

# HIGH PRESSURE DETECTION

Mastering Embedded System Online Diploma

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First Term (First project)

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# CONTENT :

Case study

Requirement

System analysis

System design

Sections & symbols for object files

Startup .c

Linker script

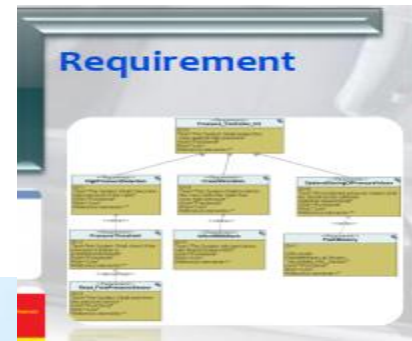
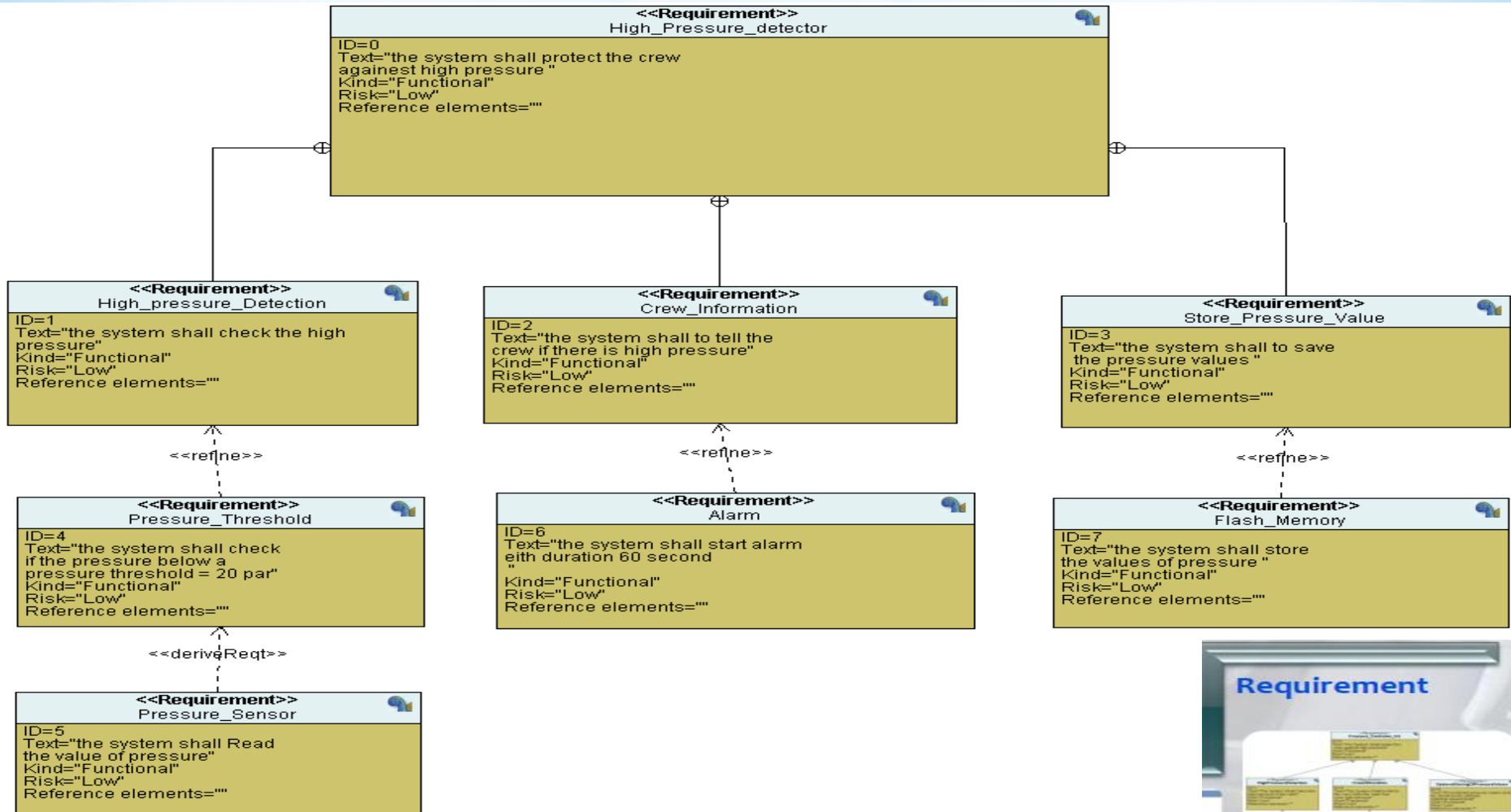
Simulation on proteus

# Case study : a pressure Detection system

- \* A pressure controller informs the crew of a cabin with an alarm when the pressure exceeds 20 par in the cabin .
- \* The alarm duration will be 60 seconds .
- \* Store the values of pressure (in another version).



# Requirement node



# System analysis

A. Use case diagram

B. Activity diagram

C. Sequence diagram

# System analysis

## A. Use case diagram

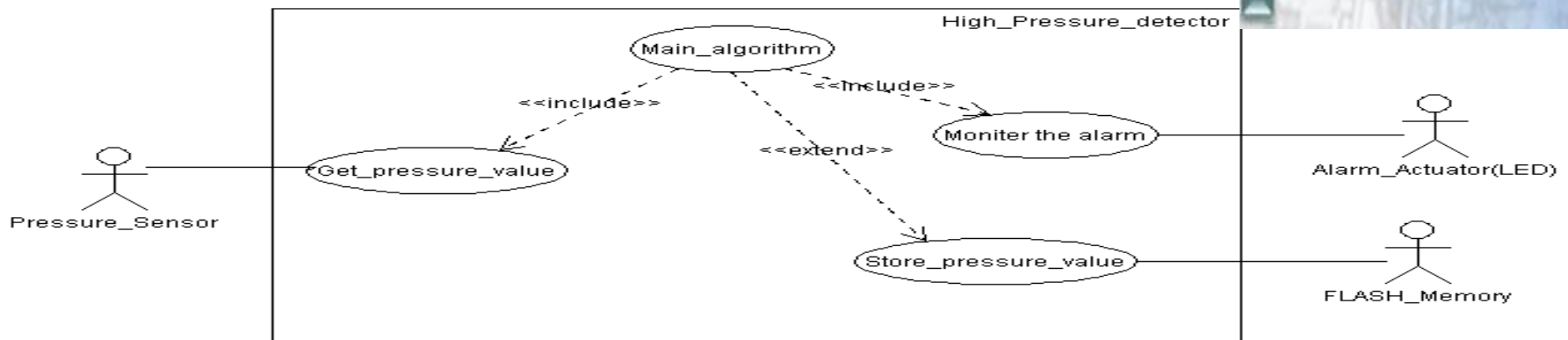
The diagram show that pressure sensor will send a signal to main algorithm .

The main algorithm will check if the value of pressure sensor is more than threshold or not.

If the value is more than threshold , the main algorithm will send to monitor signal (high pressure detection ).

The monitor will alarm Led to turn on and then turn off.

There is an extend option to store these values (in another version).



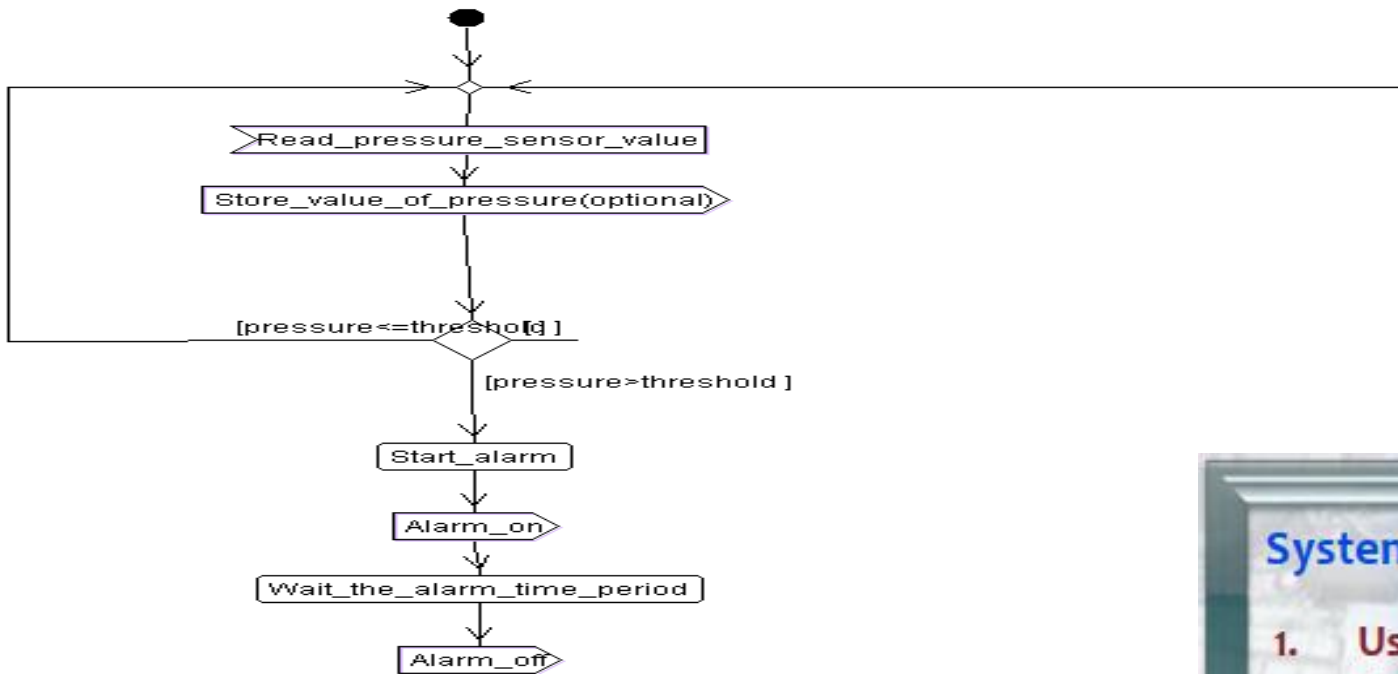
System Analysis

1. Use Case Diagram

# System analysis

## B. Activity diagram

By reading the value of pressure sensor if it more than threshold :  
This value will stored in FLASH and then send signal to start alarm.  
The alarm duration will be for a period of time and then the alarm will be off.



### System Analysis

1. Use Case Diagram
2. Activity Diagram

# System analysis

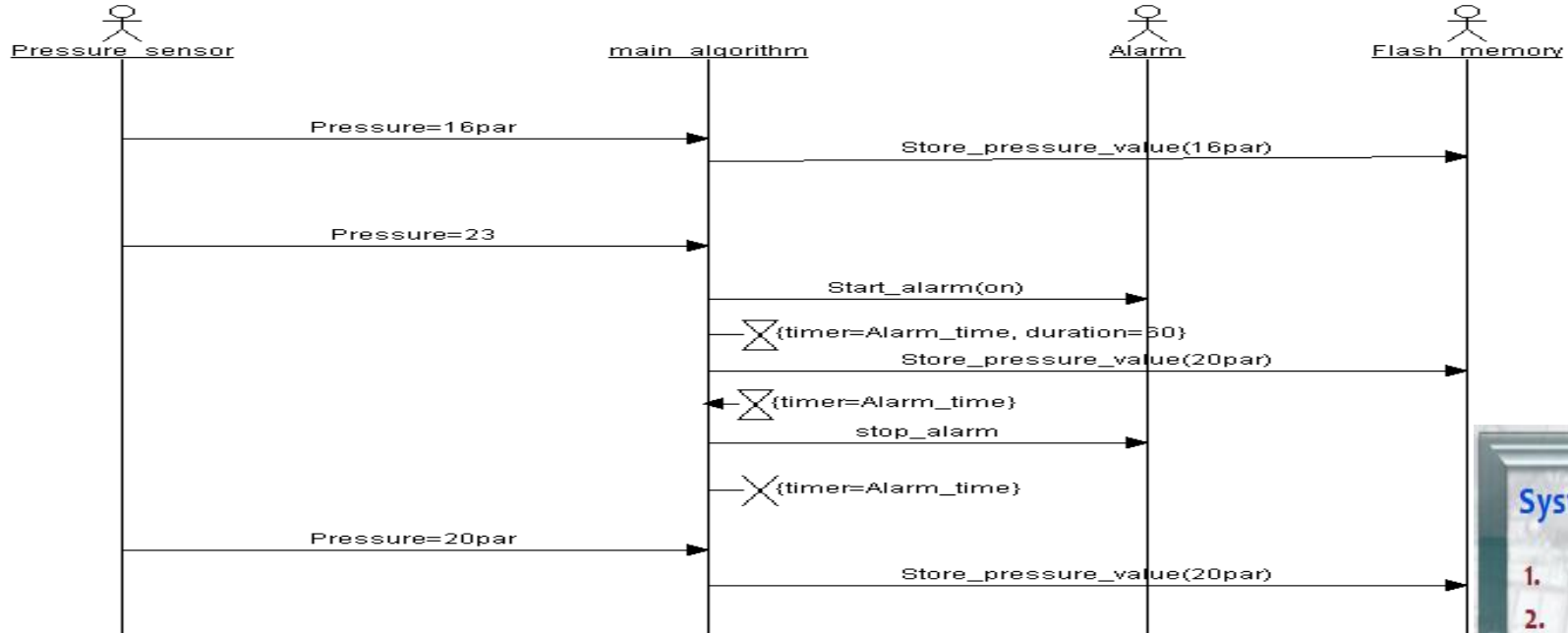
## C. Sequence diagram

The diagram show the communication between systems.

When the pressure sensor send 16 par this value is below the pressure threshold .

So will store this value and wait for the second one.

Look at the second value of 23 upper than threshold so will doing two function now the first one send signal to start alarm and the another one store this value .



### System Analysis

1. Use Case Diagram
2. Activity Diagram
3. Sequence Diagram



# System design

## **A. BLOCK DIAGRAM**

B. State machine : Pressure Sensor driver

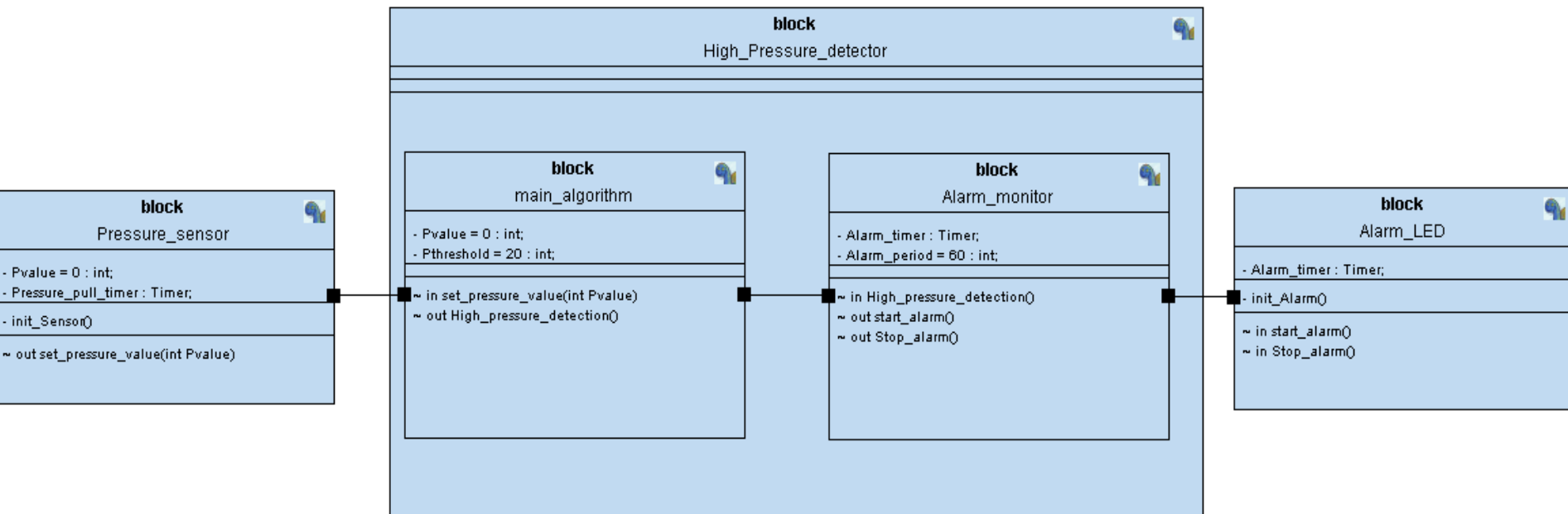
C. State machine : Main controller

D. State machine : Alarm monitor

E. State machine : Alarm actuator driver

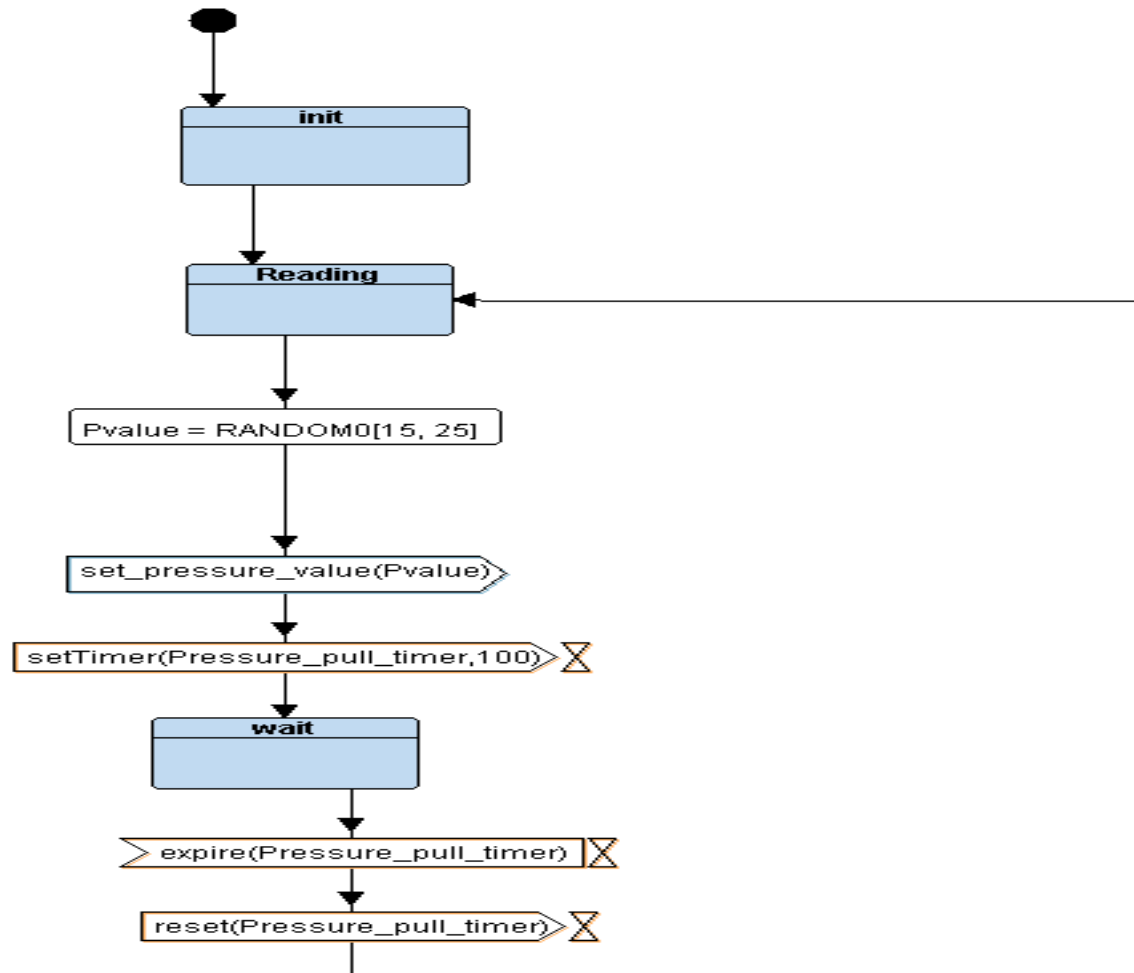
# System design

## A. BLOCK DIAGRAM



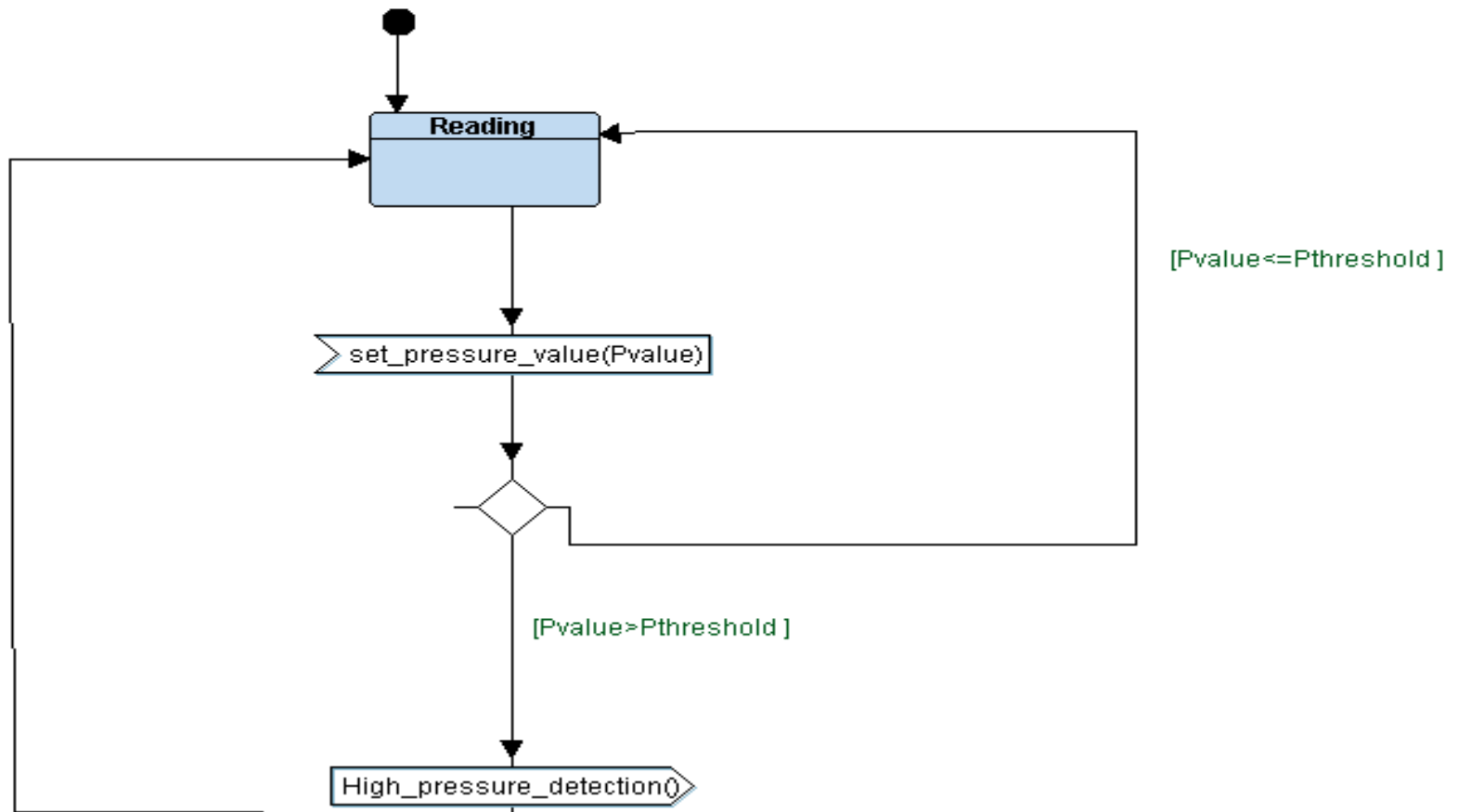
# System design

## B. State machine : Pressure Sensor drive



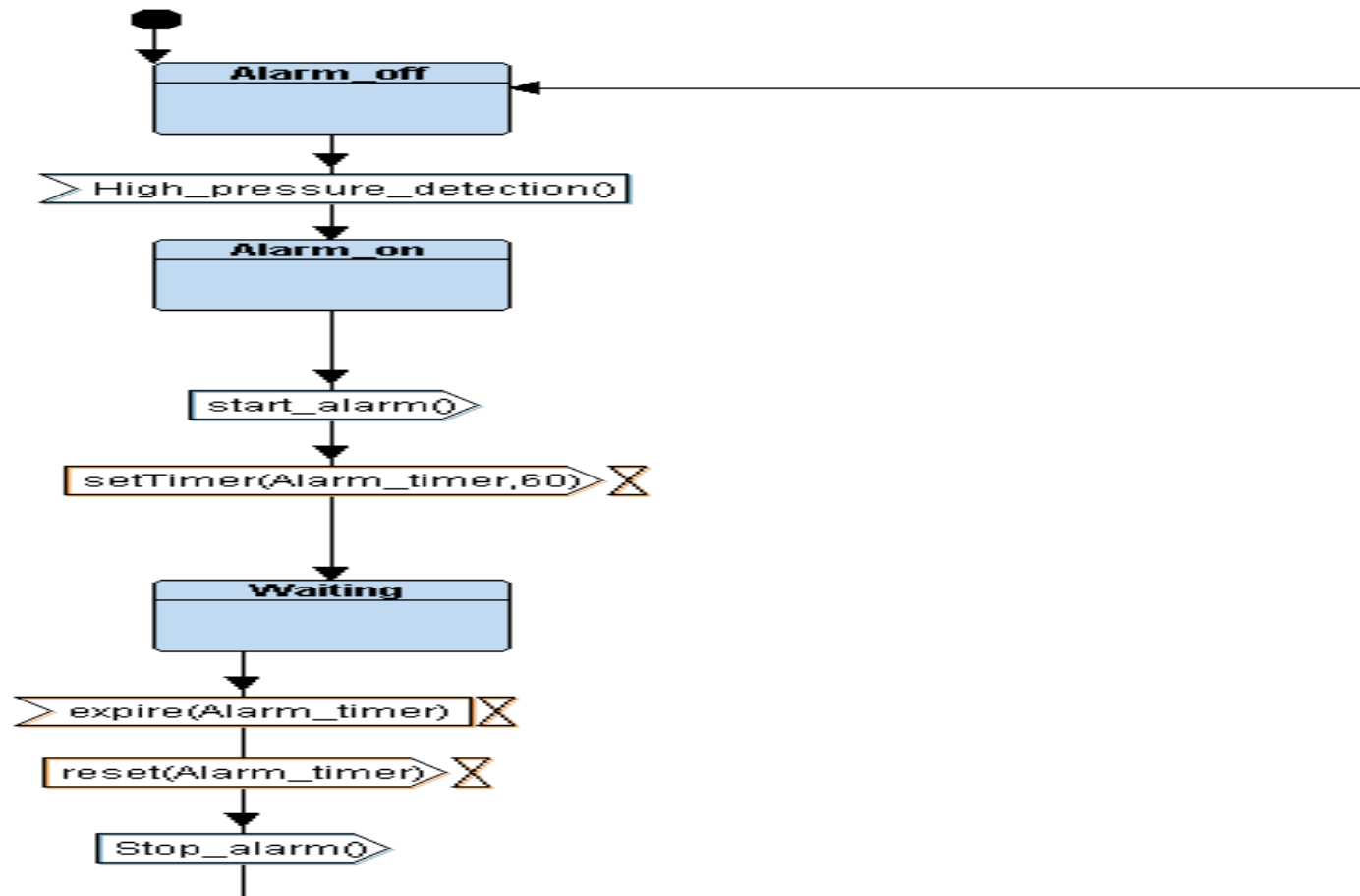
# System design

## C. State machine : Main controller



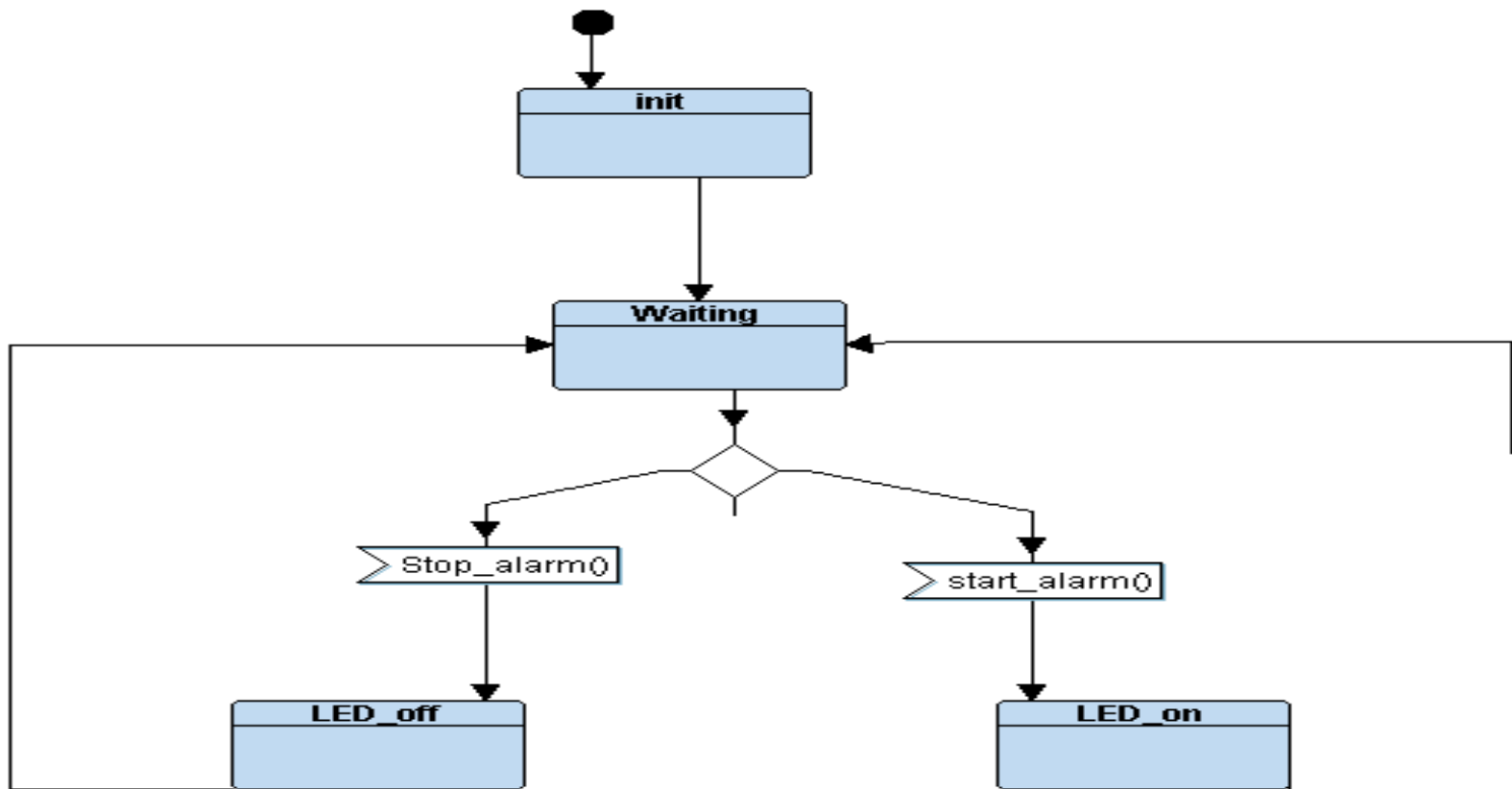
# System design

## D. State machine : Alarm monitor



# System design

## E. State machine : Alarm actuator driver



# Sections & symbols for object files

A. Main file

B. Pressure Sensor driver file

C. Main controller file

D. Alarm monitor file

E. Alarm actuator driver file

F. Executable file

# Sections & symbols for object files

## A. Main file

```
Abotaleb@DESKTOP-RBI99B0 MINGW32 /f/First_Term/Unit_5_Final_projects/First_pro  
$ arm-none-eabi-objdump.exe -h main.o
```

```
main.o:      file format elf32-littlearm
```

Sections:

Idx	Name	Size	VMA	LMA	File off	Algn
0	.text	0000007c	00000000	00000000	00000034	2**2
	CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE					
1	.data	00000000	00000000	00000000	000000b0	2**0
	CONTENTS, ALLOC, LOAD, DATA					
2	.bss	00000000	00000000	00000000	000000b0	2**0
	ALLOC					
3	.debug_info	00000ab3	00000000	00000000	000000b0	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
4	.debug_abbrev	000001d6	00000000	00000000	00000b63	2**0
	CONTENTS, READONLY, DEBUGGING					
5	.debug_loc	00000070	00000000	00000000	00000d39	2**0
	CONTENTS, READONLY, DEBUGGING					
6	.debug_aranges	00000020	00000000	00000000	00000da9	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
7	.debug_line	00000166	00000000	00000000	00000dc9	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
8	.debug_str	0000060f	00000000	00000000	00000f2f	2**0
	CONTENTS, READONLY, DEBUGGING					
9	.comment	0000007f	00000000	00000000	0000153e	2**0
	CONTENTS, READONLY					
10	.debug_frame	0000004c	00000000	00000000	000015c0	2**2
	CONTENTS, RELOC, READONLY, DEBUGGING					
11	.ARM.attributes	00000033	00000000	00000000	0000160c	2**0
	CONTENTS, READONLY					

```
Abotaleb@DESKTOP-RBI99B0 MINGW32 /f/First_Term/Unit_5_Final_projects/First_pro
```

```
$ arm-none-eabi-nm.exe main.o
```

```
00000000 U Alarm_STATE
00000001 C Alarm_state_id
00000000 U GPIO_INITIALIZATION
00000001 C M_state_id
00000044 T main
00000001 C Main_AL_state_id
00000000 U MAL_STATE
00000000 U Monitor_STATE
00000001 C PS_stete_id
00000000 U PSensor_STATE
00000000 T setup
00000000 U ST_Alarm_off
00000000 U ST_LED_off
00000000 U ST_M_Waiting
00000000 U ST_Pressure_Sensor_Init
```



# Sections & symbols for object files

## B. Pressure Sensor driver file

```
Abotaleb@DESKTOP-RBI99B0 MINGW32 /f/First_Term/Unit_3_Final_projects/First_project/C
$ arm-none-eabi-objdump.exe -h Sensor_pressure.o
```

```
Sensor_pressure.o:      file format elf32-littlearm
```

### Sections:

Idx	Name	Size	VMA	LMA	File off	Algn
0	.text	00000098	00000000	00000000	00000034	2**2
	CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE					
1	.data	00000000	00000000	00000000	000000cc	2**0
	CONTENTS, ALLOC, LOAD, DATA					
2	.bss	00000004	00000000	00000000	000000cc	2**2
	ALLOC					
3	.debug_info	00000a67	00000000	00000000	000000cc	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
4	.debug_abbrev	000001f9	00000000	00000000	00000b33	2**0
	CONTENTS, READONLY, DEBUGGING					
5	.debug_loc	000000e0	00000000	00000000	00000d2c	2**0
	CONTENTS, READONLY, DEBUGGING					
6	.debug_aranges	00000020	00000000	00000000	00000e0c	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
7	.debug_line	0000018e	00000000	00000000	00000e2c	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
8	.debug_str	000005d6	00000000	00000000	00000fba	2**0
	CONTENTS, READONLY, DEBUGGING					
9	.comment	0000007f	00000000	00000000	00001590	2**0
	CONTENTS, READONLY					
10	.debug_frame	00000088	00000000	00000000	00001610	2**2
	CONTENTS, RELOC, READONLY, DEBUGGING					
11	.ARM.attributes	00000033	00000000	00000000	00001698	2**0
	CONTENTS, READONLY					

```
Abotaleb@DESKTOP-RBI99B0 MINGW32 /f/First_Term
```

```
$ arm-none-eabi-nm.exe Sensor_pressure.o
```

```
00000004 C counter_delay
```

```
U Delay
```

```
00000080 T getPressureVal
```

```
00000000 B PS_Pressure
```

```
00000001 C PS_state_id
```

```
00000004 C PSensor_STATE
```

```
U Set_Sensor_pressure
```

```
00000000 T ST_Pressure_Sensor_Init
```

```
0000001c T ST_PS_Reading
```

```
00000058 T ST_PS_Waiting
```

```
Abotaleb@DESKTOP-RBI99B0 MINGW32 /f/First_Term
```

# Sections & symbols for object files

## C. Main controller file

```
Abotaleb@DESKTOP-RBI9980 MINGW32 /f/First_Term/Unit_5_Final_projects/First_project
$ arm-none-eabi-objdump.exe -h Main_AL.o
```

```
Main_AL.o:      file format elf32-littlearm
```

### Sections:

Idx	Name	Size	VMA	LMA	File off	Algn
0	.text	000000bc	00000000	00000000	00000034	2**2
	CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE					
1	.data	00000004	00000000	00000000	000000f0	2**2
	CONTENTS, ALLOC, LOAD, DATA					
2	.bss	00000000	00000000	00000000	000000f4	2**0
	ALLOC					
3	.debug_info	00000a8b	00000000	00000000	000000f4	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
4	.debug_abbrev	00000208	00000000	00000000	00000b7f	2**0
	CONTENTS, READONLY, DEBUGGING					
5	.debug_loc	00000110	00000000	00000000	00000d87	2**0
	CONTENTS, READONLY, DEBUGGING					
6	.debug_aranges	00000020	00000000	00000000	00000e97	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
7	.debug_line	00000181	00000000	00000000	00000eb7	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
8	.debug_str	000005ed	00000000	00000000	00001038	2**0
	CONTENTS, READONLY, DEBUGGING					
9	.comment	0000007f	00000000	00000000	00001625	2**0
	CONTENTS, READONLY					
10	.debug_frame	00000094	00000000	00000000	000016a4	2**2
	CONTENTS, RELOC, READONLY, DEBUGGING					
11	.ARM.attributes	00000033	00000000	00000000	00001738	2**0
	CONTENTS, READONLY					

```
Abotaleb@DESKTOP-RBI9980 MINGW32 /f/First_Term/Unit_5_Final_projects/First_project
$ arm-none-eabi-nm.exe Main_AL.o
00000001 C Main_AL_state_id
00000004 C MAL_clock
00000004 C MAL_Pressure
00000000 D MAL_Pressure_threshold
00000004 C MAL_STATE
                U Set_monitor_High_Pressure_Detection
00000000 T Set_Sensor_pressure
0000002c T ST_M_Checking
00000074 T ST_M_Sending
00000098 T ST_M_Waiting
```

# Sections & symbols for object files

## D. Alarm monitor file

```
Abotaleb@DESKTOP-RBI99B0 MINGW32 /f/First_Term/Unit_5_Final_projects/First_project/Coordination/Alarm_monitor/
$ arm-none-eabi-objdump.exe -h Monitor.o
```

```
Monitor.o:      file format elf32-littlearm
```

### Sections:

Idx	Name	Size	VMA	LMA	File off	Algn
0	.text	00000080	00000000	00000000	00000034	2**2
	CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE					
1	.data	00000000	00000000	00000000	000000b4	2**0
	CONTENTS, ALLOC, LOAD, DATA					
2	.bss	00000000	00000000	00000000	000000b4	2**0
	ALLOC					
3	.debug_info	00000a57	00000000	00000000	000000b4	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
4	.debug_abbrev	000001e1	00000000	00000000	00000b0b	2**0
	CONTENTS, READONLY, DEBUGGING					
5	.debug_loc	000000c8	00000000	00000000	00000cec	2**0
	CONTENTS, READONLY, DEBUGGING					
6	.debug_aranges	00000020	00000000	00000000	00000db4	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
7	.debug_line	0000017e	00000000	00000000	00000dd4	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
8	.debug_str	000005d7	00000000	00000000	00000f52	2**0
	CONTENTS, READONLY, DEBUGGING					
9	.comment	0000007f	00000000	00000000	00001529	2**0
	CONTENTS, READONLY					
10	.debug_frame	00000084	00000000	00000000	000015a8	2**2
	CONTENTS, RELOC, READONLY, DEBUGGING					
11	.ARM.attributes	00000033	00000000	00000000	0000162c	2**0
	CONTENTS, READONLY					

```
Abotaleb@DESKTOP-RBI99B0 MINGW32 /f/First_Term/Unit_5_Final_projects/First_project/Coordination/Alarm_monitor/
```

```
$ arm-none-eabi-nm.exe Monitor.o
```

```
U Delay
00000004 C M_Alarm_Value
00000001 C M_state_id
00000004 C Monitor_STATE
00000000 T Set_monitor_High_Pressure_Detection
00000040 T ST_Alarm_off
0000001c T ST_Alarm_on
00000058 T ST_Alarm_Waiting
U Start_Alarm
U Stop_Alarm
```

# Sections & symbols for object files

## E. Alarm actuator driver file

```
Abotaleb@DESKTOP-RBI99B0 MINGW32 /f/First_Term/Unit_5_Final_projects/First_pro  
$ arm-none-eabi-objdump.exe -h Alarm.o
```

```
Alarm.o:      file format elf32-littlearm
```

Sections:

Idx	Name	Size	VMA	LMA	File off	Algn
0	.text	000000d4	00000000	00000000	00000034	2**2
	CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE					
1	.data	00000000	00000000	00000000	00000108	2**0
	CONTENTS, ALLOC, LOAD, DATA					
2	.bss	00000000	00000000	00000000	00000108	2**0
	ALLOC					
3	.debug_info	00000a81	00000000	00000000	00000108	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
4	.debug_abbrev	000001e1	00000000	00000000	00000b89	2**0
	CONTENTS, READONLY, DEBUGGING					
5	.debug_loc	00000150	00000000	00000000	00000d6a	2**0
	CONTENTS, READONLY, DEBUGGING					
6	.debug_aranges	00000020	00000000	00000000	00000eba	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
7	.debug_line	00000181	00000000	00000000	00000eda	2**0
	CONTENTS, RELOC, READONLY, DEBUGGING					
8	.debug_str	000005c6	00000000	00000000	0000105b	2**0
	CONTENTS, READONLY, DEBUGGING					
9	.comment	0000007f	00000000	00000000	00001621	2**0
	CONTENTS, READONLY					
10	.debug_frame	000000c4	00000000	00000000	000016a0	2**2
	CONTENTS, RELOC, READONLY, DEBUGGING					
11	.ARM.attributes	00000033	00000000	00000000	00001764	2**0
	CONTENTS, READONLY					

```
Abotaleb@DESKTOP-RBI99B0 MINGW32 /f/  
$ arm-none-eabi-nm.exe Alarm.o  
00000004 C Alarm_STATE  
00000001 C Alarm_state_id  
          U Delay  
00000004 C LED_Check  
          U Set_Alarm_actuator  
00000000 T ST_LED_Init  
00000084 T ST_LED_off  
00000054 T ST_LED_on  
000000b4 T ST_LED_Waiting  
0000000c T Start_Alarm  
00000030 T Stop_Alarm
```

# Sections & symbols for object files

## F. Final file

```
Abota1eb@DESKTOP-RBI99B0 MINGW32 /f/First_Term/Unit_5_Final_projects/First_project/  
$ arm-none-eabi-objdump.exe -h High_Pressure_Detection.elf
```

```
High_Pressure_Detection.elf:      file format elf32-littlearm
```

### Sections:

Idx	Name	Size	VMA	LMA	File off	Algn
0	.text	0000047c	08000000	08000000	00010000	2**2
	CONTENTS, ALLOC, LOAD, READONLY, CODE					
1	.data	00000004	20000000	0800047c	00020000	2**2
	CONTENTS, ALLOC, LOAD, DATA					
2	.bss	0000102c	20000004	08000480	00020004	2**2
	ALLOC					
3	.debug_info	000048c2	00000000	00000000	00020004	2**0
	CONTENTS, READONLY, DEBUGGING					
4	.debug_abbrev	00000d2f	00000000	00000000	000248c6	2**0
	CONTENTS, READONLY, DEBUGGING					
5	.debug_loc	000005f0	00000000	00000000	000255f5	2**0
	CONTENTS, READONLY, DEBUGGING					
6	.debug_aranges	000000e0	00000000	00000000	00025be5	2**0
	CONTENTS, READONLY, DEBUGGING					
7	.debug_line	000009b5	00000000	00000000	00025cc5	2**0
	CONTENTS, READONLY, DEBUGGING					
8	.debug_str	000007a9	00000000	00000000	0002667a	2**0
	CONTENTS, READONLY, DEBUGGING					
9	.comment	0000007e	00000000	00000000	00026e23	2**0
	CONTENTS, READONLY					
10	.ARM.attributes	00000033	00000000	00000000	00026ea1	2**0
	CONTENTS, READONLY					
11	.debug_frame	00000380	00000000	00000000	00026ed4	2**2
	CONTENTS, READONLY, DEBUGGING					



# Sections & symbols for object files

## F. Final file con.

```
Abota1eb@DESKTOP-RBI9980 MINGW32 /f/First_Term/Unit_5_Final_projects/First_proje
```

```
$ arm-none-eabi-nm.exe High_Pressure_Detection.elf
```

```
20000008 B _E_bss
20000004 D _E_DATA
0800047c T _E_text
20000004 B _S_bss
20000000 D _S_DATA
20001008 B _stack_top
20001008 B Alarm_STATE
20001010 B Alarm_state_id
080003ec W Bus_fault
2000102c B counter_delay
080003ec T Default_Handler
080000f0 T Delay
080003d4 T getPressureVal
0800014c T GPIO_INITIALIZATION
080003ec W H_fault_Handler
2000100c B LED_Check
20001020 B M_Alarm_Value
20001013 B M_state_id
080001e0 T main
20001012 B Main_AL_state_id
20001018 B MAL_clock
2000101c B MAL_Pressure
20000000 D MAL_Pressure_thresold
20001014 B MAL_STATE
080003ec W MM_fault_Handler
20001024 B Monitor_STATE
080003ec W NMI_Handler
20000004 B PS_Pressure
20001011 B PS_stete_id
-----
20001028 B PSensor_STATE
080003f8 T Reset_Handler
08000110 T Set_Alarm_actuator
080002d4 T Set_monitor_High_Pressure_Detection
08000218 T Set_Sensor_pressure
0800019c T setup
08000314 T ST_Alarm_off
080002f0 T ST_Alarm_on
0800032c T ST_Alarm_Waiting
0800001c T ST_LED_Init
080000a0 T ST_LED_off
08000070 T ST_LED_on
080000d0 T ST_LED_Waiting
08000244 T ST_M_Checking
0800028c T ST_M_Sending
080002b0 T ST_M_Waiting
08000354 T ST_Pressure_Sensor_Init
08000370 T ST_PS_Reading
080003ac T ST_PS_Waiting
08000028 T Start_Alarm
0800004c T Stop_Alarm
080003ec W Usage_fault_Handler
08000000 T Vectors
```

# Startup .c

```
2  #include<stdio.h>
3
4
5  extern unsigned int _stack_top;
6  extern int main(void);
7  void Reset_Handler(void);
8  void Default_Handler()
9  {
10     Reset_Handler();
11 }
12
13 void NMI_Handler()__attribute__((weak,alias ("Default_Handler")));
14 void H_fault_Handler()__attribute__((weak,alias ("Default_Handler")));
15 void MM_fault_Handler()__attribute__((weak,alias ("Default_Handler")));
16 void Bus_fault()__attribute__((weak,alias ("Default_Handler")));
17 void Usage_fault_Handler()__attribute__((weak,alias ("Default_Handler")));
18
19 unsigned int Vectors[] __attribute__((section(".Vectors")))={
20 (unsigned int)      &_stack_top,
21 (unsigned int)      &Reset_Handler,
22 (unsigned int)      &NMI_Handler,
23 (unsigned int)      &H_fault_Handler,
24 (unsigned int)      &MM_fault_Handler,
25 (unsigned int)      &Bus_fault,
26 (unsigned int)      &Usage_fault_Handler
27 };
28 extern unsigned int _E_text;
29 extern unsigned int _S_DATA;
30 extern unsigned int _E_DATA;
31 extern unsigned int _S_bss;
32 extern unsigned int _E_bss;
33
```

# Startup .c con.

```
1 void Reset_Handler(void)
2 {
3     // copy data from ROM to RAM
4     unsigned int DATA_size = (unsigned char *)&_E_DATA - (unsigned char *)&_S_DATA;
5     unsigned char * p_src=(unsigned char *)&_E_text;
6     unsigned char * p_dst=(unsigned char *)&_S_DATA;
7     unsigned int i;
8     for( i=0;i<DATA_size;i++)
9     {
10         *((unsigned char *)p_dst++)=*((unsigned char *)p_src++);
11     }
12
13     // init the bss sectoin with zero
14
15     unsigned int bss_size = (unsigned char *)&_E_bss - (unsigned char *)&_S_bss;
16     p_dst=(unsigned char *)&_S_bss;
17
18     for(i=0;i<bss_size;i++)
19     {
20         *((unsigned char *)p_dst++)=(unsigned char)0;
21     }
22
23     // jump to main
24
25     main();
26 }
```



# Linker script

```
2
3 MEMORY
4 {
5     flash(RX) : ORIGIN = 0x08000000, LENGTH = 128K
6     sram(RWX) : ORIGIN = 0x20000000, LENGTH = 20K
7 }
8
9 SECTIONS
10 {
11     .text :{
12         *(.Vectors*)
13         *(.text*)
14         *(.rodata*)
15         _E_text = . ;
16     }>flash
17     .data :{
18         _S_DATA = . ;
19         *(.data*)
20         . = ALIGN(4);
21         _E_DATA = . ;
22     }> sram AT> flash
23     .bss :{
24         _S_bss = . ;
25         *(.bss*)
26         . = ALIGN(4);
27         _E_bss = . ;
28         . = . + 0x1000;
29         _stack_top = . ;
30     }>sram
31
32 }
```

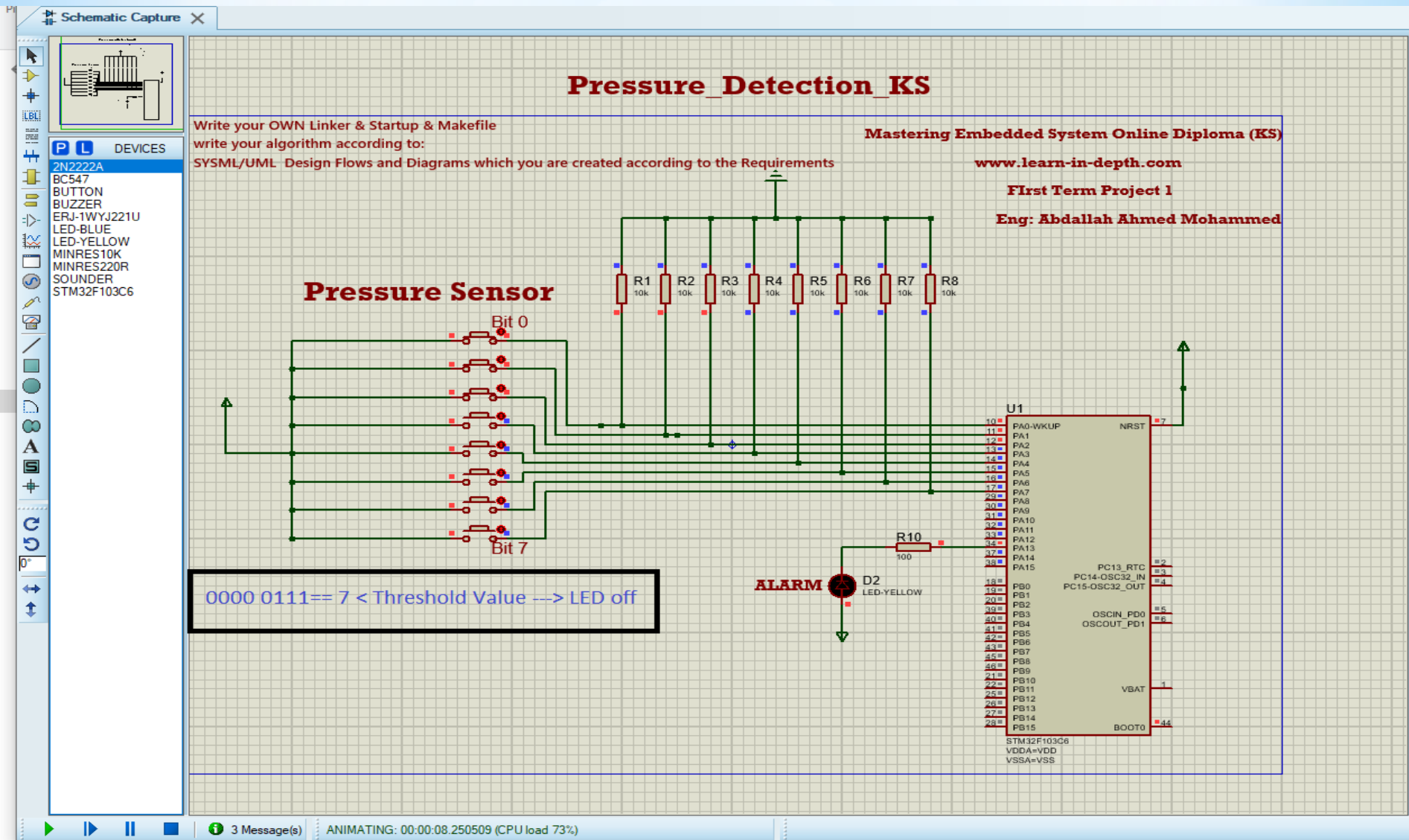
# Simulation run code

A. When the pressure sensor read  $<$  threshold

B. When the pressure sensor read  $=$  threshold

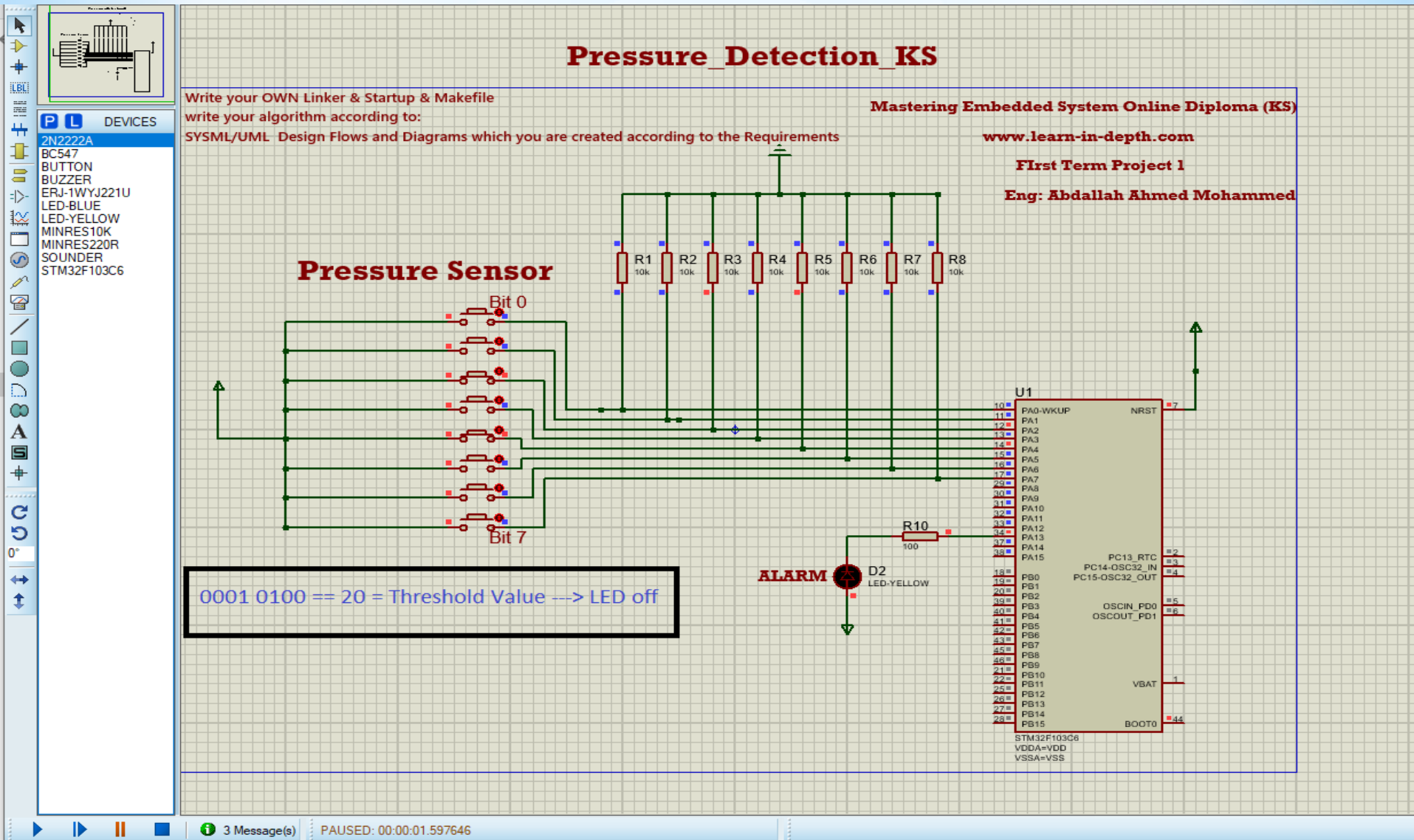
C. When the pressure sensor read  $>$  threshold

## A. When the pressure sensor read < threshold



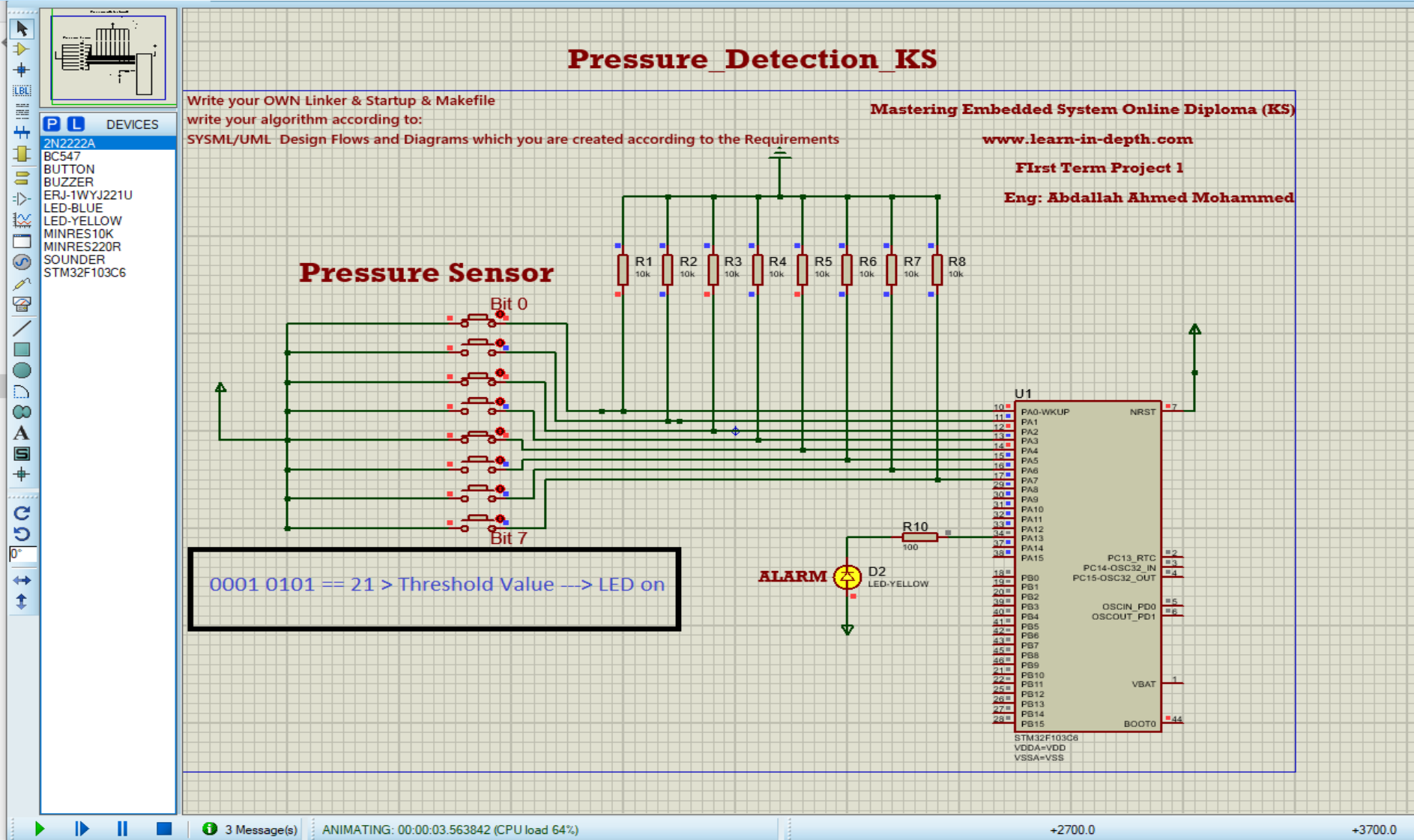
# Simulation on proteus

## B. When the pressure sensor read = threshold



# Simulation on proteus

## C. When the pressure sensor read > threshold



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