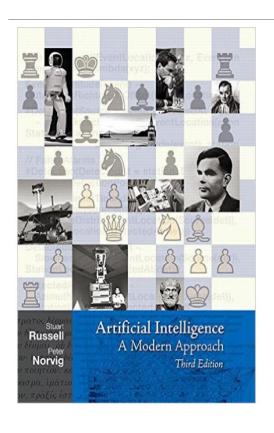


# CS341 Artificial Intelligence

Lecture 1

DR. HEBA MOHSEN

## Textbook



Stuart Russell

Peter Norvig

**Artificial Intelligence: A modern approach** 

Prentice Hall

### Another Textbook

George F. Luger

William A. Stubblefield

**Artificial Intelligence** 

**Structures and Strategies for Complex Problem Solving** 

Addison Wesley Longman, Inc.

# Grading

5<sup>th</sup>-week Quiz: 10%

Midterm: 20%

Class work activities: 10%

Labs and project: 20%

Final: 40%

# What is Intelligence?

For thousands of years, we have tried to understand how we think?

- How the human mind can perceive, understand, predict and manipulate?
- Where does knowledge come from?
- How does knowledge lead to action?
- Can formal rules be used to draw valid conclusions?
- Can non-humans have minds?

# What is Intelligence?

Intelligence is the ability to understand and learn things.

■ *Intelligence* is the ability to acquire and apply knowledge.

# What is Artificial Intelligence?

- Artificial intelligence (AI) may be defined as the branch of computer science that is concerned with the automation of intelligent behavior.
- The field of AI is one of the newest fields in science and engineering which attempts not just to understand but also to build intelligent entities.
- AI involves using methods based on the intelligent behavior of humans to solve complex problems.

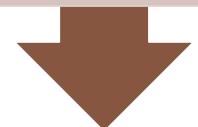
# Computers vs. People

#### What computer can do better than people?

Numerical computation: Fast & accurate

**Information storage:** Voluminous amounts

Repetitive operations: Not getting bored (??)



However, these are mechanical <u>mindless</u> activities, and thus cannot be regarded as *'intelligent'* tasks

# What people can do better than computers?

#### Activities that involve intelligence include:

- Understanding
- Common sense reasoning
- Natural language processing and generation
- Planning & Design
- Learning (e.g. from mistakes, by experience or examples)
- Emotions

# Types of Artificial Intelligence

#### **Thinking Humanly**

Modeling exactly how humans actually think

Cognitive models of human reasoning

#### **Acting Humanly**

Modeling exactly how humans actually act

models of human behavior (what they do, not how they think)

#### **Thinking Rationally**

Modeling how ideal agents "should think"

- models of "rational" thought (formal logic)
- note: humans are often not rational!

#### **Acting Rationally**

Modeling how ideal agents "should act"

- rational actions but not necessarily formal rational reasoning
- > i.e., more of a black-box/engineering approach

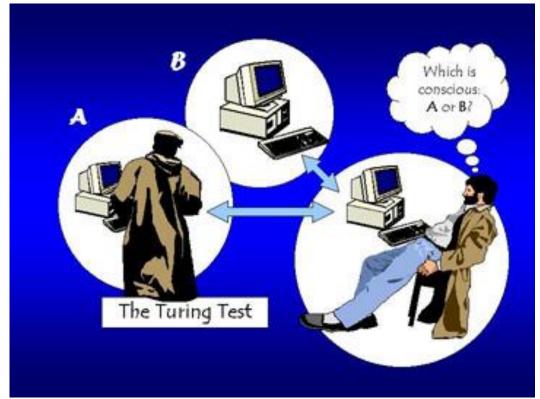
Modern AI focuses on the last definition where success is judged by how well the agent performs

# Acting humanly

The Turing Test by Alan Turing (1950)

Instead of asking, 'Can machines think?', Turing said we should ask, 'Can machines pass a behavior test for intelligence?'

The computer passes the "test of intelligence" if a human, after posing some written questions, cannot tell whether the responses were from a person or not.



# Acting humanly:

Suggested major AI components:

- Language understanding (Natural language processing) to enable it to communicate successfully in English
- *Knowledge* (Knowledge representation) to store what it knows or hears
- Reasoning (Automated reasoning) to use the stored information to answer questions and to draw new conclusions
- Learning (Machine learning) to adapt to new circumstances and to detect and extrapolate patterns

# Thinking humanly: cognitive modeling

To make programs think like humans, we must have some way of determining **how humans think**!!

There are three ways to do this:

- Introspection—trying to catch our own thoughts as they go by
- Psychological experiments—observing a person in action
- Brain imaging—observing the brain in action

**Cognitive science** brings together computer models from AI and experimental techniques from psychology to construct precise and testable theories of the human mind.

# Thinking rationally: "laws of thought"

Aristotle: what are correct arguments/thought processes?

Several Greek schools developed various forms of *logic*: *notation* and *rules of derivation* for thoughts; may or may not have proceeded to the idea of mechanization

Direct line through mathematics and philosophy to modern AI

#### **Problems:**

- 1. Not all intelligent behavior is mediated by logical deliberation
- 2. What is the purpose of thinking? What thoughts should I have?

# Acting rationally: rational agent

Rational behavior: Doing the right thing

The right thing: that which is expected to maximize goal achievement, given the available information

An agent is an entity that perceives and acts.

A **rational agent** acts rationally.

What are the skills needed for a rational agent ??