## **VB.NET MDI Form**

MDI stands for **Multiple Document Interface** applications that allow users to work with multiple documents by opening more than one document at a time. Whereas, a **Single Document Interface (SDI)** application can manipulate only one document at a time.

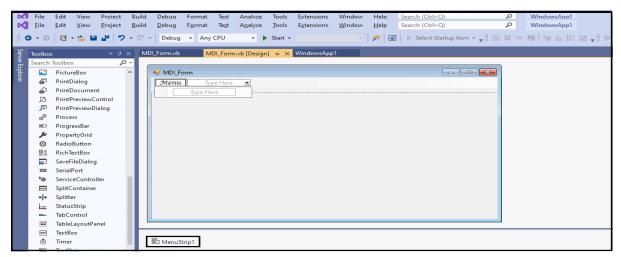
The MDI applications act as the parent and child relationship in a form. A parent form is a container that contains child forms, while child forms can be multiple to display different modules in a parent form.

VB.NET has following rules for creating a form as an MDI form.

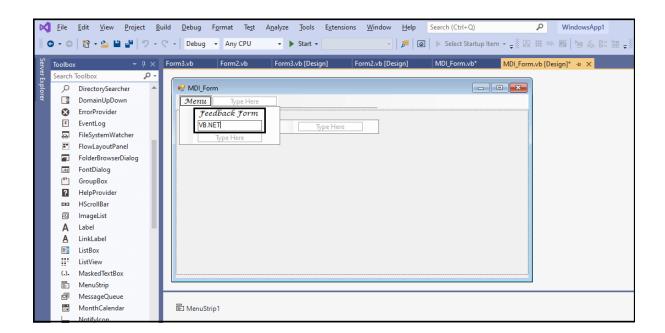
- 1. **MidParent:** The MidParent property is used to set a parent form to a child form.
- 2. **ActiveMdiChild:** The ActiveMdiChild property is used to get the reference of the current child form.
- 3. **IsMdiContainer:** The IsMdiContainer property set a Boolean value to True that represents the creation of a form as an MDI form.
- 4. **LayoutMdi():** The LayoutMdi() method is used to arrange the child forms in the parent or main form.
- 5. **Controls:** It is used to get the reference of control from the child form.

Let's create a program to display the multiple windows in the <u>VB.NET</u> Windows Forms.

**Step 1:** First, we have to open the <u>Windows</u> form and create the Menu bar with the use of MenuStrip control, as shown below.



Step 2: After creating the Menu, add the Subitems into the Menu bar, as shown below.



In the above image, we have defined two Subitems, First is the **Feedback Form**, and the Second is VB.NET.

**Step 3:** In the third step, we will create two Forms: The Child Form of the **Main Form** or **Parent Form**.

Here, we have created the first Child Form with the name Form2.

#### Form2.vb

```
Public Class Form2

Private Sub Form2_Load(sender As Object, e As EventArgs) Handles MyBase.Load

Me.Text = "Feedback form" ' Set the title of the form

Label1.Text = "Fill the Feedback form"

Button1.Text = "Submit"

Button1.BackColor = Color.SkyBlue

Button2.Text = "Cancel"

Button2.BackColor = Color.Red

End Sub
```

```
Private Sub Button1_Click(sender As Object, e As EventArgs) Handles Button1.Click

MsgBox(" Successfully submit the feedback form")

End Sub

Private Sub Button2_Click(sender As Object, e As EventArgs) Handles Button2.Click

Me.Dispose() ' end the form2

End Sub

End Class
```

Another Child Form with the name Form3.

#### Form3.vb

```
Public Class Form3

Private Sub Form3_Load(sender As Object, e As EventArgs) Handles MyBase.Load

Label1.Text = "Welcome to JavaTpoint Tutorial Site"

Label.BackColor = Color.Green

Label2.Text = "This is the VB.NET Tutorial and we are learning the VB.NET MDI Form"

Label2.BackColor = Color.SkyBlue

End Sub

End Class
```

**Step 4:** Now we write the programming code for the Main or Parent Form, and here is the code for our Main Form.

## MDI\_form.vb

```
Public Class MDI_Form

Private Sub MDI_Form_Load(sender As Object, e As EventArgs) Handles MyBase.Load

IsMdiContainer = True 'Set the Boolean value to true to create the form as an MDI form

Me.Text = "javatpoint.com" 'set the title of the form

PictureBox1.Image = Image.FromFile("C:\Users\AMIT YADAV\Desktop\jtp2.png")

PictureBox1.Height = 550

PictureBox1.Width = 750
```

**End Sub** 

Private Sub FeedbackFormToolStripMenuItem\_Click(sender As Object, e As EventArgs) Ha ndles FeedbackFormToolStripMenuItem.Click

PictureBox1.Visible = False

Dim fm2 As New Form2

fm2.MdiParent = Me 'define the parent of form3, where Me represents the same form fm2.Show() 'Display the form3

**End Sub** 

Private Sub VBNETToolStripMenuItem\_Click(sender As Object, e As EventArgs) Handles VB NETToolStripMenuItem.Click

PictureBox1.Visible = False

Dim fm3 As New Form3

fm3.MdiParent = Me 'define the parent of form3, where Me represent the same form fm3.Show() 'Display the form3

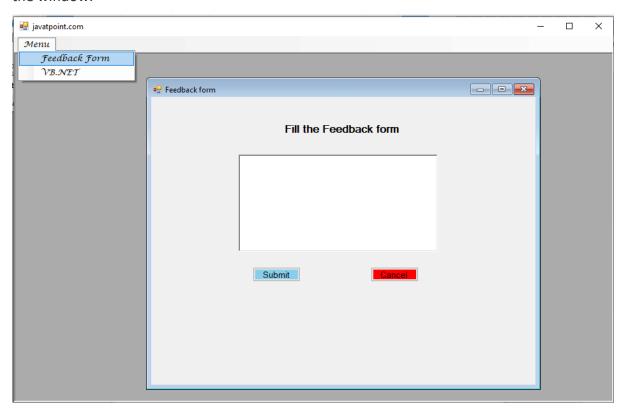
**End Sub** 

**End Class** 

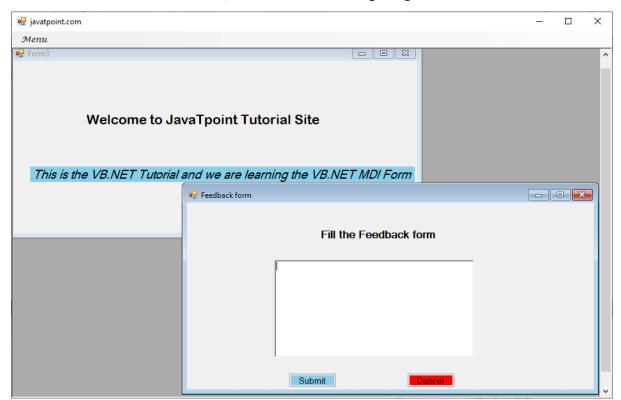
### **Output:**



After that, click on the Menu button, it shows two sub-items of the Menu as **Feedback**Form and VB.NET. We have clicked on the Feedback Form that displays the following form on the window.



When we click on the Menu item, it shows the following image on the screen.

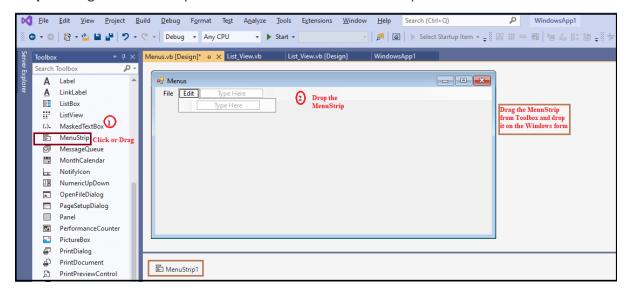


# **VB.NET Menu Control**

A menu is used as a menu bar in the Windows form that contains a list of related commands, and it is implemented through MenuStrip Control. The Menu control is also known as the VB.NET **MenuStrip** Control. The menu items are created with ToolStripMenuItem Objects. Furthermore, the **ToolStripDropDownMenu** and **ToolStripMenuItem** objects enable full control over the structure, appearance, functionalities to create menu items, submenus, and drop-down menus in a <u>VB.NET</u> application.

Let's create a MenuBar by dragging a MenuStrip control from the toolbox and dropping it to the Windows form.

**Step 1**. Drag the MenuStrip control from the toolbox and drop it on to the Form.



**Step 2:** Once the MenuStrip is added to the form, we can set various properties of the Menu by clicking on the MenuStrip control.

#### **Properties of the MenuStrip Control**

There are following properties of the VB.NET MenuStrip control.

Properties	Description		

CanOverflow	The CanOverflow property is used to authenticate whether the control supports overflow functionality by setting values in the MenuStrip control.
Stretch	The Stretch property is used to obtain a value that specifies whether the menustrip stretches from end to end in the MenuStrip control.
GripStyle	The GripStyle property obtains or sets the visibility of the grip that uses the reposition of the menu strip control.
ShowItemToolTips	It is used to obtain or set the value that determines if the ToolTips are displayed for the MenuStrip Control.
DefaultSize	The DefaultSize property is used to get the default horizontal and vertical dimension of the MenuStrip in pixel when it is first created.

# Methods of the MenuStrip Control

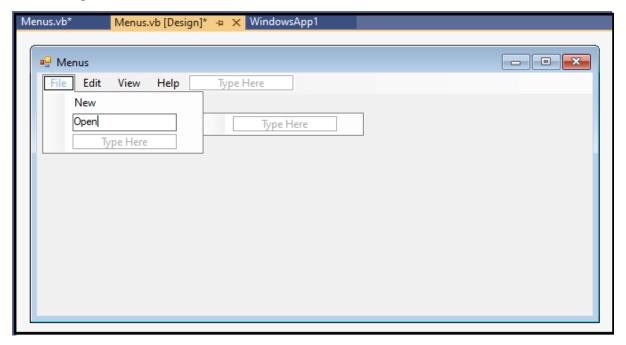
Method	Description
CreateAccessibilityInstance()	It is used to create a new accessibility instance for the MenuStrip Control.
ProcessCmdKey()	The ProcessCmdKey method is used to process the command key in the MenuStrip Control.
CreateDefaultItem()	The CreateDefaultItem method is used to create a ToolStripMenuItem with the specified text, image, and event handlers for the new MenuStrip.
OnMenuActivate()	It is used to initiate the MenuActivate event in the MenuStrip control.
OnMenuDeactivate()	It is used to start the MenuDeactivate event in the MenuStrip control.

## **Events of the MenuStrip Control**

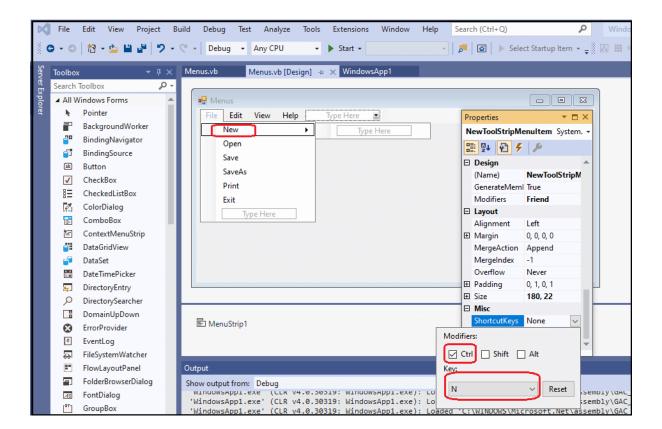
Events	Description
MenuActivate	When a user uses a menu bar control with a mouse or keyboard, a MenuActivate event occurs.
MenuDeactivate	The MenuDeactivate event occurs when the MenuStrip control is deactivated in the Windows form.

Let's create a program to display the menu bar in the Windows form.

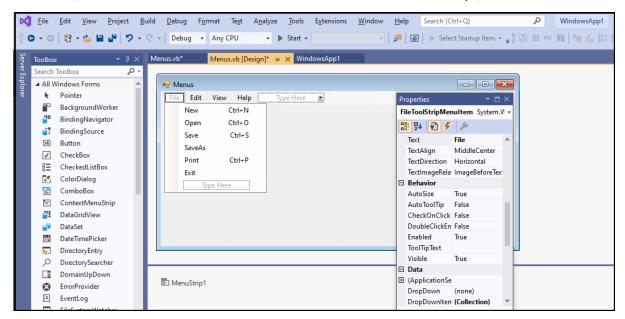
In this image, we have created the menu and sub-items of the menu bar in the form.



Now, we write the Shortcut keys for the File subitems, such as **New -> Ctrl + N, Open -> Ctrl + O**, etc.



After that, we can see the subitems of the Files with their Shortcut keys, as shown below.



#### Menus.vb

#### **Public Class Menus**

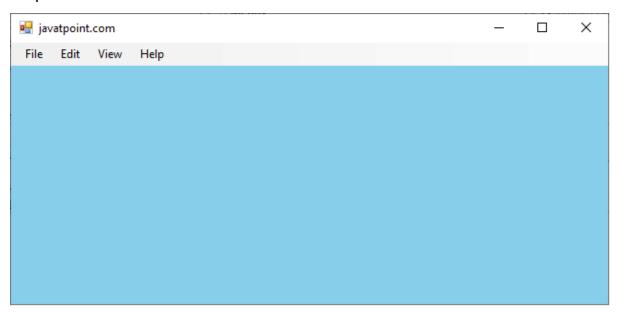
Private Sub Menus Load(sender As Object, e As EventArgs) Handles MyBase.Load

Me.Text = "javatpoint.com" 'set the title of the bar

BackColor = Color.SkyBlue

Private Sub ExitToolStripMenuItem\_Click(sender As Object, e As EventArgs) Handles ExitT
oolStripMenuItem.Click
Me.Dispose() ' exit from the form
End Sub
End Class

# **Output:**



Click on the File menu that shows the multiple options related to files.

