

# JavaScript

- it is a scripting language
- it object oriented language
- it functional language

## variable

- it is a placeholder to store a value in memory
- it is mutable
- let and var are used to declare variable
- const is also used to declare variable e.g :

```
let number=10;  
var firstName="rayn"  
const cars= ['i20','i10','creta']
```

### ## pre-defined objects

- console
  - object that represents browser console
  - method:
    - log(): used to print the message on the browser console
    - info()
    - warn()
    - error()
- window
  - it represents the browser's window (UI)
  - methods:
    - alert()
    - prompt()
    - confirm()

### ## pop ups

- alert  
e.g: alert("this is an alert")
- confirm  
e.g:  
```javascript  
const result = confirm("do you want to submit")  
if(result){  
 console.log("hello world")  
}  
else{  
 console.log("bye bye")  
}  
...`