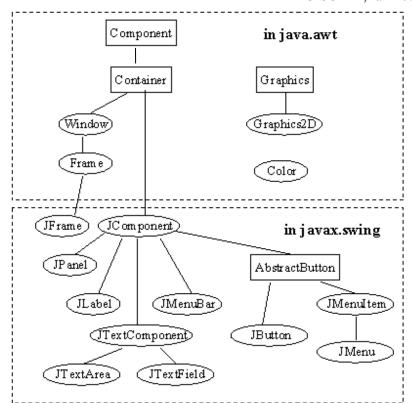
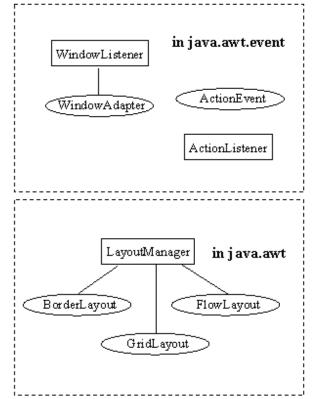
SWING/AWT CHEAT SHEET

CISC 124, fall 2002





abstract class AbstractButton

void addActionListener(ActionListener 1)
String getText()
void setText(String text)

class ActionEvent

Object getSource()

interface ActionListener

void actionPerformed(ActionEvent e)

class BorderLayout

constants: CENTER, EAST, NORTH, SOUTH, WEST constructors:

BorderLayout()

BoderLayout(int hgap, int vgap)

void setHgap(int hgap)

void setVgap(int vgap)

class Color

abstract class Component

Color getBackground()

Font getFont()

Color getForeground()

int getHeight()

int getWidth()

void paint(Graphics g) // user may override

void repaint() // don't override; calls paint

void setBackground(Color c)

void setEnabled(boolean b)

void setFont(Font f)

void setForeground(Color c)

void setVisible(boolean b)

abstract class Container

Component add(Component comp) // ignore result
Component add(Component comp, int index)
// second form for BorderLayout

class FlowLayout

constants: CENTER, LEFT, RIGHT
constructors:

FlowLayout()

FlowLayout(int align)

FlowLayout(int align, int hgap,

int vgap)

void setAlignment(int align)

void setHgap(int hgap)

void setVgap(int vgap)

```
class JMenu
class Font
constants: BOLD, ITALIC, PLAIN
                                                      constructors:
constructor:
                                                            JMenu()
      Font(String name, int style,
                                                            JMenu(String text)
                                                      Component add(Component c) //may ignore result
           int size)
standard font names:
                                                      void remove(Component c)
      "Serif", "SansSerif", "Monospaced"
                                                      class JMenuBar
class Frame
                                                      constructor:
setTitle(String title)
                                                            JMenuBar()
                                                      JMenu add(JMenu c) //may ignore result
abstract class Graphics
// angles: 0 degrees is 3 o'clock
                                                      class JMenuItem
// positive distances are counter-clockwise
                                                      constructors:
void drawLine(int x1, int y1, int x2, int y2)
                                                            JMenuItem()
void drawArc(int x, int y, int width,
                                                            JMenuItem(String text)
             int height, int startAngle,
                                                            JMenuItem(String text, int mnemonic)
            int arcAngle)
void drawOval(int x, int y, int width,
                                                      class JPanel
             int height)
                                                      constructors:
void drawRect(int x, int y, int width,
                                                            JPanel()
              int height)
                                                            JPanel(LayoutManager layout)
void drawString(String str, int x, int y)
void fillArc(int x, int y, int width,
                                                      class JTextArea
            int height, int startAngle,
                                                      constructors:
             int arcAngle)
                                                            JTextArea()
void fillOval(int x, int y, int width,
                                                            JTextArea(int rows, int columns)
              int height)
                                                             JTextArea(String text)
                                                            JTextArea(String text, int rows,
Color getColor()
Font getFont()
                                                                       int columns)
void setColor(Color c)
                                                      void append(String str)
void setFont(Font f)
                                                      void setLineWrap(boolean wrap)
class GridLayout
                                                      abstract class JTextComponent
constructors:
                                                      String getText()
      GridLayout(int rows, int cols)
                                                      void setEditable(boolean b)
      GridLayout(int rows, int cols,
                                                      void setText(String t)
                 int hgap, int vgap)
void setHgap(int hgap)
                                                      class JTextField
void setVgap(int vgap)
                                                      constants: LEFT, CENTER, RIGHT
                                                      constructors:
class JButton
                                                            JTextField()
                                                            JTextField(int columns)
constructors:
                                                            JTextField(String text)
      JButton()
                                                            JTextField(String text, int columns)
      JButton(String text)
                                                      void setHorizontalAlignment(int alignment)
abstract class JComponent
void setPreferredSize(Dimension preferredSize)
                                                      interface LayoutManager
  // use new Dimension(width, height)
                                                      methods for internal use when implementing
                                                      layout managers, not for normal users
class JFrame
                                                      class Window
constructors:
                                                      void addWindowListener(WindowListener 1)
      JFrame()
      JFrame(String title)
                                                      void pack()
Container getContentPane()
void setJMenuBar(JMenuBar menubar)
                                                      class WindowAdapter
void setLayout(LayoutManager manager)
                                                      implements all methods from WindowListener
void setBounds(int x, int y,
                                                      with empty bodies
              int width, int height)
                                                      constructor:
                                                            WindowAdapter()
class JLabel
constants: LEFT, CENTER, RIGHT
                                                      interface WindowListener
                                                             in java.awt.event
constructors:
      JLabel()
                                                      void windowActivated(WindowEvent e)
                                                      void windowClosed(WindowEvent e)
      JLabel(String text)
      JLabel(String text,
                                                     void windowClosing(WindowEvent e)
                                                     void windowDeactivated(WindowEvent e)
              int horizontalAlignment)
String getText()
                                                     void windowDeiconified(WindowEvent e)
void setHorizontalAlignment(int alignment)
                                                     void windowIconified(WindowEvent e)
                                                      void windowOpened(WindowEvent e)
```