

Q1 :

```
int buttonPin = 2;
int counter = 0;
int lastState = HIGH;
int buttonState ;

void setup() {
    pinMode(buttonPin, INPUT);
    Serial.begin(9600);
}

void loop() {
    buttonState = digitalRead(buttonPin);

    if (buttonState == LOW && lastState == HIGH) {
        counter++;
        Serial.print("Counter: ");
        Serial.println(counter);
        delay(50);
    }

    lastState = buttonState;
}
```

Q2 :

```
int buttonPin = 2;
int ledPin = 13;

void setup() {
    pinMode(ledPin, OUTPUT);
    pinMode(buttonPin, INPUT);
}

void loop() {
    int buttonState = digitalRead(buttonPin);

    if (buttonState == HIGH) {
        digitalWrite(ledPin, HIGH);
    } else {
        digitalWrite(ledPin, LOW);
    }
}
```

Q3 :

```
int buttonPin = 2;
int led1 = 4;
int led2 = 5;
int led3 = 6;
int led4 = 7;
int currentState = 0;
int lastButtonState = LOW;

void setup() {
    pinMode(buttonPin, INPUT);
    pinMode(led1, OUTPUT);
```

```
pinMode(led2, OUTPUT);
pinMode(led3, OUTPUT);
pinMode(led4, OUTPUT);
}

void loop() {
    int buttonState = digitalRead(buttonPin);

    if (buttonState == HIGH && lastButtonState == LOW) {
        currentState = (currentState + 1) % 4;
        digitalWrite(led1, LOW);
        digitalWrite(led2, LOW);
        digitalWrite(led3, LOW);
        digitalWrite(led4, LOW);
        if (currentState == 0) digitalWrite(led1, HIGH);
        else if (currentState == 1) digitalWrite(led2, HIGH);
        else if (currentState == 2) digitalWrite(led3, HIGH);
        else if (currentState == 3) digitalWrite(led4, HIGH);

        delay(200);
    }

    lastButtonState = buttonState;
}
```