# Competitive Programming Ruleset

*"Competitive Programming is the sport of solving programming problems under specific rulesets. Teams compete to earn the most points by the end of the allotted time by solving the problems and trying to excel in judging criteria such as fulfilling edge cases, space-time complexity, code formatting, best practices etc."*

## Source for Questions

Questions will be sourced from different parts of the internet to ensure they help the students get familiarized with different programming patterns and question structures.

## Proposed Question Structure

### Round 1:

**Number of Questions:** 4 Questions

**Time Allotted:** 2 hours

### Round 2:

**Number of Questions:** 2 Questions

**Time Allotted:** 1 hour 30 minutes

## Points Distribution Basis:

- **Correctness**
- **Edgecases**
- **space-time complexity**
- **time taken**
- **best practices**