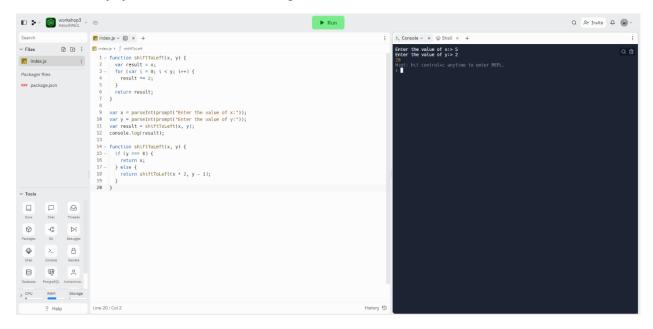
shiftToLeft(-6, 5) \rightarrow -192

shiftToLeft(12, 4) \rightarrow 192

shiftToLeft(46, 6) \rightarrow 2944 Notes
```

• There will be no negative values for the second parameter y.

- This challenge is more like recreating the left shift operation, thus, the use of the operator directly is prohibited.
- Alternatively, you can solve this challenge via recursion.



### **CONVERT A NUMBER TO BASE-2**

Create a function that returns a base-2 (binary) representation of a base-10 (decimal) string number. To convertis simple: ((2) means base-2 and (10) means base-10) 010101001(2) = 1 + 8 + 32 + 128.

Going from rightto left, the value of the most right bit is 1, now from that every bit to the left will be x2. The values of an 8 bit binary number are (256, 128, 64, 32, 16, 8, 4, 2, 1).

# **Examples**

```
binary(1) → "1"

// 1*1 = 1 binary(5)

→ "101" // 1*1 +

1*4 = 5 binary(10)

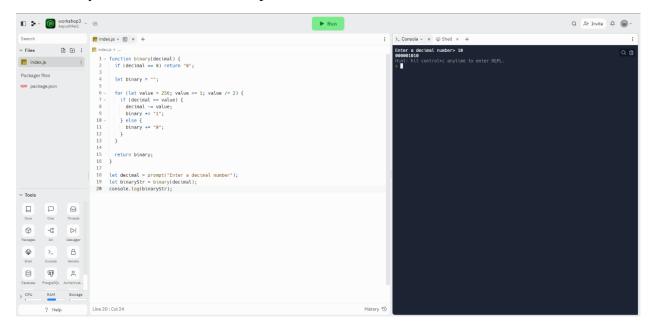
→ "1010"

// 1*2 + 1*8 = 10
```

Notes

• Numbers will always be below 1024 (notincluding 1024).

- The && operator could be useful.
- The strings will always go to the length at which the mostleft bit's value gets bigger than the number in decimal.
- If a binary conversion for 0 is attempted, return "0".



## **GUESSING GAME**

Generate a random number (do research) and store it in a variable. Write a program to take input from the user and tell them whether their guessed number is correct, greater or lesser than the original number. (100 - number of guesses) is the score of user. The program is expected to terminate once the number is guessed. Number should be between 1 - 100.

### Example:

Random number generated by computer: 54

User input: 34

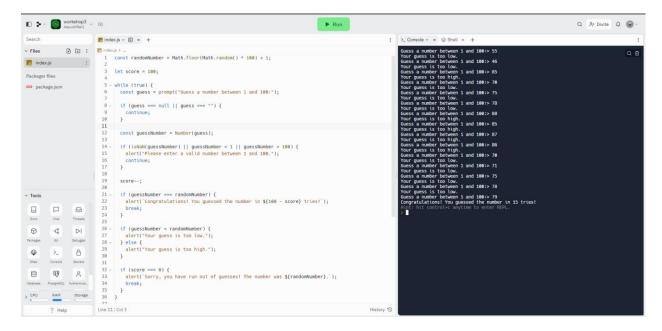
// lesser than original number

User input: 67

// greater than original number

User input: 54

// congratulations!!! The number you guessed matched the original number. Your score is 97!



### HIGHER ORDER ARRAY METHODS

Const age = [23,34,12,54,23,54,11,9,29,17,15,19,20,21,13,7]

- a. Filter the array of age who can apply for citizenships
- b. Find the average age of a given array Const companies = [

```
{ name: "ABC", category: "Finance", start: 1981, end: 2004 },
    { name: "XYZ", category: "Retail", start: 1991, end: 20012 },
    { name: "DGF", category: "Finance", start: 1976, end: 2008 },
    { name: "LFT", category: "Retail", start: 1971, end: 1979 },
    { name: "MND", category: "Retail", start: 1995, end: 2010 },
    { name: "HCK", category: "Technology", start: 1987, end: 2011 },
    { name: "BMC", category: "Technology", start: 1989, end: 2009 },
    { name: "TIC", category: "Retail", start: 1993, end: 2005 },
    { name: "NAC", category: "Technology", start: 1991, end: 2010 },
    { name: "ITC", category: "Finance", start: 1998, end: 2016 }
};
```

- a. Filter the retail companies
- b. Get the 80s companies from the array
- c. Get the companies that lasted for 10 or more years

