

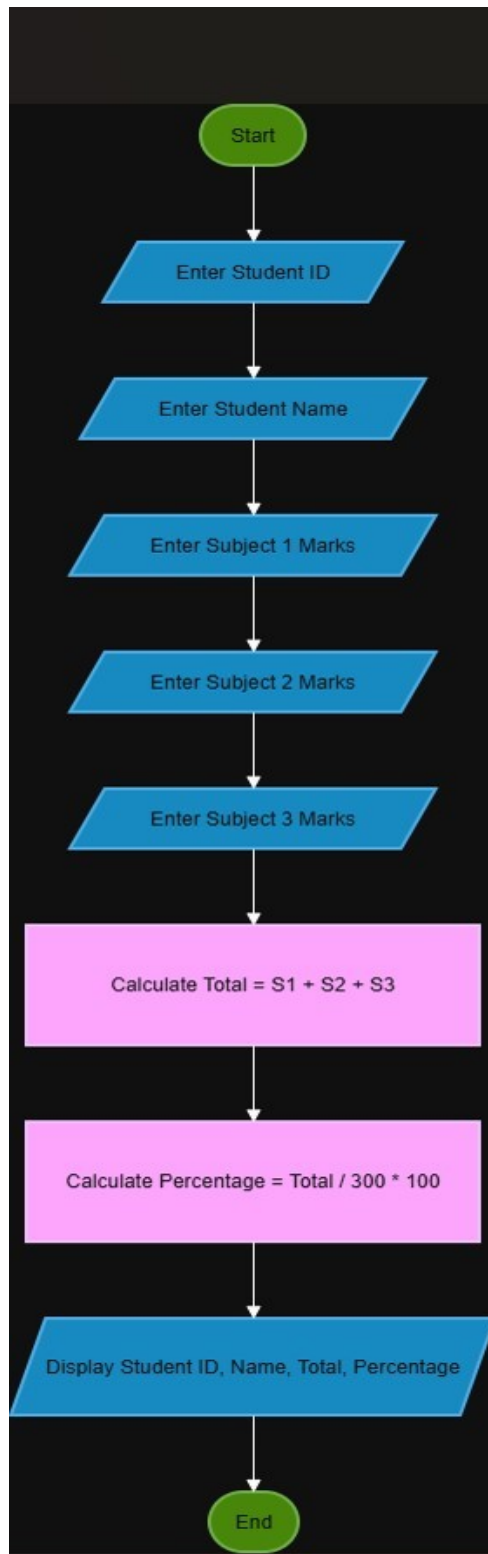
Objective :- The objective of this lab is to understand how to solve basic problems using **algorithm, flowchart, and Scratch programming**. In this lab, we learn how to take input from the user, perform calculations, and display results correctly.

Problem #1:- Student Details Record System

Algorithm:-

1. Start
2. Ask the user to enter Student ID
3. Ask the user to enter Student Name
4. Ask the user to enter marks of Subject 1 , 2 and 3
5. Calculate Obtained Marks = Subject1 + Subject2 + Subject3
6. Calculate Percentage = $(\text{Obtained Marks} / 300) \times 100$
7. Display Student ID, Student Name, Obtained Marks, and Percentage
8. End

FLOWCHART:



Scratch Program (Blocks Description)

Start (when green flag clicked)

Ask **Student ID** and store it

Ask **Student Name** and store it

Ask marks of **Subject 1, Subject 2, Subject 3** and store them

Obtained Marks = Subject1 + Subject2 + Subject3

Percentage = (Obtained Marks / 300) × 100

Display **Student ID, Student Name, Obtained Marks, Percentage**

End

Code Costumes Sounds

switch costume to costume2
next costume
switch backdrop to backdrop1
next backdrop
change size by 10
set size to 100 %
change color effect by 25
set color effect to 0
clear graphic effects
show

when clicked
ask Student's ID and wait
set Student's ID to answer
ask Student's Name and wait
set Student's Name to answer
ask Marks for Subject 1 and wait
set Subject 1 to answer
ask Marks for Subject 2 and wait
set Subject 2 to answer
ask Marks for Subject 3 and wait
set Subject 3 to answer
set Total to Subject 1 + Subject 2 + Subject 3
set Percentage to Total / 300 * 100
say Student's ID for 2 seconds
say Student's Name for 2 seconds
say Total for 2 seconds
say Percentage for 2 seconds

Student's ID 0
Student's Name 0
Subject 1 0
Subject 2 0
Subject 3 0
Total 0
Percentage 0

Enter the Student's ID

Sprite Sprite1 x 0 y 0
Show Size 100 Direction 90

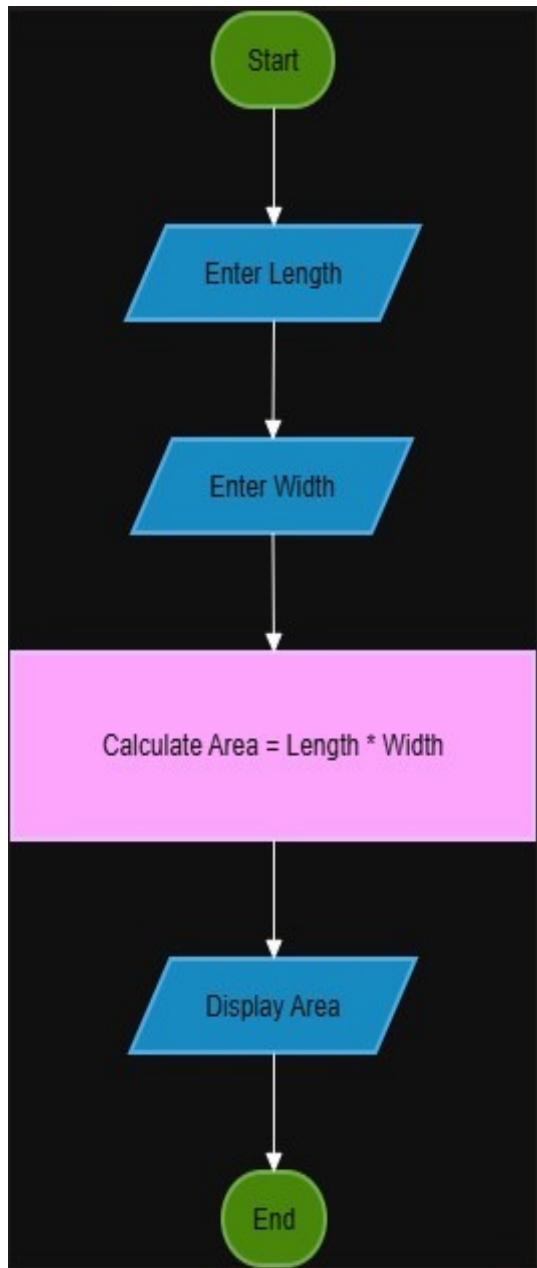
Stage
Backdrops

Problem #2: Area of a Rectangle

Algorithm:-

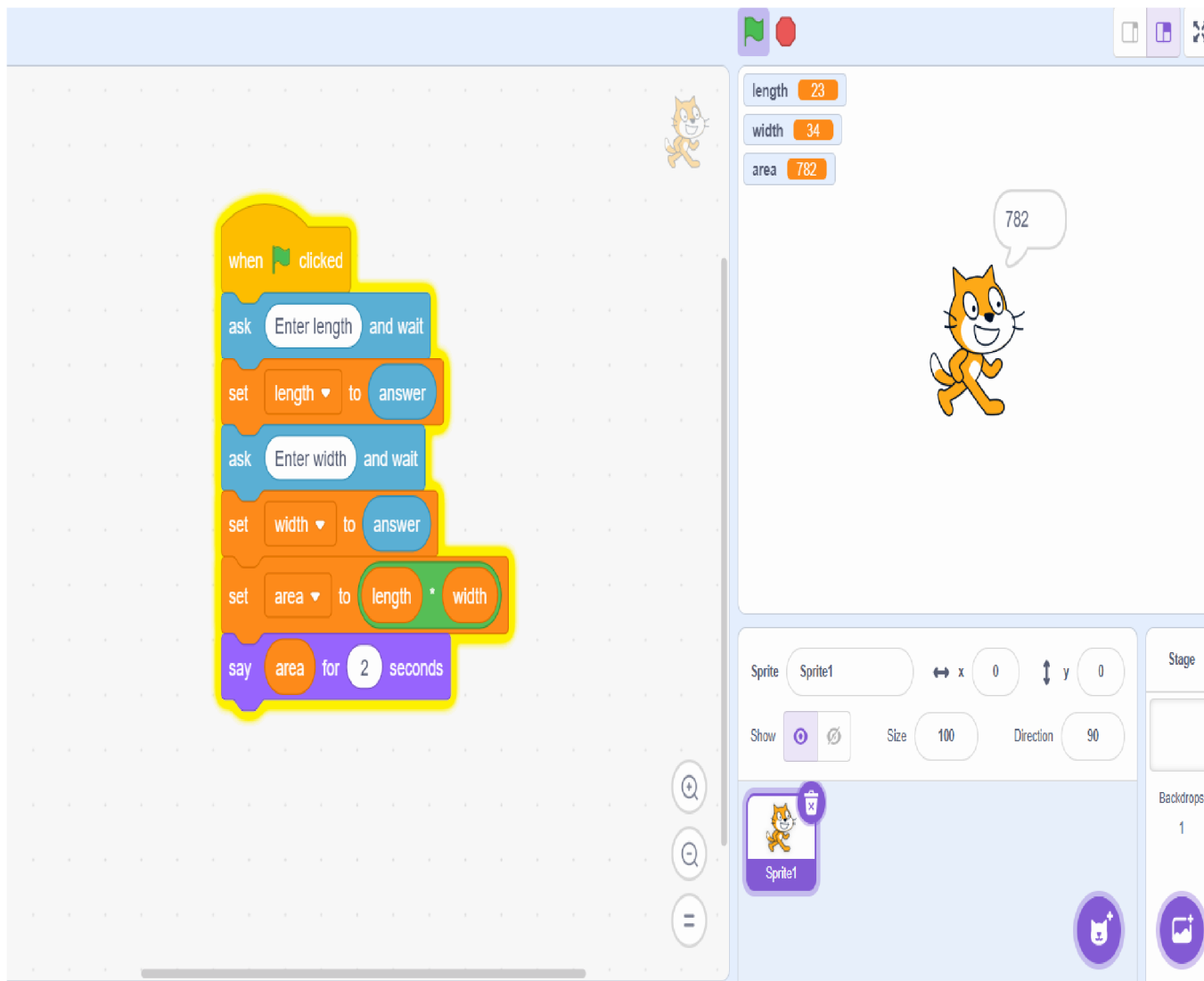
- 1.Start
- 2.Ask the user to enter Length
- 3.Ask the user to enter Width
- 4.Calculate $\text{Area} = \text{Length} \times \text{Width}$
- 5.Display the Area
- 6.End

FLOWCHART:-



SCRATCH:Scratch Program (Blocks Description)

- When **green flag clicked**
- Ask “Enter length” → store in **Length**
- Ask “Enter width” → store in **Width**
- Set **Area** = Length × Width
- Say “Area of rectangle is” and Area



Problem #3: Celsius to Fahrenheit Conversion

ALGORITHM:

Start

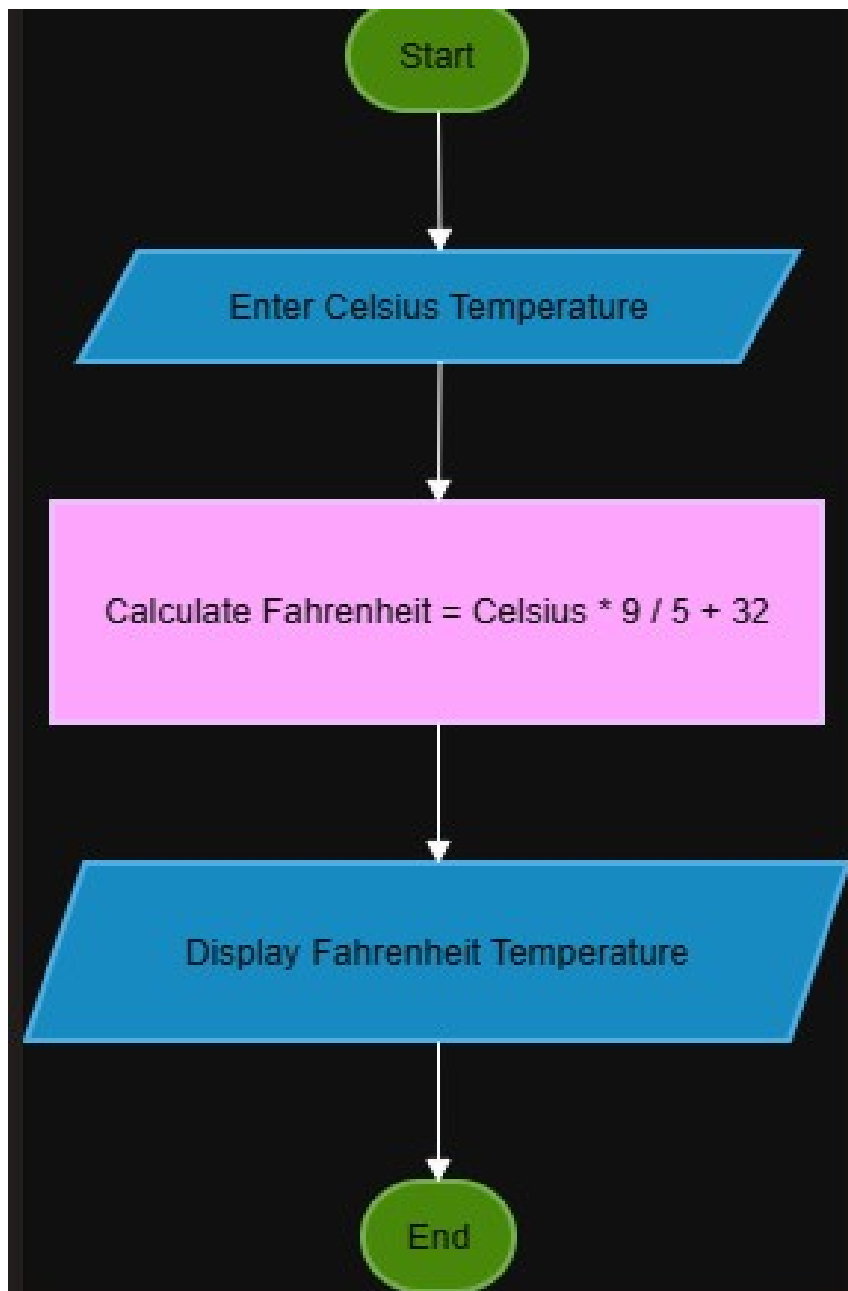
Input **Celsius** temperature

Calculate **Fahrenheit** = $(\text{Celsius} \times 9/5) + 32$

Display **Fahrenheit**

End

FLOWCHART:



Scratch:

Scratch Program (Blocks Description)

- . When **green flag clicked**
- . Ask “Enter temperature in Celsius” → store in **Celsius**
- . Set **Fahrenheit** = $(\text{Celsius} \times 9 / 5) + 32$
- . Say “Temperature in Fahrenheit is” and Fahrenheit

when green flag clicked

ask enter the temperature in celsius and wait


set celsius to answer

set fahrenheit to $\text{celsius} \times \frac{9}{5} + 32$

say fahrenheit for 2 seconds

25

77



Sprite1

x0y0

Size100Direction90

Backdrops1

celsius 25
fahrenheit 77

Sprite Sprite1 x 0 y 0
Show Size 100 Direction 90