

JavaScript

- it is a scripting language
- it object oriented language
- it functional language

variable

- it is a placeholder to store a value in memory
- it is mutable
- let and var are used to declare variable
- const is also used to declare variable e.g : let number=10; var firstName="rayn" const cars=['i20','i10','creta']

pre-defined objects

- console
 - object that represents browser console
 - methods:
 - log(): used to print the message on the browser console
 - info()
 - warn()
 - error()
- window
 - it represents the browser's window (UI)
 - methods:
 - alert()
 - prompt()
 - confirm()

pop ups

- alert e.g: alert("this is an alert")
- confirm e.g:

```
const result = confirm("do you want to submit")
if(result){
    console.log("hello world")
}
else{
    console.log("bye bye")
}
```