Alex Banning October 8, 2019 Programming Assignment 1 Computer Networks

Part 1: Wireshark Lab

1) My browser is running HTTP 1.1

47 2.917012	10.0.0.201	128.119.245.12	HTTP	623 GET /wireshark-labs/HTTP-wireshark-file1.html HTTP/1.1
51 3.020461	128.119.245.12	10.0.0.201	HTTP	540 HTTP/1.1 200 OK (text/html)

2) US English

Accept-Language: en-US,en;q=0.9\r\n

3) My computer: 10.0.0.201

Server: 128.119.245.12

```
Internet Protocol Version 4, Src: 10.0.0.201, Dst: 128.119.245.12
```

4) Status Code: 200

HTTP/1.1 200 OK\r\n

5) Last modified: Wed, Oct. 09th 2019 5:53:01 GMT

```
Last-Modified: Wed, 09 Oct 2019 05:53:01 GMT\r\n
```

6) 128 bytes

```
Accept-Ranges: bytes\r\n
Content-Length: 128\r\n
```

7) No, all of the headers are in the raw data.

Part 2: UDP Ping Program

Server Console Output:

```
alex@bletchleyPark:~/Documents/School/Senior/FirstSemester/Networks/PingAssignment$ python UDP_Ping_Server.py
PING: 0 TUE OCT 8 22:37:15 2019
PING: 1 TUE OCT 8 22:37:16 2019
PING: 2 TUE OCT 8 22:37:16 2019
PING: 3 TUE OCT 8 22:37:16 2019
PING: 3 TUE OCT 8 22:37:16 2019
PING: 4 TUE OCT 8 22:37:16 2019
PING: 5 TUE OCT 8 22:37:16 2019
PING: 5 TUE OCT 8 22:37:17 2019
PING: 6 TUE OCT 8 22:37:17 2019
PING: 7 TUE OCT 8 22:37:18 2019
PING: 8 TUE OCT 8 22:37:18 2019
PING: 9 TUE OCT 8 22:37:19 2019
```

Client Console Output

```
alex@bletchleyPark:~/Documents/School/Senior/FirstSemester/Networks/PingAssignment$ python UDP_Ping_Client.py
Message Lost.
Packet time: 0.000140
PING: 1 TUE OCT 8 22:37:16 2019
Packet time: 0.000065
PING: 2 TUE OCT 8 22:37:16 2019
Packet time: 0.000063
PING: 3 TUE OCT 8 22:37:16 2019
Packet time: 0.000061
PING: 4 TUE OCT 8 22:37:16 2019
Message Lost.
Message Lost.
Packet time: 0.000101
PING: 7 TUE OCT 8 22:37:18 2019
Message Lost.
alex@bletchleyPark:~/Documents/School/Senior/FirstSemester/Networks/PingAssignment$
Code:
## @filename: UDP Ping Client.py
## @author: Alex Banning
## @assignment: UDP Ping
## @date: October 9th, 2019
## @description: UDP Client side for ping program. Sends 10 packets to localhost server
          And records the RTT time for each packet.
##
#!/usr/bin/env python2
# -*- coding: utf-8 -*-
import random
import time
from socket import *
## Define consts
clientSocket = socket(AF INET, SOCK DGRAM)
address = ('localhost', 12000)
## Only send necessary packets
for ProgramCNT in range(10):
  data = "Ping: " + str(ProgramCNT) + " " + time.asctime()
  clientSocket.sendto(data.encode(), address)
  timeCNTStart = time.time()
  clientSocket.settimeout(1)
  try:
    returnMessage, returnAddress = clientSocket.recvfrom(1024)
    timeCNTEnd = time.time()
    timeCNT = timeCNTEnd - timeCNTStart
    print ("Packet time: %6.6f\n" % (timeCNT))
    print (returnMessage.decode())
  except:
    print ("Message Lost.")
clientSocket.close()
```