

Alexandria University - Faculty of Engineering
Computer Systems Engineering Department

Lap Assignment 1 Report

Shell and System Calls

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Code Organization:

Functional programming paradigm is adapted. Command line input is read and parsed into a command and parameters. Command is checked and executed in a new process (system call) . Parent process waits or continues operating based on a given parameter "&" at the end of command line input.

Functions:

int get_shell_variable(char * variable)

get shell variable value, check if shell variable exists in the variables array
return index of value in the values array if found else -1

bool is_env_variable(char * variable)

check if a given variable is an environmental variable or not based on a predefined list of environmental variables.

void display_history()

open history file, display commands history

void append_history(char *command)

add a command to the end of history file

void append_log()

add a log to the end of log file

bool is_blank(char str[])

check if string is blank or empty

int parse_command(char * line)

parse a line into a command and parameters "if found"

line : (input) the command line

return 1 if command valid 0 otherwise

void handle_command()

determine the command type

void handle_files_names()

handle file names of executables files

void handle_cd()

execute the change directory command with its parameters

void handle_expression(char* sub)

execute the expression assignment commands

bool handle_variables()

replaces the \$ variables (shell or environmental) by their equivalent values

void exec_command()

execute the command with its parameters

void start_interactive_mode()

start the interactive mode procedures, take user's input, call parser and executer functions

void start_batch_mode(const char *file_name)

start the batch mode procedures, take batch file, read line, append to history and finally call parser and executer functions

void initialize()

initialize variables and values array, counter and handle history and log file directroy

main

checks the operation mode interactive or batch based on the arguments.

Compiling and runing shell:

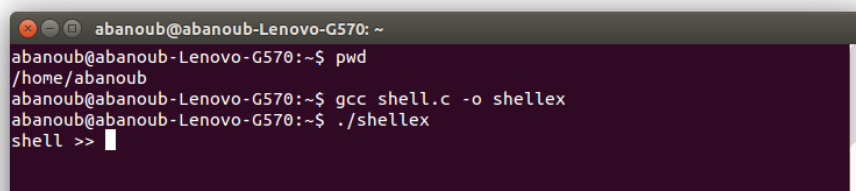
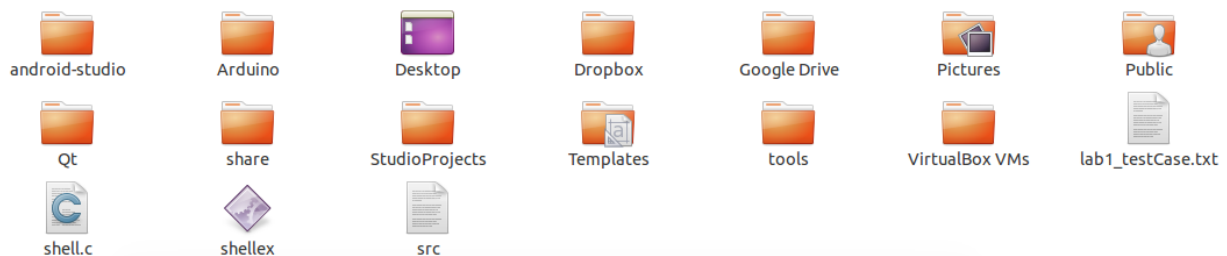
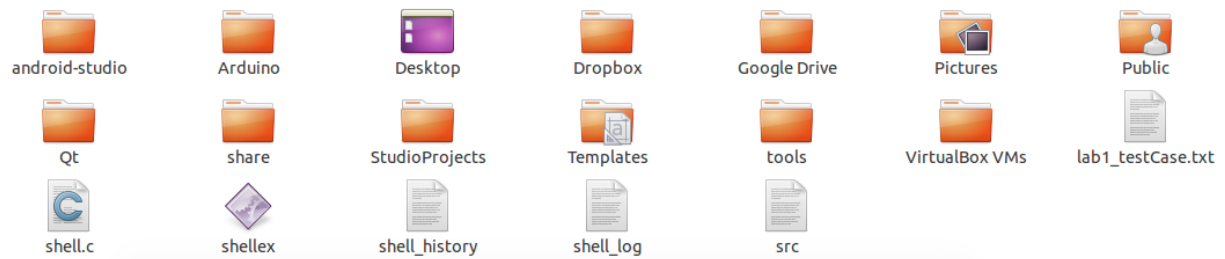


Figure 1 compiling and running shell

Sample Runs:



```
abanoub@abanoub-Lenovo-G570: ~  
abanoub@abanoub-Lenovo-G570:~$ pwd  
/home/abanoub  
abanoub@abanoub-Lenovo-G570:~$ gcc shell.c -o shellex  
abanoub@abanoub-Lenovo-G570:~$ ./shellex  
shell >> ls  
android-studio  Google Drive  Qt  shell_history  Templates  
Arduino         lab1_testCase.txt  share  src  tools  
Desktop        Pictures      shell.c  src~  VirtualBox VMs  
Dropbox        Public       shellex  StudioProjects  
shell >> 
```

Figure 2 ls command

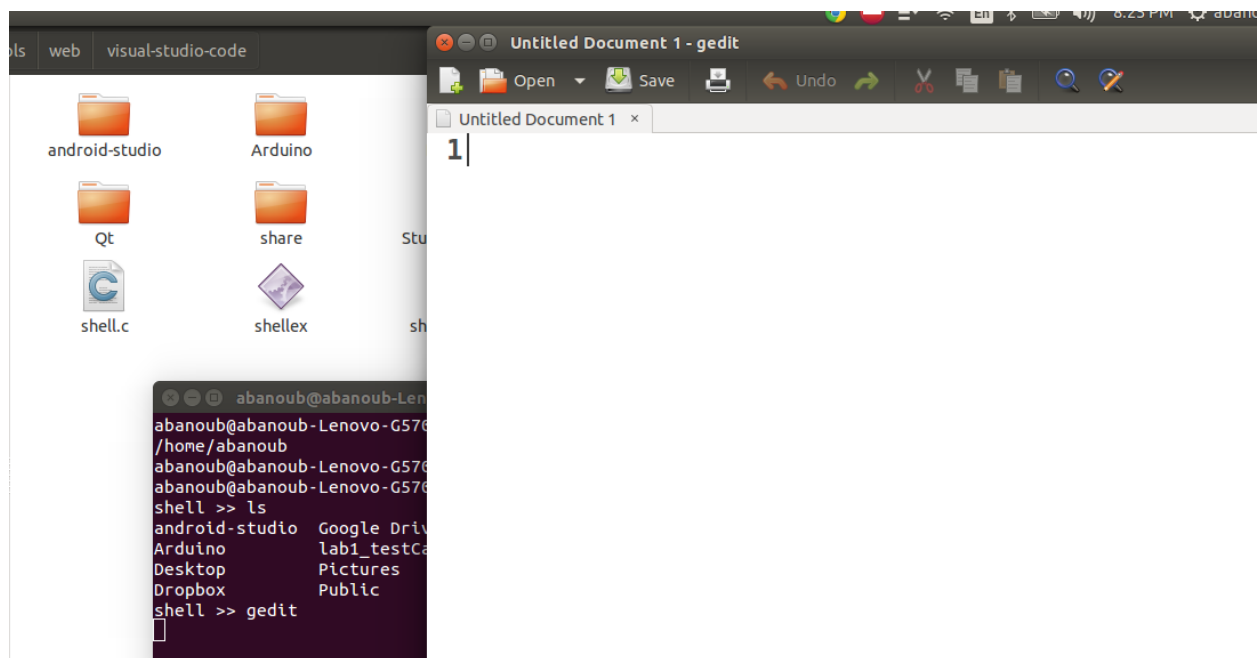


Figure 3 running gedit in foreground

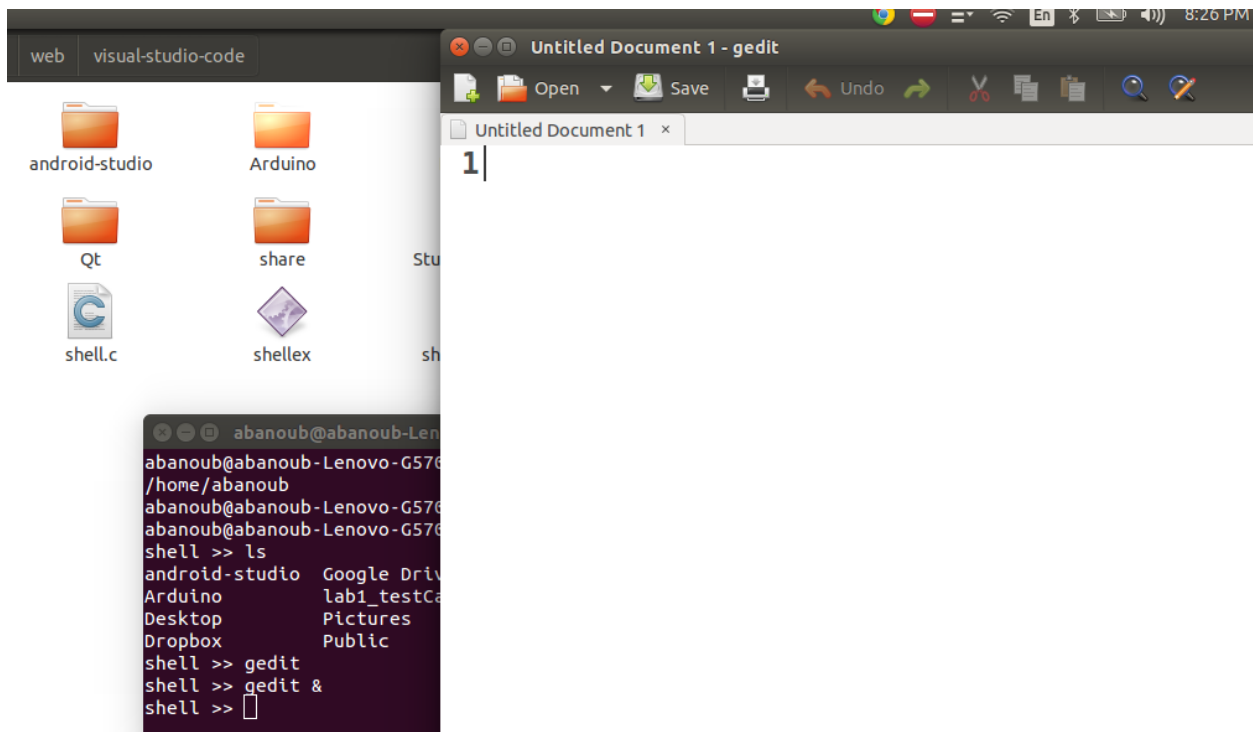


Figure 4 running gedit in background

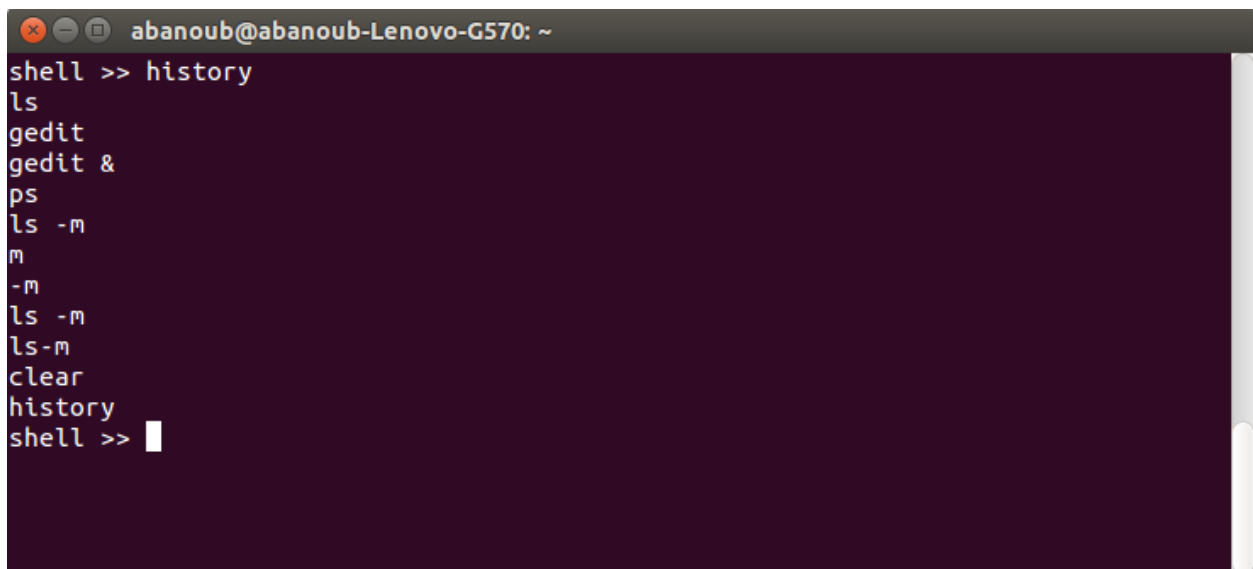


Figure 5 history command

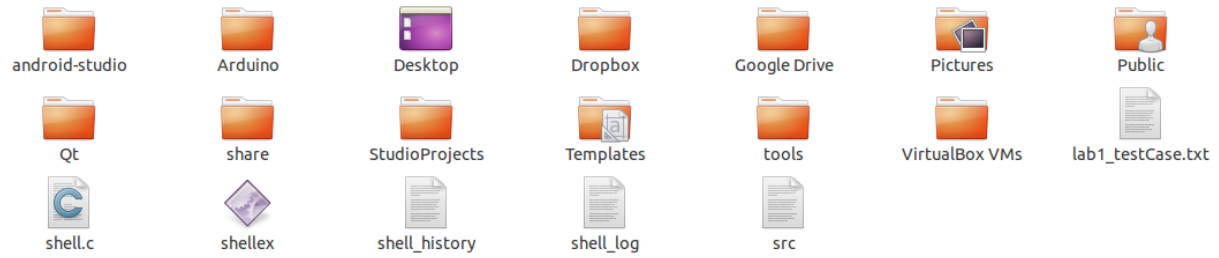


Figure 6 history and log files created after running the shell

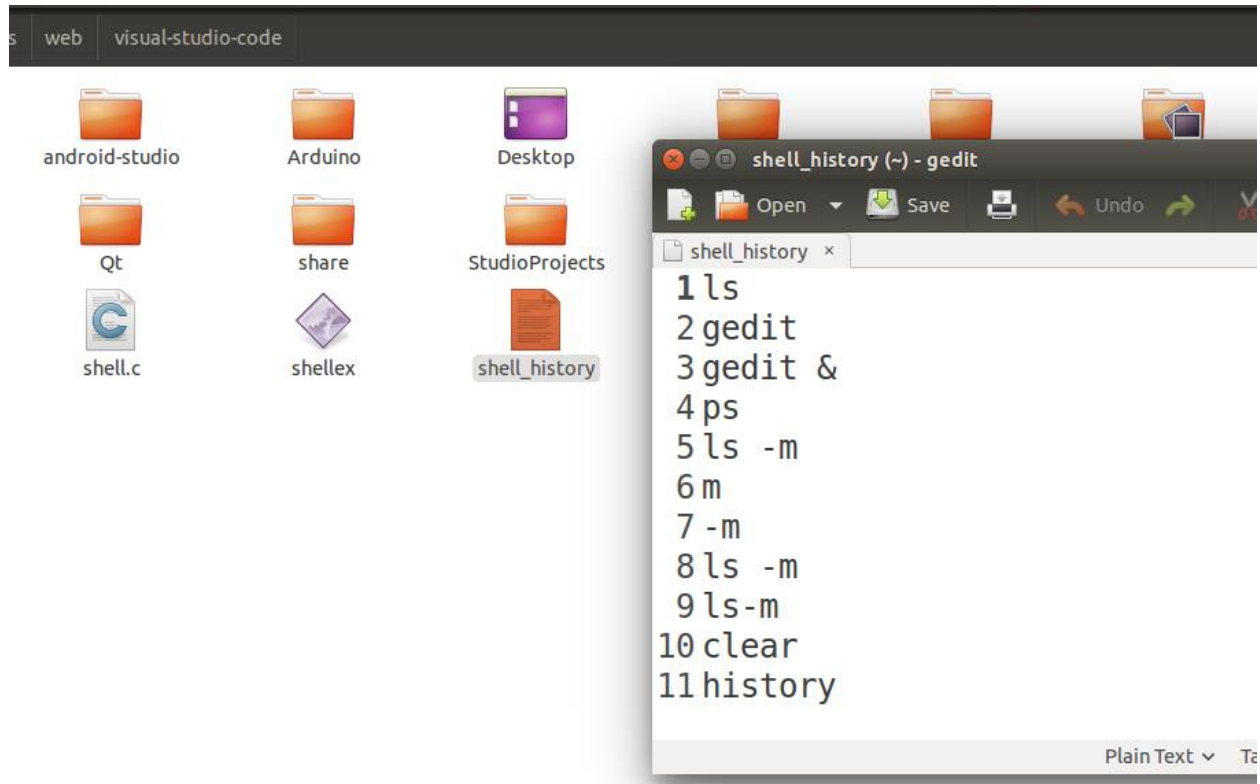


Figure 7 history file

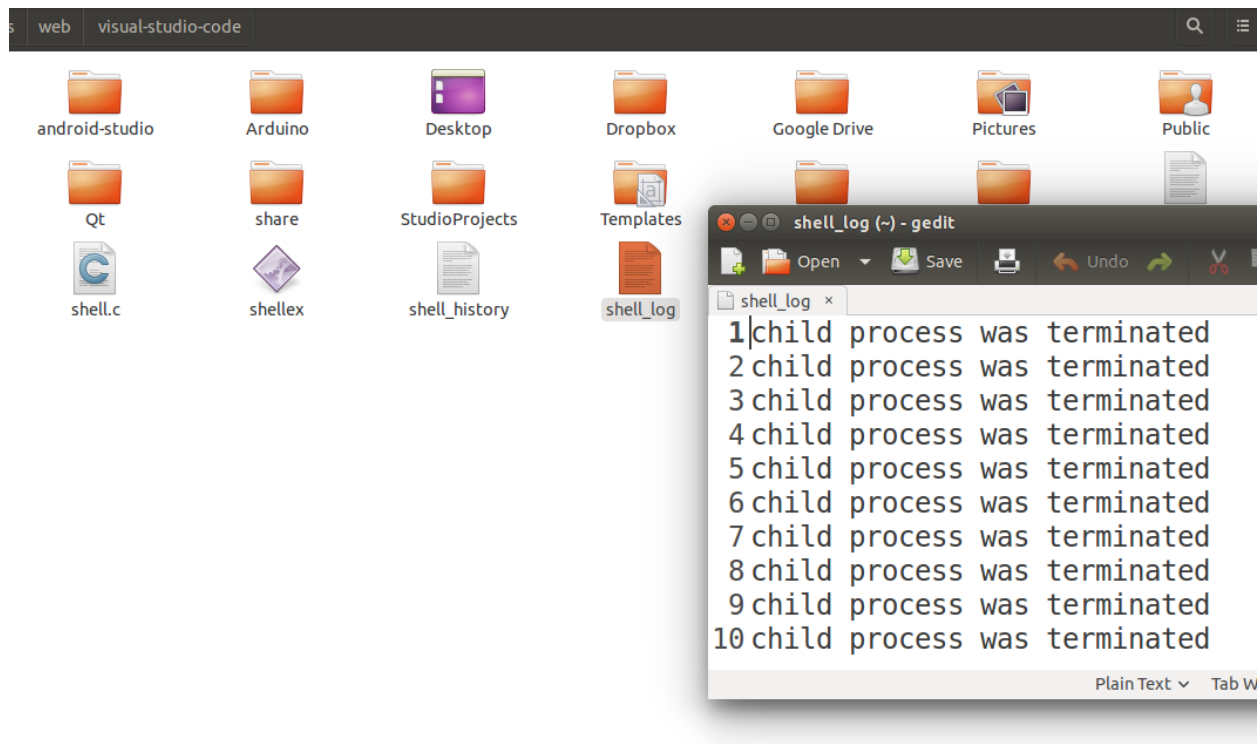


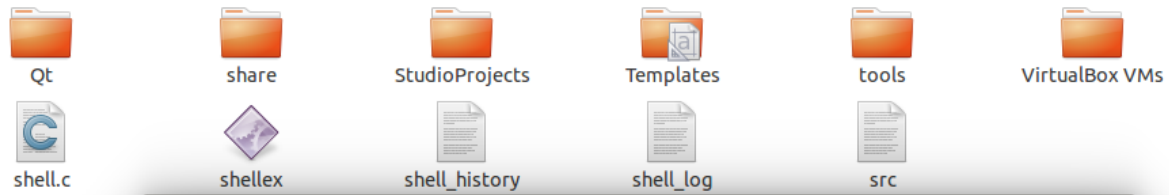
Figure 8 log file

```
abanoub@abanoub-Lenovo-G570: ~  
shell >> ps  
  PID TTY          TIME CMD  
23189 pts/1    00:00:00 bash  
23643 pts/1    00:00:00 shellex  
23683 pts/1    00:00:00 gedit <defunct>  
23899 pts/1    00:00:00 ps  
shell >>
```

Figure 9 ps command

```
abanoub@abanoub-Lenovo-G570: ~  
shell >> pwd  
/home/abanoub  
shell >>
```

Figure 10 pwd command



```
abanoub@abanoub-Lenovo-G570: ~  
abanoub@abanoub-Lenovo-G570:~$ ./shellex  
shell >> cat shell_hisotry  
cat: shell_hisotry: No such file or directory  
shell >> cat shell_history  
ls  
gedit  
gedit &  
ps  
ls -m  
m  
-m  
ls -m  
ls -m  
clear  
history  
clear  
ps  
clear  
pwd  
clear  
cat  
cat shell_hisotry  
cat shell history  
shell >>
```

Figure 11 cat command

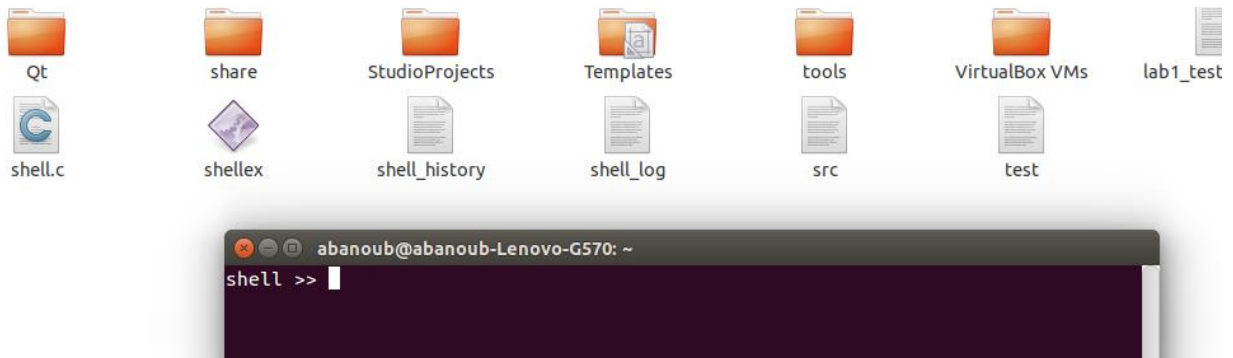
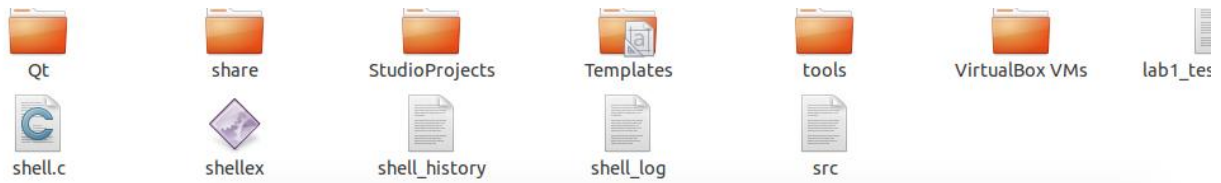


Figure 12 test file exists before deletion



```
abanoub@abanoub-Lenovo-G570: ~  
shell >> rm test  
shell >> 
```

Figure 13 deleting test file using rm command

```
abanoub@abanoub-Lenovo-G570: ~  
shell >> x=55  
shell >> echo $x  
55  
shell >> 
```

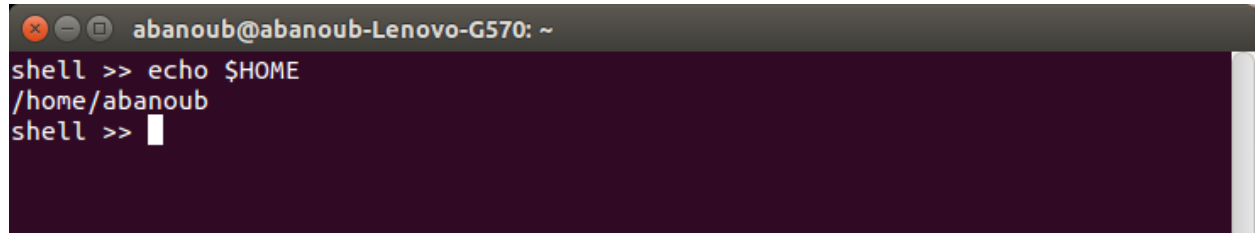
Figure 14 creating shell variables

```
abanoub@abanoub-Lenovo-G570: ~  
shell >> x=55  
shell >> echo $x  
55  
shell >> y=$x  
shell >> echo $y  
55  
shell >> 
```

Figure 15 testing shell variables assignment

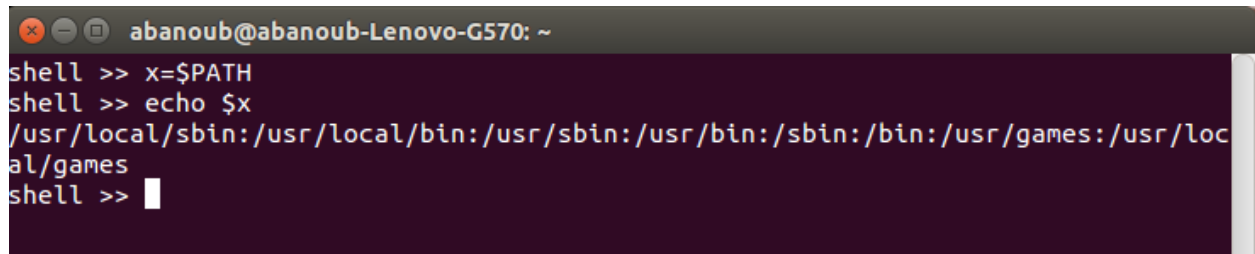
```
abanoub@abanoub-Lenovo-G570: ~  
shell >> echo $PATH  
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games  
shell >> 
```

Figure 16 echo command with system variables



```
abanoub@abanoub-Lenovo-G570: ~  
shell >> echo $HOME  
/home/abanoub  
shell >> 
```

Figure 17 echo command with system variables



```
abanoub@abanoub-Lenovo-G570: ~  
shell >> x=$PATH  
shell >> echo $x  
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games  
shell >> 
```

Figure 18 shell and system variables assignment