

Email Client Application Report

Computer Networks Lab 2

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1 Introduction

The objective of this project is to develop a Python-based email client application capable of sending and receiving emails using the `smtplib` and `imaplib` libraries. The application should establish a TCP connection with an email server, communicate using SMTP and IMAP protocols, send email messages, fetch unread emails, and close the connection.

2 System Requirements

2.1 Software Requirements

- Python 3.x
- Required libraries:
 - `smtplib`
 - `imaplib`
 - `email`
 - `tkinter`
 - `threading`
- SMTP and IMAP servers (`smtp.gmail.com`, `imap.gaim.com`)

3 Implementation Details

3.1 Sending Emails

The application uses `smtplib` and `email.mime.multipart` to send emails. The following parameters are required:

- Sender email and password
- Recipient email
- Email subject and body

Listing 1: Sending Emails

```
def send_email():
    sender_email = sender_email_entry.get()
    sender_password = sender_password_entry.get()
    recipient_email = recipient_email_entry.get()
    subject = subject_entry.get()
    body = body_text.get("1.0", tk.END)

    try:
        msg = MIMEMultipart()
        msg['From'] = sender_email
        msg['To'] = recipient_email
        msg['Subject'] = subject
        msg.attach(MIMEText(body, 'plain'))

        server = smtplib.SMTP(SMTP_SERVER, SMTP_PORT)
        server.starttls()
        server.login(sender_email, sender_password)
        server.sendmail(sender_email, recipient_email, msg.as_string())
        server.quit()
        messagebox.showinfo("Success", "Email sent successfully!")
    except Exception as e:
        messagebox.showerror("Error", f"Failed to send email: {e}")
```

3.2 Receiving Emails

The application fetches unread emails from the inbox using `imaplib`. The email body is extracted and displayed in the inbox area.

Listing 2: Receiving Emails

```
def receive_email():
    global stop_receiving
    stop_receiving = False

    def fetch_emails():
        email_address = receiver_email_entry.get()
        email_password = receiver_password_entry.get()

        try:
            mail = imaplib.IMAP4_SSL(IMAP_SERVER, IMAP_PORT)
```

```

mail.login(email_address, email_password)
mail.select('inbox')

while not stop_receiving:
    result, data = mail.search(None, 'UNSEEN')
    email_ids = data[0].split()

    for email_id in email_ids:
        result, msg_data = mail.fetch(email_id, '(RFC822)')
        raw_email = msg_data[0][1]
        msg = email.message_from_bytes(raw_email)
        sender = msg['From']
        subject = msg['Subject']
        body = ""

        if msg.is_multipart():
            for part in msg.walk():
                if part.get_content_type() == "text/plain":
                    body = part.get_payload(decode=True).decode()
                    break
        else:
            body = msg.get_payload(decode=True).decode()

        show_notification(f"New Email from {sender}", f"Subject: {subject}")

    mail.logout()
except Exception as e:
    messagebox.showerror("Error", f"Failed to receive email: {e}")

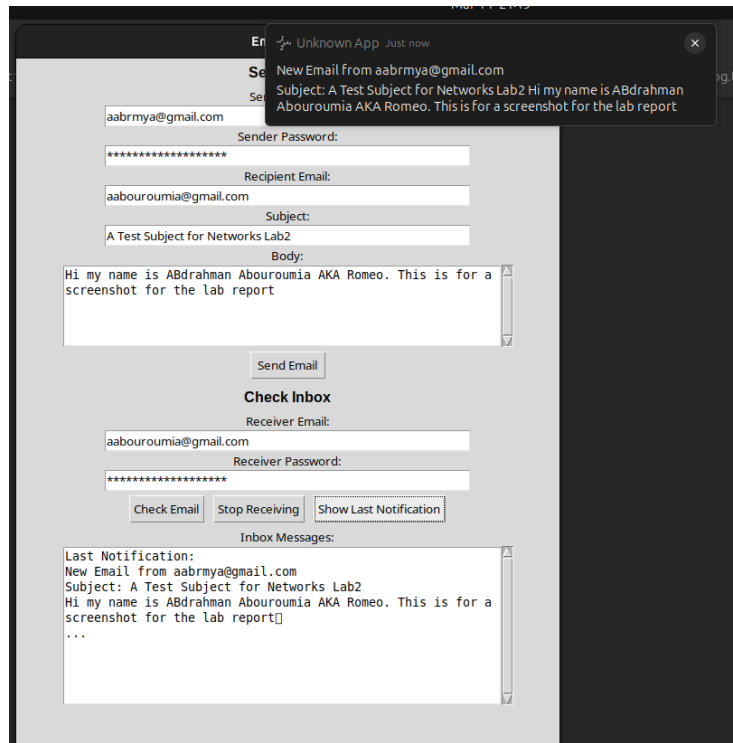
threading.Thread(target=fetch_emails, daemon=True).start()

```

4 Graphical User Interface (GUI)

The application features a GUI built with **tkinter**. Users can:

- Input sender and receiver email credentials
- Compose and send emails
- Fetch unread emails
- Receive push notifications for new emails



Screenshot of the Email Client GUI

5 Testing and Results

The application was tested with multiple email accounts and SMTP/IMAP servers:

- Successfully sent and received emails
- Implemented error handling for incorrect credentials
- Push notifications worked correctly

6 References

- SMTP Protocol: <https://tools.ietf.org/html/rfc5321>
- IMAP Protocol: <https://tools.ietf.org/html/rfc3501>