



Project #1 Language

Description:

A program in Project #1 consists of a sequence of function definitions -. Each function consists in turn of variable declarations, type declarations, function declarations, and statements. The types in Project #1 are very restricted look at table 1. in addition to table 1, single dimensional arrays and pointer types are possibly using user defined struct types as in C Language. The array index value can only be simple unary expression such as an identifier, a constant or another simple array access expression. Project# 1 Language is case sensitive.

Scanner:

Lexical Analysis:

Project #1 Scanner must recognize the following keywords and returns Return Token in table 1:

Keywords	Meaning	Return Token
If—Else	conditional statements	Condition
Iow	Integer type	Integer
SLOW	Signed Integer type	SInteger
Chlo	Character Type	Character
Chain	Group of characters	String
Iowf	Float type	Float
SLOWf	Signed Float type	SFloat
Worthless	Void Type	Void
Loopwhen/Iteratewhen	repeatedly execute code as long as condition is true	Loop

Turnback	Return a value from a function	Return
Stop	Break immediately from a loop	Break
Loli	grouped list of variables placed under one name	Struct
(+, -, *, /)	Used to add, subtract, multiply and divide respectively	Arithmetic Operation
(&&, , ~)	Used to and, or and not repectively	Logic operators
(==, <, >, !=, <=, >=)	Used to describe relations	relational operators
=	Used to describe Assignment operation	Assignment operator
->	Used in loli to access loli elements	Access Operator
{,},[,]	Used to group statements or array index respectively	Braces
[0-9] and any combination	Used to describe numbers	Constant
“,’	Used in defining strings and single character repectively	Quotation Mark
Include	Used to include one file in another	Inclusion

Table 1: Tokens Description

The Scanner also recognizes identifiers. An identifier is a sequence of letters and digits, starting with a letter. The underscore ‘_’ counts as a letter. For each identifier, Project#1 Scanner returns the token IDENTIFIER. Project#1 language allows many identifiers to be identified by one type separated by comma (,)

Comments in Project #1 :

Project#1 includes two types of comments single line comments are prefixed by \$\$\$ and multiple line comment are written between /\$ and \$/. Your scanner must ignore all comments and white.

Include file command:

In order to facilitate the inclusion of multiple files, your Project#1 scanner is also responsible for directly handling the include file command. **When encountering the include directive** placing at the first column of a given line, the scanner **must open the file indicated by the file name in the directive and start processing its contents**. Once the included file has been processed the **scanner must return to processing the original file**. **An included file may also include another file and so forth**. **If the file names does not exist** in the local directory you should simply **ignore the include command** and proceed with the tokens in the current file.

Tokens and return values:

You must build a dictionary to save Keywords that are defined in Project #1 language.

Project#1 Language Delimiters (words and lines):

The words are delimited by **Space and tab**. The line delimiter is **semicolon (;)and newline**.

Output format:

Scanner:

In case of **correct token**: Line #: (Number of line) Token Text: -----
Token Type: -----

In case of **Error tokens**: Line #: (Number of line) Error in Token Text: -----

Total NO of errors: (NO of errors found)

Parser:

Firstly you must save Scanner phase output as above then state Parser Phase output

In case of correct Statement: Line #: (Number of line) Matched
Rule Used:-----

In case of Error: Line #: (Number of line) Not Matched

Total NO of errors: (NO of errors found)

Parser Grammar rules:

1. $program \rightarrow declaration\text{-}list / comment / include_command$
2. $declaration\text{-}list \rightarrow declaration\text{-}list\ declaration / declaration$
3. $declaration \rightarrow var\text{-}declaration / fun\text{-}declaration$
4. $var\text{-}declaration \rightarrow type\text{-}specifier\ ID ;$
5. $type\text{-}specifier \rightarrow \mathbf{Iow} \mid \mathbf{SIow} \mid \mathbf{Chlo} \mid \mathbf{Chain} \mid \mathbf{Iowf} \mid \mathbf{SIowf} \mid \mathbf{Worthless}$
6. $fun\text{-}declaration \rightarrow type\text{-}specifier\ ID\ (params)\ compound\text{-}stmt /$
 $comment\ type\text{-}specifier\ ID$
7. $params \rightarrow param\text{-}list \mid \mathbf{Worthless} \mid e$
8. $param\text{-}list \rightarrow param\text{-}list , param \mid param$
9. $param \rightarrow type\text{-}specifier\ ID$
10. $compound\text{-}stmt \rightarrow \{ comment\ local\text{-}declarations\ statement\text{-}list \} /$
 $\{ local\text{-}declarations\ statement\text{-}list \}$
11. $local\text{-}declarations \rightarrow local\text{-}declarations\ var\text{-}declaration \mid e$
12. $statement\text{-}list \rightarrow statement\text{-}list\ statement \mid e$
13. $statement \rightarrow expression\text{-}stmt \mid compound\text{-}stmt \mid selection\text{-}stmt \mid$
 $iteration\text{-}stmt \mid jump\text{-}stmt$
14. $expression\text{-}stmt \rightarrow expression ; \mid ;$
15. $selection\text{-}stmt \rightarrow \mathbf{if}\ (expression)\ statement$
 $\mid \mathbf{if}\ (expression)\ statement\ \mathbf{else}\ statement$
16. $iteration\text{-}stmt \rightarrow Loop\text{-}statement \mid Iterate\text{-}statement$
17. $Loop\text{-}statement \rightarrow \mathbf{Loopwhen}\ (expression)\ statement$

18. *Iterate -statement* → **Iterate****when** (*expression* ; *expression* ; *expression*) *statement*
19. *jump-stmt* → **Turnback** *expression* ; / **Stop** ;
20. *expression* → *id-assign* = *expression* / *simple-expression* / *id-assign*
21. *id-assign* → **ID**
22. *simple-expression*
→ *additive-expression* *relop* *additive-expression* / *additive-expression*
23. *relop* → <= / < / > / >= / == / != / && / ||
24. *additive-expression* → *additive-expression* *addop* *term* / *term*
25. *addop* → + / -
26. *term* → *term* *mulop* *factor* / *factor*
27. *mulop* → * / /
28. *factor* → (*expression*) / *id-assign* / *call* / *num*
29. *call* → **ID** (*args*)
30. *args* → *arg-list* / *e*
31. *arg-list* → *arg-list* , *expression* / *expression*
32. *num* → *Signed num* / *Unsigned num*
33. *Unsigned num* → *value*
34. *Signed num* → *pos-num* / *neg-num*
35. *pos-num* → + *value*
36. *neg-num* → - *value*
37. *value* → **INT_NUM** / **FLOAT_NUM**
38. *comment* → /* *STR* */ / ///*STR*
39. *include_command* → *include* (*F_name.txt*);
40. *F_name* → *STR*

Note: (e) means Ebslon

Sample Input and output:

Input:

```
1-/$This is main function $/
2-Worthless decrease(){
3-int 3num=5;
4-Loopwhen(counter<num){
```

5-reg3=reg3-1; } }

Scanner Output:

Line : 2 Token Text: Worthless Token Type: Void

Line : 2 Token Text: decrease Token Type: Identifier

Line : 2 Token Text: (Token Type: Braces

Line : 2 Token Text:) Token Type: Braces

Line : 2 Token Text: { Token Type: Braces

Line : 3 Token Text: int Token Type: Identifier

Line : 3 Error in Token Text:3num

Line : 3 Token Text: = Token Type: Assignment operator

Line : 3 Token Text: 5 Token Type: Constant

-----Etc.

Total NO of errors: 1

Scanner and Parser Output:

Firstly you must state Scanner phase output as in scanner sample input and output then state parser output based on scanner output

Line : 1 *Matched*

Rule used: *Comment*

Line : 2 *Matched*

Rule used: *fun-declaration*

Line : 3 *Not Matched*

-----Etc.

Total NO of errors: 1