Individual Diary of Abanob Tawfik

Z5075490

10	Α.		1 ~	01	\circ
12	Α	pri	12	UI	8.

12 April	2018		
	What Did I Do Yesterday?	What will I Do Today?	Is anything in my way?
	NOTHING PROJECT WISE	NOTHING PROJECT WISE	Assignment 2
-	Worked on Assignment 2	Finish up my code for a* and work on the heuristic	
14 April	2018		
_	What Did I Do Yesterday?	What will I Do Today?	Is anything in my way?
_	Starting thinking of design features for the project	Since I have no group members as I can't attend the tutorial due to my surgery I will try to at least pre-think of a design structure	Assignment 2
16 April	2018		
<u>-</u>	What Did I Do Yesterday?	What will I Do Today?	Is anything in my way?
	NOTHING PROJECT WISE	NOTHING PROJECT WISE	Assignment 2
	Worked all on assignment 2 very close to finishing have very few touch-ups and it should be good	Try to finish up more of my A* have to fix my heuristic to give best path cost	
16 April	2018		
-	What Did I Do Yesterday?	What will I Do Today?	Is anything in my way?
-	Finished Assignment 2 WOOO, that was a long hard hurdle (NOTHING PROJECT WISE)	Look up more on algorithms that allow generation for grids, thinking up more on design I have a few ideas	Other immediate deadlines but I am dedicating time for this project

What Did I Do Yesterday?

What will I Do Today?

Is anything in my way?

Still recovering from surgery (2) (2) but I thought up of a few design ideas I will expand on

Draw out how I want this game to work, try to visualise it before I code it, think of features to add, I have a few ideas im thinking of how I want to implement including, sounds on hitting a obstacle or making invalid move, a score system based on time taken to complete scaled on the difficulty, a algorithm to generate boards based on user difficulties, I want to also make the user choose their car if possible but this is all predesign will vary greatly when I go to implement it

Recovery from surgery and immediate deadlines still no group as I could not attend the tutorial due to my recovery but hopefully I get one soon

19 April 2018

What Did I Do Yesterday?

What will I Do Today?

Is anything in my way?

Got assigned into my group found my group mates!!! Created a group repository and a facebook group and got to know my group.
Started talking about project, nothing major just asked how is everyone going with the course and assignment 2 progress

NOTHING PROJECT WISE

immediate deadlines for my other courses I can't currently commit time and I have a problem with assignment 2 I am putting full attention to finishing Recovery from surgery and assignment 2 might need a complete recoding

22 April 2018

What Did I Do Yesterday?

What will I Do Today?

Is anything in my way?

NOTHING PROJECT WISE

I was planning to put full focus on the project because I thought I finished assignment 2 and had nothing in the way but I need to do major revamping to assignment 2

NOTHING PROJECT WISE

I have to remake my assignment 2 design completely as I did not follow A* algorithm and I did a greedy search based on a non-admissible heuristic and after a lot of reading decided to revamp entire assignment Recovery from surgery and assignment 2 need to code the A* properly and think of an admissible heuristic What Did I Do Yesterday?

What will I Do Today?

Is anything in my way?

NOTHING PROJECT WISE

this redesign of assignment 2 has me stressing out and looking at screens too long causing eye pains, im trying to finish assignment 2 and understand the A* algorithm and lecture notes better

NOTHING PROJECT WISE

I hope I can finish assignment 2 A* search working even without a heuristic just giving me the optimal path, but I'm having a bit of trouble understanding the lecture notes and the <n',p+e> stuff it's very hard to wrap my head around especially since my brain is still working with the old algorithm

Recovery from surgery and assignment 2 need to code the A* properly and making this algorithm work without infinitely looping

26 April 2018

What Did I Do Yesterday?

What will I Do Today?

Is anything in my way?

NOTHING PROJECT WISE

I FINALLY FINISHED
MY A* IT WORKS AND
GIVES ME THE BEST
PATH, NO HEURISTIC
BUT IT WORKS PRAISE
THE LAWD, finally
understand A* search
which is a great relief as
it is a very useful
algorithm to know

NOTHING PROJECT WISE

Making a heuristic so my costs for the path aren't over-estimated and my nodes expanded aren't a ridiculously high number something admissible and optimal.

Assignment 2 but after this and my COMP2121 work, I will put all my focus into this project I have a design structure I want to work on