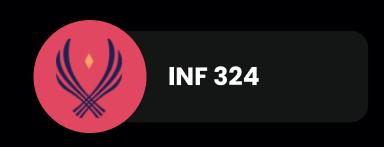


COMPUTER VISION

FINAL PROJECT

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INTRODUCTION

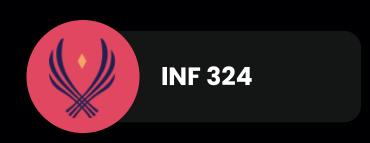
This project involves several functions that transform the visual aspects of photos using various computer vision techniques.



MOTIVATION

We want to make the real-world camera frames look like they are genuinely from a cartoon. The basic idea is to fill the flat parts with some color and then draw thick lines on the strong edges.





PROBLEM DEFINITION

Ol How to convert a real-life image to a sketch drawing

A basic skin detector and skin color changer, to give someone green "alien" skin

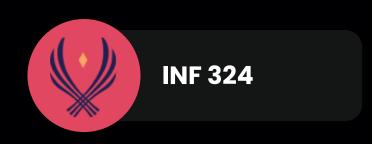
How to convert to a painting and overlay the sketch to produce a cartoon

A scary "evil" mode to create bad characters instead of good characters





Solution-Code Demonstration-Analysis



CONCLUSION

This project has shown several different types of image-processing filters that can be used to generate various cartoon effects: a plain sketch mode that looks like a pencil drawing, a paint mode that looks like a color painting, and a cartoon mode that overlays the sketch mode on top of the paint mode to make the image appear like acartoon. It also shows that other fun effects can be obtained, such as the evil modethat greatly enhances noisy edges, and the alien mode that changes the skin of theface to appear bright green

AUENTO O QUESTIONS, PLEASE zipmeme