

# THE NEW NETWORK ENGINEER

## NETWORK AUTOMATION WORKSHOP

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# AGENDA

- INTRODUCTION TO NETWORK AUTOMATION
- INTRODUCTION TO PYTHON PROGRAMMING
- BUILDING DOCUMENTS WITH JINJA2 TEMPLATES
- YAML (NON-PROGRAMMERS TO PROGRAMS)
- JUNOS AUTOMATION WITH PYEZ PYTHON LIBRARY
- JSON DATA FORMAT (EXCHANGE DATA BETWEEN APPLICATIONS)
- PROGRAMMATIC ACCESS WITH REST APIs
- HUMAN READABLE AUTOMATION WITH ANSIBLE
- VERSION CONTROL (GIT WITH GITHUB)
- CONTINUOUS INTEGRATION (TRAVIS CI AND COVERALLS)
- VAGRANT FOR NETWORK ENGINEERS
- ONLINE NETWORK AUTOMATION QUIZ

# INTRODUCTION TO NETWORK AUTOMATION

# SOME USE CASES

- Handle configuration changes faster
  - If it is about a repetitive task. Even if it is about easy tasks.
  - Add a vlan on all your switches
  - Configure a list of interfaces with a vlan
  - Modify SNMP community over 100 devices

# SOME USE CASES

- Reduces human errors
  - Configurations are almost always deployed manually.
  - Automated configuration deployment reduces human errors and brings consistency. You can also achieve complex configuration changes with network automation (maintain a vxlan fabric, maintain an ip fabric, ...)

# SOME USE CASES

- Simplify network audit
  - One way to handle this task is to manually open an SSH connection to every device and manually populate a spreadsheet with relevant information.
  - But we can perform this task in a more automated/programmatic fashion. Some examples:
    - Check if your switches uplinks ports are up
    - Check the status of your BGP neighbors (state needs to be “established”)
  - Data Collection before and after a change (a configuration change, an upgrade ...)
    - Check if there is any issue after a change (do you have a BGP neighbor not in an “established” state ....)
    - Upgrade all your devices, and then check if each of them is running the new version



# EXAMPLE OF OFF-BOX SCRIPTING

- I have 100 devices on the network.
- I have to update all of my devices with a new snmp community
- Think like a programmer:
  - Use Python on a server/laptop as the point-of-control to remotely manage Junos devices.
  - Steps:
    - Find/Create a list of all the devices IPs and Credentials
    - For every device in the list
      - Connect to device
      - load the configuration change
      - commit the configuration change
      - Close the session
    - Repeat with the next device until we finish the list

# WHEN USING AUTOMATION

- The Build phase
  - Around the initial design and installation of a network component.
  - ZTP, netconify, Python, Openclos, Ansible can help in building network
- The Configure phase
  - Deploy on demand configuration and software changes to the platform.
  - PyEZ, Ansible, Puppet, Chef can help in configuring or reconfiguring the network for new services
- The Audit phase
  - Deals with automating the process of monitoring operational state of the platform
  - PyEZ, JSNAPy, ANSIBLE, OPEN-NTI, JUNOS REST API, SNMP can be used to help monitoring or auditing the network



# PYTHON

# WHAT IS PYTHON?

- A programming language
- Popular. Widely used.
- Contribution from a very large community
  - Lots of modules available extending the capabilities of the language (repository <https://pypi.python.org/pypi>)
- Easy to learn
- Indentation matters
- Versions:
  - Python 2.7 is still mostly in use.
    - PyEZ uses Python 2.7
    - Ansible uses Python 2.7
  - Python 3.5 adoption is coming.
    - Python 3.X adoption inhibited because of the many community modules that require 2.7

# PIP (package manager/installer program)

- pip stand for "Pip Installs Packages" or "Pip Installs Python".
- pip is a package management system used to find, install and manage Python packages.
- Many packages can be found in the Python Package Index (PyPI).
  - This is a repository for Python.
  - There are currently 70000 packages.
  - <https://pypi.python.org/pypi>.
- You can use pip to find packages in Python Package Index (PyPI) and to install them.

# PIP (package manager/installer program)

- pip --help to understand the various options

```
ksator@ubuntu:~$ pip --help
```

- pip list to list installed packages.
  - ncclient (netconf client), Paramiko (ssh client), junos-eznc (PyEZ), pip ☺, jinja2 to manage templates, netaddr to manage ip addresses, requests to handle REST calls, ...

```
ksator@ubuntu:~$ pip list
```

- pip search to searches packages related to any topic (contrail or Juniper or vpn or regex ...).
- Other pip options frequently used are install and uninstall ...

# USING PYTHON

- To execute a python script, type the command **python** followed by the path to the .py script

```
ksator@ubuntu:~$ python pytraining/facts/print_facts.py
```

- To read a python script, use an advanced text editor like sublime text as example
- To start the python interpreter shell, type the command **python**.

```
ksator@ubuntu:~$ python  
>>>
```

- To exit python interpreter shell, type quit() or exit() or use ctrl+d

```
>>> quit()  
ksator@ubuntu:~$
```



# VARIABLES

- Variables store values
- Declare the name of the variable and use the assignment operator = to assign the value
- We do not declare the variable type. The value assigned to the variable determines the type
  - Integer, Floats, String, Lists, Dictionaries, and more types.
  - Dynamically typed

# INTEGERS

```
>>> # this is a comment
>>> a = 192 # use the assignment operator = to assign a value to a variable
>>> a
192
>>> type(a) # Integers are whole numbers
<type 'int'>
>>> b = 10
>>> a+b # Manipulate integers with arithmetic operators
202
>>> b/3
3
```

# COMPARAISON OPERATORS

- Comparison operators compare two values and return a Boolean

```
>>> a
192
>>> b
10
>>> a==b
False
>>> a!=b
True
>>> a>b
True
>>> a<=b
False
```

# INTEGERS

- Convert an integer into an binary with the built-in function bin

```
>>> bin(a)
'0b11000000'
>>> 0b1111
15
```

- Convert an integer into an hexadecimal with the built-in function hex

```
>>> hex(a)
'0xc0'
>>> 0xff
255
```

- Convert an integer into a string with the built-in function str

```
>>> a
192
>>> str(a)
'192'
>>>
```

# FLOATS

```
>>> RU = 4.45
>>> RU
4.45
>>> type(RU)
<type 'float'>
>>>
>>> b
10
>>> type(b)
<type 'int'>
>>> b/3
3
>>> b/3.0
3.3333333333333335
>>>
```



# STRINGS

- Use single quotes ' or double quotes ''.
- To create a multi lines string, use three single quotes or three double quotes

```
>>> banner="you are accessing a restricted system"
>>> type(banner)
<type 'str'>
>>> banner
'you are accessing a restricted system'
>>> print banner
you are accessing a restricted system
>>> dir(str) # use dir to get the list of available functions for strings
[ ... 'upper', ...]
>>> help(banner.upper) # use help to get help with a function.
Help on built-in function upper:
upper(...)
    S.upper() -> string
    Return a copy of the string S converted to uppercase.
>>> print banner.upper()
YOU ARE ACCESSING A RESTRICTED SYSTEM
```

# PRINT

```
>>> hostname="ex4200-1"
>>> ip="172.30.179.101"
>>>
>>> # use + to concatenate strings
>>> print "the device hostname is " + hostname
the device hostname is ex4200-1
>>> print "the device " + hostname + " has the ip " + ip
the device ex4200-1 has the ip 172.30.179.101
>>>
>>> print "the device %s has the ip %s" % (hostname, ip)
the device ex4200-1 has the ip 172.30.179.101
>>> print "%s %s" % (hostname,ip)
ex4200-1 172.30.179.101
>>>
>>> print "the device {0} has the ip {1}".format(hostname, ip)
the device ex4200-1 has the ip 172.30.179.101
>>> help (str.format)
```

Deprecated syntax, does not work in 3.x  
Prefer format() for forward compatibility

# LISTS

- A collection of items
- Items are ordered
- Items separated by commas
- Items are enclosed within square brackets [ ]
- A list is iterable: a “for loop” iterates over its items

# LISTS

```
>>> my_devices_list=["172.30.108.11", "172.30.108.14", "172.30.108.141"]
>>> type (my_devices_list)
<type 'list'>
>>> my_devices_list [0] # access to an item
'172.30.108.11'
>>> my_devices_list[-1]
'172.30.108.141'
>>> # Check if an item is a list with membership operators
>>> "172.30.108.14" in my_devices_list
True
>>> dir(my_devices_list) # get the available functions for lists
[... 'append', 'count', 'index', 'insert', 'pop', 'remove', 'sort' ...]
>>> help(my_devices_list.insert) # to get help with the insert function
>>> my_devices_list.insert(1,'172.30.108.176')
>>> my_devices_list
['172.30.108.11', '172.30.108.176', '172.30.108.14', '172.30.108.141']
```

# DICTIONARIES

- Collection of key-value pairs
- We use dictionaries to associate values to keys
- Keys are unique
- Items are unordered
- Use curly { } brackets to declare the dictionary.
  - Separate the key and value with colons
  - Use commas between each pair
- Use square brackets [ ] to retrieve the value for a key
- A dictionary is iterable: a “for loop” iterates over its keys.



# DICTIONARIES

```
>>> this_is_a_dictionary={'domain': 'jnpr.net', 'hostname': 'EX-Backbone', "time_zone": 'Europe/Paris'}
>>> this_is_a_dictionary
{'domain': 'jnpr.net', 'hostname': 'EX-Backbone', 'time_zone': 'Europe/Paris'}
>>>type (this_is_a_dictionary)
<type 'dict'>
>>> this_is_a_dictionary.keys()
['domain', 'hostname', 'time_zone']
>>> this_is_a_dictionary.values()
['jnpr.net', 'EX-Backbone', 'Europe/Paris']
>>> this_is_a_dictionary["hostname"] # Query a dictionary
'EX-Backbone'
>>> this_is_a_dictionary["ntp_server"]="172.17.28.5" # Add an item to a dictionary
>>> this_is_a_dictionary
{'ntp_server': '172.17.28.5', 'domain': 'jnpr.net', 'hostname': 'EX-Backbone', 'time_zone': 'Europe/Paris'}
```

# PRINT WITH PPRINT

```
>>> this_is_a_dictionary
{'ntp_server': '172.17.28.5', 'domain': 'jnpr.net', 'hostname': 'EX-Backbone', 'time_zone': 'Europe/Paris'}
>>> print this_is_a_dictionary
{'ntp_server': '172.17.28.5', 'domain': 'jnpr.net', 'hostname': 'EX-Backbone', 'time_zone': 'Europe/Paris'}
>>> # Print a dictionary with pprint (pretty print). pprint is not a built-in function. it is provided by
the module pprint.
>>> from pprint import pprint
>>> pprint (this_is_a_dictionary)
{'domain': 'jnpr.net',
 'hostname': 'EX-Backbone',
 'time_zone': 'Europe/Paris',
 'ntp_server': '172.17.28.5' }
>>> from pprint import pprint as pp
>>> pp (this_is_a_dictionary)
{'domain': 'jnpr.net',
 'hostname': 'EX-Backbone',
 'time_zone': 'Europe/Paris',
 'ntp_server': '172.17.28.5' }
```

# FOR LOOPS

- Use “for loops” if you have something you need to iterate
  - with a list, it iterates over its items
  - with a dictionary, it iterates over its keys
  - with a file, it iterates over its lines
  - ...
- Easy syntax
  - Indentation matters: use spaces for the indented block of statements

```
for (expression):  
    _statement(s)
```

- For each iteration of the iterable, the “for loop” executes the statements in the loop body

# FOR LOOPS WITH A LIST

- If we use a for loop with a list, it iterates over its items.

```
>>> my_devices_list
['172.30.108.11', '172.30.108.133', '172.30.108.133', '172.30.108.14',
'172.30.108.176', '172.30.108.254']
>>> for device in my_devices_list:
    print ("the current device is: " + device)

the current device is: 172.30.108.11
the current device is: 172.30.108.133
the current device is: 172.30.108.133
the current device is: 172.30.108.14
the current device is: 172.30.108.176
the current device is: 172.30.108.254
>>>
```

# FOR LOOPS WITH A LIST

- If we use a for loop with a list, it iterates over its items.

```
>>> range (2,6)
[2, 3, 4, 5]
>>> for i in range (2,6):
    print "set interface xe-0/0/%s unit 0 family Ethernet-switching" %i

set interface xe-0/0/2 unit 0 family Ethernet-switching
set interface xe-0/0/3 unit 0 family Ethernet-switching
set interface xe-0/0/4 unit 0 family Ethernet-switching
set interface xe-0/0/5 unit 0 family Ethernet-switching
>>>
```



# FOR LOOPS WITH A FILE

- The `extract_hostname.py` file search for the hostname of a device in a junos configuration file with the format set

```
pytraining@py-automation-master:~$ python python_basics/extract_hostname.py  
FR-EX2200-110
```

```
more python_basics/regex_hostname.py  
# show_config.txt is a JUNOS conf file in set format  
f=open("python_basics/show_config.txt")  
for line in f:  
    if "host-name" in line:  
        hostname=line.split(" ")[-1].strip()  
        print hostname  
f.close()
```

# FOR LOOPS WITH A FILE

- These are the details about the previous program

```
>>> f=open("python_basics/show_config.txt") # this file is a junos configuration in set format
>>> # lets iterate the file line by line. Lets get the line that matches "host-name"
>>> for line in f:
    if "host-name" in line:
        hostname_line=line

>>> hostname_line
'set system host-name FR-EX2200-110\n'
>>> help(str.split)
>>> hostname_line_list = hostname_line.split(" ")
>>> hostname_line_list
['set', 'system', 'host-name', 'FR-EX2200-110\n']
>>> hostname_line_list[-1]
'FR-EX2200-110\n'
>>> help(str.strip)
>>> hostname=hostname_line_list[-1].strip()
>>> hostname
'FR-EX2200-110'
>>> print hostname
FR-EX2200-110
>>> f.close()
```

# WHILE LOOPS

- Syntax:

```
while (expression):  
    statement(s)
```

- Executes the statements in the loop body while the expression evaluates to true
- When the expression evaluates to false, the loop body is skipped and the first statement after the while loop is executed.
- Please note that a “while” loop might not ever run.
- Please make sure you are not creating an infinite loop
  - It has to be something in your loop to cause the loop to break

# CONDITIONALS: IF...ELIF...ELSE

- Syntax:
  - Indentation matters: use spaces for the indented blocks of statements

```
if expression:  
    _statement(s)  
elif expression:  
    _statement(s)  
elif expression:  
    _statement(s)  
else:  
    _statement(s)
```

- Executes some statements if an expression evaluates to true
- Elif and Else are optional
- Elif means “else if”
- Else specify actions to take if no condition was met previously.

# CONDITIONALS: IF...ELIF...ELSE

- Use a comparison operator in the if or elif expression

```
>>> my_devices_list
['172.30.108.11', '172.30.108.133', '172.30.108.133', '172.30.108.14', '172.30.108.176',
'172.30.108.254']
>>> for device in my_devices_list:
    if device=='172.30.108.14':
        print "172.30.108.14 was found in my_devices_list"

172.30.108.14 was found in my_devices_list
>>>
```



# CONDITIONALS: IF...ELIF...ELSE

- Use a membership operator in the if or elif expression

```
>>> my_devices_list
['172.30.108.11', '172.30.108.133', '172.30.108.133', '172.30.108.14', '172.30.108.176',
'172.30.108.254']
>>> '172.30.108.14' in my_devices_list
True
>>> if '172.30.108.14' in my_devices_list:
    print "172.30.108.14 was found in my_devices_list"
else:
    print "172.30.108.14 was not found in my_devices_list "

172.30.108.14 was found in my_devices_list
>>>
```

# PYTHON BUILDING BLOCKS

- Module:
  - A file with Python code. A python file.
  - The file name is the module name with the suffix `.py` appended (module.py).
  - A module can define functions, classes, variables ...
- Package: several python modules all together in a directory, accompanied with a file named `__init__.py`. The file `__init__.py` can be empty.

# PYTHON BUILDING BLOCKS

- **Function:**
  - A function returns a value. Call a function passing arguments.
  - There are many built-in functions. You can also create your own functions.
  - A function is defined once and can be called multiple times.

# PYTHON BUILDING BLOCKS

- **Class:**
  - Classes define objects.
  - Call a class passing arguments. The returned value is an object. So each instance of a class is an object.
- **Method:**
  - A class defines functions available for this object (in a class, these functions are called methods)
  - A method is a function defined in a class.
  - To call a method, we first need to create an instance of the class. Once you have an instance of a class, you can call a method for this object.

# MODULE `__builtin__`

- Python has a number of functions built into it that are always available.
- The module `__builtins__` contains built-in functions which are automatically available. You don't have to import this module. You don't have to import these built-in functions.
- Some functions of the module `__builtin__`
  - `bin`
  - `hex`
  - `dir`
  - `range`
  - `open`
  - `raw_input`



# MODULES FOR NETWORK ENGINEERS

- Python allows you to import modules to reuse code.
  - Good programmers write good code; great programmers reuse/steal code 😊
  - Importing a module is done without using the .py extension
- Anyone can create modules for private uses or to share with community
- Some very nice Python modules/packages for network engineers:
  - netaddr: a Python library for representing and manipulating network addresses
  - re: regular expressions
  - requests: rest api manipulation
  - jinja2: generate documents based on templates
  - Yaml: “users to programs” communication (to define variables)
  - PyEZ: Python library to interact with Junos devices

# MANIPULATE IP ADDRESSES WITH PYTHON

# PYTHON NETADDR PACKAGE

- There are many Python modules to manipulate IP addresses: `ipaddr` (google contribution), `ipaddress` (easy but requires python 3), `IPy`, `netaddr`, ...
- `netaddr` is a Python package to manipulate IP addresses and subnets.
  - `IPAddress` is a class in module `netaddr.ip`. An `IPAddress` instance is an individual IPv4 or IPv6 address object (without net mask)
  - `IPNetwork` is a class in module `netaddr.ip`. An `IPNetwork` instance is an IPv4 or IPv6 network or subnet object

# THE CLASS IPADDRESS

- Import the class IPAddress

```
>>> from netaddr import IPAddress
```

- Instantiate the class IPAddress

To instantiate a class, declare a variable and call the class passing arguments. This assigns the returned value (the newly created object) to the variable.

```
>>> ip=IPAddress('192.0.2.1')
>>> type(ip)
<class 'netaddr.ip.IPAddress'>
>>> ip
IPAddress('192.0.2.1')
>>> print ip
192.0.2.1
```

- Then you can easily play with the created objects using methods and properties.

# THE CLASS IPADDRESS

- Some methods and properties:

```
>>> ip
IPAddress('192.0.2.1')
>>> ip.version
4
>>> ip.is_private()
False
>>> ip.is_unicast()
True
>>> ip.is_multicast()
False
>>> ip.bits()
'11000000.00000000.00000010.00000001'
>>>
>>>
>>> ip
IPAddress('192.0.2.1')
>>> ip+1
IPAddress('192.0.2.2')
>>> ip+255
IPAddress('192.0.3.0')
```



# THE CLASS IPNETWORK

- The class IPNetwork is define in the package netaddr.ip
- Each instance of the class IPNetwork is an object (a subnet)
- Once you have created an instance of the class IPNetwork, you can use the methods defined in the class IPNetwork with this subnet.



# THE CLASS IPNETWORK

- Import the class IPNetwork

```
>>> from netaddr import IPNetwork
```

- Instantiate the class IPNetwork

To instantiate a class, declare a variable and call the class passing arguments. This assigns the returned value (the newly created object) to the variable.

```
>>> net=IPNetwork('192.0.2.0/24')
>>> type(net)
<class 'netaddr.ip.IPNetwork'>
>>> net
IPNetwork('192.0.2.0/24')
>>> print net
192.0.2.0/24
>>>
>>> net[0]
IPAddress('192.0.2.0')
>>> net[-1]
IPAddress('192.0.2.255')
>>> print net[-1]
192.0.2.255
```

# THE CLASS IPNETWORK

- Some properties:

```
>>> net.version
4
>>> net.netmask
IPAddress('255.255.255.0')
>>> net.hostmask
IPAddress('0.0.0.255')
>>> net.network
IPAddress('192.0.2.0')
>>> net.broadcast
IPAddress('192.0.2.255')
>>> net.size
256
>>> net.prefixlen
24
```

- Some methods:

```
>>> net.is_unicast()
True
>>> net.is_private()
False
>>> net.is_reserved()
False
>>> net.next(12)
IPNetwork('192.0.14.0/24')
>>> net.previous()
IPNetwork('192.0.1.0/24')
```

# MANIPULATE IP ADDRESSES

- Test if an IP address belongs to a subnet. Use the membership operator (in, not in)

```
>>> from netaddr import IPNetwork, IPAddress
>>> net=IPNetwork('192.0.2.0/24')
>>> ip=IPAddress('192.0.2.1')
>>> ip in net
True
```

# MANIPULATE IP ADDRESSES

- Generates the IP addresses for a subnet

```
>>> from netaddr import IPNetwork  
>>> net=IPNetwork('192.0.2.0/29')  
>>> for ip in net:  
    print ip
```

```
192.0.2.0  
192.0.2.1  
192.0.2.2  
192.0.2.3  
192.0.2.4  
192.0.2.5  
192.0.2.6  
192.0.2.7
```

# MANIPULATE IP ADDRESSES

- The method `iter_hosts` provides all the IP addresses that can be assigned to hosts within a subnet: for IPv4, the network and broadcast addresses are always excluded.

```
>>> from netaddr import IPNetwork
>>> net=IPNetwork('192.0.2.0/29')
>>> help(net.iter_hosts)
>>> for ip in net.iter_hosts():
    print ip
192.0.2.1
192.0.2.2
192.0.2.3
192.0.2.4
192.0.2.5
192.0.2.6
```

# MANIPULATE FILES WITH PYTHON



# OPEN A FILE

- Use the built-in function `open` in module `__builtin__`
- Read mode is the default mode. The other modes are write and append.
- With read mode, the file pointer is placed at the beginning of the file.
- Open the file `list_of_ip.txt` with read mode

```
>>> help(open)
>>> f=open("python_basics/list_of_ip.txt", "r")
>>> f
<open file 'python_basics/list_of_ip.txt', mode 'r' at 0x00000000317AD20>
>>> type(f)
<type 'file'>
```

# CLOSE A FILE

- To close the file, use the method close

```
>>> f.close()
>>> f
<closed file 'python_basics/list_of_ip.txt', mode 'r' at 0x00000000317AD20>
>>> f.closed
True
```

# READ A FILE

- The method read reads an open file and returns a string.
- If there is no argument, read until EOF is reached.

```
>>> f=open("python_basics/list_of_ip.txt","r")
>>> f
<open file 'python_basics/list_of_ip.txt', mode 'r' at 0x00000000317AE40>
>>> help(f.read)
>>> s=f.read()
>>> type(s)
<type 'str'>
>>> s
'172.30.179.101\n172.30.179.102\n172.30.179.103\n172.30.179.104\n172.30.179.105\n'
>>> print s
172.30.179.101
172.30.179.102
172.30.179.103
172.30.179.104
172.30.179.105
>>> f.close()
```

# WRITE CONTENT ON A FILE

- To open a file with write mode, use "w".
  - If the file doesn't exist, python will create it.
  - If the file already exists, python will overwrite its content.
- To open a file with append mode, use "a".
  - The file pointer is at the end of the file if the file exists. That is, the file is in the append mode. You can write content without overwriting the file content.
  - If the file does not exist, it creates a new file for writing.

```
>>> f=open("python_basics/list_of_ip.txt","a")
>>> f
<open file 'python_basics/list_of_ip.txt', mode 'a' at 0x000000000317AD20>
>>> help(f.write)
>>> f.write("172.30.179.106\n")
>>> f.write("172.30.179.107\n")
>>> f.close()
```

# JINJA2 TEMPLATES

# JINJA2 PACKAGE

- Jinja2 is used to generate documents based on templates.
- Jinja2 files use a .j2 file extension
- Variables are marked in the template
  - use a `{{ variable-name }}` syntax.
- Supports some control structures (if and for).
  - use a `{% ... %}` syntax.
- There is a Jinja2 Python package
- We can use Jinja2 to handle junos templates



# JINJA2

- Lets use this jinja2 file in a python program

```
More jinja2_basics/template_int_vlan.j2
```

```
set interfaces {{ interface }} unit 0 family ethernet-switching port-mode access vlan
members {{ vlan_name }}
```

```
>>> f=open("jinja2_basics/template_int_vlan.j2") # template_int_vlan.j2 is a jinja2 file
>>> s=f.read() # s is a string with the content of the file template_intf_and_vlan.j2
>>> type(s)
<type 'str'>
>>> print s
set interfaces {{ interface }} unit 0 family ethernet-switching port-mode access vlan
members {{ vlan_name }}
>>> from jinja2 import Template # import the class Template from module jinja2.environment
>>> whatever=Template(s) # template is an instance of the class Template.
>>> type(whatever)
<class 'jinja2.environment.Template'>
>>> # render is a method from class Template
>>> print whatever.render(interface="ge-0/0/2", vlan_name="v14")
set interfaces ge-0/0/2 unit 0 family ethernet-switching port-mode access vlan members v14
>>> f.close() # close the file
```

# DEFINE PYTHON LISTS AND DICTIONARIES USING YAML

# YAML

- YAML stands for "Yaml Ain't Markup Language"
- Yaml is human-readable language.
  - Less markup than XML.
  - A superset of JSON.
- There is a Yaml package for Python
- Used for “users to programs” communication
  - For users to provide data.
  - Used to communicate with program.
  - Designed to translate to structures which are common to various languages (cross language: Python, Perl, Ruby, etc).
  - Used to define variables value.

# YAML SYNTAX

- Yaml files use a .yaml or .yml extension
- Yaml documents begin with three dashes - - -
- Comments begin with #
- Strings are unquoted
- Indentation with one or more spaces
  - never with tabulations
- Lists: one member per line.
  - Hyphen + space for each item.
- Keys are separated from values by a colon + space.

# YAML SYNTAX FOR A LIST

- `device_list.yml` is a yaml file.
  - This is a YAML list
  - There is one item per line
  - Hyphen + space for each new item

```
more yaml_basics/device_list.yml
---
#IPs of the devices in the lab environment
- 172.30.179.101
- 172.30.179.102
- 172.30.179.103
- 172.30.179.104
- 172.30.179.105
```



# TRANSFORM A YAML FILE INTO A PYTHON STRUCTURE

- Open a yaml file

```
>>> f=open('yaml_basics/device_list.yml')
>>> f
<open file 'yaml_basics/device_list.yml', mode 'r' at 0x0000000044468A0>
>>> type(f)
<type 'file'>
```

- Read the file and return a string

```
>>> s=f.read()
>>> type(s)
<type 'str'>
>>> print s
---
#IPs of devices in the lab environment
- 172.30.179.101
- 172.30.179.102
- 172.30.179.103
- 172.30.179.104
- 172.30.179.105
```



# TRANSFORM A YAML FILE INTO A PYTHON STRUCTURE

- Import the yaml package

```
>>> import yaml
```

- Use the load function to read a string and produce the corresponding Python structure

```
>>> my_vars=yaml.load (s)
```

- my\_var is a Python list ! With the content of the yaml file.

```
>>> my_vars  
['172.30.179.101', '172.30.179.102', '172.30.179.103',  
'172.30.179.104', '172.30.179.105']  
>>> type(my_vars)  
<type 'list'>
```

# YAML SYNTAX FOR A DICTIONARY

- `this_is_a_dictionary.yml` is a yaml file.
  - This is a YAML dictionary
  - Keys are separated from values by a colon + space.
  - There are 2 keys (interfaces and vlan\_name)
  - The value for the first key is a list
  - Its so easy to transform it into a Python dictionary!

```
more yaml_basics/this_is_a_dictionary.yml
```

```
---
```

```
interfaces:
```

- ge-0/0/9
- ge-0/0/10
- ge-0/0/16
- ge-0/0/18

```
vlan_name: v14
```

# DEMO: CREATE JUNOS CONFIGURATION FILES WITH PYTHON, JINJA2 AND YAML

# JINJA2 AND YAML

- Lets use a jinja2 template and a yaml file to build the initial junos configuration files. We can use with a ZTP setup to configure new devices (build phase).
- We need to provide to each new device (factory default configuration) at least the following:
  - -a root password (otherwise we can not commit the conf).
  - -a management ip @ and subnet, and a route (to be able to reach remotely the new device).
  - -allow ssh connection (in case we want to ssh it).
  - -enable netconf over ssh (to be able then to use PyEZ in the run and audit phases).
  - -an hostname.
- Only the hostname and the management ip @ are unique per device.
  - So only these 2 details are define as variables in the jinja2 template.
  - The yaml file define their values for each device.

# YAML

- `configuration_builder/variables_build.yml` is a yaml file.
  - This is a yaml list. With 3 items. Each item is a device.
  - Each item of the list is a dictionary with the device hostname and management ip @.
  - It is extremely easy to add other devices.
  - You can use another yaml structure (i.e instead of a list of dictionaries) but in that case you'll need to parse it differently from the jinja2 and python files.

```
pytraining@py-automation-master:~$ more configuration_builder/variables_build.yml
```



# JINJA2

- configuration\_builder/template\_build.j2 is a jinja2 template.
  - this is the template to build the initial junos configuration file.
  - It uses the variables defined in the yaml file.

```
pytraining@py-automation-master:~$ more configuration_builder/template_build.j2
```



# PYTHON

- `configuration_builder/configuration_builder.py` is a python script.
  - It uses the jinja2 template and the yaml file to create the initial junos configuration file for each device defined in the yaml file.
  - You can use these files with a ZTP setup to configure automatically new devices (build phase).

```
pytraining@py-automation-master:~$ more configuration_builder/configuration_builder.py
```

# BUILD A DOC BASED ON A JINJA2 TEMPLATE

- Use the python to generate the junos configuration file.

```
pytraining@py-automation-master:~$ python configuration_builder/configuration_builder.py
Start configuration building
generate config file for device qfx5100-10 : conf_file_build_phase_qfx5100-10.conf
generate config file for device qfx5100-6 : conf_file_build_phase_qfx5100-6.conf
generate config file for device qfx5100-8 : conf_file_build_phase_qfx5100-8.conf
done

pytraining@py-automation-master:~$ ls | grep build
conf_file_build_phase_qfx5100-8.conf
conf_file_build_phase_qfx5100-10.conf
conf_file_build_phase_qfx5100-6.conf

pytraining@py-automation-master:~$ more conf_file_build_phase_qfx5100-8.conf
pytraining@py-automation-master:~$ more conf_file_build_phase_qfx5100-10.conf
pytraining@py-automation-master:~$ more conf_file_build_phase_qfx5100-6.conf
```

# JUNOS AUTOMATION WITH PYEZ LIBRARY

## *From CLI to Python*

# PYEZ AGENDA

- PYEZ INTRODUCTION
- CONNECT TO DEVICES, RETRIEVE FACTS WITH PYEZ
- CONFIGURATION MANAGEMENT WITH PYEZ
- AUDIT MANAGEMENT WITH PYEZ

# PYEZ INTRODUCTION

# PYEZ

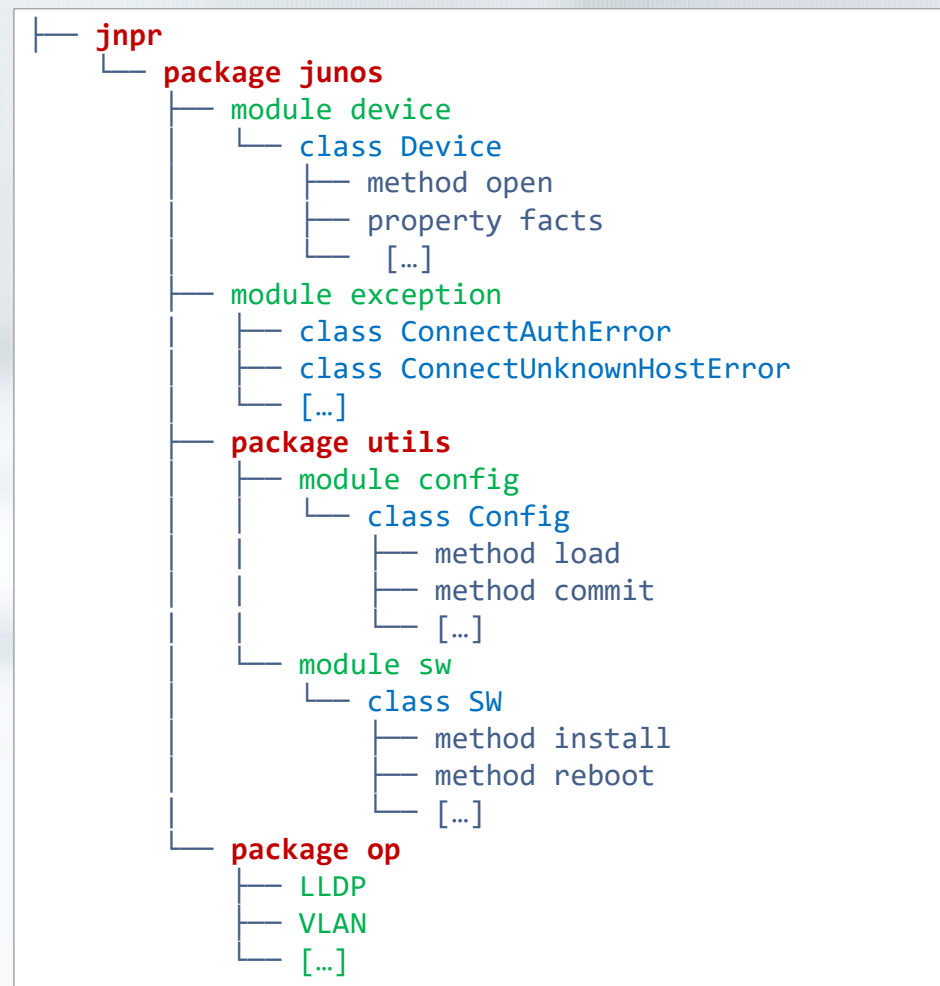
- Allows to manage Junos devices
- Not tied to Junos version or to Junos product.
- A Juniper package for Python
  - A package is a collection of Python modules
  - Provides classes and methods
- A Python framework
  - Provides code that is useful for larger applications.
  - Used by Ansible
- Current PyEZ version in 1.3.1
- Has been tested with Python 2.6 and 2.7.
  - Not supported with Python 3.x due to dependencies with other Python modules such as ncclient that do not yet support Python 3.x



# PYEZ

- Learning PyEZ is easy
- No need to be a programmer
  - It's also for network engineers
- PyEZ abstracts unnecessary details and complexity allowing us to focus on programmatically interfacing with Junos.
  - A number of low level details are handled by PyEZ such as the ssh session establishment. no need to worry about these details.
  - Just focus on programmatically interfacing with Junos.

# PYEZ ARCHITECTURE



# NETCONF PROTOCOL

- PyEZ uses Netconf.
  - You need to enable Netconf on your devices.
- Netconf is a Protocol to manipulate configuration of network devices
  - IETF standard (RFCs)
  - Implemented by most vendors
  - TCP transport, SSH encryption, XML encoding
  - Uses RPC (remote procedure call) over SSH
  - Client/server communication (the server is the network device)
  - Server default port must be 830 and should be configurable (RFC 6242)

# NETCONF PROTOCOL

- To enable the NETCONF service on the default port (830) on your devices

```
lab@ex4200-1# set system services netconf ssh  
lab@ex4200-1# commit
```

- In order to enable NETCONF using another port, use this junos command

```
lab@ex4200-1# set system services netconf ssh port port-number
```

- You might want to create another user on your devices for PyEZ (to trace PyEZ activities)

A blurred, light blue-toned background image of a person's face, looking slightly to the side. The image is out of focus, creating a soft, ethereal effect.

# CONNECT TO DEVICES, RETRIEVE FACTS WITH PYEZ

# DEMO:

## CONNECT TO DEVICES AND RETRIEVE FACTS

- Let's execute this python program (print\_facts.py).
- It prints the hostname and junos version for a list of devices defined into the program :

```
python facts/print_facts.py  
the device ex4200-2 is a EX4200-24T running 12.3R11.2  
The device ex4200-1 is a EX4200-24T running 12.2R2.4  
the device ex4200-3 is a EX4200-24T running 12.3R11.2  
the device ex4200-4 is a EX4200-24T running 12.3R11.2
```

- It also write the output here

```
more my_devices_inventory.txt
```



# IMPORT THE CLASS DEVICE

- Import the class Device from the package PyEZ.
- The class Device is defined in the module device (device.py) in the package jnpr.junos.
- The class Device provides methods:
  - For connecting to devices
  - For retrieving facts (such as software version, serial number, ...) from the devices

```
>>> from jnpr.junos import Device
# Verify that the Device class has been loaded
>>> dir()
```

# INSTANTIATE THE CLASS DEVICE

- Instantiate the class `Device` by declaring a variable (`a_device`) and calling the class `Device` passing arguments (your device credentials). This assigns the returned value (the newly created object) to the variable `a_device`. Example for qfx5100-3

```
>>> a_device=Device (host="10.19.10.103", user="pytraining", password="Poclab123")
```

- The object `a_device` is an instance of the class `Device`

```
>>> type (a_device)
<class 'jnpr.junos.device.Device'>
>>> a_device
Device(10.19.10.103)
```

# LIST AVAILABLE METHODS AND PROPERTIES

- List the available methods and properties for the object `a_device`.
  - Some methods are `open`, `close`, ...
  - Some properties are `facts`, ...

```
>>> dir(Device)
```

# GET HELP WITH THE CLASS DEVICE

- Get help on the object `a_device`

```
>>> help(Device)
```

- Get help on a method or property of the class `Device` (example with the method `close`)

```
>>> help(Device.close)
```

# METHODS AND PROPERTIES IN THE CLASS DEVICE

- Use the method open to connect to the device

```
>>> a_device.open()  
Device(10.19.10.103)
```

- To get the properties of the object a\_device

```
>>> a_device.user  
'pytraining'  
>>> a_device.connected #check if the connection with your switch is still open  
True
```

- Use the method close the connection to the device

```
>>> a_device.close()  
>>> a_device.connected  
False
```



# FACTS

- By default, device facts (such as software-version, serial-number, etc.) are retrieved when the connection is established.
- Facts is a property defined in the class Device. This is a dictionary. This command returns the facts.

```
>>> from jnpr.junos import Device
>>> a_device=Device (host="10.19.10.103", user="pytraining", password="Poclab123")
>>> a_device.open()
>>> a_device.connected #check if the connection with your switch is still open
True
>>> type(a_device.facts)
<type 'dict'>
```



# FACTS

- Pretty print the facts with pprint

```
>>> from pprint import pprint as pp
>>> pp (a_device.facts)
{'2RE': False,
 'HOME': '/var/home/remote',
 'RE0': {'last_reboot_reason': '0x2:watchdog ',
         'mastership_state': 'master',
         'model': 'EX4200-24T, 8 POE',
         'status': 'OK',
         'up_time': '4 days, 3 minutes, 45 seconds'},
 'domain': 'poc-nl.jnpr.net',
 'fqdn': 'ex4200-1.poc-nl.jnpr.net',
 'hostname': 'ex4200-1',
 'ifd_style': 'SWITCH',
 'master': 'RE0',
 'model': 'EX4200-24T',
 'personality': 'SWITCH',
 'serialnumber': 'BM0210118154',
 'switch_style': 'VLAN',
 'vc_capable': True,
 'vc_mode': 'Enabled',
 'version': '12.2R2.4',
 'version_RE0': '12.2R2.4',
 'version_info': junos.version_info(major=(12, 2), type=R, minor=2, build=4)}
```

# FACTS

- Select some device facts

```
>>> a_device.facts["hostname"]  
'ex4200-1'  
>>> a_device.facts["version"]  
'12.2R2.4'  
>>> a_device.facts["version"]=="14.1R1.2"  
False
```

# REVIEW THE PRINT\_FACTS PROGRAM

- The program prints the hostname and junos version for a list of devices defined in the program :

```
python facts/print_facts.py  
the device ex4200-1 is a EX4200-24T running 12.2R2.4  
the device ex4200-2 is a EX4200-24T running 12.3R11.2  
the device ex4200-3 is a EX4200-24T running 12.3R11.2  
the device ex4200-4 is a EX4200-24T running 12.3R11.2
```

- Have a look at output file.

```
more my_devices_inventory.txt
```

- Have a look at the program.

```
more facts/print_facts.py
```

# CONFIGURATION MANAGEMENT WITH PYEZ

# IMPORT THE CLASS CONFIG

- PyEZ provides us the necessary pieces of code to automate configuration deployment
- Import the class Config from the module config.py in the utils package

```
>>>from jnpr.junos.utils.config import Config
```

- call the dir function without argument to get the list of the names defined in the current scope. The class Config is now in the current scope.

```
>>>dir()
```

# METHODS DEFINED IN THE CLASS CONFIG

- List the available methods for the class Config

```
>>> dir(Config)
```

- Some methods for the class Config:
  - Load: apply changes into the candidate conf
  - Pdiff: display conf changes between active and candidate
  - Commit-check
  - Commit: commit a candidate conf
  - Rollback
  - Rescue
  - Lock: lock the candidate config
  - Unlock: unlock the candidate config



# GET HELP WITH THE CLASS CONFIG

- Get help on the class Config

```
>>> help(Config)
```

- Get help on the Config's methods.
  - Example with method lock

```
>>> help(Config.lock)
```

# INSTANTIATE THE CLASS CONFIG

- Define the candidate configuration.
  - Instantiate the class Config by declaring a variable (cfg) and calling the class passing an argument (a\_device).
  - This assigns the returned value (the newly created object) to the variable cfg.
    - cfg is the candidate configuration for the device a\_device

```
>>> a_device.connected #check if the connection with your switch is still open
True
>>> cfg = Config(a_device)
>>> type (cfg)
<class 'jnpr.junos.utils.config.Config'>
```

# CHANGE THE CANDIDATE CONFIGURATION

- There are different ways to load changes to the candidate configuration. Lets see some of them here:

```
>>> cfg.load("set interfaces ge-0/0/23 description PyEZ", format='set')
<Element load-configuration-results at 0x7f77c8431ef0>

>>> #conf is a variable. It's a string.
>>> conf=''set vlans vlan-927 vlan-id 927
set vlans vlan-927 description "created with python"'
>>> print conf
set vlans vlan-927 vlan-id 927
set vlans vlan-927 description "created with python"
>>> cfg.load(conf, format='set')
<Element load-configuration-results at 0x7f77c8431560>

>>> # confjunos.conf is a file with junos commands with the format set that define vlan 911
>>> cfg.load(path="configuration_management/confjunos.conf", format='set')
<Element load-configuration-results at 0x7f77c84317a0>
```

# COMPARE CONFIGURATIONS

- Compare the candidate configuration and the active configuration (or a provided rollback) with the method `pdiff`. Examples:

```
>>> cfg.pdiff()
[edit interfaces]
+   ge-0/0/23 {
+       description PyEZ;
+   }
[edit vlans]
+   vlan-911 {
+       description "created with python";
+       vlan-id 911;
+   }
+   vlan-927 {
+       description "created with python";
+       vlan-id 927;
+   }

>>> cfg.pdiff(rb_id=1)
```

# ROLLBACK THE CANDIDATE CONFIGURATION

- Rollback the candidate configuration to either the last active or a specific rollback number with the method `rollback`. Examples:

```
>>> cfg.rollback()  
>>> cfg.rollback(rb_id=1)
```

# CONFIGURATION MANAGEMENT

- Commit a candidate configuration with the method `commit`. Some examples:

```
>>> cfg.commit()  
>>> cfg.commit(confirm=2)  
>>> cfg.commit(comment="from pyez")
```

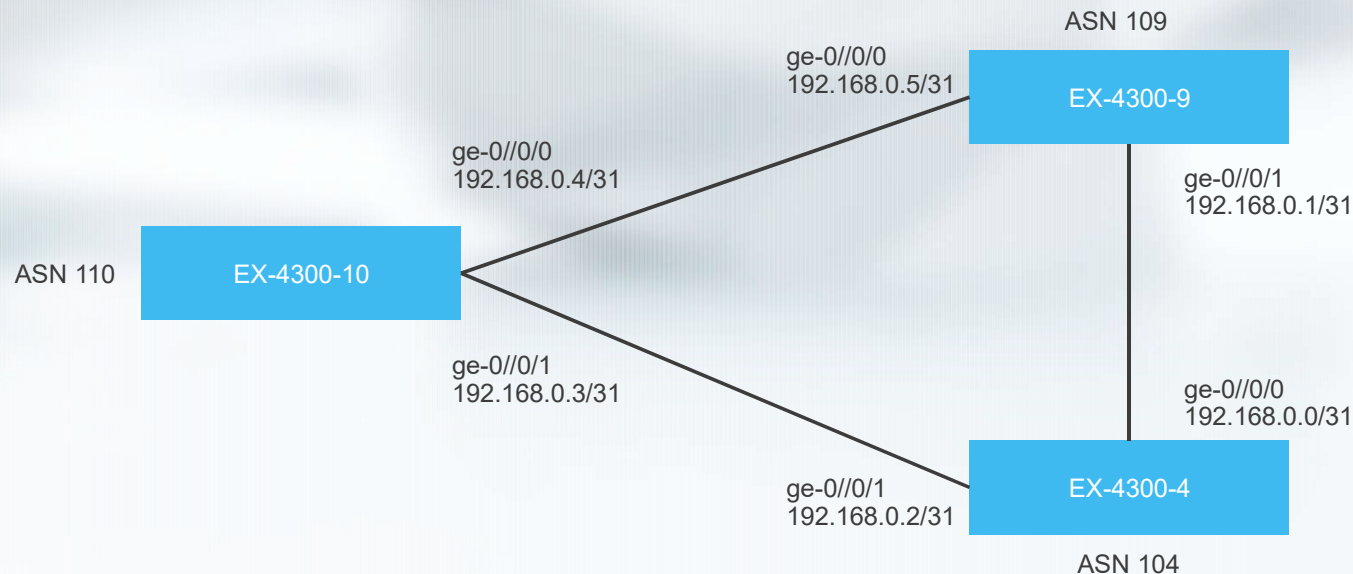


# DEMO: RUN PHASE

## USE AUTOMATION TO APPLY COMPLEX CONFIGURATION CHANGES ACROSS A LARGE NETWORK

# DEMO JINJA2 AND YAML

- Lets use PyEZ and Jinja2 and Yaml to apply a configuration change across a list of devices.
  - In this example we will configure some external bgp neighbors and all the required other details (bgp policies, interface configurations ...)



# DEMO JINJA2 AND YAML AND PYEZ

```
pytraining@py-automation-master:~$ python configuration_builder/configuration_builder_2.py
```

```
Start configuration building
```

```
generate config file for device qfx5100-10 : conf_file_run_phase_qfx5100-10.conf
```

```
generate config file for device qfx5100-6 : conf_file_run_phase_qfx5100-6.conf
```

```
generate config file for device qfx5100-8 : conf_file_run_phase_qfx5100-8.conf
```

```
done
```

```
applying the conf to the devices ...
```

```
configuration committed on qfx5100-10
```

```
configuration committed on qfx5100-6
```

```
configuration committed on qfx5100-8
```

```
done
```

```
pytraining@py-automation-master:~$ ls | grep run
```

```
conf_file_run_phase_qfx5100-8.conf
```

```
conf_file_run_phase_qfx5100-10.conf
```

```
conf_file_run_phase_qfx5100-6.conf
```

```
pytraining@py-automation-master:~$ more conf_file_run_phase_qfx5100-8.conf
```

```
pytraining@py-automation-master:~$ more conf_file_run_phase_qfx5100-10.conf
```

```
pytraining@py-automation-master:~$ more conf_file_run_phase_qfx5100-6.conf
```

# DEMO JINJA2 AND YAML AND PYEZ

- Lets connect on the devices and double check if everything is correct
  - We will see later how to audit the network with automation instead of manually ...

```
pytraining@py-automation-master:~$ ssh qfx5100-8
pytraining@py-automation-master:~$ ssh qfx5100-10
pytraining@py-automation-master:~$ ssh qfx5100-6
```

```
pytraining@qfx5100-8> show configuration | compare rollback 1
pytraining@qfx5100-8> show system commit
pytraining@qfx5100-8> show interfaces descriptions
pytraining@qfx5100-8> show lldp neighbors
pytraining@qfx5100-8> show bgp summary
pytraining@qfx5100-8> show bgp neighbor
```

# DEMO JINJA2 AND YAML AND PYEZ

- `configuration_builder/variables.yml` is a yaml file.
  - It defines the variables used in a jinja2 template.
  - This is a yaml list of 3 devices.
    - Each item of the list is a dictionary with some details for a device.
    - Very easy to add other devices
    - You can use another structure (i.e instead of a list of dictionaries) but in that case you'll need to parse it differently from the jinja2 file.

```
pytraining@py-automation-master:~$ more configuration_builder/variables.yml
```



# DEMO JINJA2 AND YAML AND PYEZ

- configuration\_builder/template.j2 is a jinja2 template.
  - It defines BGP neighbors and other details.
  - It uses the variables defined in the yaml file.

```
pytraining@py-automation-master:~$ more configuration_builder/template.j2
```



# DEMO JINJA2 AND YAML AND PYEZ

- configuration\_builder/configuration\_builder\_2.py is a python script.
  - It uses the jinja2 template and yaml file to create a junos configuration file for each device defined in the yaml file.
  - It then use PyEZ to connect to the list of devices, and load and commit the configuration change

```
pytraining@py-automation-master:~$ more configuration_builder/configuration_builder_2.py
```

# AUDIT MANAGEMENT WITH PYEZ

# CLI, XML, RPC

- CLI is optimized for humans. CLI is not optimized for programs (difficult to parse CLI output from a program)
- Junos supports also XML (Extensible Markup Language) representation.
- XML is not optimized for humans (too much markup). XML can be manipulated by programs.

# CLI, XML, RPC

- When you interact with a Junos device using its command-line interface, you actually interact with:

```
pytraining@ex4200-13> show version detail | match CLI  
CLI release 14.1X53-D30.3 built by builder on 2015-10-02 09:52:33 UTC
```

- Then CLI passes the equivalent XML RPC to MGD

```
pytraining@ex4200-13> show version detail | match MGD  
MGD release 14.1X53-D30.3 built by builder on 2015-10-02 12:38:35 UTC
```

- Then MGD get the data
- Then MGD returns the data to CLI in the form of an XML document.
- Then CLI converts back into a human readable format for display.

# CLI, XML, RPC

- To display the output of a junos CLI command in XML format, append “| display xml” option to your CLI command.
- The “| display xml rpc” option provides you the RPC to get an XML encoded response
- Example with LLDP

```
pytraining@qfx5100-6> show lldp neighbors  
pytraining@qfx5100-6> show lldp neighbors | display xml  
pytraining@qfx5100-6> show lldp neighbors | display xml rpc
```



# TABLES AND VIEWS

- PyEZ (the `jnpr.junos.op` package) allows programmatic access to junos data on the devices (so you can audit your network programmatically instead of manually)
- It uses RPCs to get the data in an XML representation
- It then parses the XML response (so you don't need to worry about this)
- It transforms the output from XML into Python data structures (tables and views, kind of list of dictionaries) that you can easily use by Python.
  - It allows the junos data to be presented using python data structures
  - No need to parse XML in your Python code
  - This enables "pythonic" access to junos data
- PyEZ uses YAML to create tables and views
  - `/usr/local/lib/python2.7/dist-packages/jnpr/junos/op/` directory



# TABLES AND VIEWS: DEMO WITH LLDP

- Let me execute this Python program.
  - It uses the op package from PyEZ for LLDP.

```
python tables_and_views/lldp_neighbor_status.py
```

```
LLDP neighbors of device 172.30.179.65 (hostname is qfx5100-10):  
interface me0 has this neighbor: mgmt-13  
interface ge-0/0/0 has this neighbor: qfx5100-6  
interface ge-0/0/1 has this neighbor: qfx5100-8
```

```
LLDP neighbors of device 172.30.179.95 (hostname is qfx5100-6):  
interface ge-0/0/0 has this neighbor: qfx5100-8  
interface ge-0/0/1 has this neighbor: qfx5100-10
```

```
LLDP neighbors of device 172.30.179.96 (hostname is qfx5100-8):  
interface me0 has this neighbor: mgmt-13  
interface ge-0/0/0 has this neighbor: qfx5100-6  
interface ge-0/0/1 has this neighbor: qfx5100-10
```

# TABLES AND VIEWS: DEMO WITH LLDP

- Let me execute this Python program
  - It uses the op package from PyEZ for LLDP.
  - It asks you for the lldp neighbor you are looking for.
    - Could be a server name
  - If it finds this hostname in the lldp neighbors table of a device in the network, it prints the device name and the interface name on which this lldp neighbor is connected.

```
python tables_and_views/search_an_lldp_neighbor.py
name of the neighbor you are looking for:qfx5100-10
this neighbor is connected to the interface ge-0/0/1 of the device qfx5100-6
this neighbor is connected to the interface ge-0/0/1 of the device qfx5100-8
Done
```

# TABLES AND VIEWS: DEMO WITH BGP

- For each device in a device list, this program prints:
  - The list of its BGP neighbors
  - The status of its BGP connections

```
python tables_and_views/bgp_states.py
```

```
status of BGP neighbors of device 172.30.179.65 (hostname is qfx5100-10):  
External BGP neighbor 192.168.0.1+57665 is Established (flap count is: 0)  
External BGP neighbor 192.168.0.3+58699 is Established (flap count is: 0)
```

```
status of BGP neighbors of device 172.30.179.95 (hostname is qfx5100-6):  
External BGP neighbor 192.168.0.0+179 is Established (flap count is: 0)  
External BGP neighbor 192.168.0.4+51736 is Established (flap count is: 0)
```

```
status of BGP neighbors of device 172.30.179.96 (hostname is qfx5100-8):  
External BGP neighbor 192.168.0.2+179 is Established (flap count is: 0)  
External BGP neighbor 192.168.0.5+179 is Established (flap count is: 0)
```

# TABLES AND VIEWS: DEMO WITH BGP

- Let's have a look at the program:
  - It imports the class from the module `jnpr.junos.op.bgp`
  - It instantiates the class (passing a device as argument)
  - It use the method `get` to retrieve the bgp information (send rpc and get the bgp details encoded with XML)
  - PyEZ parses the XML response and build a data structure that can be used very easily by Python.
    - bgp neighbors details are presented into python data structures
    - easy to access to the bgp details, no XML parsing

```
more tables_and_views/bgp_states.py
```

- Let's have a look at the output file:

```
more bgp_states.txt
```

# JSON



# WHAT IS JSON ?

- JavaScript Object Notation
- Syntax
  - Human readable (easier than XML)
  - Easy for programs to generate and parse (this is a Python dictionary)
- Used to exchange data between applications
  - Accept: application/json
  - Content-Type: application/json
- text file with .json suffix
- JUNOS CLI output with “| display json” is also available
  - “show version | display json” as example



# JSON SYNTAX

- name/value pairs separated by commas.
  - A name/value pair consists of a name (in double quotes), followed by a colon, followed by a value.
  - A value can be a string, a number, a boolean ...
  - "firstName":"John"
- JSON objects are written inside curly brackets.
  - Objects can contain multiple name/values pairs.
  - A JSON representation describing a person: {"firstName":"John", "lastName":"Doe"}
- Square brackets hold arrays (an ordered list of objects)
  - the object "employees" is an array containing two objects  
"employees":[  
    {"firstName":"John", "lastName":"Doe"},  
    {"firstName":"Anna", "lastName":"Smith"}  
]
    - employees[0].firstName = "john"

# A JSON EXAMPLE

- JSON representation describing a person:

```
{  
  "firstName": "John",  
  "lastName": "Smith",  
  "isAlive": True,  
  "age": 25,  
  "address": {  
    "streetAddress": "21 2nd Street",  
    "city": "New York",  
    "state": "NY",  
    "postalCode": "10021-3100"  
  }  
}
```

# DEMO: JSON WITH GOOGLE MAPS API

- google maps GUI
  - [https://www.google.co.uk/maps/place/9 HaMenofim Street Herzliya](https://www.google.co.uk/maps/place/9+HaMenofim+Street+Herzliya)
  - For humans
- Google map API
  - [http://maps.googleapis.com/maps/api/geocode/json?address=9 HaMenofim Street Herzliya](http://maps.googleapis.com/maps/api/geocode/json?address=9+HaMenofim+Street+Herzliya)
  - gives you back some details regarding the address
  - Results in JSON format
  - Easy to parse response (Python dictionary)

# DEMO: JSON WITH GOOGLE MAPS API

- Let's use Python to send the request and parse the response

```
ksator@ubuntu:~/pytraining$ python rest_basics/google_map_api.py  
which address: 9 HaMenofim Street Herzliya  
latitude is 32.1602492  
longitude is 34.8081319
```

- Let's review the code

```
$ more rest_basics/google_map_api.py
```

# REST APIs

# What is REST?

- Acronym for REpresentational State Transfer
- Used for programmatic access. To exchange data.
- Not a protocol. An architectural style:
  - client server model
  - runs over HTTP
    - Identification of resources with URIs
    - CRUD operations with standard http methods (GET/POST/PUT/DELETE)
  - often json files. can be xml files.
  - Can be cacheable
  - Stateless.
    - No concept of session nor cookie.



# HTTP methods used with REST

- 4 basic database operations are read-create-update-delete (CRUD)
- HTTP methods are:
  - GET – Request data from the application (READ)
  - PUT – Change/Update data (UPDATE)
  - POST – Add new data (CREATE)
  - DELETE – Delete existing data (DELETE)
- Those methods apply to resources we point into URL Address (URI)
- HTTP Headers are used for things like Authentication and a Content Type to let the application know what data format the body will contain.
  - Content-Type: application/json
  - Accept: application/json

# USING REST APIs

- Many systems have REST APIs : JUNOS, Junos Space, Cloud Analytics Engine, Openclos, Contrail, Openstack, NSX ...
- You first need to have the REST API documentation for your system.
- Then you can use a graphical REST Client (browser add-on: REST Easy, RESTClient, Postman) to start playing with REST APIs and learn more about REST APIs.
  - Graphical REST clients are for humans.
  - If you need automation and programmatic access, you have to use a command line REST client.
- You can then use Python as a REST Client to handle REST Calls. It is easy to parse the REST servers answers if they use a json format (json format is a python dictionary).

# REST APIs ON JUNOS

- JUNOS 15.1 supports REST API to submit RPCs
  - To know the equivalent RPC of a junos show command, use “show xxx | display xml rpc”
  - Show version -> GET-SOFTWARE-INFORMATION
  - Show interfaces -> GET-INTERFACE-INFORMATION
- You can retrieve data in XML or JSON
- You can use curl or python or a graphical rest client
- The documentation is here:

[https://www.juniper.net/documentation/en\\_US/junos15.1/information-products/pathway-pages/rest-api/rest-api.pdf](https://www.juniper.net/documentation/en_US/junos15.1/information-products/pathway-pages/rest-api/rest-api.pdf)

# REST APIs CONFIGURATION ON JUNOS

- REST configuration is under “system services”
  - default port is 3000
  - REST Explorer is an optional tool (GUI) for testing

```
set system services rest http
set system services rest http rest-explorer
```

## REST-API explorer



Required output format JSON

Username

**Submit**

```
GET /rpc/get-software-information HTTP/1.1
Authorization: Basic cHl0cmFpbmluZzpqb2NsYWlzMjM=
Accept: application/json
Content-Type: application/xml
```

```
curl http://172.30.177.170:3000/rpc/get-software-  
information -u "pytraining:Poclabl23" -H "Content-Type:  
application/xml" -H "Accept: application/json"
```

```
Content-Type: application/json; charset=utf-8
Transfer-Encoding: chunked
Date: Fri, 13 Nov 2015 11:04:01 GMT
Server: lighttpd/1.4.32
```

```
{
  "software-information" : [
    {
      "host-name" : [
        {
          "data" : "mx80-17"
        }
      ],
      "product-model" : [
        {
          "data" : "mx80-48t"
        }
      ],
      "product-name" : [
        {
          "data" : "mx80-48t"
        }
      ],
      "junos-version" : [
        {
          "data" : "15.1R2.9"
        }
      ],

```



# DEMO-REST CALLS TO JUNOS WITH PYTHON

- The python program `rest_basics/get_mx_software_information.py` uses the JUNOS REST APIs to get some details regarding the device

```
pytraining@py-automation-master:~$ python rest_basics/get_mx_software_information.py  
Software version: 15.1R2.9  
Host-name: mx80-17  
Product name: mx80-48t
```



# DEMO-REST CALLS TO JUNOS WITH PYTHON

## ■ Authentication

- The REST API uses HTTP Basic Authentication.
- all requests require a base 64 encoded username and password included in the Authorization header.

```
>>> # import the requests library
>>> import requests
>>> # import the class HTTPBasicAuth from module requests.auth. This class attaches HTTP Basic
Authentication to a request.
>>> from requests.auth import HTTPBasicAuth
>>> # call the function GET passing arguments to assign the returned value to a variable.
>>> r=requests.get('http://10.19.10.1:3000/rpc/get-software-information',
auth=HTTPBasicAuth('pytraining', 'Poclab123'))
>>> print r.url
http://10.19.10.1:3000/rpc/get-software-information
>>> r.status_code
200
>>> r.headers['Content-type']
'application/xml; charset=utf-8'
>>>
```

# DEMO-REST CALLS TO JUNOS WITH PYTHON

- Lets add the HTTP request header Accept: application/json to have the REST server answer with a JSON representation instead of XML.

```
>>> my_headers = { 'Accept': 'application/json' }
>>> r = requests.get('http://10.19.10.1:3000/rpc/get-software-information',
auth=HTTPBasicAuth('pytraining', 'Poclab123'),headers=my_headers)
>>>
>>> r.headers['Content-type']
'application/json; charset=utf-8'
>>> type(r.json())
<type 'dict'>
>>> from pprint import pprint
>>> pprint(r.json())
...
>>> print r.json()['software-information'][0]['product-name'][0]['data']
mx80-48t
>>> print r.json()['software-information'][0]['host-name'][0]['data']
mx80-17
>>> print r.json()['software-information'][0]['junos-version'][0]['data']
15.1R2.9
>>> '15.1R2.9' in r.content
True
```

# ANSIBLE

# WHAT IS ANSIBLE?

- A science fiction literature reference in the 60's ☺
- A radically simple IT automation platform
  - Ansible's goals are similar to other tools such as Puppet, Chef and Salt
  - Created by Michael DeHaan
  - Initial release in 2012
  - Current release is 2.1. (June 2016)
  - Acquired by Red Hat in 2015
  - It is very popular!

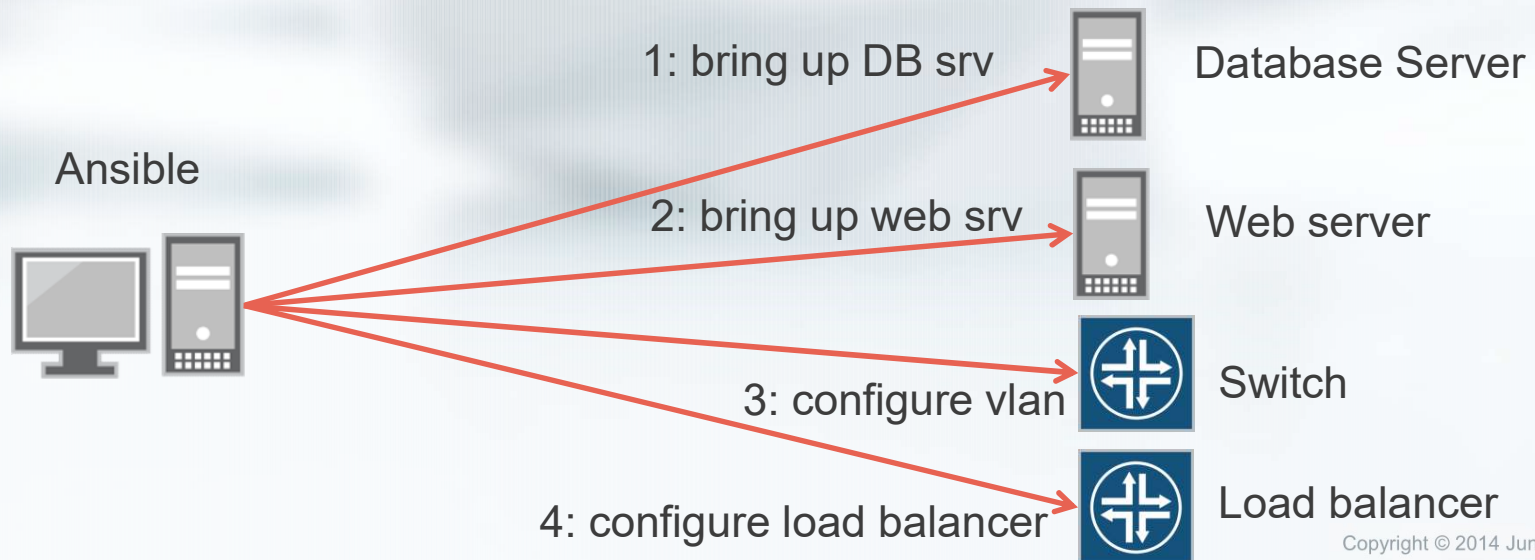
# WHAT CAN WE DO WITH ANSIBLE?

- This is an IT automation tool
- Initially for servers and applications
- Ansible is designed for performing actions (tasks) on multiple servers.
- Ansible uses cases are:
  - Application deployment
  - Configuration management
  - Template management
  - Orchestration
  - Ad-hoc task execution (execute a command across some hosts)
- Some nice network automation capabilities added recently.



# ORCHESTRATION WITH ANSIBLE

- You can manipulate an entire application stacks made up multiple tiers.
  - you need to bring up the database before bringing up the web servers
  - you need to take web servers out of the load balancer one at a time in order to upgrade them without downtime.
  - you need to ensure that your networks have their proper VLANs configured





# WHY ANSIBLE IS COOL?

- Agentless!
- Very easy to use. Human readable automation. Data, not code. Configuration in Yaml. Use Jinja2 templates.
- Push based. No Master server. Running from everywhere (laptop).
- Many nice modules available to manage servers (template, assemble, copy, file, service, pause, apt, yum, git, ... more than 500!).
- Networks are integral parts of IT enterprises, so Ansible has now some modules for network automation as well!
- Nice orchestration capabilities
- Has loops and conditionals
- Idempotent (but not all the modules)
- Written in Python. You can add your own modules to extend Ansible capabilities.

# AGENT LESS

- Ansible use SSH (quite native)
- There is no agent to install on the remote hosts
  - when a box is not being managed by Ansible, nothing extra is running. save resources (memory and cpu, per vm).
  - more secured
  - No additional open port
  - Easier: Eliminate the need to deploy and manage agents.
  - Broader application: some network devices are “closed” in a such a way 3rd party software agents cannot be loaded onto the device.

# EASY TO USE

- Get productive quickly
- Easy-to-Read Syntax:
  - Human readable automation. Playbooks in Yaml.
  - Its data, not code! No special coding skills needed.
  - Ansible uses the Yaml and Jinja2, so you'll need to learn some Yaml and Jinja2 to use Ansible, but both technologies are easy to pick up.
- Level of abstraction
  - Declarative approach. You describe the desired state, indicating "what", not "how".
    - "these hosts are observers" or "these hosts are web servers".

# PUSH BASED

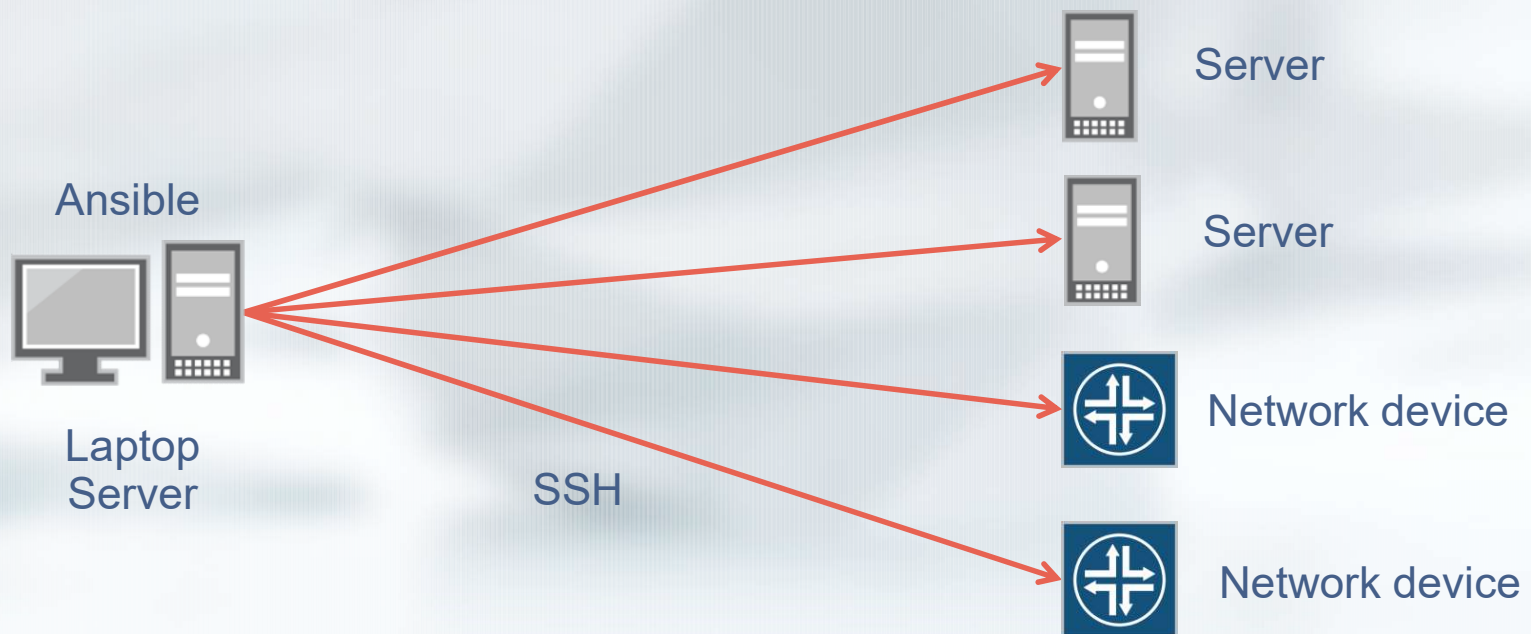
- Ansible is push based
  - It is not pull based. Where an agent installed on servers periodically check with a central service (master server) and pull configuration information from the service.
- As soon as you run the `ansible-playbook` command (to execute a playbook), Ansible connects to the remote servers/devices and does its thing.
- The push-based approach has a significant advantage:
  - You control when the changes happen to the servers. You don't need to wait around for a timer to expire.

# HOW ANSIBLE WORKS?

- Standard mode uses SSH to transport python modules to the remote boxes, and then execute these python modules on remote boxes, and then eliminate them from remote hosts.
  - Python modules execution will change the device configurations.
  - Requires Python installed on remotes machines.
    - You can use the Ansible module ping to check this. It returns pong on success.
- API mode: Modules run on Ansible server. It use a channel/API (Netconf ....) to change the device configurations.
  - “connection: local” in the playbook means the actions/tasks will be run local on the server running Ansible and not on the target host.

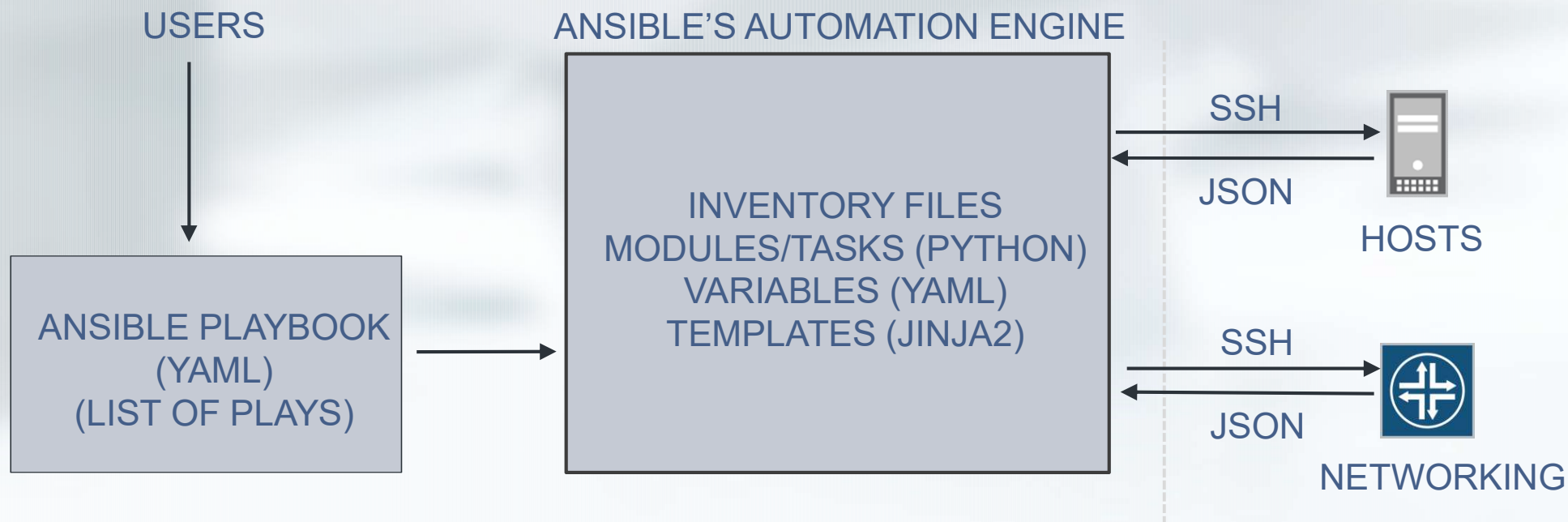


# HOW ANSIBLE WORKS?





# HOW ANSIBLE WORKS?



# ANSIBLE AND PYTHON

- Ansible is written in Python.
  - All Ansible core modules are written in Python
- No need to know Python to use Ansible
  - You can use ansible without understanding the python modules!
  - Unless you want to write your own modules to extend Ansible capabilities.
- Ansible uses Python 2.7
  - Python 3 is not compatible with Ansible
- When you install Ansible, it installs automatically these Python modules:
  - paramiko (Ansible manages machines over SSH)
  - PyYAML (you interact with Ansible in yaml)
  - Jinja2 (Ansible has builtin templating capabilities)
  - httplib2 (a comprehensive HTTP client library)

# ANSIBLE AND PYTHON

- Once you have mastered Python, Jinja2, YAML, PyEZ, JSON, Ansible is an excellent next step!
- Ansible uses all of them. With some level of abstraction.
  - All Ansible core modules are written in Python
  - PyEZ to interact with Junos devices
  - Jinja2 to build documents based on templates
  - YAML is also used to define variable values
  - YAML is used to write Ansible playbooks (Ansible scripts)
  - Ansible expects modules to output JSON

# ANSIBLE KEY COMPONENTS

- Inventory
- Variables
- Tasks/modules
- Plays and Playbooks

# INVENTORY FILES

- text file with your inventory
- you can have many inventory files
- The default ansible 'hosts' file lives in /etc/ansible/hosts
- Comments begin with the '#' character
- Blank lines are ignored
- You can enter hostnames or ip addresses
- Groups of hosts (per device type, per location, ...)
- A hostname/ip can be a member of multiple groups

```
[spine]
qfx10002-01
qfx10002-02

[leaf]
qfx5100-01
qfx5100-02
qfx5100-03
qfx5100-04
```

```

[all:children]
spine
leaf

[spine]
qfx10002-01      junos_host=192.168.0.1
qfx10002-02      junos_host=192.168.0.2

[leaf:children]
rack01
rack02

[rack01]
qfx5100-01      junos_host=192.168.0.3
qfx5100-02      junos_host=192.168.0.4

[qfx10000]
qfx10002-01
qfx10002-02

[qfx5100]
qfx5100-01
qfx5100-02

[siteA]
qfx10002-01
qfx5100-01

```

- Simple but very powerful
- One device can be part of multiple groups
- Can have a hierarchy of groups
- Can group devices by type/location/roles etc ...
- **qfx5100-01 is part of groups:**
  - All
  - leaf
  - rack01
  - qfx5100
  - siteA
- Inventory files can take advantage of variables
- Inventory files can take advantage of enumerations
  - QFX5100-[1:13]
  - host[a:z]
  - 172.16.0.[1:254]



# VARIABLE FILES

- Variable definitions is very flexible
- A variable file is a YAML file
- Variable files can live in many places
- Variable files can also be referred in a playbook (with the `include_vars` module)
- Variables can also be defined in playbooks, and in the inventory files.
- Accessible from templates and playbooks
- The module setup is automatically called by playbooks to gather facts (variables discovered, not set by the user) about remote hosts (setup module is not valid for junos devices so `gather_facts: no`)

```
global:
  root_hash: $1$ZU1ES4dp$OUwWo1g7cLoV/aMWpHUnC/
  time_zone: America/Los_Angeles
  name_servers:
    - 192.168.5.68
    - 192.168.60.131
  ntp_servers:
    - 172.17.28.5
  snmp:
    location: "Site 1"
    contact: John Doe
    polling:
      - community: public
  routes:
    default: 10.94.194.254
```

# VARIABLES ASSOCIATE WITH GROUPS AND HOSTS

```
|-- group_vars
|   |-- leaf01
|   |   |-- file1.yaml
|   |   `-- file2.yaml
|   |-- leaf02
|   |   |-- file1.yaml
|   |   `-- file2.yaml
|   |-- spine
|   |   |-- file1.yaml
|   |   `-- file2.yaml
|   |-- all.yaml
|   |-- qfx10000.yaml
|   `-- qfx5100.yaml
|-- host_vars
|   |-- qfx10002-01
|   |   |-- file1.yaml
|   |   `-- file2.yaml
|   |-- qfx5100-01
|   |   |-- file1.yaml
|   |   `-- file2.yaml
[...]
```

```
|   |-- qfx5100-04
|   |   |-- file1.yaml
|   |   `-- file2.yaml
|   `-- qfx5100-05.yaml
|   `-- qfx5100-06.yaml
```

- Variable files can live in many places
  - host\_vars folder has the variables per host
  - group\_vars folder has the variables per group (qfx, spines, site1, all, ...)
  - vars subfolders of roles can be used to store variables for roles
    - ...
- One or multiple variable files per
  - Host
  - Group
- Very flexible

# GENERATE C

## host\_vars/qfx5100-01.yaml

```
ospf:
  interfaces:
    ge-0/0/0:
      ip: 192.168.0.1
      mask: 24
    ge-0/0/1:
      ip: 192.168.1.1
      mask: 24
Host:
  mgmt:
    ip: 10.10.10.1
    mask: 24
```

## group\_vars/qfx5100.yaml

```
Mgmt_interface: em0
```

## group\_vars/all.yaml

```
Global:
  root_hash: $1$dviewqcsarwrgvwr
Host:
  mgmt:
    mask: 24
```

```
system {
  host-name {{ inventory_hostname }};
  root-authentication {
    encrypted-password "{{ global.root_hash }}"
  }
}
interfaces {
  {{ mgmt_interface }} {
    unit 0 {
      family inet {
        address {{ host.mgmt.ip }}/{{
      }
    }
  }
}
{% for interface in ospf.interfaces %}
  {{ interface }} {
    unit 0 {
      family inet {
        address {{interface.ip }}/{{
      }
    }
  }
}
{% endfor %}
}

protocols {
  ospf {
    area 0.0.0.0 {
      {% for interface in ospf.interfaces %}
        interface {{ interface }}
      {% endfor %}
    }
  }
}
```

## Final version

```
system {
  host-name qfx5100-01;
  root-authentication {
    encrypted-password "$1$dviewqcsarwrgvwr";
  }
}
interfaces {
  em0 {
    unit 0 {
      family inet {
        address 10.10.10.1/24;
      }
    }
  }
}
ge-0/0/0{
  unit 0 {
    family inet {
      address 192.168.0.1/24
    }
  }
}
ge-0/0/1{
  unit 0 {
    family inet {
      address 192.168.1.1/24
    }
  }
}
}

protocols {
  ospf {
    area 0.0.0.0 {
      interface ge-0/0/0
      interface ge-0/0/1
    }
  }
}
```

# MODULES

- Lot of modules available (Ansible ships with more than 450 modules)

## Module Index

- All Modules
- Cloud Modules
- Clustering Modules
- Commands Modules
- Database Modules
- Files Modules
- Inventory Modules
- Messaging Modules
- Monitoring Modules
- Network Modules
- Notification Modules
- Packaging Modules
- Source Control Modules
- System Modules
- Utilities Modules
- Web Infrastructure Modules
- Windows Modules

# MODULES

- Some nice core modules:
  - template: Generates a file from a template and copies it to the hosts.
  - Assemble: Assembles a configuration file from fragments.
  - file: creates/removes files and directories.
  - copy: Copies files to remote hosts.
  - pip: installs python packages (pip is required on remote hosts)
  - apt: manages packages (using apt)
  - yum: Manages packages (with yum)
  - git: deploys files from a git repo (git is required on remote hosts)
  - service: control services on remote hosts
  - pause: Pauses playbook execution
  - uri: interacts with web services

# TASKS

- a playbook is a list of plays.
- a play has a list of tasks.
- a task is a module written in python
- each task has a name.
- The task's name is optional, but recommended
  - for troubleshooting (Ansible print out the name of a task when it runs)
  - Names are useful when somebody else is trying to understand your playbook (including yourself in six months)
  - you can reference the name of a task with the `ansible-playbook` command and the `--start-at-task <task name>` option to start the playbook at the task matching this name
- Every task must contain a key with the name of a module and a value with the arguments to that module.



# EXAMPLES OF TASKS WITH YUM MODULE

- name: install the latest version of Apache  
yum: name=httpd state=latest
- name: remove the Apache package  
yum: name=httpd state=absent
- name: install one specific version of Apache  
yum: name=httpd-2.2.29-1.4.amzn1 state=present
- name: upgrade all packages  
yum: name=\* state=latest

# JUNIPER NETWORKS ANSIBLE LIBRARY

- Hosted on the Ansible Galaxy website
  - Execute the “ansible-galaxy install Juniper.junos” command to download it
  - Version 1.3.1 (Feb 2016)
  - Available here <https://github.com/Juniper/ansible-junos-stdlib>
  - 11 modules so far
- Overview of modules:
  - `junos_install_config` — Modify the configuration of a device running Junos OS.
  - `junos_rollback` — Rollback configuration of device.
  - `junos_commit` — Commit candidate configuration on device.
  - `junos_install_os` — Install a Junos OS software package.
  - `junos_shutdown` — Shut down or reboot a device running Junos OS.
  - `junos_zeroize` — Remove all configuration and reset all key values on a device.
  - `junos_get_config` — Retrieve configuration of device.
  - `junos_get_facts` — Retrieve device-specific information from the host.
  - `junos_rpc` - run given rpc
  - `junos_cli` - Execute CLI on device and save the output locally
  - `junos_srx_cluster` — Enable/Disable cluster mode for SRX devices
- These modules use PyEZ

# SOME ANSIBLE USE CASES FOR JUNOS DEVICES

- Generate configuration (templates, roles)
- Deploy configuration
- Rollback configuration
- Retrieve configuration
- Upgrade devices
- Audit
- Orchestration

# A Playbook

```
---  
- name: install and start apache  
  hosts: webservers  
  user: root  
  
  tasks:  
    - name: install httpd  
      yum: name=httpd state=latest  
  
    - name: start httpd  
      service: name=httpd state=running
```

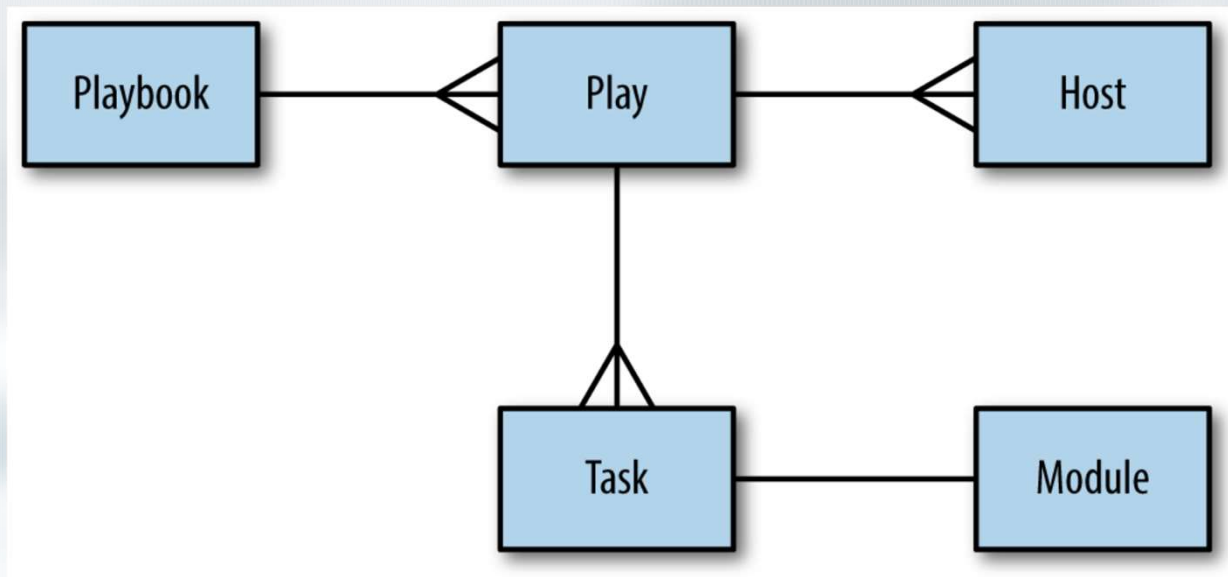
Playbook

Play

Tasks

# ANATOMY OF A PLAYBOOK

- Relationship between playbooks, plays, hosts, tasks, and modules



# PLAYBOOK

- Ansible scripts are called playbooks.
- Playbooks are written in YAML (easy for humans to read and write)
- it is a list of dictionaries
  - a playbook is a list of plays
  - sometimes there is a single play
- playbook runs top to bottom
- you execute a playbook with `ansible-playbook` command
  - you can use the option `-i` to specify inventory host file (default=`/etc/ansible/hosts`)



# PLAYS

- each play has a name (key/value pair). the name is displayed when the playbook is run.
- a play has a list of tasks. a task is a module written in python
- a play maps a selection of hosts to tasks.
- Every play must contain:
  - A set of hosts
  - A list of tasks to be executed on those hosts
- Tasks are executed in order, one at a time, against the selection of hosts, before moving on to the next task.
- Tasks can be
  - Merge files
  - Render Jinja2 Template
  - Push configuration on Junos
  - ...
- a play can map a group of hosts to roles.
  - access-switch
  - Spines
  - underlay-ebgp
  - common
  - ...

# PLAYBOOK

```
---
- name: Get Junos facts
  hosts: leaves
  roles:
    - Juniper.junos
  connection: local
  gather_facts: no

vars_prompt:
  - name: DEVICE_PASSWORD
    prompt: Device password
    private: yes

tasks:
  - name: Retrieve information from devices running Junos
    junos_get_facts:
      host={{ inventory_hostname }}
      user=pytraining
      passwd={{ DEVICE_PASSWORD }}
      savedir=inventory
      register: junos

  - name: Print some facts when devices are not running junos 12.3R11.2
    debug: msg="device {{junos["facts"]["hostname"]}} runs version {{junos.facts.version}}"
    when: junos.facts.version != "12.3R11.2"
```

This playbook has one play (“Get Junos facts”).

This play executes two tasks on all the hosts from the group “leaves”.

The first task execute the module “junos\_get\_facts” with some arguments.

The second task is a conditional task (“when”) and execute the module “debug”.

# ROLE

```
---  
- name: Create and apply configuration for Leaves QFX / L2  
  hosts: leaf-qfx-l2  
  connection: local  
  gather facts: no  
  roles:  
    - common  
    - underlay-ebgp  
    - overlay-evpn-qfx-l2  
    - overlay-evpn-access
```

- Roles are used inside a playbook
- Very useful to reuse the same automation content across playbook
  - Tasks
  - Templates
  - variables
- Also used to access modules
- You can use the “ansible-galaxy init” command to create the skeleton's role

# ANSIBLE JARGON

- Playbook (Ansible scripts. Written in Yaml. A list of Plays)
- Plays (contains a set of hosts to configure, and a list of tasks to be executed on those hosts)
- Inventory file (list your hosts. Can be more advanced)
- Variables (there are various options to configure variables)
- Task (a Python/Ansible module)
- Handlers (a triggered task)
- Facts (Servers facts, like puppet. Automatically gather by setup module)
- Roles (a reusable automation content you can assign to hosts)
- Galaxy (repository for Ansible roles like the ones for Junos)

# ANSIBLE DEMO

# GIT CLONE

- Clone this repository to get the scripts in your directory
  - git clone <https://github.com/ksator/ansible-training-for-junos.git>
  - You can also visit <https://github.com/ksator/ansible-training-for-junos>
- Some others nice repositories regarding Ansible and Juniper:
  - <https://github.com/JNPRAutomate/ansible-demo-ip-fabric>
  - <https://github.com/JNPRAutomate/ansible-junos-evpn-vxlan>



Juniper/ansible-j... | junos\_cli - Execut... | ksator/ansible-tr... | ksator/ansible-te... | Google Maps | RESTClient | REST-API explorer | + | - | X

GitHub, Inc. (US) | https://github.com/ksator/ansible-training-for-junos | Search

This repository | Search | Pull requests | Issues | Gist

ksator / ansible-training-for-junos | Unwatch 2 | Star 0 | Fork 1

Code | Issues 0 | Pull requests 0 | Wiki | Pulse | Graphs | Settings

ansible super basic training for junos — Edit

63 commits | 1 branch | 0 releases | 1 contributor

Branch: master | New pull request | New file | Upload files | Find file | HTTPS | https://github.com/ksator/ansible-training-for-junos | Download ZIP

ksator Create cli.p.yml | Latest commit d53b382 8 minutes ago

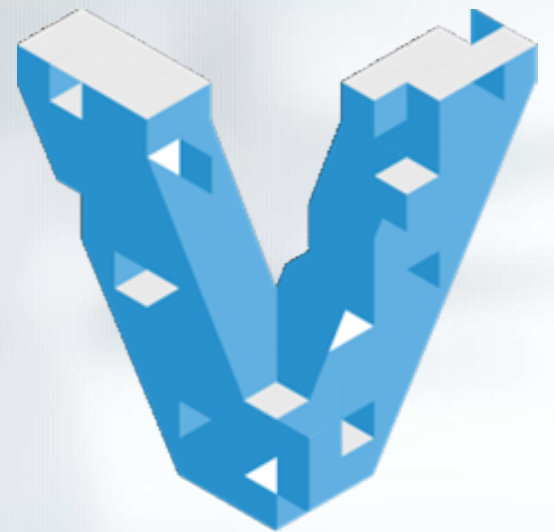
assemble	Update bgp.txt	15 hours ago
check netconf	add check netconf	27 days ago
cli	Create cli.p.yml	8 minutes ago
commit	change	27 days ago
facts	Rename get_facts.yml to get_facts.p.yml	20 days ago
get_conf	Update get_conf.yml	20 days ago
http	change ip	27 days ago
install_conf	Update install_conf.yml	21 days ago
install_os	add my local playbooks	27 days ago
rollback	change	27 days ago

23:51 06/03/2016

# DEMO

- There are many ready to use examples from the repo we cloned:
  - administrator@py-automation-master:~\$ cd ansible-training-for-junos/
  - Examples with some Ansible core modules and Juniper modules
- Run the “ansible-playbook” command to execute a playbook
  - Use -i to specify inventory host file
  - There are many options available
  - administrator@py-automation-master:~/ansible-training-for-junos\$ ansible-playbook get\_conf/get\_conf.yml -i hosts

VAGRANT



VAGRANT

# What is Vagrant ?

- Command line utility for managing the lifecycle of virtual machines
- Tool of choice for DevOps
- From hashicorp:
  - Software company based in San Francisco.
  - HashiCorp provides open source tools and commercial products for datacenter management. vagrant, vault, ....
  - founded by Mitchell Hashimoto
- <https://www.vagrantup.com/>

# Vagrant providers

- requirements: install vagrant and install vbox (Virtualbox)
- providers:
  - Vagrant uses providers to spin up a virtual machine
  - <https://www.vagrantup.com/docs/providers/>
  - Was originally tied to VirtualBox (more options today)
  - Vagrant support other hypervisors (but not free and the regular one is Virtualbox)
  - Virtual Machines are provisioned on top of VirtualBox, VMware, ...
  - vagrant is free with Virtualbox (<https://www.virtualbox.org/>)

# Vagrant provisioners

- provisioners:
  - <https://www.vagrantup.com/docs/provisioning/>
  - Provisioning tools such as Ansible can be used to automatically install and configure software on the vagrant boxes



# Vagrant for network engineers

- Vagrant plugins also exist (to add support of junos boxes: <https://github.com/JNPRAutomate/vagrant-junos> , ...)
- Use case is for testing cli, protocols, automation,
  - <https://ittechnologist.wordpress.com/2015/09/09/use-vagrant-with-juniper-junos-vms-on-windows/>
  - <https://keepingitclassless.net/2015/03/go-go-gadget-networking-lab/>
  - <https://www.dravetech.com/blog/2016/01/08/vagrant-for-network-engineers.html>
- public repo with vagrant boxes:
  - <https://atlas.hashicorp.com/boxes/search?>
  - <https://atlas.hashicorp.com/juniper>

# vagrantfile

- describes the virtual machines you want, what network interfaces they should have ...
- written in Ruby, but no need to be a Rubist since it is mostly simple variable assignment
- see <https://github.com/ksator/vagrant-junos> for some examples

# Vagrant commands

- `vagrant init` (create vagrantfile)
- `vagrant init juniper/ffp-12.1X47-D15.4-packetmode`
- `vagrant up` (download and start)
- `Vagrant status`
- `vagrant ssh`
- `vagrant halt`
- `vagrant destroy`
- ....

# What is Vagrant ?

A tool for building and distributing  
virtualized environment

Open Source

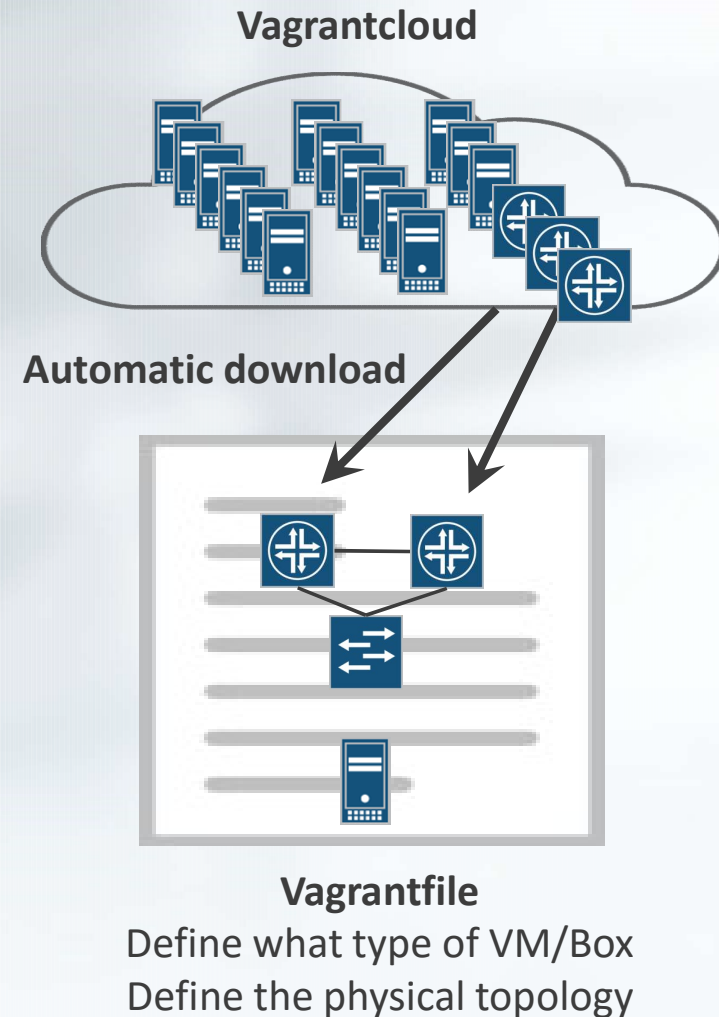
integrated with

Virtualbox/Vmware/openstack

Ansible/chef and puppet

An “app store” or “Box store” in the cloud

Packaging tools



# Provider and provisioning

## Provisioning



## Providers



# How to start a Vagrant Box



```
vagrant init juniper/ffp-12.1X47-D15.4  
vagrant up  
Vagrant ssh
```

Create Vagrantfile  
Download and start  
Connect



# How Customers are using it ?

- Tool of choice for DevOps
- Dev Environment, easy to setup
- CI/CD pipeline
- Packaged demo

# VAGRANT DEMO

# VAGRANT DEMO

- Visit <https://github.com/ksator/vagrant-junos>
- Clone this repository <https://github.com/ksator/vagrant-junos.git>
  - There are several vagrantfiles with vsrx boxes, Ubuntu boxes, ansible provisionner, jinja2 templates ....

# Introduction to Git and Github

# AGENDA

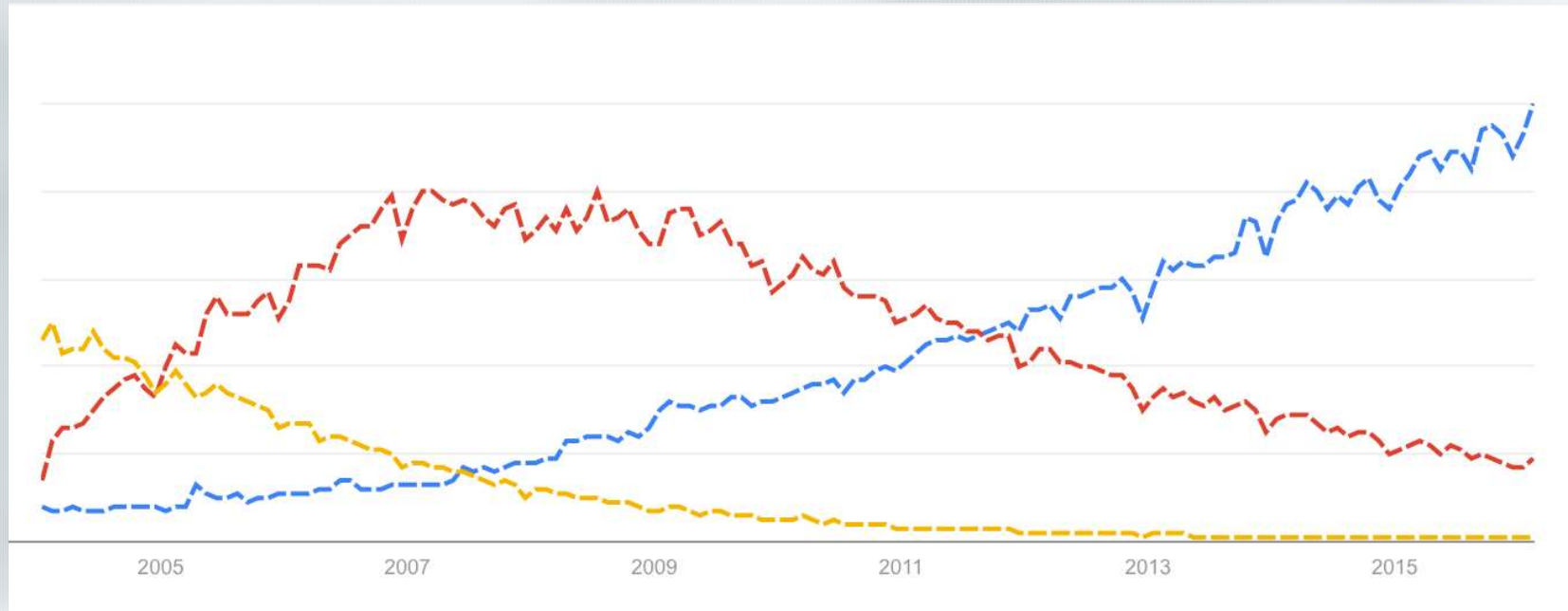
- **What is Git?**
- **Git Fundamentals**
- **Installing Git**
- **Using Git (with GitHub)  
Repo, commits, etc.**

# What is Git?

- version control system
  - a system that tracks changes to files (or groups of files) over time.
  - A repository is a group of files that a version control tracks.
- Distributed/Decentralized
  - multiple systems to host entire copies of the repository
  - allows the users on those systems to collaborate on changes to the repository.
  - creates workflow options
    - Sync, push, pull
    - Read-only, write
- Functions offline
- Workflow does not have a single point of failure due to cloning, which creates a full backup



# Is Git popular ?

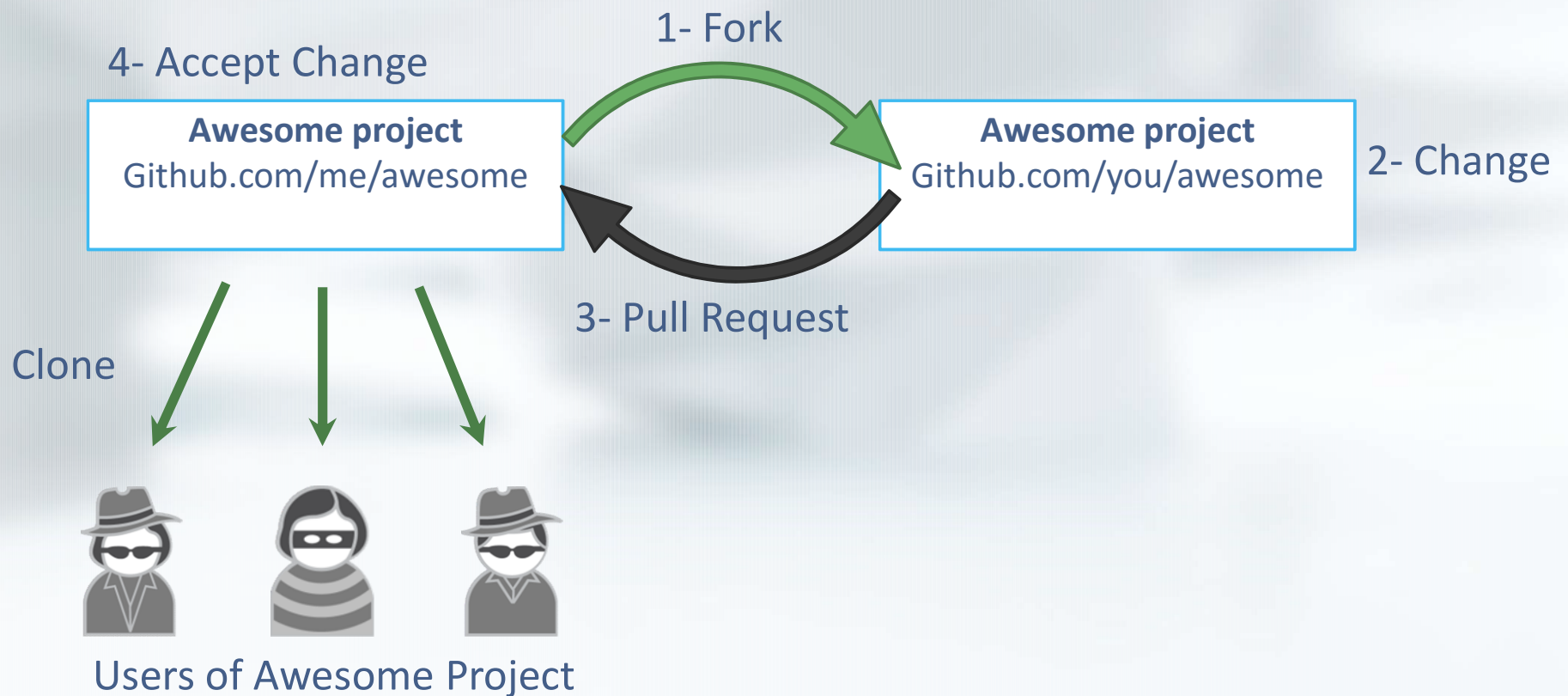


**GIT**

**Subversion**

**CVS**

# Design for collaboration (fork)



# More than just Git servers

The screenshot displays the GitHub interface for the Juniper.junos repository. The top navigation bar includes links for Code, Issues (8), Pull requests (10), Wiki, Pulse, Graphs, and Settings. Below this, the 'Releases' tab is active, showing two releases: 1.2.0 (dated Jul 30, 2015) and 1.1.0 (dated Jan 15, 2015). Each release has download links for zip and tar.gz, and a link to the release notes. A modal window titled 'INSTALLATION' is overlaid on the releases, providing instructions for installing the Ansible Galaxy role. It states: 'This repo assumes you have the DEPENDENCIES installed on your system.' and 'To download the junos role to the Ansible server, execute the ansible-galaxy install command, and specify Juniper.junos.' Below the text is a terminal snippet showing the command and output: '[root@ansible-cm]# ansible-galaxy install Juniper.junos', 'downloading role 'junos', owned by Juniper', and 'no version specified, installing 1.0.0'. At the bottom, the 'Issues' tab is active, showing a list of 8 open issues. The first issue is titled 'junos-eznc required version - not correct' and was opened 2 days ago by tomehb. The second issue is 'Option to pass string config directly in playbook for junos\_install\_config' and was opened on Nov 5, 2015 by vntitv. The third issue is 'Junos\_install\_config throw this error "msg: failure to load configuration, aborting."' and was opened on Oct 23, 2015 by dharpatel.

**INSTALLATION**

This repo assumes you have the [DEPENDENCIES](#) installed on your system.

**Ansible Galaxy Role**

To download the junos role to the Ansible server, execute the ansible-galaxy install command, and specify **Juniper.junos**.

```
[root@ansible-cm]# ansible-galaxy install Juniper.junos
downloading role 'junos', owned by Juniper
no version specified, installing 1.0.0
```

**Issues**

8 Open 46 Closed

Author Labels Milestones Assignee Sort

- junos-eznc required version - not correct**  
#107 opened 2 days ago by tomehb 2
- Option to pass string config directly in playbook for junos\_install\_config**  
#91 opened on Nov 5, 2015 by vntitv 1
- Junos\_install\_config throw this error "msg: failure to load configuration, aborting."**  
#86 opened on Oct 23, 2015 by dharpatel 0

- Integrate other tools to manage a project
  - Issues management
  - Wiki
  - Integration with third party tools
- Releases
- Stats

# CLI / GUI

## CLI

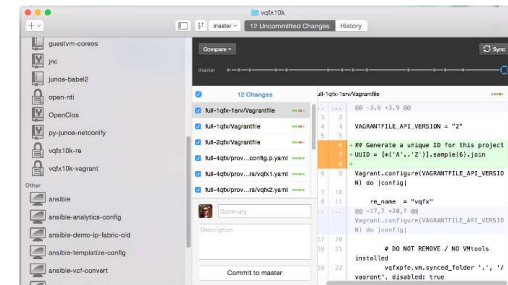
```
[rsherman@localhost example-existing]$ git status
On branch new-feature
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

        modified:   functions.py

no changes added to commit (use "git add" and/or "git commit -a")
[rsherman@localhost example-existing]$ git reset --hard
HEAD is now at 16bca75 Updates
[rsherman@localhost example-existing]$ git status
On branch new-feature
nothing to commit, working directory clean
```

- Work with all projects
- Not specific to any solution
- 100% features available

## GUI



- Provided by Github
- Work with all git projects
- Not 100% features available

<https://desktop.github.com/>

# Git Directories: Three states of files

## Committed

- Data is safely stored in your local database

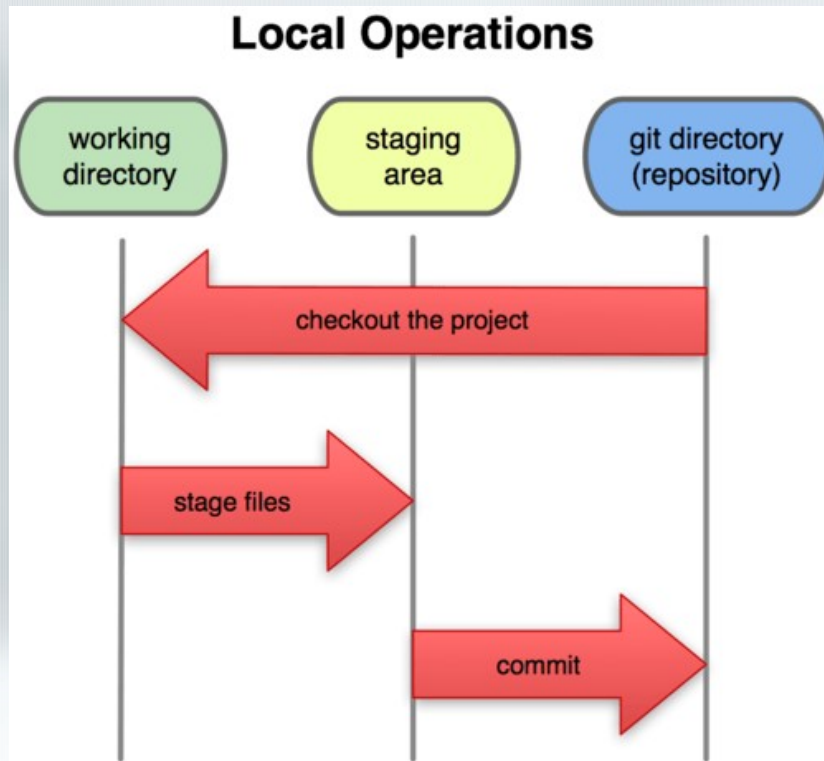
## Modified

- Files have been changed but not committed to your database

## Staged

- Modified files have been marked in their current version to go into the next commit snapshot

# Three sections of a Git Project



Three main sections of a Git project:

- The Git directory
- The working directory
- Staging area



# Git Commands (git help)

<code>add</code>	Add file contents to the index
<code>bisect</code>	Find by binary search the change that introduced a bug
<code>branch</code>	List, create, or delete branches
<code>checkout</code>	Checkout a branch or paths to the working tree
<code>clone</code>	Clone a repository into a new directory
<code>commit</code>	Record changes to the repository
<code>diff</code>	Show changes between commits, commit and working tree, etc
<code>fetch</code>	Download objects and refs from another repository
<code>grep</code>	Print lines matching a pattern
<code>init</code>	Create an empty git repository or reinitialize an existing one
<code>log</code>	Show commit logs
<code>merge</code>	Join two or more development histories together
<code>mv</code>	Move or rename a file, a directory, or a symlink
<code>pull</code>	Fetch from and merge with another repository or a local branch
<code>push</code>	Update remote refs along with associated objects
<code>rebase</code>	Forward-port local commits to the updated upstream head
<code>reset</code>	Reset current HEAD to the specified state
<code>rm</code>	Remove files from the working tree and from the index
<code>show</code>	Show various types of objects
<code>status</code>	Show the working tree status
<code>tag</code>	Create, list, delete or verify a tag object signed with GPG

# Top Five Git Commands (CLI)

```
$ git status
```

Lists all new or modified files to be committed

```
$ git push [alias] [branch]
```

Uploads all local branch commits to GitHub

```
$ git add [file]
```

Snapshots the file in preparation for versioning

```
$ git pull
```

Downloads bookmark history and incorporates changes

```
$ git commit -m "[descriptive message]"
```

Records file snapshots permanently in version history

# Creating a Repo



# Get the clone URL

The screenshot shows the GitHub interface for the repository `jessicagarrison / git-it-gurl`. At the top, there are buttons for `Unwatch` (1), `Star` (0), and `Fork` (0). Below this is a navigation bar with `Code`, `Issues` (1), `Pull requests` (0), `Wiki`, `Pulse`, `Graphs`, and `Settings`. The main content area shows `Initial test repository — Edit` and statistics: `4 commits`, `2 branches`, `0 releases`, and `1 contributor`. A red circle highlights the `HTTPS` clone URL `https://github.com/jessicagarrison/git-it-gurl`. Other buttons include `New pull request`, `New file`, `Find file`, `Download ZIP`, and a `README.md` file link.

# Save to computer (website variation on cloning)

Juniper / py-junos-eznc

Watch 84 Star 192 Fork 121

Code Issues 20 Pull requests 3 Wiki Pulse Graphs

Python library for Junos automation

1,156 commits 2 branches 24 releases 25 contributors

Branch: master New pull request New file Upload files Find file HTTPS https://github.com/Juniper/... Download ZIP

vnitinv Merge pull request #480 from vnitinv/master

Save Juniper/py-junos-eznc to your computer and use it in GitHub Desktop. 8 days ago

File uploading is now available  
You can now drag and drop files into your repositories. [Learn more](#)

docs	cleaned pep8	7 months ago
lib/jnpr	To release minor version	2 months ago



# Clone a repository (CLI)

```
$ git clone [url]
```

Downloads a project and its entire version history

- One can rename a repository or directory while cloning.
- Sample command:
  - git clone [git@github.com:jgarrison/MXtesting.git](https://github.com/jgarrison/MXtesting.git) NewName



# Committing changes (CLI)

```
[rsherman@localhost example-existing]$ vi functions.py
[rsherman@localhost example-existing]$ vi amazing.py
[rsherman@localhost example-existing]$ git status
On branch master
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

       modified:   amazing.py

Untracked files:
  (use "git add <file>..." to include in what will be committed)

       functions.py

no changes added to commit (use "git add" and/or "git commit -a")
[rsherman@localhost example-existing]$ git add amazing.py
[rsherman@localhost example-existing]$ git add functions.py
[rsherman@localhost example-existing]$ git commit -m "Updates"
[master 16bca75] Updates
 2 files changed, 1 insertion(+)
 create mode 100644 functions.py
```

# Pushing changes (CLI)

```
[rsherman@localhost example-existing]$ git push origin master
Username for 'https://github.com': shermdog
Password for 'https://shermdog@github.com':
Counting objects: 5, done.
Delta compression using up to 4 threads.
Compressing objects: 100% (2/2), done.
Writing objects: 100% (3/3), 309 bytes | 0 bytes/s, done.
Total 3 (delta 0), reused 0 (delta 0)
To https://github.com/shermdog/example-existing.git
  4788bdb..16bca75  master -> master
```

# Create repositories

Start a new repository or obtain one from an existing URL

```
$ git init [project-name]
```

Creates a new local repository with the specified name

```
$ git clone [url]
```

Downloads a project and its entire version history

# Make Changes

Review edits and craft a commit transaction

```
$ git status
```

Lists all new or modified files to be committed

```
$ git diff
```

Shows file differences not yet staged

```
$ git add [file]
```

Snapshots the file in preparation for versioning

```
$ git commit -m "[descriptive message]"
```

Records file snapshots permanently in version history



# Group Changes

Name a series of commits and combine completed efforts

```
$ git branch
```

Lists all local branches in the current repository

```
$ git branch [branch-name]
```

Creates a new branch

```
$ git checkout [branch-name]
```

Switches to the specified branch and updates the working directory

```
$ git merge [branch]
```

Combines the specified branch's history into the current branch

# Synchronize Changes

Register a repository bookmark and exchange version history

```
$ git fetch [bookmark]
```

Downloads all history from the repository bookmark

```
$ git merge [bookmark]/[branch]
```

Combines bookmark's branch into current local branch

```
$ git push [alias] [branch]
```

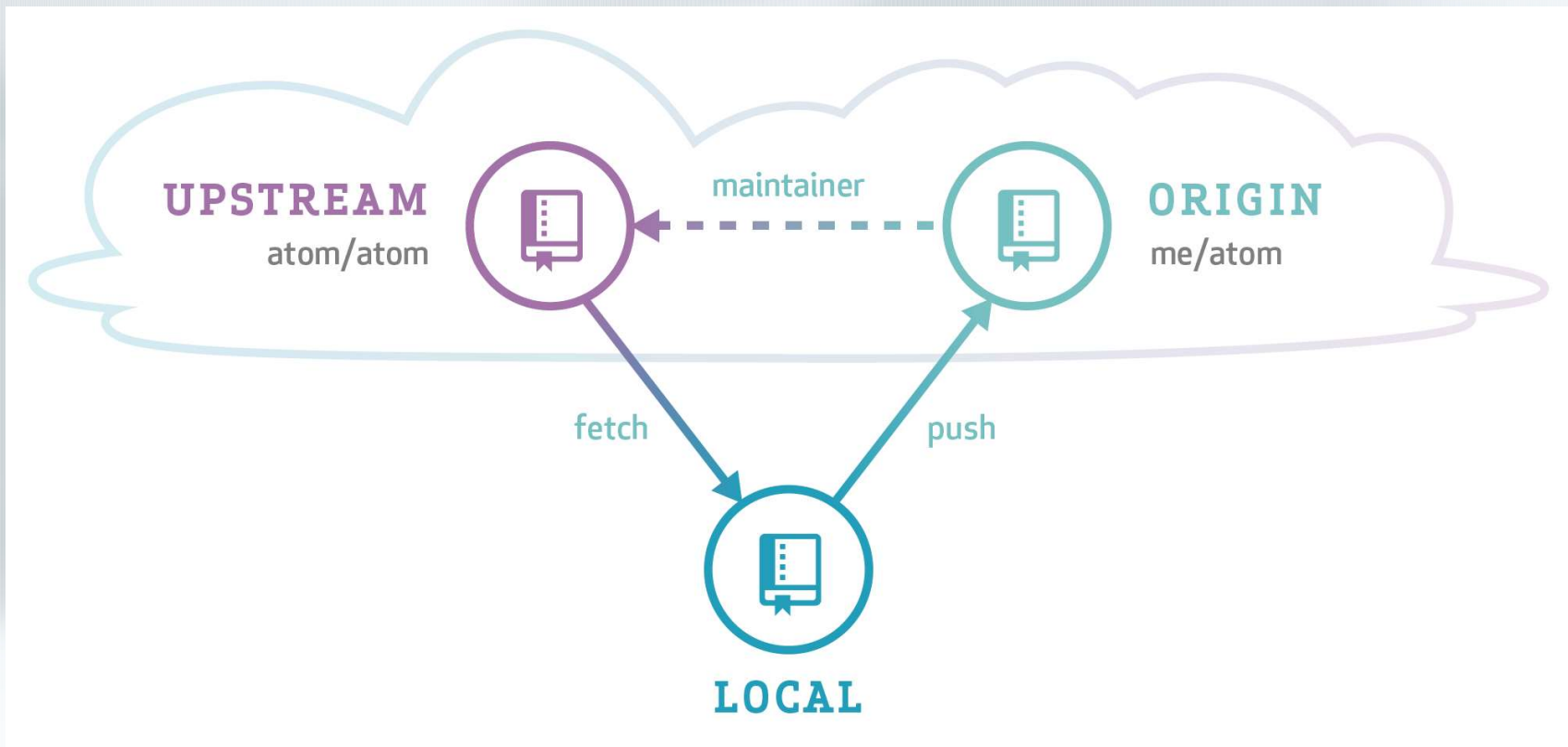
Uploads all local branch commits to GitHub

```
$ git pull
```

Downloads bookmark history and incorporates changes



# Syncing fork with upstream



# Additional Commands

```
$ git show [commit]
```

Outputs metadata and content changes of the specified commit

```
$ git rm [file]
```

Deletes the file from the working directory and stages the deletion

```
$ git diff [first-branch]...[second-branch]
```

Shows content differences between two branches

```
$ git reset [commit]
```

Undoes all commits after [commit], preserving changes locally



# CONTINUOUS INTEGRATION

# EXAMPLE WITH PYEZ

- there is a github webhook with Travis CI to automate the tests.
  - <https://github.com/Juniper/py-junos-eznc>
- Automated test details with TRAVIS CI:
  - <https://github.com/Juniper/py-junos-eznc/blob/master/.travis.yml>
- Test results details:
  - <https://travis-ci.org/Juniper/py-junos-eznc>
  - <https://travis-ci.org/Juniper/py-junos-eznc/builds>
  - <https://travis-ci.org/Juniper/py-junos-eznc/jobs/145493473>
- coverage of the automated tests with COVERALLS:
  - <https://coveralls.io/github/Juniper/py-junos-eznc>

# EXAMPLE WITH JUNIPER ROLES FOR ANSIBLE

- the doc is automatically built based on docstrings (comment/doc in source code) with sphinx and hosted on Readthedocs
- source code <https://github.com/Juniper/ansible-junos-stdlib>
- source code library <https://github.com/Juniper/ansible-junos-stdlib/tree/master/library>
- jinja2 used by sphinx to build the doc based on docstrings  
<https://github.com/Juniper/ansible-junos-stdlib/blob/master/docs/rst.j2>
- RTD <http://junos-ansible-modules.readthedocs.io/en/1.3.1/>



# DEMO

- visit <https://github.com/ksator/continuous-integration>
  - this github has a webhook with Travis CI and coveralls.
  - <https://github.com/ksator/continuous-integration/blob/master/.travis.yml>
  - read the readme file.
- clone <https://github.com/ksator/continuous-integration.git>
- TRAVIS CI:
  - <https://travis-ci.org/search/continuous-integration>
  - <https://travis-ci.org/ksator/continuous-integration/builds>
  - <https://travis-ci.org/ksator/continuous-integration/jobs/143342967>
- COVERALLS:
  - <https://coveralls.io/github/ksator/continuous-integration>
  - <https://coveralls.io/builds/6924201/source?filename=maths.py>

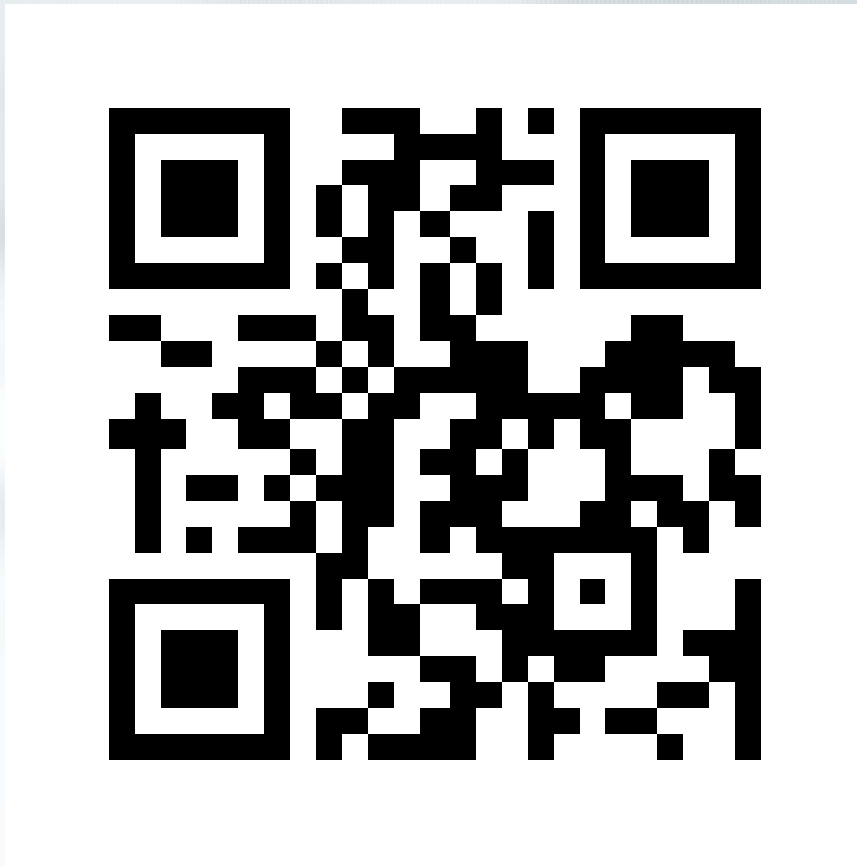




---

# ONLINE NETWORK AUTOMATION QUIZ

# ONLINE NETWORK AUTOMATION QUIZ



# ONLINE NETWORK AUTOMATION QUIZ

- You need a connected device (iphone ...)
  - Use the QR code
  - Or go to <https://kahoot.it/>
    - Type the game id
    - Choose a name
- The quiz is public
  - <https://getkahoot.com/>
  - In order to launch it yourself, you need an account
  - Search for “network automation quiz”
  - There are 2 quiz (short version and long version)

# THANK YOU!

---