

# Embedded OS Implementation, Fall 2022

## Project #1 (due November 2nd, 2022 (Wednesday) at 12:00)

### [ PART I ] Task Control Block Linked List

#### Objective:

Following the previous homework (HW1), please add some code to the  $\mu$ C/OS-II scheduler in the kernel level to observe the operations of the task control block (TCB) and TCB linked list.

- ※ The TCB address is dynamic.
- The output results are shown below:

```
G:\其他電腦\我的筆記型電腦\碩士\嵌入式\PA1\M11107318_RTOS_F
OSTick created, Thread ID 588
Task[63] created, TCB Address 5b6520
-----After TCB[63] being linked-----
Previous TCB point to address 0
Current TCB point to address 5b6520
Next TCB point to address 0

The file 'TaskSet.txt' was opened
Task[ 1] created, TCB Address 5b6578
-----After TCB[ 1] being linked-----
Previous TCB point to address 0
Current TCB point to address 5b6578
Next TCB point to address 5b6520

Task[ 2] created, TCB Address 5b65d0
-----After TCB[ 2] being linked-----
Previous TCB point to address 0
Current TCB point to address 5b65d0
Next TCB point to address 5b6578

=====TCB linked list=====
Task   Prev_TCB_addr  TCB_addr  Next_TCB_addr
2      0               5b65d0    5b6578
1      5b65d0          5b6578    5b6520
63     5b6578          5b6520    0
```

A report that describes your implementation (please attach the screenshot of the code and **MARK** the modified part) :

在 Task 建置時，需要初始化 TCB，因此在 <os\_core.c> 中的 OS\_TCBInit 函式內，初始化後並 link 完的地方做 TCB 資訊的打印，%x 用來打印 16 進制的地址輸出，且輸出中的 ABCDEFG 為小寫。(其中要注意指標變數 \* 以及 -> 等的符號使用，否則會產生打印錯誤的狀況發生)：

```
2179 #if OS_TASK_CREATE_EXT_EN > 0u
2180 #if defined(OS_TLS_TBL_SIZE) && (OS_TLS_TBL_SIZE > 0u)
2181     for (j = 0u; j < OS_TLS_TBL_SIZE; j++) {
2182         ptcb->OSTCBTlsTbl[j] = (OS_TLS)0;
2183     }
2184     OS_TLS_TaskCreate(ptcb); /* Call TLS hook
2185 #endif
2186 #endif
2187
2188 OS_ENTER_CRITICAL();
2189 ptcb->OSTCBNext = OSTCBList; /* Link into TCB chain
2190 ptcb->OSTCBPrev = (OS_TCB *)0;
2191
2192
2193 if (OSTCBList != (OS_TCB *)0) {
2194     OSTCBList->OSTCBPrev = ptcb;
2195 }
2196
2197 OSTCBList = ptcb;
2198 OSRdyGrp |= ptcb->OSTCBBitY; /* Make task ready to run
2199 OSRdyTbl[ptcb->OSTCBY] |= ptcb->OSTCBBitX; /* Increment the #tasks counter
2200 OSTaskCtr++;
2201 OS_TRACE_TASK_READY(ptcb);
2202 OS_EXIT_CRITICAL();
2203
2204 //AddedCodePA1part1
2205 TaskNum++;
2206 if (ptcb->OSTCBPrio == 63) {
2207     printf("Task[%2d] created, TCB Address\t%6x\n", ptcb->OSTCBPrio, ptcb);
2208     printf("-----After TCB[%2d] being linked-----\n", ptcb->OSTCBPrio);
2209 }
2210 else {
2211     printf("Task[%2d] created, TCB Address\t%6x\n", ptcb->OSTCBId, ptcb);
2212     printf("-----After TCB[%2d] being linked-----\n", ptcb->OSTCBId);
2213 }
2214 printf("Previous TCB point to address\t%6x\n", ptcb->OSTCBPrev);
2215 printf("Current TCB point to address\t%6x\n", ptcb);
2216 printf("Next TCB point to address\t%6x\n", ptcb->OSTCBNext);
```

為了確認 Linked task 的數量，因此在<os\_core.c> 程式最上面宣告了靜態變數 TaskNum 去計算總共建置了多少 Task：

```
70 *****
71 * FUNCTION PROTOTYPES
72 *****
73 */
74
75 static void OS_InitEventList(void);
76
77 static void OS_InitMisc(void);
78
79 static void OS_InitRdyList(void);
80
81 static void OS_InitTaskIdle(void);
82
83 #if OS_TASK_STAT_EN > 0u
84 static void OS_InitTaskStat(void);
85 #endif
86
87 static void OS_InitTCBList(void);
88
89 static void OS_SchedNew(void);
90
91 int TaskNum=0; //AddedCodePA1
```



### The output results of **Task Set 1**:

Tick	Event	CurrentTask ID	NextTask ID	ResponseTime	#of ContextSwitch	PreemptionTime	OSTimeDly
1	Preemption	task( 2)( 0)	task( 1)( 0)				
3	Completion	task( 1)( 0)	task( 2)( 0)	2	2	0	2
5	Preemption	task( 2)( 0)	task( 1)( 1)				
7	Completion	task( 1)( 1)	task( 2)( 0)	2	2	0	2
8	Completion	task( 2)( 0)	task(63)	8	5	4	2
9	Preemption	task(63)	task( 1)( 2)				
11	Completion	task( 1)( 2)	task( 2)( 1)	2	2	0	2
13	Preemption	task( 2)( 1)	task( 1)( 3)				
15	Completion	task( 1)( 3)	task( 2)( 1)	2	2	0	2
17	Completion	task( 2)( 1)	task( 1)( 4)	7	4	3	3
19	Completion	task( 1)( 4)	task(63)	2	2	0	2
20	Preemption	task(63)	task( 2)( 2)				
21	Preemption	task( 2)( 2)	task( 1)( 5)				
23	Completion	task( 1)( 5)	task( 2)( 2)	2	2	0	2
25	Preemption	task( 2)( 2)	task( 1)( 6)				
27	Completion	task( 1)( 6)	task( 2)( 2)	2	2	0	2
28	Completion	task( 2)( 2)	task(63)	8	6	4	2
29	Preemption	task(63)	task( 1)( 7)				

1	Preemption	task( 2)( 0)	task( 1)( 0)				
3	Completion	task( 1)( 0)	task( 2)( 0)	2	2	0	2
5	Preemption	task( 2)( 0)	task( 1)( 1)				
7	Completion	task( 1)( 1)	task( 2)( 0)	2	2	0	2
8	Completion	task( 2)( 0)	task(63)	8	5	4	2
9	Preemption	task(63)	task( 1)( 2)				
11	Completion	task( 1)( 2)	task( 2)( 1)	2	2	0	2
13	Preemption	task( 2)( 1)	task( 1)( 3)				
15	Completion	task( 1)( 3)	task( 2)( 1)	2	2	0	2
17	Completion	task( 2)( 1)	task( 1)( 4)	7	4	3	3
19	Completion	task( 1)( 4)	task(63)	2	2	0	2
20	Preemption	task(63)	task( 2)( 2)				
21	Preemption	task( 2)( 2)	task( 1)( 5)				
23	Completion	task( 1)( 5)	task( 2)( 2)	2	2	0	2
25	Preemption	task( 2)( 2)	task( 1)( 6)				
27	Completion	task( 1)( 6)	task( 2)( 2)	2	2	0	2
28	Completion	task( 2)( 2)	task(63)	8	6	4	2
29	Preemption	task(63)	task( 1)( 7)				

### The output results of Task Set 2:

Tick	Event	CurrentTask ID	NextTask ID	ResponseTime	#of ContextSwitch	PreemptionTime	OSTimeDly
2	Completion	task( 2)( 0)	task( 3)( 0)	2	1	0	6
6	Completion	task( 3)( 0)	task( 1)( 0)	6	2	2	4
8	Preemption	task( 1)( 0)	task( 2)( 1)				
10	Completion	task( 2)( 1)	task( 3)( 1)	2	2	0	6
14	Completion	task( 3)( 1)	task( 1)( 0)	4	2	0	6
16	Completion	task( 1)( 0)	task( 2)( 2)	13	5	9	1
18	Completion	task( 2)( 2)	task( 1)( 1)	2	2	0	6
20	Preemption	task( 1)( 1)	task( 3)( 2)				
24	Completion	task( 3)( 2)	task( 2)( 3)	4	2	0	6
26	Completion	task( 2)( 3)	task( 4)( 0)	2	2	0	6
28	Completion	task( 4)( 0)	task( 1)( 1)	4	2	2	8
30	Completion	task( 1)( 1)	task( 3)( 3)	13	6	9	1

2	Completion	task( 2)( 0)	task( 3)( 0)	2	1	0	6
6	Completion	task( 3)( 0)	task( 1)( 0)	6	2	2	4
8	Preemption	task( 1)( 0)	task( 2)( 1)				
10	Completion	task( 2)( 1)	task( 3)( 1)	2	2	0	6
14	Completion	task( 3)( 1)	task( 1)( 0)	4	2	0	6
16	Completion	task( 1)( 0)	task( 2)( 2)	13	4	9	1
18	Completion	task( 2)( 2)	task( 1)( 1)	2	2	0	6
20	Preemption	task( 1)( 1)	task( 3)( 2)				
24	Completion	task( 3)( 2)	task( 2)( 3)	4	2	0	6
26	Completion	task( 2)( 3)	task( 4)( 0)	2	2	0	6
28	Completion	task( 4)( 0)	task( 1)( 1)	4	2	2	8
30	Completion	task( 1)( 1)	task( 3)( 3)	13	4	9	1

### The output results of Task Set 3:

Tick	Event	CurrentTask ID	NextTask ID	ResponseTime	#of ContextSwitch	PreemptionTime	OSTimeDly
1	Preemption	task( 3)( 0)	task( 2)( 0)				
2	Completion	task( 2)( 0)	task( 1)( 0)	1	2	0	4
4	Completion	task( 1)( 0)	task( 3)( 0)	2	2	0	8
6	Preemption	task( 3)( 0)	task( 2)( 1)				
7	Completion	task( 2)( 1)	task( 3)( 0)	1	2	0	4
11	Preemption	task( 3)( 0)	task( 2)( 2)				
12	Completion	task( 2)( 2)	task( 1)( 1)	1	2	0	4
14	Completion	task( 1)( 1)	task( 3)( 0)	2	2	0	8
15	Completion	task( 3)( 0)	task( 3)( 0)	15	9	7	0
16	Preemption	task( 3)( 1)	task( 2)( 3)				
17	Completion	task( 2)( 3)	task( 3)( 1)	1	2	0	4
21	Preemption	task( 3)( 1)	task( 2)( 4)				
22	Completion	task( 2)( 4)	task( 1)( 2)	1	2	0	4
24	Completion	task( 1)( 2)	task( 3)( 1)	2	2	0	8
26	Preemption	task( 3)( 1)	task( 2)( 5)				
27	Completion	task( 2)( 5)	task( 3)( 1)	1	2	0	4
28	Completion	task( 3)( 1)	task(63)	13	9	5	2
30	Preemption	task(63)	task( 3)( 2)				

1	Preemption	task( 3)( 0)	task( 2)( 0)				
2	Completion	task( 2)( 0)	task( 1)( 0)	1	2	0	4
4	Completion	task( 1)( 0)	task( 3)( 0)	2	2	0	8
6	Preemption	task( 3)( 0)	task( 2)( 1)				
7	Completion	task( 2)( 1)	task( 3)( 0)	1	2	0	4
11	Preemption	task( 3)( 0)	task( 2)( 2)				
12	Completion	task( 2)( 2)	task( 1)( 1)	1	2	0	4
14	Completion	task( 1)( 1)	task( 3)( 0)	2	2	0	8
15	Completion	task( 3)( 0)	task( 3)( 0)	15	9	7	0
16	Preemption	task( 3)( 1)	task( 2)( 3)				
17	Completion	task( 2)( 3)	task( 3)( 1)	1	2	0	4
21	Preemption	task( 3)( 1)	task( 2)( 4)				
22	Completion	task( 2)( 4)	task( 1)( 2)	1	2	0	4
24	Completion	task( 1)( 2)	task( 3)( 1)	2	2	0	8
26	Preemption	task( 3)( 1)	task( 2)( 5)				
27	Completion	task( 2)( 5)	task( 3)( 1)	1	2	0	4
28	Completion	task( 3)( 1)	task(63)	13	9	5	2
30	Preemption	task(63)	task( 3)( 2)				

在最一開始先設定Priority=Period去更改優先權，而在<os\_task.c>副程式OSTaskCreateExt 中，去再次讀檔並更動 priority，由於優先權和週期成反比，優先度越低，週期越大，因此在這邊簡單設定 TaskParameter[l].TaskPriority 和 TaskParameter[l].TaskPeriod 相等。

```
348 #if OS_TASK_CREATE_EXT_EN > 0u
349 INT8U OSTaskCreateExt (void (*task)(void *p_arg),
350 void *p_arg,
351 OS_STK *ptos,
352 INT8U prio,
353 INT16U id,
354 OS_STK *pbos,
355 INT32U stk_size,
356 void *pext,
357 INT16U opt)
358 {
359     OS_STK *psp;
360     INT8U err;
361 #if OS_CRITICAL_METHOD == 3u /* Allocate storage for CPU status register */
362     OS_CPU_SR cpu_sr = 0u;
363 #endif
364
365     //AddedCodePA1part2
366     errno_t errr;
367     if ((errr = fopen_s(&fp, INPUT_FILE_NAME, "r")) == 0) /*task set 1-4*/
368     {
369         //printf("The file 'TaskSet.txt' was opened\n"); // Comment out to match the output format
370     }
371     else
372     {
373         //printf("The file 'TaskSet.txt' was not opened\n");
374     }
375     char str[MAX];
376     char* ptr;
377     char* pTmp = NULL;
378     int TaskInfo[INFO], k, l = 0;
379     TASK_NUMBER = 0;
380     while (!feof(fp) && prio != 63)
381     {
382         k = 0;
383         memset(str, 0, sizeof(str));
384         fgets(str, sizeof(str) - 1, fp);
385         ptr = strtok_s(str, " ", &pTmp);
386         while (ptr != NULL)
387         {
388             TaskInfo[k] = atoi(ptr);
389             ptr = strtok_s(NULL, " ", &pTmp);
390             /*printf("Info: %d\n", task_inf[i]);*/
391             if (k == 0) {
392                 TASK_NUMBER++;
393                 TaskParameter[l].TaskID = TASK_NUMBER;
394             }
395             else if (k == 1) {
396                 TaskParameter[l].TaskArriveTime = TaskInfo[k];
397             }
398             else if (k == 2) {
399                 TaskParameter[l].TaskExecutionTime = TaskInfo[k];
400             }
401             else if (k == 3) {
402                 TaskParameter[l].TaskPeriodic = TaskInfo[k];
403                 TaskParameter[l].TaskPriority = TaskInfo[k]; //Initial Priority=Period
404             }
405             k++;
406         }
407         l++;
408     }
409     fclose(fp);
410     if (prio != 63) {
411         prio = TaskParameter[id - 1].TaskPriority;
412     }
413     ///////////////
414
415 #ifdef OS_SAFETY_CRITICAL_IEC61508
416     if (OSSafetyCriticalStartFlag == OS_TRUE) {
417         OS_SAFETY_CRITICAL_EXCEPTION();
418         return (OS_ERR_ILLEGAL_CREATE_RUN_TIME);
419     }
420 #endif
421
422 #if OS_ARG_CHK_EN > 0u
423     if (prio > OS_LOWEST_PRIO) { /* Make sure priority is within allowable range */
424         return (OS_ERR_PRIO_INVALID);
425     }
426 #endif
427
428     OS_ENTER_CRITICAL();
429     if (OSIntNesting > 0u) { /* Make sure we don't create the task from within an ISR */
430         OS_EXIT_CRITICAL();
431         return (OS_ERR_TASK_CREATE_ISR);
432     }
```



在 Task 建立之後，需要初始化 TCB，因此在<os\_core.c>的 OS\_TCBInit 再次讀檔，並在此更動 Priority Table，使抵達時間不是0秒的 Task能先不要 ready 並做 delay 之設定。

```

2157 INT8U OS_TCBInit (INT8U prio,
2158                  OS_STK *ptos,
2159                  OS_STK *pbos,
2160                  INT16U id,
2161                  INT32U stk_size,
2162                  void *pext,
2163                  INT16U opt)
2164 {
2165     OS_TCB *ptcb;
2166     #if OS_CRITICAL_METHOD == 3u /* Allocate storage for CPU status register */
2167         OS_CPU_SR cpu_sr = 0u;
2168     #endif
2169     #if OS_TASK_REG_TBL_SIZE > 0u
2170         INT8U i;
2171     #endif
2172     #if OS_TASK_CREATE_EXT_EN > 0u
2173     #if defined(OS_TLS_TBL_SIZE) && (OS_TLS_TBL_SIZE > 0u)
2174         INT8U j;
2175     #endif
2176     #endif
2177
2178     OS_ENTER_CRITICAL();
2179     ptcb = OSTCBFreeList; /* Get a free TCB from the free TCB list */
2180     if (ptcb != (OS_TCB *)0) {
2181         OSTCBFreeList = ptcb->OSTCBNext; /* Update pointer to free TCB list */
2182         OS_EXIT_CRITICAL();
2183         ptcb->OSTCBStkPtr = ptos; /* Load Stack pointer in TCB */
2184         ptcb->OSTCBPrio = prio; /* Load task priority into TCB */
2185         ptcb->OSTCBStat = OS_STAT_RDY; /* Task is ready to run */
2186         ptcb->OSTCBStatPend = OS_STAT_PEND_OK; /* Clear pend status */
2187         ptcb->OSTCBDly = 0u; /* Task is not delayed */
2188     }
2189     #if OS_TASK_CREATE_EXT_EN > 0u
2190         ptcb->OSTCBExtPtr = pext; /* Store pointer to TCB extension */
2191         ptcb->OSTCBStkSize = stk_size; /* Store stack size */
2192         ptcb->OSTCBStkBottom = pbos; /* Store pointer to bottom of stack */
2193         ptcb->OSTCBOpt = opt; /* Store task options */
2194         ptcb->OSTCBId = id; /* Store task ID */
2195     #else
2196         pext = pext; /* Prevent compiler warning if not used */
2197         stk_size = stk_size;
2198         pbos = pbos;
2199         opt = opt;
2200         id = id;
2201     #endif
2202 }
2203
2204 //AddedCodePA1part2
2205 errno_t errr;
2206 if ((errr = fopen_s(&fp, INPUT_FILE_NAME, "r")) == 0) /*task set 1-4*/
2207 {
2208     //printf("The file 'TaskSet.txt' was opened\n"); // Comment out to match the output format
2209 }
2210 else
2211 {
2212     //printf("The file 'TaskSet.txt' was not opened\n");
2213 }
2214 char str[MAX];
2215 char* ptr;
2216 char* pTmp = NULL;
2217 int TaskInfo[INFO], k, l = 0;
2218 TASK_NUMBER = 0;
2219 while (!feof(fp) && prio != 63)
2220 {
2221     k = 0;
2222     memset(str, 0, sizeof(str));
2223     fgets(str, sizeof(str) - 1, fp);
2224     ptr = strtok_s(str, " ", &pTmp);
2225     while (ptr != NULL)
2226     {
2227         TaskInfo[k] = atoi(ptr);
2228         ptr = strtok_s(NULL, " ", &pTmp);
2229         //printf("Info: %d\n", task_inf[i]);*/
2230         if (k == 0) {

```

```

2231         TASK_NUMBER++;
2232         TaskParameter[1].TaskID = TASK_NUMBER;
2233     }
2234     else if (k == 1) {
2235         TaskParameter[1].TaskArriveTime = TaskInfo[k];
2236     }
2237     else if (k == 2) {
2238         TaskParameter[1].TaskExecutionTime = TaskInfo[k];
2239     }
2240     else if (k == 3) {
2241         TaskParameter[1].TaskPeriodic = TaskInfo[k];
2242         TaskParameter[1].TaskPriority = TaskInfo[k]; //Initial Priority=Period
2243     }
2244     k++;
2245 }
2246 l++;
2247 }
2248 fclose(fp);
2249 if (prio != 63) {
2250     unsigned int delay = TaskParameter[id - 1].TaskArriveTime;
2251     unsigned int exetime = TaskParameter[id - 1].TaskExecutionTime;
2252     ptcb->OSTCBCyclesExecution = exetime;
2253     ptcb->OSTCBCyclesCount = 0u;
2254     ptcb->OSTCBJobNumber = 0u;
2255     ptcb->OSTCBCyclesEnd = 0u;
2256     ptcb->OSTCBCyclesSwitchStart = 0u;
2257     ptcb->OSTCBCyclesPeriod = TaskParameter[id - 1].TaskPeriodic;
2258     ptcb->OSTCBCyclesArrive = TaskParameter[id - 1].TaskArriveTime;
2259     while (ptcb->OSTCBDly != delay) {
2260         ptcb->OSTCBDly++;
2261     }
2262 }
2263 ///////////////
2264
2265 #if OS_TASK_DEL_EN > 0u
2266     ptcb->OSTCBDelReq = OS_ERR_NONE;
2267 #endif
2268
2269 #if OS_LOWEST_PRIO <= 63u
2270     ptcb->OSTCBY = (INT8U)(prio >> 3u);
2271     ptcb->OSTCBX = (INT8U)(prio & 0x07u);
2272 #else
2273     ptcb->OSTCBY = (INT8U)((INT8U)(prio >> 4u) & 0xFFu);
2274     ptcb->OSTCBX = (INT8U)(prio & 0x0Fu);
2275 #endif
2276
2277     ptcb->OSTCBBitY = (OS_PRIO)(1uL << ptcb->OSTCBY);
2278     ptcb->OSTCBBitX = (OS_PRIO)(1uL << ptcb->OSTCBX);

```

阻止一開始就將 Task 設定為 Ready (藉由新增一個 if 判斷 ArriveTime 是否為 0u，若為 0u 或是為 idle Task 就設定為 Ready)：

```

2338
2339 //ModifyCodePA1part2
2340 if (prio == 63 || ptcb->OSTCBCyclesArrive == 0u) {
2341     OSRdyGrp |= ptcb->OSTCBBitY;
2342     OSRdyTbl[ptcb->OSTCBY] |= ptcb->OSTCBBitX;
2343 }
2344
2345
2346 OStaskCtr++;
2347 OS_TRACE_TASK_READY(ptcb);
2348 OS_EXIT_CRITICAL();

```



由於會需要大量參數進行運算，因此在<ucos\_ii.h>中先定義參數，並於上一部份的<os\_core.c>的 OS\_TCBInit 中進行初始化：

```

659  #if OS_TASK_PROFILE_EN > 0u
660      INT32U      OSTCBCtxSwCtr;          /* Number of time the task was switched in */
661      INT32U      OSTCBCyclesTot;         /* Total number of clock cycles the task has been running */
662      INT32U      OSTCBCyclesStart;       /* Snapshot of cycle counter at start of task resumption */
663      OS_STK      *OSTCBStkBase;         /* Pointer to the beginning of the task stack */
664      INT32U      OSTCBStkUsed;           /* Number of bytes used from the stack */
665      //AddedCodePA1part2
666      INT32U      OSTCBCyclesExecution;   /* Setting about Execution Time */
667      INT32U      OSTCBCyclesCount;       /* Count Cycles */
668      INT32U      OSTCBCyclesArrive;      /* When arrive? */
669      INT32U      OSTCBCyclesEnd;         /* When cycle end? */
670      INT32U      OSTCBJobNumber;         /* Executing the N-th Job */
671      INT32U      OSTCBCyclesPeriod;      /* Period */
672      INT32U      OSTCBCyclesSwitchStart; /* To know #switch the cycle start */
673  #endif

```

在 OSStart 中設定輸出格式的欄位：

```

905 void OSStart (void)
906 {
907     if (OSRunning == OS_FALSE) {
908         OS_SchedNew(); /* Find highest priority's task priority number */
909         OSPrioCur = OSPrioHighRdy;
910         OSTCBHighRdy = OSTCBPrioTbl[OSPrioHighRdy]; /* Point to highest priority task ready to run */
911         OSTCBCur = OSTCBHighRdy;
912
913         //AddedCodePA1part1
914         printf("=====TCB linked list=====\\n");
915         printf("Task\\tPrev_TCB_addr\\tTCB_addr\\tNext_TCB_addr\\n");
916         OS_TCB* save;
917         save = OSTCBList;
918
919         for (int i = 0; i < TaskNum; i++) {
920             if (save->OSTCBPrio == 63) {
921                 printf("%2d %6x\\t %6x\\t%6x\\t\\n", save->OSTCBPrio, save->OSTCBPrev, save, save->OSTCBNext);
922             }
923             else {
924                 printf("%2d %6x\\t %6x\\t%6x\\t\\n", save->OSTCBId, save->OSTCBPrev, save, save->OSTCBNext);
925             }
926             save = save->OSTCBNext;
927         }
928
929         //AddedCodeHW1
930         /*if ((Output_err = fopen_s(&Output_fp, ".\\Output.txt", "a")) == 0)
931         {
932             printf("\\nTick\\tCurrentTask ID\\tNextTask ID\\tCaller\\n");
933             printf("%2d\\t*****\\ttask(%2d)(%2d)\\tOSSstart ()\\n", OSTime, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBCtxSwCtr);
934             fprintf(Output_fp, "%2d\\t*****\\ttask(%2d)(%2d)\\tOSSstart ()\\n", OSTime, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBCtxSwCtr);
935         }
936         fclose(Output_fp);*/
937
938         //AddedCodePA1part2
939         printf("\\nTick\\tEvent CurrentTask ID\\t NextTask ID\\tResponseTime #of ContextSwitch\\t PreemptionTime\\t OSTimeDly\\n");
940
941         OSStartHighRdy(); /* Execute target specific code to start task */
942     }
943 }
944
945

```

在會進行Context Switch 的 OS\_Sched中進行相關參數的打印，其中

$\text{Response Time} = \text{Arrive Time} + \text{Job Number} * \text{Period}$

$\text{Context Switch} = \text{Total Context Switch} - \text{Total Context Switch Number when the task start}$

$\text{Preemption Time} = \text{End Time} - (\text{Arrive Time} + \text{Job Number} * \text{Period} + \text{Setting Execution Time})$

$\text{Delay Time} = \text{Arrive Time} + \text{Job Number} * \text{Period} - \text{Execution End Time}$

並且要注意當 HighRdyTask 結束時 (也就是已完成執行時間OSTCBCyclesTot==0)，要將

OSTCBCyclesStart 和 OSTCBCyclesSwitchStart 重置。除此之外，OS\_Sched 多發生在前一個任務完成時，要尋找下一個任務。

```
1787 void OS_Sched (void)
1788 {
1789     #if OS_CRITICAL_METHOD == 3u
1790         OS_CPU_SR cpu_sr = 0u;
1791     #endif
1792
1793     OS_ENTER_CRITICAL();
1794     if (OSIntNesting == 0u) {
1795         if (OSLockNesting == 0u) {
1796             OS_SchedNew();
1797             OSTCBHighRdy = OSTCBPrioTbl[OSPrioHighRdy];
1798             if (OSPrioHighRdy != OSPrioCur) {
1799                 #if OS_TASK_PROFILE_EN > 0u
1800                     OSTCBHighRdy->OSTCBCtxSwCtr++;
1801                 #endif
1802                 //if (OSPrioHighRdy != OSPrioCur) {
1803                     #if OS_TASK_PROFILE_EN > 0u
1804                     // AddedCodeHw1
1805                     //if (OSTCBHighRdy->OSTCBCtxSwCtr == 1 && OSTxSwCtr == 1) {
1806                     //    OSTCBHighRdy->OSTCBCtxSwCtr = OSTCBHighRdy->OSTCBCtxSwCtr - 1;
1807                     //}
1808                     //if ((Output_err = fopen_s(&Output_fp, "Output.txt", "a")) == 0)
1809                     //if (OSTCBHighRdy->OSTCBPrio == 63) {
1810                     //    printf("%2d\ttask(%2d)(%2d)\ttask(%2d)\tOS_Sched ()\n", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBCtxSwCtr, OSTCBHighRdy->OSTCBPrio);
1811                     //    fprintf(Output_fp, "%2d\ttask(%2d)(%2d)\ttask(%2d)\tOS_Sched ()\n", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBCtxSwCtr, OSTCBHighRdy->OSTCBPrio);
1812                     //}
1813                     // else {
1814                     //    printf("%2d\ttask(%2d)(%2d)\ttask(%2d)\tOS_Sched ()\n", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBCtxSwCtr, OSTCBHighRdy->OSTCBPrio);
1815                     //    fprintf(Output_fp, "%2d\ttask(%2d)(%2d)\ttask(%2d)\tOS_Sched ()\n", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBCtxSwCtr, OSTCBHighRdy->OSTCBPrio);
1816                     //}
1817                     //}
1818                     //fclose(Output_fp);
1819                 #endif
1820             }
1821         }
1822     }
1823
1824     //AddedCodePA1part2
1825     //printf("%2d Task %2d SwitchStart%2d Total%2d OS_Sched\n", OSTimeGet(), OSTCBCur->OSTCBId, OSTCBCur->OSTCBCyclesSwitchStart, OSTxSwCtr);
1826     OSTCBCur->OSTCBCyclesEnd = OSTimeGet();
1827     OSTCBCur->OSTCBIdly = (OSTCBCur->OSTCBCyclesArrive);
1828     OSTCBCur->OSTCBIdly = OSTCBCur->OSTCBIdly + (((OSTCBCur->OSTCBJobNumber+1) * (OSTCBCur->OSTCBCyclesPeriod)));
1829     OSTCBCur->OSTCBIdly = OSTCBCur->OSTCBIdly - (OSTCBCur->OSTCBCyclesEnd);
1830     if ((Output_err = fopen_s(&Output_fp, "Output.txt", "a")) == 0){
1831         if (OSTCBHighRdy->OSTCBPrio == 63) {
1832             printf("%2d\tCompletion\t task(%2d)(%2d) task(%2d)", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBJobNumber, OSTCBHighRdy->OSTCBPrio);
1833             printf(" %2d", OSTimeGet() - (OSTCBCur->OSTCBCyclesArrive + OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesPeriod));
1834             printf(" %2d", OSTCBCur->OSTCBCyclesEnd - (OSTCBCur->OSTCBCyclesArrive + OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesPeriod + OSTCBCur->OSTCBCyclesExecution));
1835             printf(" %2d\n", OSTCBCur->OSTCBIdly);
1836             fprintf(Output_fp, "%2d\tCompletion\t task(%2d)(%2d) task(%2d)", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBJobNumber, OSTCBHighRdy->OSTCBPrio);
1837             fprintf(Output_fp, " %2d", OSTimeGet() - (OSTCBCur->OSTCBCyclesArrive + OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesPeriod));
1838             fprintf(Output_fp, " %2d", OSTCBCur->OSTCBCyclesEnd - (OSTCBCur->OSTCBCyclesArrive + OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesPeriod + OSTCBCur->OSTCBCyclesExecution));
1839             fprintf(Output_fp, " %2d\n", OSTCBCur->OSTCBIdly);
1840         }
1841         else {
1842             printf("%2d\tCompletion\t task(%2d)(%2d) task(%2d)(%2d)\t", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBJobNumber, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBJobNumber);
1843             printf(" %2d", OSTimeGet() - (OSTCBCur->OSTCBCyclesArrive + OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesPeriod));
1844             printf(" %2d", OSTCBCur->OSTCBCyclesEnd - (OSTCBCur->OSTCBCyclesArrive + OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesPeriod + OSTCBCur->OSTCBCyclesExecution));
1845             printf(" %2d\n", OSTCBCur->OSTCBIdly);
1846             fprintf(Output_fp, "%2d\tCompletion\t task(%2d)(%2d) task(%2d)(%2d)\t", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBJobNumber, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBJobNumber);
1847             fprintf(Output_fp, " %2d", OSTimeGet() - (OSTCBCur->OSTCBCyclesArrive + OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesPeriod));
1848             fprintf(Output_fp, " %2d", OSTCBCur->OSTCBCyclesEnd - (OSTCBCur->OSTCBCyclesArrive + OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesPeriod + OSTCBCur->OSTCBCyclesExecution));
1849             fprintf(Output_fp, " %2d\n", OSTCBCur->OSTCBIdly);
1850             //printf("%2d\t", OSTCBCur->OSTCBCyclesEnd - (OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesPeriod + OSTCBCur->OSTCBCyclesExecution));
1851             //printf("%2d\t\n", OSTCBCur->OSTCBIdly);
1852         }
1853         //printf("End%2d\n", OSTCBCur->OSTCBCyclesEnd);
1854         //printf("Delay%2d\n", OSTCBCur->OSTCBIdly);
1855     }
1856     fclose(Output_fp);
1857     OSTCBCur->OSTCBCyclesTot = 0;
1858     if (OSTCBHighRdy->OSTCBCyclesTot == 0) {
1859         OSTCBHighRdy->OSTCBCyclesStart = OSTimeGet() + 1;
1860         OSTCBHighRdy->OSTCBCyclesSwitchStart = OSTxSwCtr - 1;
1861     }
1862     OSTCBCur->OSTCBJobNumber++;
1863
1864     #if OS_TASK_CREATE_EXT_EN > 0u
1865     #if defined(OS_TLS_TBL_SIZE) && (OS_TLS_TBL_SIZE > 0u)
1866         OS_TLS_TaskSw();
1867     #endif
1868     #endif
1869 }
```

在 OSIntExit 中大多是因為打斷了當前正在執行的 task，而因此進來執行優先權較高的 task，所以在這裡除了打印之外，在 HighRdyTask 結束時也要進行 OSTCBCyclesStart 和 OSTCBCyclesSwitchStart 重置。

```

696 void OSIntExit (void)
697 {
698     #if OS_CRITICAL_METHOD == 3u
699         OS_CPU_SR cpu_sr = 0u;
700     #endif
701
702     if (OSRunning == OS_TRUE) {
703         OS_ENTER_CRITICAL();
704         if (OSIntNesting > 0u) {
705             OSIntNesting--;
706         }
707         if (OSIntNesting == 0u && OSTCBCur->OSTCBCyclesTot != OSTCBCur->OSTCBCyclesExecution) {
708             if (OSLockNesting == 0u) {
709                 OS_SchedNew();
710                 OSTCBHighRdy = OSTCBPrioTbl[OSPrioHighRdy];
711                 if (OSPrioHighRdy != OSPrioCur) {
712                     #if OS_TASK_PROFILE_EN > 0u
713                         OSTCBHighRdy->OSTCBCtxSwCtr++;
714                     #endif
715                     OSTCxCtxSwCtr++;
716
717                     //AddedCodePA1part2
718                     //if (OSTCBHighRdy->OSTCBCtxSwCtr == 1 && OSTCxCtxSwCtr == 1) {
719                     //    OSTCBHighRdy->OSTCBCtxSwCtr = OSTCBHighRdy->OSTCBCtxSwCtr - 1;
720                     //}
721                     //if ((Output_err = fopen_s(&Output_fp, ".\\Output.txt", "a")) == 0)
722                     //if {
723                     //    if (OSTCBCur->OSTCBPrio == 63) {
724                     //        printf("%2d\\task(%2d)\\task(%2d)\\tOSIntExit ()\\n", OSTime, OSTCBCur->OSTCBPrio, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBCtxSwCtr);
725                     //        fprintf(Output_fp, "%2d\\task(%2d)\\task(%2d)\\tOSIntExit ()\\n", OSTime, OSTCBCur->OSTCBPrio, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBCtxSwCtr);
726                     //    }
727                     //    else {
728                     //        printf("%2d\\task(%2d)\\task(%2d)\\tOSIntExit ()\\n", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBCtxSwCtr, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBCtxSwCtr);
729                     //        fprintf(Output_fp, "%2d\\task(%2d)\\task(%2d)\\tOSIntExit ()\\n", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBCtxSwCtr, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBCtxSwCtr);
730                     //    }
731                     //}
732                     //fclose(Output_fp);
733
734                     //AddedCodePA1part2
735                     if ((Output_err = fopen_s(&Output_fp, ".\\Output.txt", "a")) == 0) {
736                         if (OSTCBHighRdy->OSTCBCyclesTot == 0) {
737                             OSTCBHighRdy->OSTCBCyclesStart = OSTimeGet() + 1;
738                             OSTCBHighRdy->OSTCBCyclesSwitchStart = OSTCxCtxSwCtr - 1;
739                         }
740                         if (OSTCBCur->OSTCBPrio == 63) {
741                             printf("%2d\\Preemption\\task(%2d)\\task(%2d)\\n", OSTime, OSTCBCur->OSTCBPrio, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBJobNumber);
742                             fprintf(Output_fp, "%2d\\Preemption\\task(%2d)\\task(%2d)\\n", OSTime, OSTCBCur->OSTCBPrio, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBJobNumber);
743                         }
744                         else {
745                             printf("%2d\\Preemption\\task(%2d)\\task(%2d)\\n", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBJobNumber, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBJobNumber);
746                             fprintf(Output_fp, "%2d\\Preemption\\task(%2d)\\task(%2d)\\n", OSTime, OSTCBCur->OSTCBId, OSTCBCur->OSTCBJobNumber, OSTCBHighRdy->OSTCBId, OSTCBHighRdy->OSTCBJobNumber);
747                         }
748                     }
749                     fclose(Output_fp);
750
751

```

每一秒都會進入 OSTimeTick，因此在這裡會進行 Current Task 的執行時間計數(OSTCBCyclesTot 最多只會計數到=Execution Time)，而 OSTCBCyclesCount 是用來確認當前 Task 執行了幾秒，是否可進行 delay，並幫 delay 值做更新。(OSTimeTick 先再 OSTimeDly 再 OS\_Sched)

```

1004 void OSTimeTick (void)
1005 {
1006     OS_TCB *ptcb;
1007     #if OS_TICK_STEP_EN > 0u
1008         BOOLEAN step;
1009     #endif
1010     #if OS_CRITICAL_METHOD == 3u
1011         OS_CPU_SR cpu_sr = 0u;
1012     #endif
1013
1014     #if OS_TIME_TICK_HOOK_EN > 0u
1015         OSTimeTickHook();
1016     #endif
1017     #if OS_TIME_GET_SET_EN > 0u
1018         OS_ENTER_CRITICAL();
1019         OSTime++;
1020         OS_TRACE_TICK_INCREMENT(OSTime);
1021         OS_EXIT_CRITICAL();
1022     #endif
1023
1024
1025     //AddedCodePA1part2
1026     OSTCBCur->OSTCBCyclesCount++;
1027     OSTCBCur->OSTCBCyclesTot++;
1028     //printf("%2d Task %2d SwitchStart%2d Total%2d\\n", OSTimeGet(), OSTCBCur->OSTCBId, OSTCBCur->OSTCBCyclesSwitchStart, OSTCxCtxSwCtr);
1029     if (OSTCBCur->OSTCBCyclesTot == OSTCBCur->OSTCBCyclesExecution) {
1030         OSTCBCur->OSTCBCyclesEnd = OSTimeGet();
1031         //Trying
1032         OSTCBCur->OSTCBCyclesEnd = OSTimeGet();
1033         OSTCBCur->OSTCBDly = (OSTCBCur->OSTCBCyclesArrive);
1034         OSTCBCur->OSTCBDly = OSTCBCur->OSTCBDly + (((OSTCBCur->OSTCBJobNumber + 1) * (OSTCBCur->OSTCBCyclesPeriod)));
1035         OSTCBCur->OSTCBDly = OSTCBCur->OSTCBDly - (OSTCBCur->OSTCBCyclesEnd);
1036         //printf("%2d\\t", OSTimeGet() - OSTCBCur->OSTCBCyclesStart);
1037         //printf("%2d\\t", OSTCBCur->OSTCBCtxSwCtr, OSTCBCur->OSTCBCyclesEnd - OSTCBCur->OSTCBDly);
1038         //printf("%2d\\t", OSTCBCur->OSTCBCyclesEnd - OSTCBCur->OSTCBJobNumber * OSTCBCur->OSTCBCyclesExecution);
1039         //printf("%2d\\t\\n", OSTCBCur->OSTCBDly);
1040     }
1041     //printf("\\tTot %2d Start %2d End %2d \\n", OSTCBCur->OSTCBCyclesTot, OSTCBCur->OSTCBCyclesStart, OSTCBCur->OSTCBCyclesEnd);
1042

```

為了使task不要永遠處於delay狀態，必須擁有執行時間，因此在這裡新增了一個 if 的判斷式，確認是否已完成執行時間，才去做delay使其可被其他工作搶佔。

```
210 void task1(void* p_arg) {
211     task_para_set* task_data;
212     task_data = p_arg;
213     while (1)
214     {
215         //printf("Tick: %d, Hello from task%d\n", OSTime, task_data->TaskID);
216         /*if ((Output_err = fopen_s(&Output_fp, "../Output.txt", "a")) == 0)
217         {
218             fprintf(Output_fp, "Tick: %d, Hello from task%d\n", OSTime, task_data->TaskID);
219             fclose(Output_fp);
220         }*/
221
222         //AddedCodePA1part2
223         if (OSTCBCur->OSTCBCyclesCount == OSTCBCur->OSTCBCyclesExecution) {
224             OSTCBCur->OSTCBCyclesCount = 0;
225             //OSTimeDly(task_data->TaskPeriodic); //Original
226             OSTimeDly(OSTCBCur->OSTCBDly);
227         }
228     }
229 }
230
231 void task2(void* p_arg) {
232     task_para_set* task_data;
233     task_data = p_arg;
234     while (1)
235     {
236         //printf("Tick: %d, Hello from task%d\n", OSTime, task_data->TaskID);
237         /*if ((Output_err = fopen_s(&Output_fp, "../Output.txt", "a")) == 0)
238         {
239             fprintf(Output_fp, "Tick: %d, Hello from task%d\n", OSTime, task_data->TaskID);
240             fclose(Output_fp);
241         }*/
242
243         //AddedCodePA1part2
244         if (OSTCBCur->OSTCBCyclesCount == OSTCBCur->OSTCBCyclesExecution) {
245             OSTCBCur->OSTCBCyclesCount = 0;
246             //OSTimeDly(task_data->TaskPeriodic); //Original
247             OSTimeDly(OSTCBCur->OSTCBDly);
248         }
249     }
250 }
```

因應不定數量的 Task，在這裡新增了一個迴圈可以將 txt 的每一行讀入，並擁有正確數量的task。

```
110 for (n = 0; n < TASK_NUMBER; n++) {
111     Task_STK[n] = malloc(TASK_STACKSIZE * sizeof(int));
112     OSTaskCreateExt(task1, /*Create the task2*/
113         &TaskParameter[n],
114         &Task_STK[n][TASK_STACKSIZE - 1],
115         TaskParameter[n].TaskPriority,
116         TaskParameter[n].TaskID,
117         &Task_STK[n][0],
118         TASK_STACKSIZE,
119         &TaskParameter[n],
120         (OS_TASK_OPT_STK_CHK | OS_TASK_OPT_STK_CLR));
121 }
122
123 /*Create Tsak Set*/
124 //OSTaskCreateExt(task1, /*Create the task1*/
125 //    &TaskParameter[0],
126 //    &Task_STK[0][TASK_STACKSIZE - 1],
127 //    TaskParameter[0].TaskPriority,
128 //    TaskParameter[0].TaskID,
129 //    &Task_STK[0][0],
130 //    TASK_STACKSIZE,
131 //    &TaskParameter[0],
132 //    (OS_TASK_OPT_STK_CHK | OS_TASK_OPT_STK_CLR));
133
134 /*Create Tsak Set*/
135 //OSTaskCreateExt(task2, /*Create the task2*/
136 //    &TaskParameter[1],
137 //    &Task_STK[1][TASK_STACKSIZE - 1],
138 //    TaskParameter[1].TaskPriority,
139 //    TaskParameter[1].TaskID,
140 //    &Task_STK[1][0],
141 //    TASK_STACKSIZE,
142 //    &TaskParameter[1],
143 //    (OS_TASK_OPT_STK_CHK | OS_TASK_OPT_STK_CLR));
144 }
```

## Project submit:

Submit to Moodle2.

Submit deadline: **November 2nd, 2022 (Wednesday) at 12:00**

File name format: RTOS\_Myyyddxxx\_PA1.zip

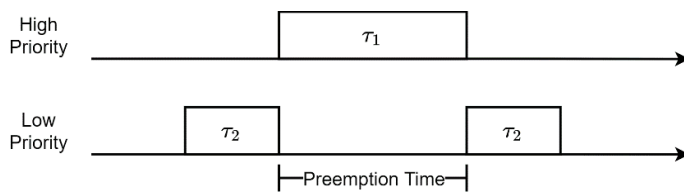
RTOS\_Myyyddxxx\_PA1.zip includes (The tree structure of files is shown as hints):

- The report (RTOS\_Myyyddxxx\_PA1.pdf).
- Folder with the executable  $\mu$ C/OS-II project (RTOS\_Myyyddxxx\_PA1).

**※ Plagiarizing is strictly prohibited.**

## Hints:

1. Preemption time is introduced in multiple tasking.



2. RTOS\_Myyyddxxx\_PA1.zip include files as follows:

```
C:.\
|   RTOS_Myyyddxxx_PA1.pdf
|
|---RTOS_Myyyddxxx_PA1
|   |   ReadMe.txt
|   |
|   +---Micrium
|   |   |---Software
|   |   |   +---uC-CPU
|   |   |   |   cpu_cache.h
|   |   |   |   cpu_core.c
|   |   |   |   cpu_core.h
|   |   |   |   cpu_def.h
|   |   |   |
|   |   |   |---Win32
|   |   |   |   |---Visual Studio
|   |   |   |   |   cpu.h
|   |   |   |   |   cpu_c.c
|   |   |   |
|   |   |   +---uC-LIB
|   |   |   |   lib_ascii.c
|   |   |   |   lib_ascii.h
|   |   |   |   lib_def.h
|   |   |   |   lib_math.c
|   |   |   |   lib_math.h
|   |   |   |   lib_mem.c
|   |   |   |   lib_mem.h
|   |   |   |   lib_str.c
|   |   |   |   lib_str.h
|   |   |   |
|   |   |   |---uCOS-II
|   |   |   |   +---Ports
|   |   |   |   |   |---Win32
|   |   |   |   |   |   |---Visual Studio
|   |   |   |   |   |   |   os_cpu.h
|   |   |   |   |   |   |   os_cpu_c.c
|   |   |   |   |
|   |   |   |   |---Source
|   |   |   |   |   os.h
|   |   |   |   |   os_cfg_r.h
|   |   |   |   |   os_core.c
|   |   |   |   |   os_dbg_r.c
|   |   |   |   |   os_flag.c
|   |   |   |   |   os_mbox.c
|   |   |   |   |   os_mem.c
|   |   |   |   |   os_mutex.c
|   |   |   |   |   os_q.c
|   |   |   |   |   os_sem.c
|   |   |   |   |   os_task.c
|   |   |   |   |   os_time.c
|   |   |   |   |   os_tmr.c
|   |   |   |   |   os_trace.h
|   |   |   |   |   ucos_ii.c
|   |   |   |   |   ucos_ii.h
|   |   |   |
|   |   |   |---uCOS-III
|   |   |   |   +---Ports
|   |   |   |   |   |---Win32
|   |   |   |   |   |   |---Visual Studio
|   |   |   |   |   |   |   os_cpu.h
|   |   |   |   |   |   |   os_cpu_c.c
|   |   |   |   |
|   |   |   |   |---Source
|   |   |   |   |   os.h
|   |   |   |   |   os_cfg_r.h
|   |   |   |   |   os_core.c
|   |   |   |   |   os_dbg_r.c
|   |   |   |   |   os_flag.c
|   |   |   |   |   os_mbox.c
|   |   |   |   |   os_mem.c
|   |   |   |   |   os_mutex.c
|   |   |   |   |   os_q.c
|   |   |   |   |   os_sem.c
|   |   |   |   |   os_task.c
|   |   |   |   |   os_time.c
|   |   |   |   |   os_tmr.c
|   |   |   |   |   os_trace.h
|   |   |   |   |   ucos_ii.c
|   |   |   |   |   ucos_ii.h
```

```
|
|---Microsoft
|   +---BSP
|   |   |---Windows
|   |   |   bsp_cpu.c
|   |
|   |---Windows
|   |   |---Kernel
|   |   |   app_cfg.h
|   |   |   cpu_cfg.h
|   |   |   lib_cfg.h
|   |   |
|   |   |---OS2
|   |   |   app_hooks.c
|   |   |   main.c
|   |   |   os_cfg.h
|   |   |
|   |   |---VS
|   |   |   OS2.sln
|   |   |   OS2.vcxproj
|   |   |   OS2.vcxproj.filters
|   |   |   OS2.vcxproj.user
```