

وزارة الاتصالات
وتكنولوجيا المعلومات



Report on:

Automotive door control system design

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Submitted To:

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Submitted Date:

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1. Project Requirements

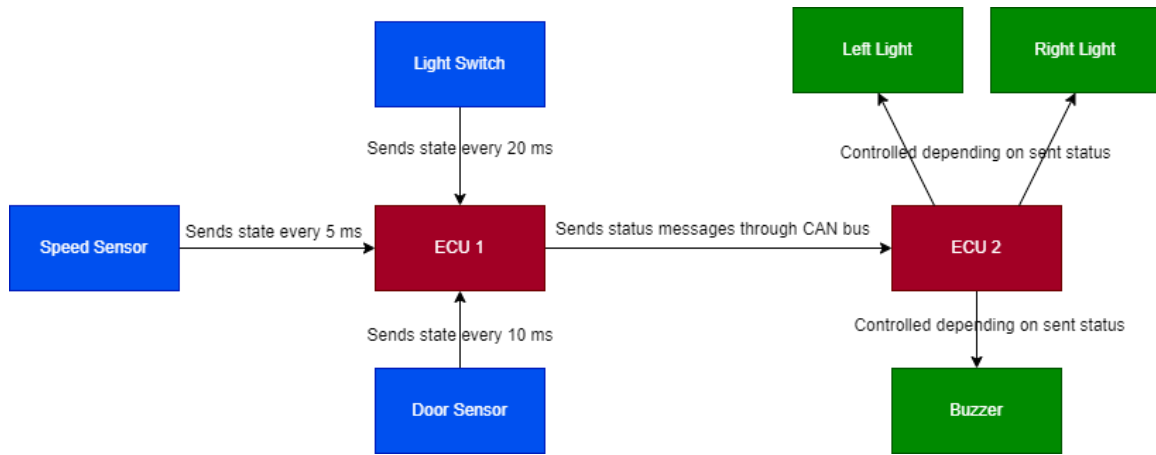
1.1. Hardware Requirements

1. Two microcontrollers connected via CAN bus
2. One Door sensor (D)
3. One Light switch (L)
4. One Speed sensor (S)
5. ECU 1 connected to D, S, and L, all input devices
6. Two lights, right (RL) and left (LL)
7. One buzzer (B)
8. ECU 2 connected to RL, LL, and B, all output devices

1.2. Software Requirements

1. ECU 1 will send status messages periodically to ECU 2 through the CAN protocol
2. Status messages will be sent using Basic Communication Module (BCM)
3. Door state message will be sent every 10ms to ECU 2
4. Light switch state message will be sent every 20ms to ECU 2
5. Speed state message will be sent every 5ms to ECU 2
6. Each ECU will have an OS and application SW components
7. If the door is opened while the car is moving → Buzzer ON, Lights OFF
8. If the door is opened while the car is stopped → Buzzer OFF, Lights ON
9. If the door is closed while the lights were ON → Lights are OFF after 3 seconds
10. If the car is moving and the light switch is pressed → Buzzer OFF, Lights ON
11. If the car is stopped and the light switch is pressed → Buzzer ON, Lights ON

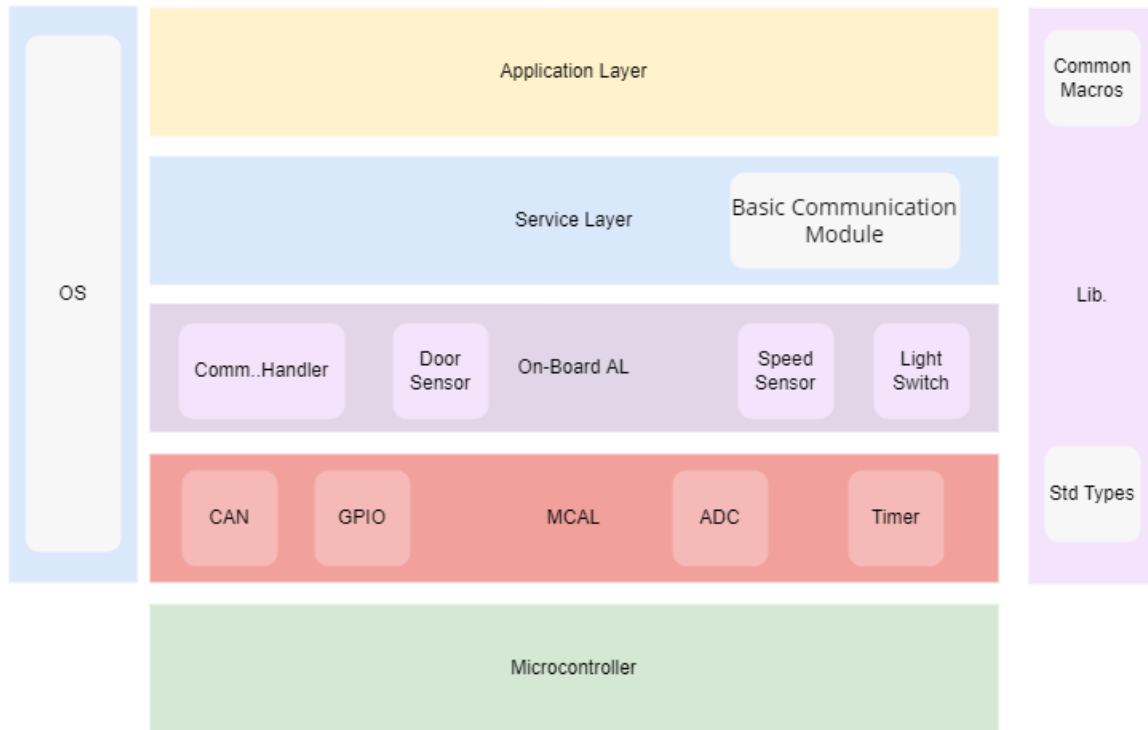
2. Block Diagram



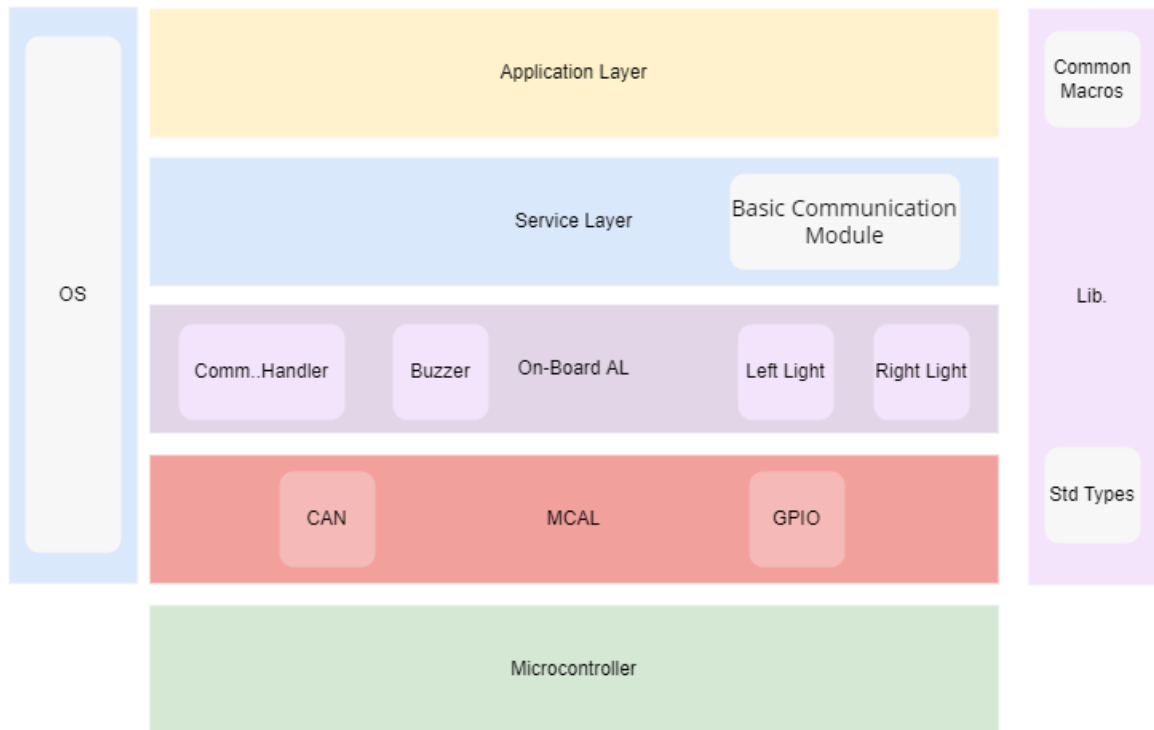
Block Diagram

3. Static Design

3.1. Layered Architecture



ECU 1 Layered architecture



ECU 2 Layered architecture

3.2. Components and Modules

- For ECU 1:
 - ADC
 - CAN
 - GPIO
 - Door Sensor
 - Light Switch
 - Speed Sensor
 - Lib.
 - Comm. Handler
 - Basic Communication Module
- For ECU 2:
 - CAN
 - GPIO
 - Buzzer
 - Left Light
 - Right Light
 - Lib.
 - Comm. Handler
 - Basic Communication Module

3.3. APIs Details

- ADC

Service Name	ADC_init(void)	
Parameters(in)	None	
Return Value	None	
Description	Initiates the ADC peripheral	

Service Name	ADC_StartConversion(ADC_ChannelType ChannelID)	
Parameters(in)	ChannelId	ADC channel ID
Return Value	None	
Description	Start an ADC Channel conversion	

Service Name	ADC_StopConversion(ADC_ChannelType ChannelID)	
Parameters(in)	ChannelId	ADC channel ID
Return Value	None	
Description	Stop an ADC channel conversion	

Service Name	ADC_ReadChannel(ADC_ChannelType ChannelID, ADC_ValueChannelType *DataBufferPtr)	
Parameters(in)	ChannelId	ADC channel ID
	DataBufferPtr	ADC reading stored there
Return Value	Std_ReturnType	E_OK
		E_NOT_OK
Description	Read an ADC channel value	

Name	ADC_ChannelType	
Kind	enum	
Range	Range is μ C specific	
Description	ID of the ADC channel	

Name	ADC_ValueChannelType
Kind	int
Range	Implementation specific
Description	ADC converted channel value

- CAN

Service Name	CAN_init(void)
Parameters(in)	None
Return Value	None
Description	Initiates the CAN peripheral

Service Name	CAN_ReadChannel(CAN_ChannelType ChannelId, CAN_ValueChannelType *DataBufferPtr)	
Parameters(in)	ChannelId	CAN channel ID
	DataBufferPtr	CAN Rx stored there
Return Value	Std_ReturnType	E_OK
		E_NOT_OK
Description	Read a CAN channel value	

Service Name	CAN_WriteChannel(CAN_ChannelType ChannelId, CAN_ValueChannelType Level)	
Parameters(in)	ChannelId	GPIO channel ID
	Level	Value to be written
Return Value	None	
Description	Tx using a CAN Channel	

Name	CAN_ChannelType
Kind	enum
Range	cover all available CAN channels
Description	Numeric ID of a CAN channel

Name	CAN_ValueChannelType
Kind	int
Range	Implementation specific
Description	CAN channel value

- GPIO

Service Name	GPIO_init(void)
Parameters(in)	None
Return Value	None
Description	Initiates the GPIO peripheral

Service Name	GPIO_ReadChannel(GPIO_ChannelType ChannelId)	
Parameters(in)	ChannelId	GPIO channel ID
Return Value	GPIO_LevelType	STD_HIGH
		STD_LOW
Description	Read a GPIO Channel	

Service Name	GPIO_WriteChannel(GPIO_ChannelType ChannelId, GPIO_LevelType Level)	
Parameters(in)	ChannelId	GPIO channel ID
	Level	Value to be written
Return Value	None	
Description	Write to a GPIO Channel	

Name	GPIO_ChannelType
Kind	enum
Range	cover all available GPIO channels
Description	Numeric ID of a GPIO channel

Name	GPIO_LevelType	
Kind	uint8	
Range	STD_LOW	0x0
	STD_HIGH	0x1
Description	Possible levels of the GPIO channel	

- Lib.

Name	Std_ReturnType	
Kind	uint8	
Range	E_OK	0x0
	E_NOT_OK	0x1
Description	Standard status return type	

- Basic Communication Module

Service Name	BCM_Write(BCM_ValueType Level)	
Parameters(in)	Level	Value to be written
Return Value	None	
Description	Tx using a BCM layer	

Service Name	BCM_Read(BCM_ValueType *Level)	
Parameters(in)	Level	Value to be written to
Return Value	None	
Description	Rx using a BCM layer	

Name	BCM_ValueType	
Kind	Int	
Range	Implementation specific	
Description	BCM layer value	

- Comm. Handler

Service Name	CommHandler_Write(BCM_ValueType Level)	
Parameters(in)	Level	Value to be written
Return Value	None	
Description	Tx using CAN bus	

Service Name	CommHandler_Read(BCM_ValueType *Level)	
Parameters(in)	Level	Value to be written to
Return Value	None	
Description	Rx using CAN bus	

Name	CommHandler_ValueType	
Kind	Int	
Range	Implementation specific	
Description	Comm. handler layer value	

- Door Sensor

Service Name	DoorSensor_Read(DoorSensor_ValueType *Level)	
Parameters(in)	Level	Value to be written to
Return Value	None	
Description	Read door sensor value	

Name	DoorSensor_ValueType	
Kind	Int	
Range	Implementation specific	
Description	Door sensor value	

- Light Switch

Service Name	LightSwitch_Read(LightSwitch_ValueType *Level)	
Parameters(in)	Level	Value to be written to
Return Value	None	
Description	Read light switch value	

Name	LightSwitch_ValueType	
Kind	Int	
Range	Implementation specific	
Description	Light switch value	

- Speed Sensor

Service Name	SpeedSensor_Read(SpeedSensor_ValueType *Level)	
Parameters(in)	Level	Value to be written to
Return Value	None	
Description	Read Speed sensor value	

Name	SpeedSensor_ValueType	
Kind	Int	
Range	Implementation specific	
Description	Speed sensor value	

- Buzzer

Service Name	Buzzer_Write(Buzze_ValueType *Level)	
Parameters(in)	Level	Value to be written to
Return Value	None	
Description	Write buzzer value	

Name	Buzzer_ValueType
Kind	Int
Range	Implementation specific
Description	Buzzer value

• Left Light

Service Name	LeftLight_Write(LeftLight_ValueType *Level)	
Parameters(in)	Level	Value to be written to
Return Value	None	
Description	Write left light value	

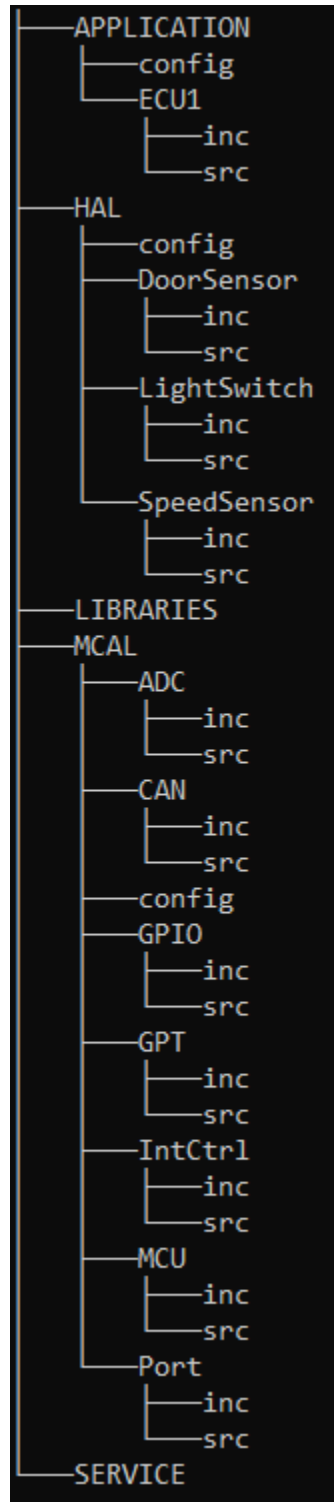
Name	LeftLight_ValueType
Kind	Int
Range	Implementation specific
Description	Left light value

• Right Light

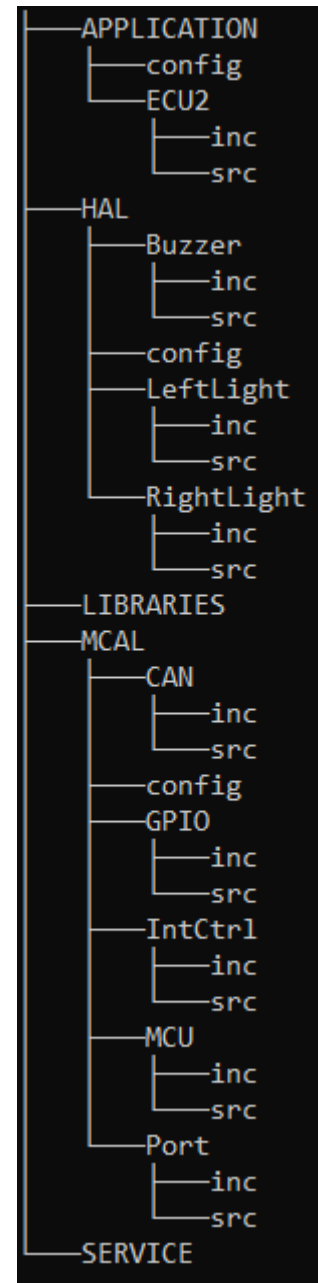
Service Name	RightLight_Write(RightLight_ValueType *Level)	
Parameters(in)	Level	Value to be written to
Return Value	None	
Description	Write right light value	

Name	RightLight_ValueType
Kind	Int
Range	Implementation specific
Description	Right light value

3.4. Folder Structure



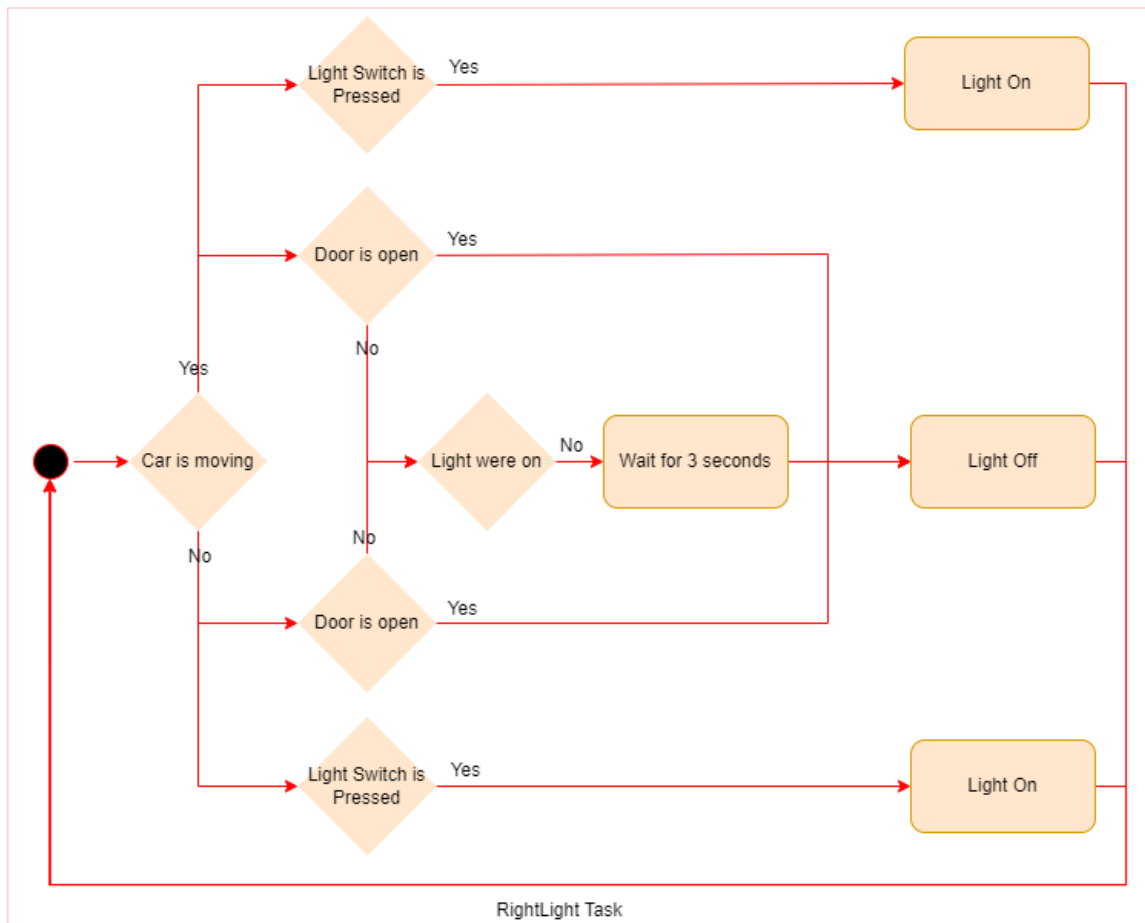
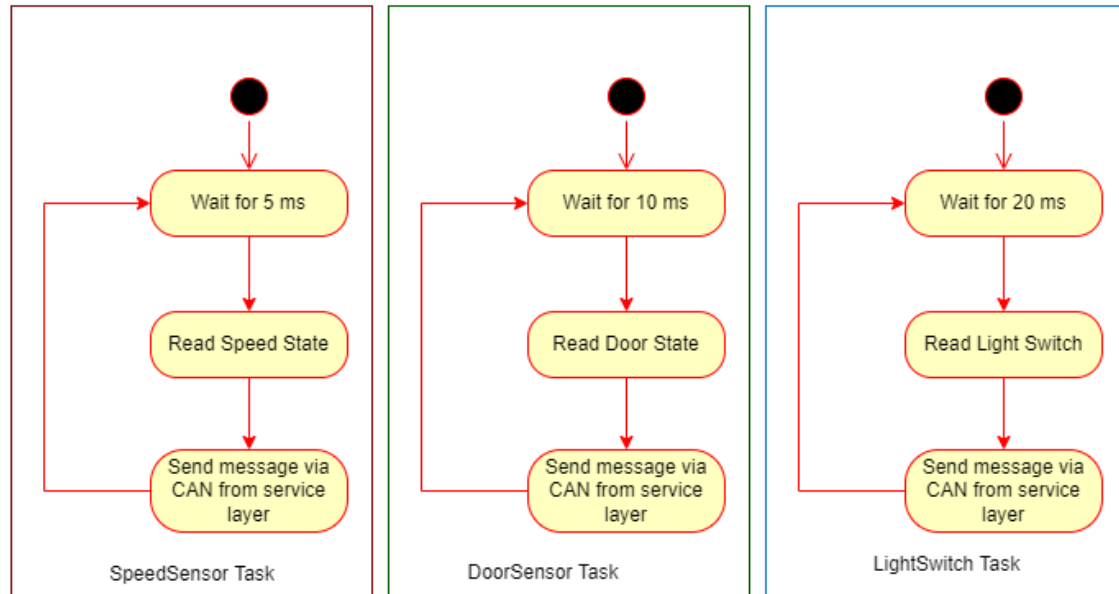
ECU 1

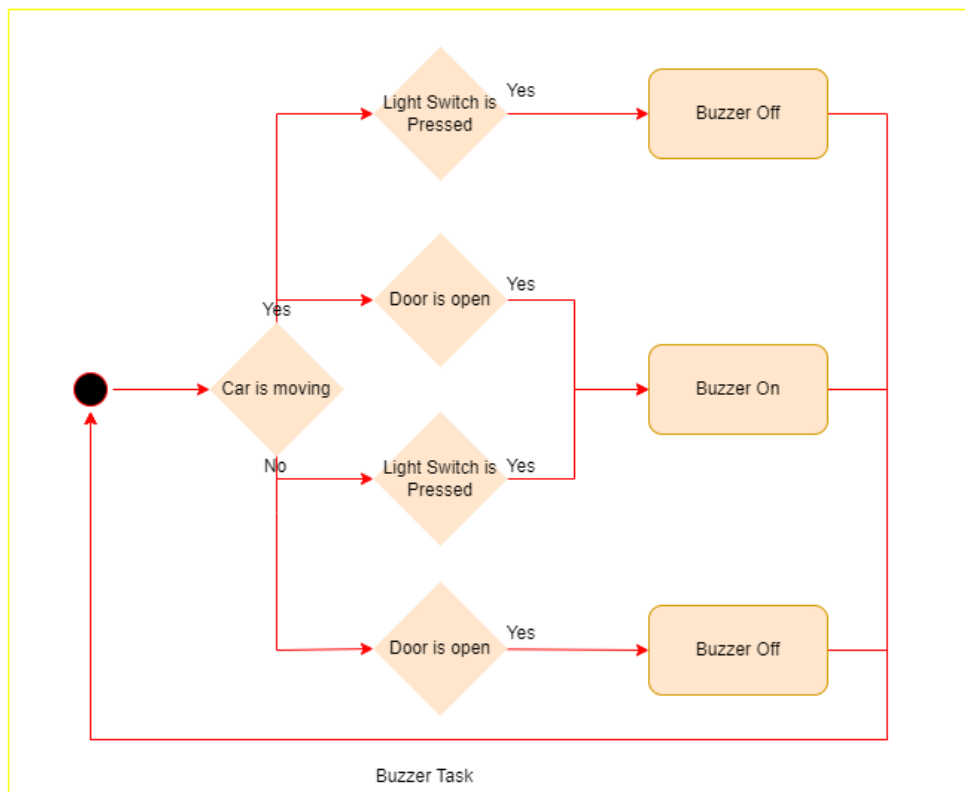
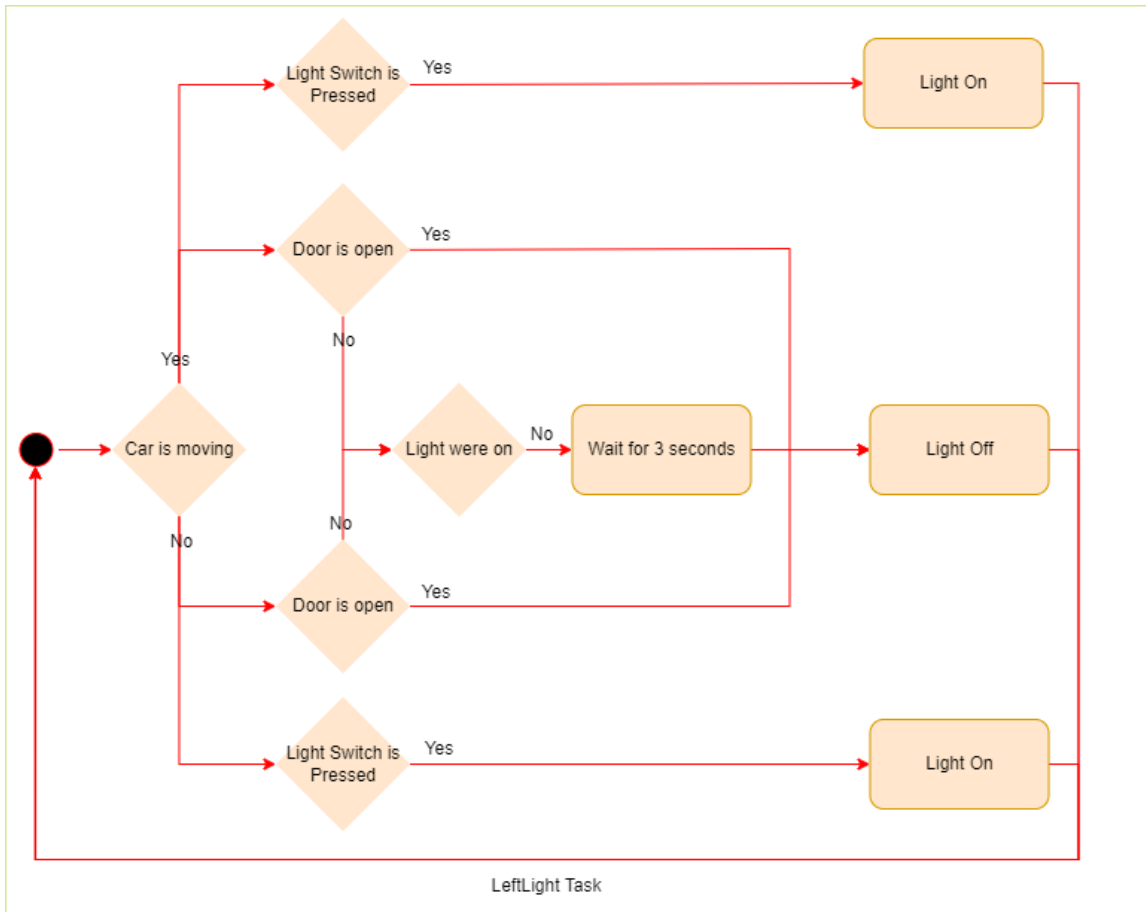


ECU 2

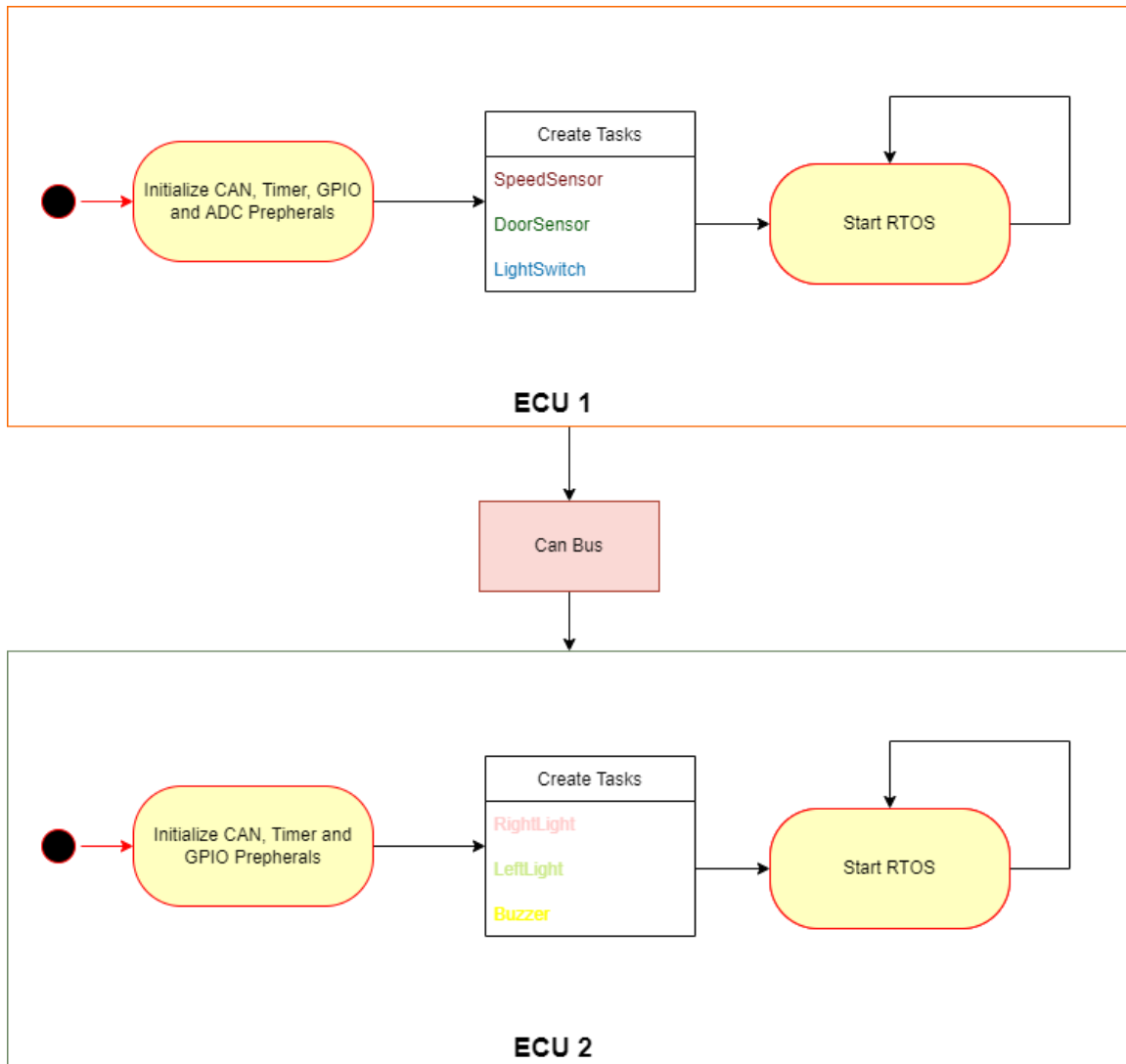
4. Dynamic Design

4.1. State Machine Diagrams

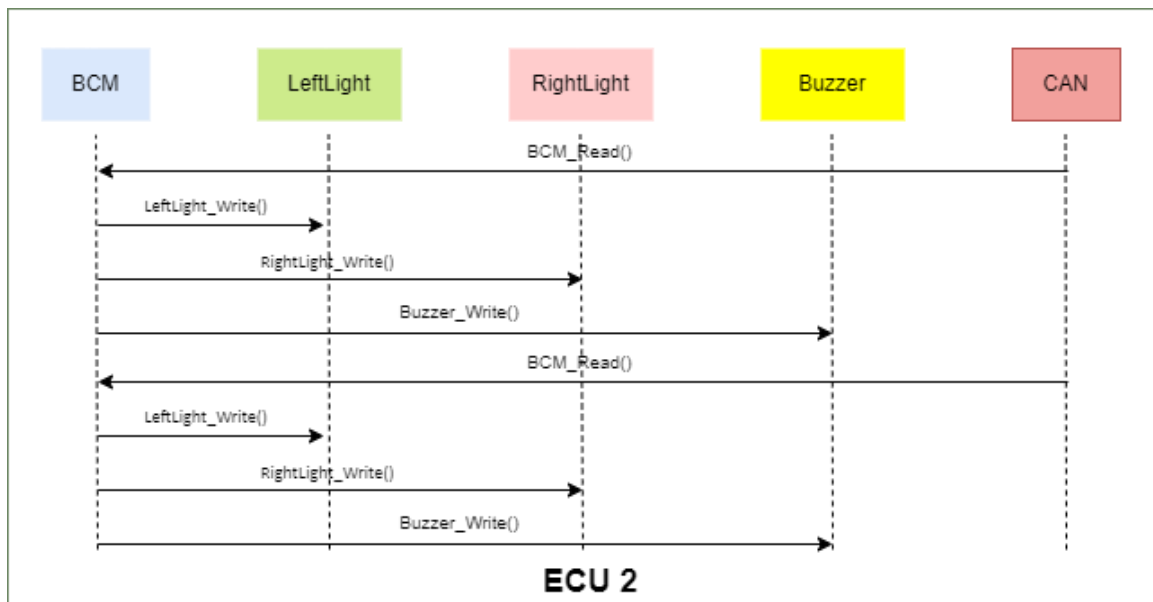
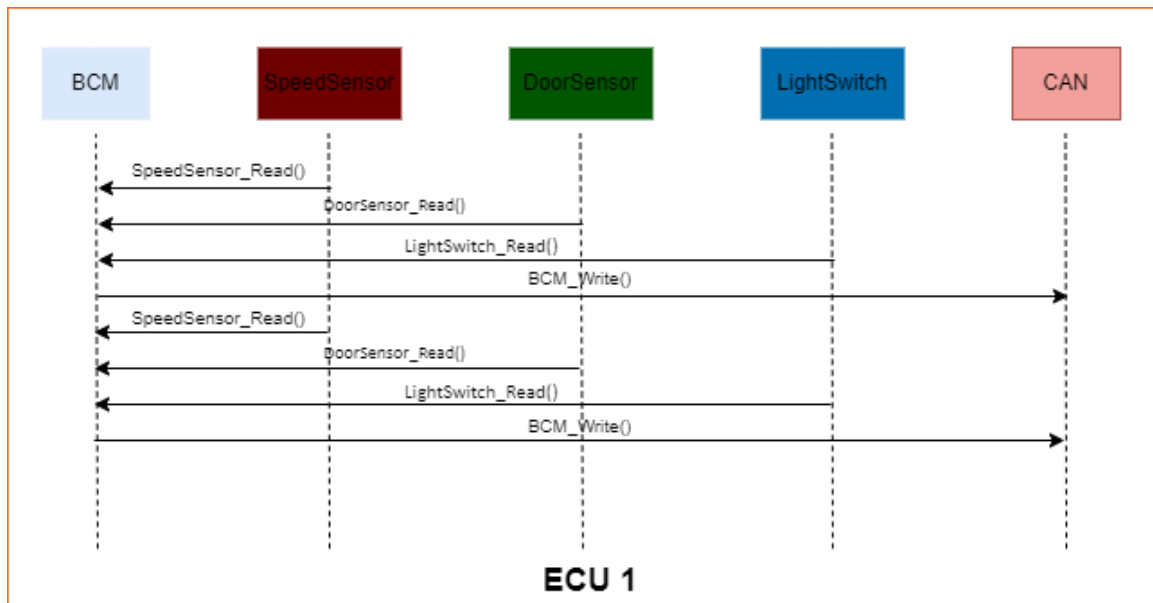




4.2. State Machine Diagram for ECU Operation



4.3. Sequence Diagram



4.4. CPU Load Calculation

ECU 1 Tasks	Period	Deadline	WCET
T1	X1	x1	y1
T2	X2	x2	y2
T3	X3	x3	y3

$$utilization(U) = \frac{y1}{x1} + \frac{y2}{x2} + \frac{y3}{x3}$$

ECU 2 Tasks	Period	Deadline	WCET
T1	u1	u1	v1
T2	u2	u2	v2
T3	u3	u3	v3

$$utilization(U) = \frac{v1}{u1} + \frac{v2}{u2} + \frac{v3}{u3}$$

4.5. Bus Load Calculation

Assume CAN frame of 64 bit and 1 Mbit/s

$$\therefore \text{Frame Time} = \frac{64 \text{ bit}}{1 \text{ Mbit/s}} \times \frac{1 \text{ Mbit/s}}{1000000 \text{ bit/s}} = 64 \mu\text{s}$$

\therefore No. of frames in 1 second

$$= \frac{1000 \text{ ms}}{5 \text{ ms/frame}} + \frac{1000 \text{ ms}}{10 \text{ ms/frame}} + \frac{1000 \text{ ms}}{20 \text{ ms/frame}} = 350 \text{ frames}$$

$$\therefore \text{Total time on bus} = 350 \text{ frames} * 64 \mu\text{s} = 22400 \mu\text{s}$$

$$\therefore \text{Bus load (\%)} = \frac{44800 \mu\text{s}}{1 \text{ s}} = 2.24 \%$$