

# UL HPC School 2017

## PS4: HPC workflow with MPI Parallel/Distributed jobs (OSU Microbenchmarks, HPL)



UL High Performance Computing (HPC) Team

S. Varrette

University of Luxembourg (UL), Luxembourg

<http://hpc.uni.lu>

**Shared Etherpad Notes:**

<https://goo.gl/kfHYkN>

## Latest versions available on **Github**:



UL HPC tutorials:

<https://github.com/ULHPC/tutorials>

UL HPC School:

<http://hpc.uni.lu/hpc-school/>

PS4 tutorial sources:

[https://github.com/ULHPC/tutorials/tree/devel/advanced/OSU\\_MicroBenchmarks](https://github.com/ULHPC/tutorials/tree/devel/advanced/OSU_MicroBenchmarks)





# Summary

- 1 Introduction
- 2 OSU Micro-Benchmarks
- 3 High-Performance Linpack (HPL)

# Main Objectives of this Session

- See how to use the MPI suit available on the [UL HPC platform](#):
  - ↪ Intel MPI and the Intel MKL
  - ↪ OpenMPI
  - ↪ MVAPICH2
    - ✓ MPI-3 over OpenFabrics-IB, Omni-Path, OpenFabrics-iWARP, PSM, and TCP/IP
- Build and run MPI code (through the provided launcher scripts)
- Test case on reference parallel MPI benchmarks:
  - ↪ OSU micro-benchmarks:
    - ✓ measure the performances of various MPI operations
  - ↪ High-Performance Linpack (HPL)



# MPI on UL HPC platform

- Rely on **Environment Modules** **once** on a computing node
- You will probably want to compile/test within an **interactive job**
  - ↳ **Ex:** 1 core on two **different** nodes

```
# SLURM -- Iris cluster
```

```
(access)$> srun -p interactive -N 2 --ntasks-per-node 1 --pty bash
```

```
# OAR -- gaia, chaos cluster
```

```
(access)$> oarsub -I -l nodes=2/core=1,walltime=4
```

- Then you can search for MPI suites available

```
(node)$> module avail mpi
```



# Available MPI Modules

MPI suite	Module to load	CC/CXX (compilation)
Intel MPI	<code>module load toolchain/intel</code>	<code>mpiicc</code>
OpenMPI	<code>module load mpi/OpenMPI</code>	<code>mpicc</code>
MVAPICH2	<code>module load mpi/MVAPICH2</code>	<code>mpicc</code>
...		

# Running MPI code (OAR)

- Normally and traditionally using `mpirun`  
↳ of course after loading the appropriate module

```
# Intel MPI
(node)$> module load toolchain/intel
# ONLY on moonshot node have no IB card: export I_MPI_FABRICS=tcp
(node)$> mpirun -hostfile $OAR_NODEFILE ...
```

## Running MPI code (OAR)

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# Intel MPI
(node)$> module load toolchain/intel
# ONLY on moonshot node have no IB card: export I_MPI_FABRICS=tcp
(node)$> mpirun -hostfile $OAR_NODEFILE ...
```

```
# OpenMPI
(node)$> module load mpi/OpenMPI
(node)$> mpirun -hostfile $OAR_NODEFILE -x PATH -x LD_LIBRARY_PATH ...
```



# Running MPI code (OAR)

- Normally and traditionally using `mpirun`  
↳ of course after loading the appropriate module

```
# Intel MPI
(node)$> module load toolchain/intel
# ONLY on moonshot node have no IB card: export I_MPI_FABRICS=tcp
(node)$> mpirun -hostfile $OAR_NODEFILE ...
```

```
# OpenMPI
(node)$> module load mpi/OpenMPI
(node)$> mpirun -hostfile $OAR_NODEFILE -x PATH -x LD_LIBRARY_PATH ...
```

```
# MVAPICH2
(node)$> module load mpi/MVAPICH2
(node)$> mpirun -f $OAR_NODEFILE ...
```



# Running MPI code (SLURM)

- SLURM able to directly launch MPI tasks
  - ↳ ... and initialize of MPI communications
  - ↳ via Process Management Interface (PMI) [v2]

```
$> srun -n $SLURM_NTASKS /path/to/mpiprogram
```

## MPI launchers (OAR)

```
$> oarsub -S <scriptname>           # -S: interpret #OAR comments
```

- Our launcher scripts on Github: <https://github.com/ULHPC/launcher-scripts>
  - ↪ see in particular [our MPI generic launcher for OAR](#)
  - ↪ Do not hesitate to contribute!

```
#!/bin/bash
#OAR -l nodes=2/core=1,walltime=1
#OAR -n MyMPIJob
# Prepare UL HPC modules
if [ -f /etc/profile ]; then
. /etc/profile
fi

module load toolchain/intel
mpirun -hostfile $OAR_NODEFILE /path/to/mpiprogram <ARGS>
```



# MPI launchers (SLURM)

```
$> sbatch [-p batch] <scriptname>
```

## Documentation

[https://hpc.uni.lu/users/docs/slurm\\_launchers.html](https://hpc.uni.lu/users/docs/slurm_launchers.html)

```
#!/bin/bash -l
#SBATCH -n 128
#SBATCH -c 1
#SBATCH --time=0-01:00:00
#SBATCH -p batch
#SBATCH --qos=qos-batch
```

```
module load toolchain/intel
srun -n $SLURM_NTASKS /path/to/mpiprogram
```



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# HPC Interconnect Benchmarking

## OSU Micro-Benchmarks Instructions

[http://ulhpc-tutorials.readthedocs.io/en/latest/advanced/OSU\\_MicroBenchmarks/](http://ulhpc-tutorials.readthedocs.io/en/latest/advanced/OSU_MicroBenchmarks/)

- **Pre-requisites:** get an interactive job for compilation

```
### Iris cluster
```

```
(access)$> srun -p interactive -N 2 --ntasks-per-node 1 --pty bash  
# aliased/short version: 'si -N 2 --ntasks-per-node 1'  
# best-effort mode :      append '--qos qos-best-effort'  
# within a reservation: append '--reservation <name>'
```

```
### Gaia, chaos cluster
```

```
(access)$> oarsub -I -l nodes=2/core=1,walltime=4  
# best-effort mode :      append '-t besteffort'  
# within a reservation: append '-t inner=<containerID>'
```

# OSU micro-benchmarks

<http://mvapich.cse.ohio-state.edu/benchmarks/>

- We will build **version 5.4 of the OSU micro-benchmarks**
- Focusing on (only) two one-sided benchmarks:
  - ↪ `osu_get_latency` - Latency Test
  - ↪ `osu_get_bw` - Bandwidth Test
- **Pre-requisites:**
  - ↪ clone `ULHPC/tutorials` and `ULHPC/launcher-scripts` repositories
  - ↪ Preparing your working directory

```
$> mkdir -p ~/git/ULHPC && cd ~/git/ULHPC
$> git clone https://github.com/ULHPC/launcher-scripts.git
$> git clone https://github.com/ULHPC/tutorials.git
# Preparing your working directory
$> mkdir -p ~/tutorials/OSU-MicroBenchmarks
$> cd ~/tutorials/OSU-MicroBenchmarks
# Keep a symlink to the reference tutorial
$> ln -s ~/git/ULHPC/tutorials/advanced/OSU_MicroBenchmarks ref.ulhpc
```

# Building the Benchmarks

## Your Turn!

- Get the sources
- Uncompress them
- Compilation based on the **Intel MPI** suit
- Compilation based on the **Open MPI** suit
- Compilation based on the **Open MPI** suit over Ethernet interface
  - ↪ highlight performance drops compared to Infiniband



# Running the Benchmarks

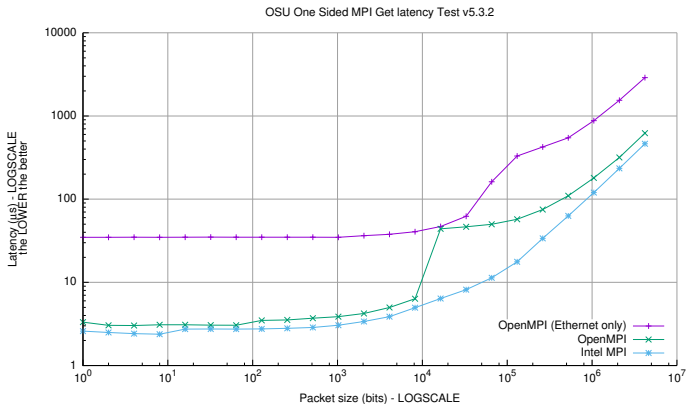
## Your Turn!

- Build directory:  
libexec/osu-micro-benchmarks/mpi/one-sided/
- Prepare a batch launcher
  - copy and adapt the **default SLURM launcher**
- Run it in batch mode

```
$> cd ~/tutorials/OSU-MicroBenchmarks/runs
### On iris
$> sbatch ./launcher-OSU.intel.sh osu_get_bw
$> sbatch ./launcher-OSU.intel.sh osu_get_latency
### On gaia, chaos
$> oarsub -S ./launcher-OSU.intel.sh
```

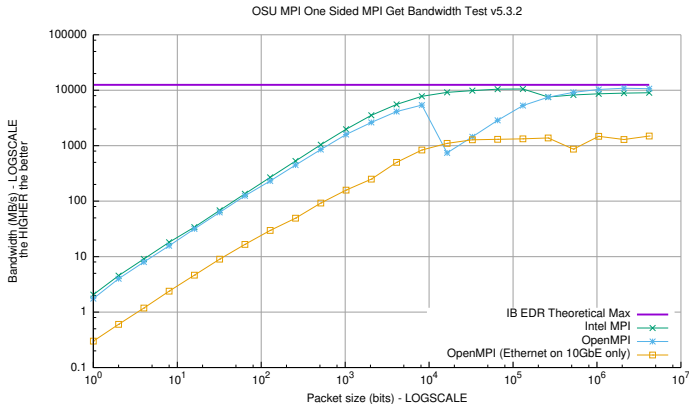
# Interconnect Performances

- Based on OSU Micro-benchmarks



# Interconnect Performances

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# High-Performance Linpack (HPL)

## HPL Instructions

<http://ulhpc-tutorials.readthedocs.io/en/latest/advanced/HPL/>

- **Pre-requisites:** get an interactive job for compilation  
↪ **Q:** justify the difference with the job request made for OSU.

```
### Iris cluster
(access)$> srun -p interactive -n 14 --pty bash
# aliased/short version: 'si -n 14'
# best-effort mode :      append '--qos qos-best-effort'
# within a reservation: append '--reservation <name>'
```

```
### Gaia, chaos cluster
(access)$> oarsub -I -l nodes=1/core=6,walltime=4
# best-effort mode :      append '-t besteffort'
# within a reservation: append '-t inner=<containerID>'
```

# High-Performance Linpack (HPL)

<http://www.netlib.org/benchmark/hpl/>

- Portable implem. of High-Performance Linpack (HPL) Benchmark
  - for Distributed-Memory Computers
  - *reference* benchmark for ranking the **Top500** list
- We will build **version 2.2 of the HPL**
  - Focusing (only) on Intel MPI+MKL build
  - **Pre-requisites:**
    - ✓ clone **ULHPC/tutorials** and **ULHPC/launcher-scripts** repositories
    - ✓ preparing your working directory

```
$> mkdir -p ~/git/ULHPC && cd ~/git/ULHPC
$> git clone https://github.com/ULHPC/launcher-scripts.git
$> git clone https://github.com/ULHPC/tutorials.git
# Preparing your working directory
$> mkdir -p ~/tutorials/HPL && cd ~/tutorials/HPL
# Keep a symlink to the reference tutorial
$> ln -s ~/git/ULHPC/tutorials/advanced/HPL ref.ulhpc.d
```

## Building HPL

### Your Turn!

- Get the sources
- Uncompress them
- Compilation based on the **Intel MPI** suit
  - ↳ Prepare and adapt `src/hpl-2.2/Make.intel64`
- Compile it !

```
$> cd ~/tutorials/HPL/src/hpl-2.2
$> cp setup/Make.Linux_Intel64 Make.intel64
$> vim Make.intel64
# [...] change TOPdir and MP{dir,inc,lib} (at least)
$> make arch=intel64 clean_arch_all
$> make arch=intel64
```

# Preparing the HPL Benchmark Run

## Your Turn!

- Build directory: `bin/intel64`
- Prepare a batch launcher
  - ↪ copy and adapt the **default SLURM launcher**
- Prepare an input `HPL.dat` file
  - ↪ use **Tuning HPC Online** for some default settings

### ● Main HPL parameters constraints

- ↪ `PxQ = <nodes>*<cores> = $SLURM_NTASKS`
- ↪ Problem size: `N` (to be as large as possible)
  - ✓  $N = \alpha \sqrt{\#nodes * RAM * 1024}$  where `RAM` is expressed in GiB
- ↪ `NB`: depends on processor architecture (Ex: **Intel MKL notes**)
  - ✓ `NB = 192` on `iris` cluster



## Example HPL.dat

```
HPLinpack benchmark input file
Innovative Computing Laboratory, University of Tennessee
HPL.out      output file name (if any)
6            device out (6=stdout,7=stderr,file)
1            # of problems sizes (N)
24650        Ns
1            # of NBs
192          NBs
0            PMAP process mapping (0=Row-,1=Column-major)
2            # of process grids (P x Q)
2 4          Ps
14 7         Qs
[...]
```

- Targeting 1 node in this case on 2 sets of parameters ( $P \times Q = 28$ )

	N	NB	P	Q
Run 1	24650	192	2	14
Run 2	24650	192	4	7

## HPL Benchmark [batch] Runs

- Adapt the default SLURM launcher
- Run it

```
$> cd ~/tutorials/HPL/runs
$> cp ../ref.ulhpc.d/HPL.dat .
### On iris
$> sbatch ./launcher-HPL.intel.sh
### On gaia, chaos
$> oarsub -S ./launcher-HPL.intel.sh
```

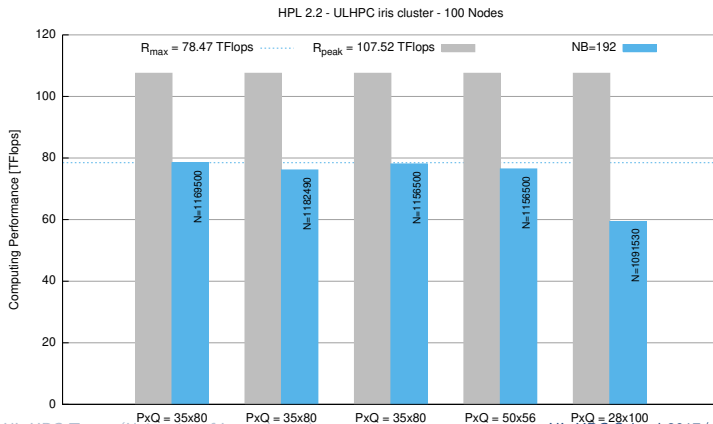
- Grab the HPL results from the output logs

```
# T/V      N      NB      P      Q      Time      Gflops
$> grep WR slurm-2758.out
WR11C2R4  24650   192     2     14    13.51    7.392e+02
WR11C2R4  24650   192     4      7    12.69    7.869e+02
```

## Computing Performances / HPL

- Based on High-Performance Linpack (HPL)

↪ reference benchmark for Top 500



## Questions?

<http://hpc.uni.lu>

### High Performance Computing @ UL

Prof. Pascal Bouvry

Dr. Sebastien Varrette & the UL HPC Team

(V. Plugaru, S. Peter, H. Cartiaux & C. Parisot)

University of Luxembourg, Belval Campus

Maison du Nombre, 4th floor

2, avenue de l'Université

L-4365 Esch-sur-Alzette

mail: [hpc@uni.lu](mailto:hpc@uni.lu)



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