

# Page Navigation

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PowerPoint

# Introduction

- Process of taking user from one page to another is called page navigation.
- Techniques for navigating user across multiple web pages:
  1. Client pull.
  2. Server pull.

# Client Pull Technique

- Navigating client to the next page in the new request.
- It can be done using two ways:
  1. By clicking on button/hyper-link etc.( Here client( person ) is involved)
  2. By calling "resp.sendRedirect()" method i.e using redirect scenario.(Here client(browser) is involved)
- Request scope attribute will not be available to the next page, if navigated via redirect scenario i.e. minimum scope required here is session scope.

# Server Pull Technique

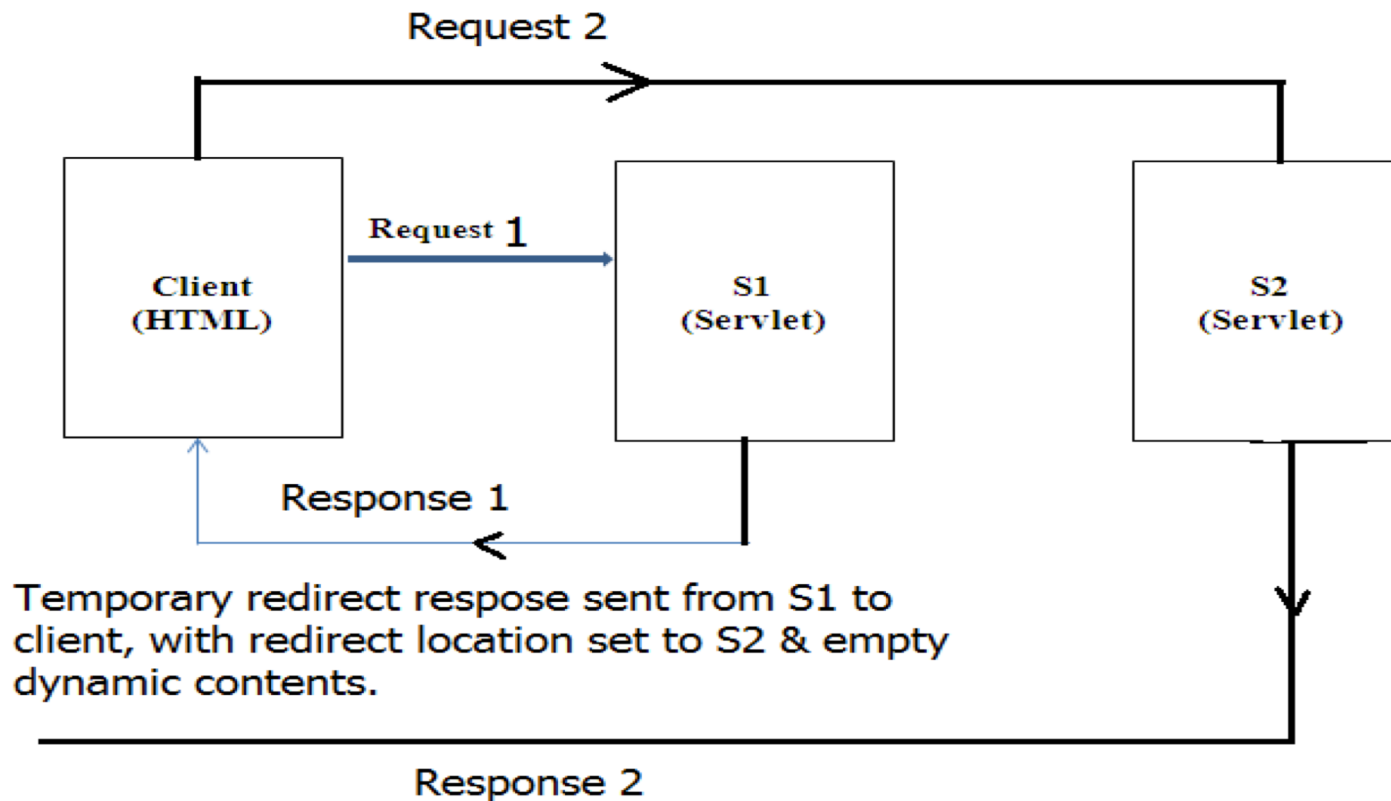
- Navigating client to the next page in same request.
- It can be done using resource chaining i.e. `RequestDispatcher` scenario.
  1. Neither human client nor client browser is involved. Web container will chain the resources dynamically using `include` or `forward` scenario.
- Request scope attribute will be available to the next page, if navigated via `RequestDispatcher` scenario.

# Redirect scenario

- It is a client pull technique. Client browser is responsible for pulling the resources.
- API for redirection: **HttpServletResponse**
  - Method : **void sendRedirect(String location) throws IOException**
- It sends a temporary redirect response to the client using the specified redirect location URL and clears the buffer.
- If the response has already been committed, this method throws an **IllegalStateException**.

# Redirect scenario

Send Redirect Scenario -- Client Pull



# Request Dispatcher Scenario

- Neither human client nor client browser is involved.
- Web container will chain the resources dynamically using include or forward scenario.
- It is faster than redirection as round trip delay avoided.
- We can chain the resources belonging to the same web application.

# Request Dispatcher Scenario

- It is interface declared `javax.servlet` package.
- The SC creates the RD object, which is used as a wrapper around a server resource located at a particular path.
- It is intended to wrap servlets, but a SC can create RD objects to wrap any type of resource.
- There are 2 methods declared in RD interface:
  1. `void forward( req,resp)throws SE,IOE`
  2. `void include( req,resp)throws SE,IOE`



# How to get the reference of instance of RequestDispatcher?

- Using ServletContext

```
ServletContext context = this.getServletContext();
```

```
RequestDispatcher rd = null;
```

```
rd = context.getRequestDispatcher("/url");
```

- **The url must begin with a / and is interpreted as relative to the current context root.**
- **IllegalArgumentException : If path does not start with a "/" character**

- Using ServletRequest

```
RequestDispatcher rd = null;
```

```
rd = request.getRequestDispatcher("url");
```

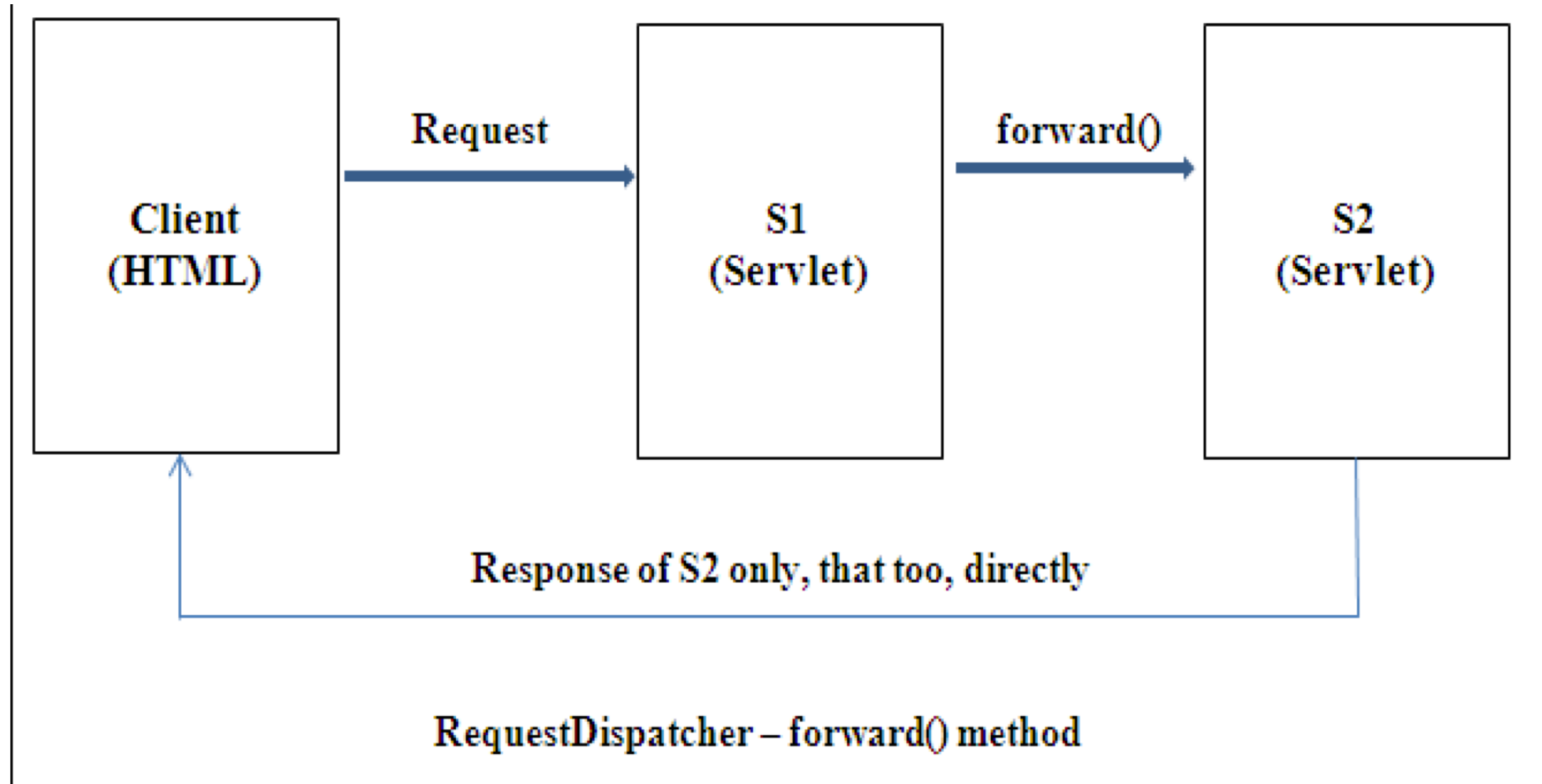
- **Here url can be relative/absolute.**

# Request Dispatcher Forward Scenario

- `forward()` is a method of `RequestDispatcher` I/F.
  - `void forward(ServletRequest req,ServletResponse res) throws SE, IOE`
- Forwards a request from a servlet to another resource (servlet, JSP file, or HTML file) on the server.
- It allows one servlet to do preliminary processing of a request and another resource to generate the response.
- `forward(req,resp)` method should be called before the response has been committed to the client, otherwise it may throws `IllegalStateException`.
- Consider following example:

```
RequestDispatcher rd = null;  
  
rd = request.getRequestDispatcher("second");  
  
rd.forward(request, response);
```

# Request Dispatcher Forward Scenario

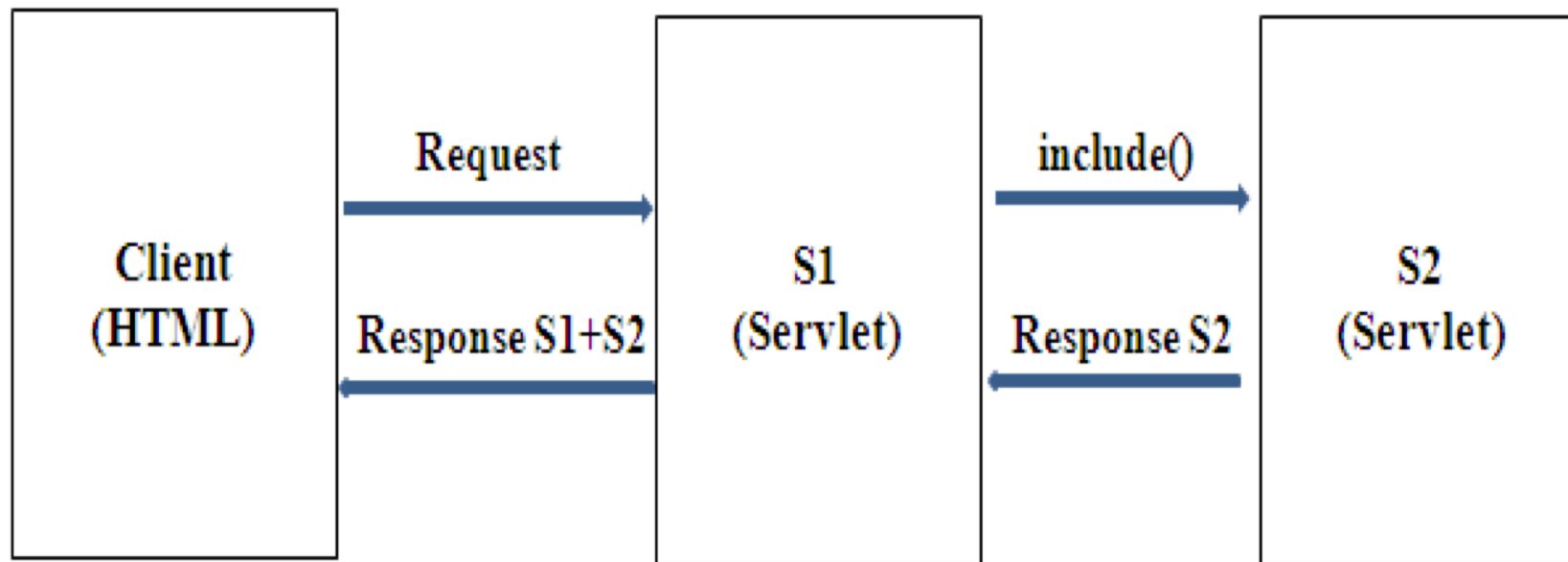


# Request Dispatcher Include Scenario

- `include()` is a method of `RequestDispatcher` I/F.
  - `void include(ServletRequest req, ServletResponse res) throws SE, IOE`
- It includes the content of a resource (servlet, JSP page, HTML file) in the response..
- Included page generates the response.
- Consider following example:

```
RequestDispatcher rd = null;  
  
rd = request.getRequestDispatcher("second");  
  
rd.include(request, response);
```

# Request Dispatcher Include Scenario



RequestDispatcher – include() method

# Difference between forward and include?

- In forward scenario, control is forward type only i.e. control do not return to the earlier page.
- In include scenario, included page generates dynamic response & finishes the execution and control gets returned to the original page.
- In forward scenario, Only last page in the chain can generate and commit dynamic response to the client.
- In include scenario, included page as well as original page generates dynamic response.

# What is the difference between redirect and RD scenario?

## 1.Scope:

- Redirect requires minimum session scope.
- RD requires minimum request scope.

## 2.Attribute:

- In redirect scenario attributes are handled using HttpSession object.
- In RD scenario attributes are handled using HttpServletRequest object.

## 3.Speed:

- To reach to the resource redirect require extra round trip hence it is slower.
- To reach to the resource RD do not require extra round trip hence it is faster.

## 4.URL:

- In redirect, the URL seen by the client is of the redirected page.
- In RD, the URL seen by the client is of the first page only.

# Exception Handling

- An HTTP error code or an exception thrown by a servlet can be mapped to a resource bundled with the application to customize the appearance of content when a servlet generates an error.
- This is done using error pages. These pages should be configured in web.xml.
- For HTTP error code, we can do mapping as follows:

```
<error-page>
    <error-code>404</error-code>
    <location>/Error-404.jsp</location>
</error-page>
```

- For exception, we can do mapping as follows:

```
<error-page>
    <exception-type> javax.servlet.ServletException </exception-type>
</error-page>
```



# Auto-Refresh/Wait Pages

- Another response header technique that is uncommon but helpful is to send a wait page or a page that will auto-refresh to a new page after a given period of time.
- This tactic is helpful in any case where a response might take an uncontrollable time to generate response.
- The entire mechanism revolves around setting the Refresh response header.
- The header can be set using the following:
  - `response.setHeader("Refresh", "time; URL=url" );`
  - "time" should be replaced with the amount of seconds
- For example:  
**`response.setHeader("Refresh", "10; URL=http://127.0.0.1/foo.html");`**

**Thank you**