Primer C++ Plus

Loops and Relational Expressions

LOOP

- Loop initialization, loop test, loop update
- Loop test
 - Doesn't limit test-expression to true/ false comparisons
 - You can use any expression -> C++ type cast it to boolean
 - Relational expressions
- Assignment expression
 - C++ also allows those
 - Using
 - Cout displays false and true instead of 0 and 1
 - Side effect
 - When evaluating expression change value of data in memory
 - Inside strings with the for loop
- The increment (++) and decrement (- -) operator
 - Prefix
 - ++X
 - First perform operation then increment
 - Postfix
 - --X
 - First increment then perform operation
- Side effects and sequence points
 - Sequence point point in program execution at which all side effects are guaranteed to be evaluated before next step

- In C++ semicolon is a sequence point
- Increment and decrement operators and pointers
 - You can use operators with pointers too
 - Incrementing pointers follow pointer follows arithmetic rules
 - If pointer points to the first member of an array, ++p will point to array[1]
- Combination assignment operators
 - Each arithmetic operator has a corresponding assignment operator
- Compound statements, or blocks
 - Variables declared in block exists only in that block
 - If you declare variable in a block that has the same name as one outside the block
 - The new variable hides the old one from its point of appearance until the end of the block
- The comma operator
 - Comma allows you to sneak more statements into a place where C++ syntax allows just one statement
 - In the update part of the loop
 - Comma isn't always a comma operator
 - Comma operator tidbits
 - First expression is evaluated before second expression
 - So comma operator is a sequence point
 - Value of a comma expression is the value of the second part of the expression
 - Comma operator has the lowest precedence of any operator
 - Cats is 17 and 240 does nothing, expression is read like this
 - Cats is set to to 240 (on the right of the comma), 17 is ignored

RELATIONAL EXPRESSIONS

 Characters are evaluated by ASCII codes, you can use these operators with characters too

- · They work with string class object, not C-style strings
- You can use cin in for too
- Relational operators have a lower precedence then the arithmetic operators
- Don't confuse assignment operator with is-equal-to
 - If you change it in the loop, it will still be a valid code -> hard to find an error
- Comparing C-style strings
 - This test compares addresses of word and "mate"
 - C++ handles C-style strings as addresses
 - strcmp()
 - Function to compare C-style strings
 - Takes 2 string addresses as arguments
 - Pointers, string constants, character array names
 - If 2 pointers are identical -> function returns 0
 - If first string precedes the second one alphabetically -> returns negative value
 - If second precedes the first one alphabetically -> returns positive value
 - Alphabetically
 - according to ASCII, based on code values
 - Uppercase have smaller case than lowercase letters
 - So "Zoo" precedes "aviary"
- Comparing string class strings
 - String class allows you to use relational operators



- The while loop
 - Has just test condition, entry condition loop
 - You can rewrite while to for
 - Building a time delay loop

- When you need to wait
 - · Result can differ based on the processor
- It is better to use clock()
 - #include <ctime>
- Missing test condition in for loop is constructed as true

DO WHILE

- Exit condition loop
 - First executes body of the loop and only then evaluates the test expression to see whether it should execute looping
 - · Loop executes at least once

LOOPS AND TEXT INPUT

- Sentinel character
 - = stop sign
- Program
 - Cin ignores spaces
- cin.get(char)
 - Reads every character including spaces
- End-of-file condition
 - Redirection
 - Substitute a file for keyboard input
 - Unix and MS-DOS
 - Many OS allow you to simulate EOF condition from the keyboard
 - Unix Control+D at the beginning of the line
 - DOS Control+Z and then press enter
 - When cin detects EOF, it sets 2 bits (and failbit) to 1
 - Use a member function named cin.eof() to test if they were set

- · Returns true or false
- You can rewrite test like this
- cin.get(ch) vs cin.get()

NESTED LOOPS AND TWO-DIMENSIONAL ARRAYS

- Two dimensional array
 - Table
 - 4 rows, 5 columns
 - Initializing 2D array
 - · You can use arrays of arrays of char
 - Each string can have max 24 characters
 - Array of pointers for string data