**Wheelers of Decay**

The Wheelers of Decay have been founded approximately 20 year ago by two brothers. Shortly after the club was established the club became more and more criminal. Whereby in the early years the club was more a less a reservoir for small-time criminals, the focus switched over the years, so that the Wheelers are now open to all kind of crime.

Nearly two years ago, a harmless conflicts with the Shamans ended in a bloody slaughter in which the club lost over 30 club members. Since then, the Shamans are sworn enemies of the Wheelers.

You have been promoted to the new President of this Motorcycle club…now it’s your challenge to bring back the glory of the old days.

**Bonus Attributes:** All members gain melee damage +1

**Shamans**

This Cult developed itself by splitting up from a group of pathfinders. Whereby the ambitions of this group is more or less unknown, the inner core of it still persists.

Living outside the city for decades, the cruel rituals of the cult members were more a less unknown. Since the conflict with the Wheelers, the cult is forced to establish itself within the city to preserve the chance of leaving the conflict as the winner.

As the Guru of the cult died during an accident while performing a ritual, it is now your time to become the leader of the Shamans.

**Bonus Attributes:** All members gain strength +1

**CNG9**

These group ex-soldiers was established after a four members of a local military special unit had a conflict about how sever the rules of the law should be interpreted. Well known for their brutality and cruelness, they were finally dishonorable dismissed.

Obsessed with the idea to keep up the law, the CNG9 members commit all kind of crimes to ensure that their idea of justice is in place.  
Because they see themselves as “Guardians of law”, the CNG9 are in a heavy conflict with the Tragosa.

After the squad leader of the CNG9 members were killed, it is now your time to bring the law to the streets.

**Bonus Attributes:** All members gain +1 in heavy weapons.

**Tragosa**

This tight organized, mafia like organization gains it’s inspiration from well-known Asian mafia clans, like the Triads.

In a group in which honor and glory are the most important attributes for a member and violations of the club laws are often punished with death penalty, cruelty is a widely spread attribute among the members.

After the Harakiri of the former Oyabun of the Tragosa, it is now your time to become the new Oyabun.

**Bonus Attributes:** All members gain +1 in Intuition.