

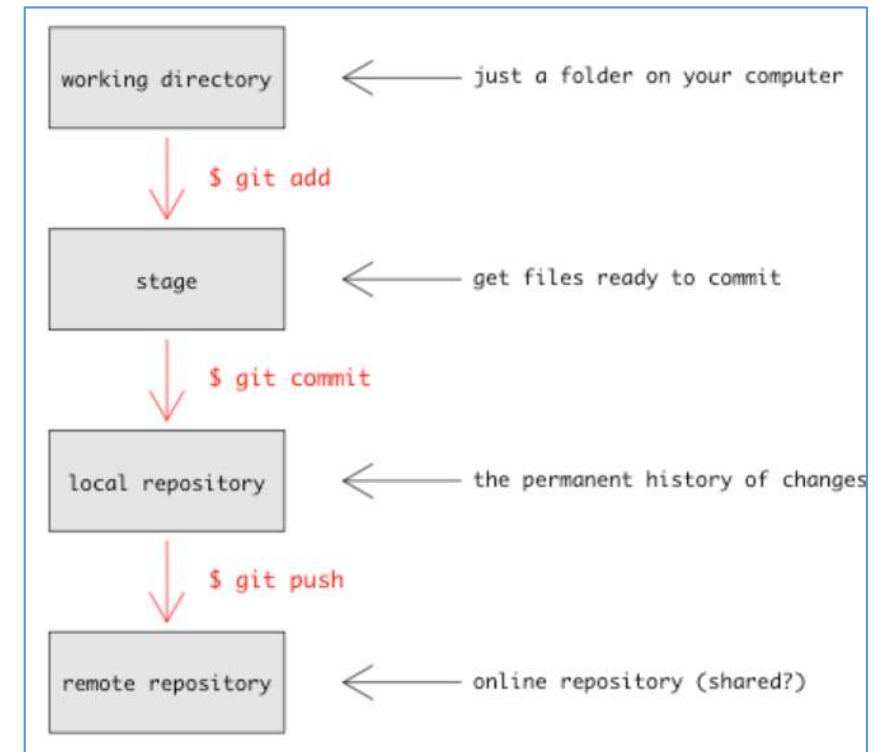
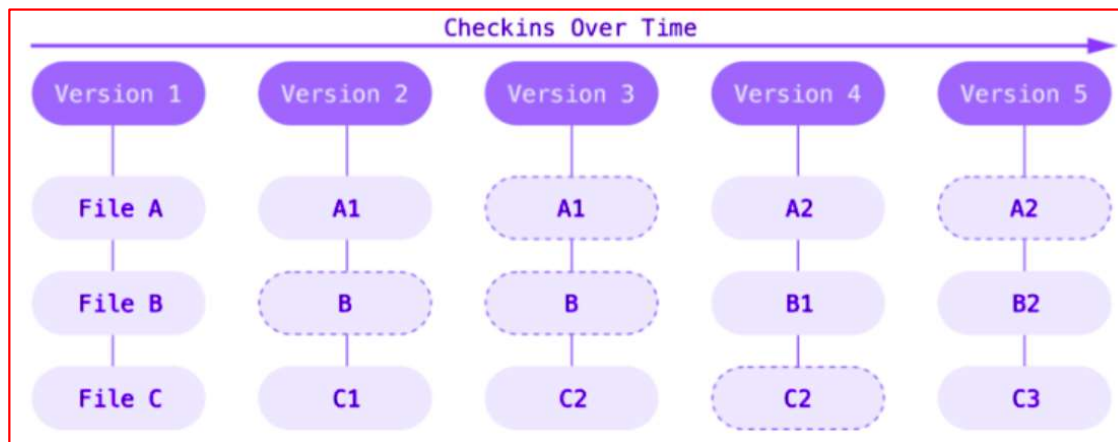
Some software development tools

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- Software tool: **git**
- Git is a version control system (VCS)
- Allows to maintain multiple versions of a code base
 - Keeps a history of previous changes (*track changes*)
 - How? *Snapshots*
 - Let's you see the changes you make to your code and easily revert them
 - Sometimes across multiple developers
 - * Collaborate with other developers
 - * Push and pull code from repositories such as GitHub

Snapshots, not differences

- Git: Stores snapshots



- Available on Linux cycle servers (*command line interface*)
- Available for installation on Windows and Mac machines

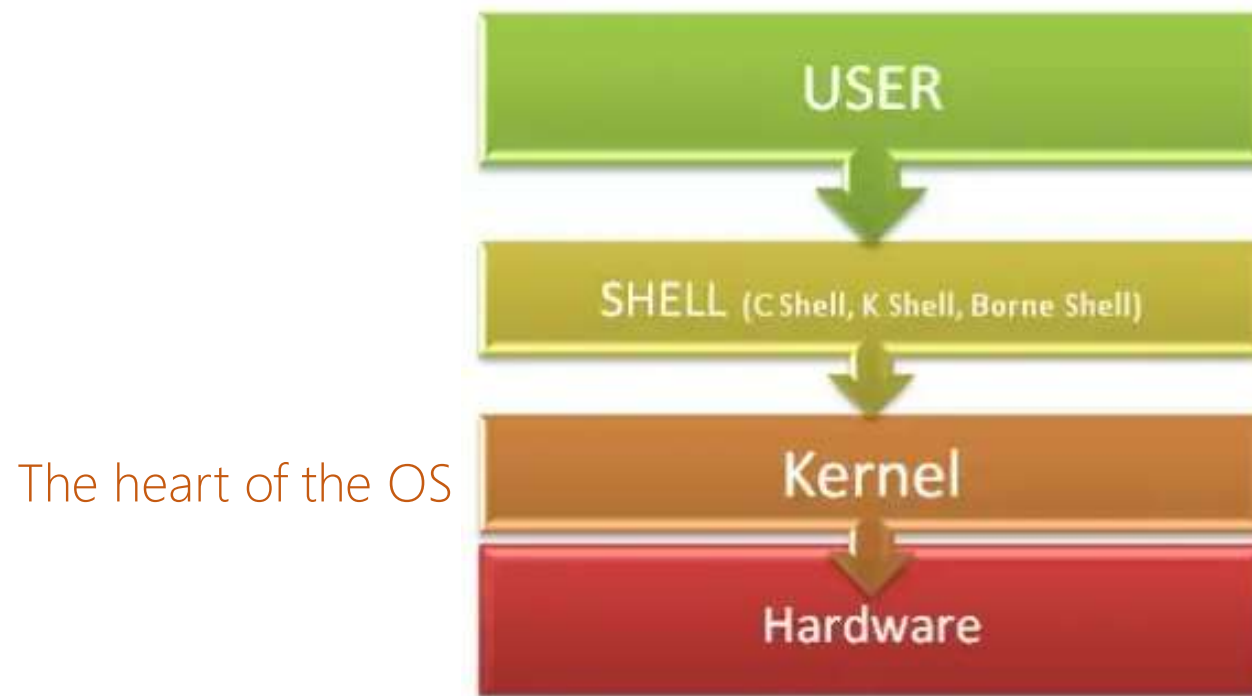
- Another tool: GitHub.com
- GitHub.com is a website server that hosts git repositories
- Hosting repositories facilitates the sharing of codebases among teams by providing a GUI to easily clone repos to a local machine
- When you push your code repositories on GitHub, you will be creating your own developer's portfolio
- Lots of resources online and on YouTube

- Objective
 - Learn how to create a repo (repository) via **git**
 - Learn how to push/pull a repo to/from **GitHub**
- Important concepts
 - Repositories (repo)
 - Snapshots and commit
 - Pushing/pulling

- Another tool: the shell
- Operating systems provide a "command line" interface which allows the user to enter commands
 - These commands are translated by the shell into something the kernel can comprehend and execute
- Shell is not part of the operating system kernel
- It is a command line interpreter (CLI)
- In Unix, a user can pick their shell
 - Popular Unix (Linux) shell: **sh, bash, ksh, csh, tcsh, ...**
 - Default shell on EECS Linux machines: **bash**

A simplified view of a shell

- A shell is the primary interface between a user sitting at the terminal and the operating system



<https://medium.com/@clturner23>

- Linux default shell: most Linux systems default to the bash shell
 - I prefer **csH** (some similarity with the C language)
- Once you learn more about the shell options, you may want to change to another one
 - Command to change shell: **chsh**

- Directory: **mkdir**, **rmdir**, **cd**, **ls**, ...
- Files: **cp**, **cat**, **mv**, **rm**, **sort**, **wc**, ...
- Search: **grep**, **find**, ...
- Editor: **vi**, **vim**, **emacs**, **nano** (for the beginners)
- File/directory permission: **chmod**, **chown**, ...
- Software development: **make**, **tar**, **git**, **vim**, ...
- Many others

- Writing shell scripts
- Create a text file
- Include in the first line: `#!/bin/bash`
- Write scripts that do different tasks
 - A shell script: a text file that contains a sequence of commands
 - Command sequences in which a user has a need to use repeatedly in order to save time
 - Shell scripts contain ASCII text and are written using a text editor
 - Automating the code compiling process
 - Executing routine backups
 - Shell commands can include assignment statements, if statements, loop statements, and so forth
 - Some special symbols also have their own meanings: #, %, \$, |, [], ...

A simple shell script

- The following bash script with assignment, if, and for statements

```
#!/bin/bash

# Declare a variable
number=10

# If-then-else statement
if [ $number -gt 5 ]; then
    echo "The number is greater than 5."
else
    echo "The number is 5 or less."
fi

# Assignment within a loop
for i in 1 2 3 4 5; do
    let "number = number + 2" # Increment number by 2 in each iteration
    echo "The current number is: $number"
done

# Loop termination
echo "Loop finished."
```

- It is a command line interpreter (CLI)
- Unix/Linux affectionate love the CLI
 - It is very powerful and provides a lot of control
 - It is simple (there is an initial learning curve)
 - Nevertheless, many GUI interfaces too (most Linux sys admins and power users do not use GUI)
- You most likely will learn a lot more in an OS course
- For now, you need to learn the purpose and the very basics of shell scripting

- Linux **make** command is a build automation tool in software development
 - It streamlines the process of building and compiling programs and other files from source code
 - It analyzes dependencies and executes necessary commands to create the final output, saving time and effort
 - Input: a file called **makefile**
- Example: Imagine you have a project with three C files: **main.c**, **calc.c**, and **report.c**

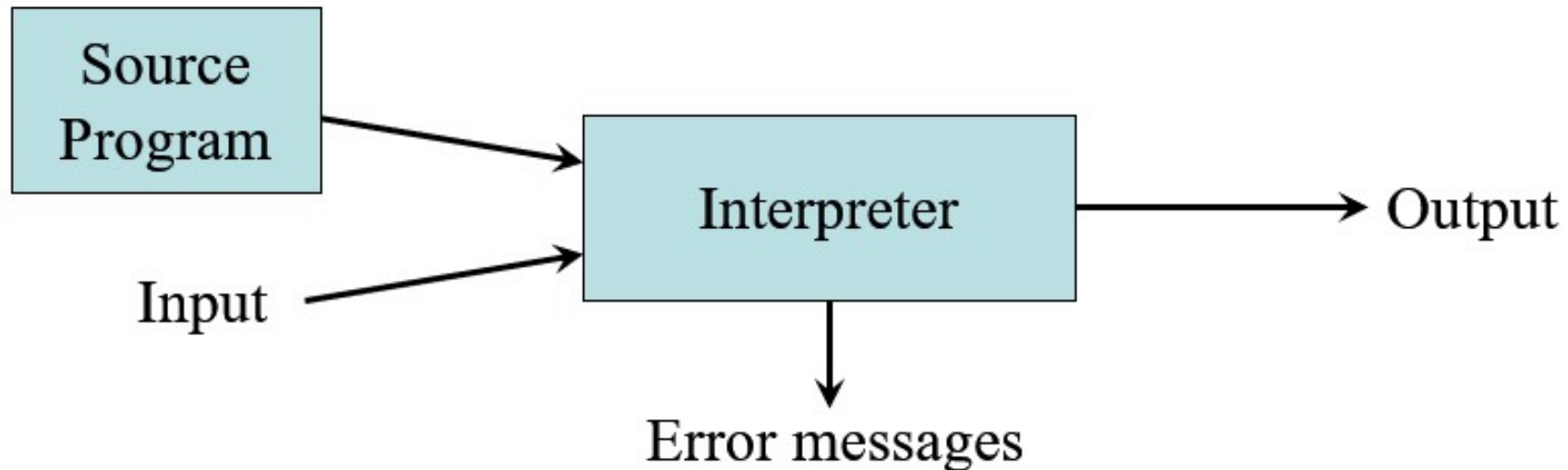
- Without **make**
 - Change something in **calc.c**: You manually compile **calc.c** and **main.c** separately to update everything that relies on **calc.c**
 - Change something in **main.c**: You manually recompile all C files
 - It's tedious and error-prone, especially as the project grows
- With **make**
 - You write a **Makefile** explaining which files depend on others (e.g., **main.c** depends on **report.c** and **calc.c**).
 - Run **make**; **make** automatically recompiles only the necessary files based on dependencies, saving time and avoiding errors.

- Another tool: an IDE
- Integrated Develop Environments (IDEs) are software packages that provide comprehensive support for coding, testing, and debugging
- The components of an IDE
 - Editor
 - Build support (link, compile)
 - Execute
 - Debug

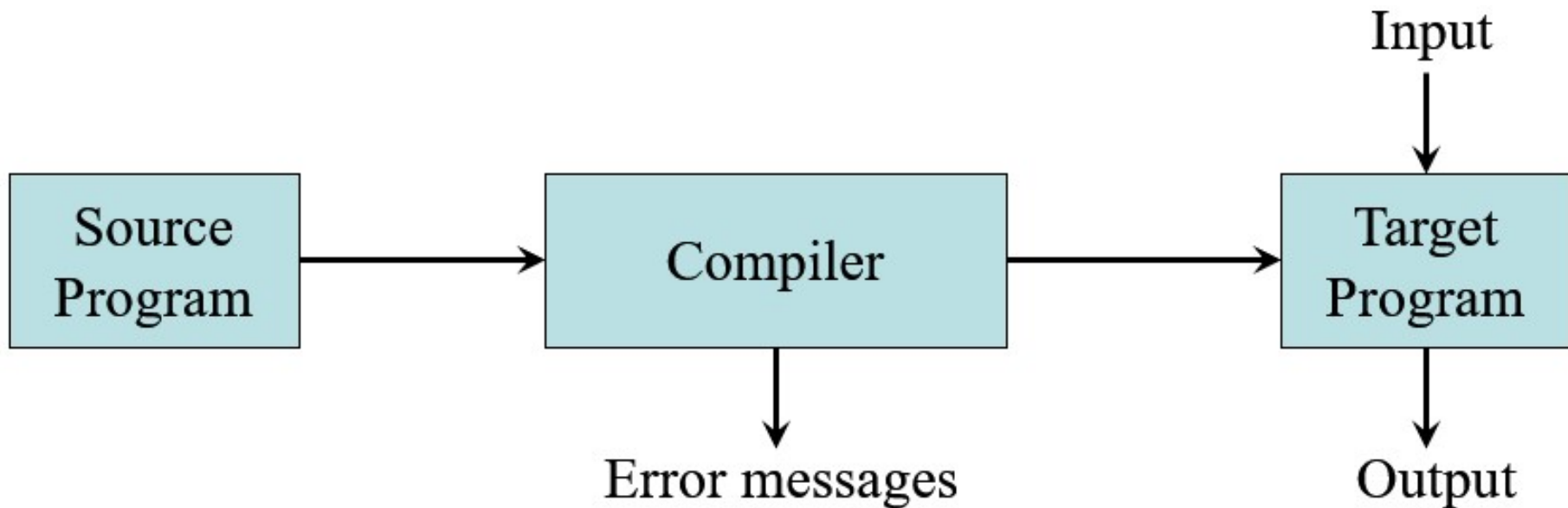
- Syntax highlighting and aid in editing (e.g., matching brackets)
- Packaging options (e.g., **tar** and **zip** archives)
- Posting to an online repository (e.g., GitHub)
- Configurable build support (e.g., multiple programming languages)
- Smart feedback
- Coding templates
- Documentation support/lookup

- Microsoft Visual Studio Code
- Eclipse
- AWS Cloud9
- Android Studio
- PyCharm
- Spyder
- More ...

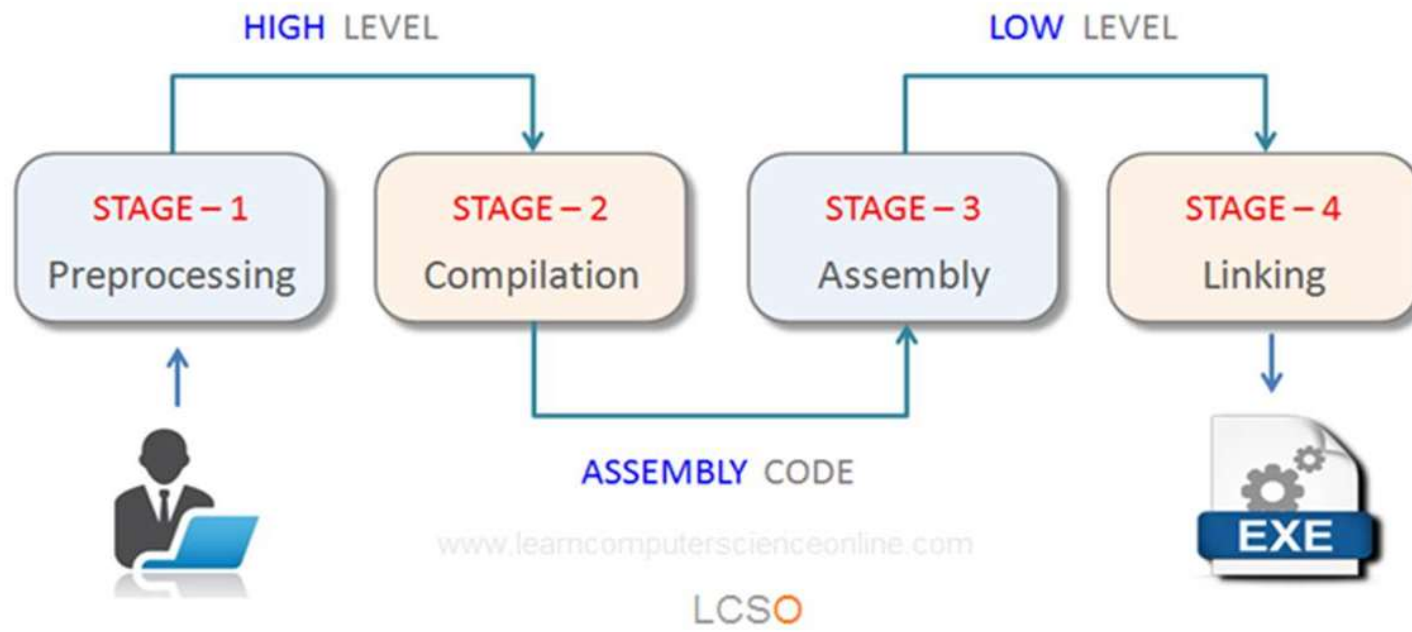
- Interpretation
 - Performing the operations described by the source program
 - An extremely simplistic view



- Compilation
 - Translation of a program written in a source language into a semantically equivalent program written in a target language
 - An extremely simplistic view



- Compilation
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How to compile a program

- Depends on the OS environment, platform, tools
- A very simplified approach on a Linux environment

```
$ gcc -o my_program my_program.c
```

- **my_program** is now an executable program
- An excellent compilation manager on Linux: **make**
- Version management tools (e.g., **git**) and services (GitHub) are essential

- UML diagramming: Visual Paradigm
- Web programming: HTML, CSS, JS, PHP
- Database programming: SQL
- Container programming: Docker
- Editing and searching: Regular expressions
- Debugging

- Efficiency and productivity: Automate repetitive tasks, reducing manual effort and saving time
- Consistency and accuracy: Ensure uniformity in coding standards and reduce human errors
- Collaboration and version control: Facilitate teamwork and track changes effectively
- Debugging and testing: Simplify the process of identifying and fixing bugs
- Innovation and creativity: Free up cognitive resources, allowing engineers to focus on creative problem-solving