Abarna_day98

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#include <stdio.h>
#include <stdlib.h>
typedef struct {
  int A, C, L, R;
} Breakfast;
int compare(const void *a, const void *b) {
  Breakfast *b1 = (Breakfast *)a;
  Breakfast *b2 = (Breakfast *)b;
  if (b1->C == b2->C) return b2->A - b1->A;
  return b1->C - b2->C;
}
int solveTestCase(int N, Breakfast breakfasts[]) {
  qsort(breakfasts, N, sizeof(Breakfast), compare);
  int changes = 0;
  int maxAttractiveness = breakfasts[0].A;
  for (int i = 1; i < N; i++) {
     if (breakfasts[i].A <= maxAttractiveness) {</pre>
        if (breakfasts[i].R > maxAttractiveness) {
          breakfasts[i].A = maxAttractiveness + 1;
          changes++;
       } else {
          return -1;
       }
     if (breakfasts[i].A > maxAttractiveness) {
       maxAttractiveness = breakfasts[i].A;
  }
  return changes;
int main() {
  int T;
  scanf("%d", &T);
  while (T--) {
     int N;
     scanf("%d", &N);
     Breakfast breakfasts[N];
     for (int i = 0; i < N; i++) {
       scanf("%d %d %d %d", &breakfasts[i].A, &breakfasts[i].C, &breakfasts[i].L,
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&breakfasts[i].R);
     }
     int result = solveTestCase(N, breakfasts);
     printf("%d\n", result);
     }
     return 0;
}
```