

Range-based for loop in C++

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Range-based for loop in C++ has been added since C++ 11. It executes a for loop over a range. Used as a more readable equivalent to the traditional for loop operating over a range of values, such as all elements in a container.

```
for ( range_declaration : range_expression )  
    loop_statement
```

Parameters :

range_declaration :

a declaration of a named variable, whose type is the type of the element of the sequence represented by range_expression, or a reference to that type. Often uses the auto specifier for automatic type deduction.

range_expression :

any expression that represents a suitable sequence or a braced-init-list.

loop_statement :

any statement, typically a compound statement, which is the body of the loop.

C++ implementation :

C++

```
// Illustration of range-for loop  
// using CPP code  
#include <iostream>  
#include <map>  
#include <vector>  
#include <string>  
  
// Driver  
int main()  
{  
    // Iterating over whole array  
    std::vector<int> v = { 0, 1, 2, 3, 4, 5 };  
    for (auto i : v)  
        std::cout << i << ' '  
}
```

```

std::cout << '\n';

// the initializer may be a braced-init-list
for (int n : { 0, 1, 2, 3, 4, 5 })
    std::cout << n << ' ';

std::cout << '\n';

// Iterating over array
int a[] = { 0, 1, 2, 3, 4, 5 };
for (int n : a)
    std::cout << n << ' ';

std::cout << '\n';

// Just running a loop for every array
// element
for (int n : a)
    std::cout << "In loop" << ' ';

std::cout << '\n';

// Printing string characters
std::string str = "Geeks";
for (char c : str)
    std::cout << c << ' ';

std::cout << '\n';

// Printing keys and values of a map
std::map<int, int> MAP(
    { { 1, 1 }, { 2, 2 }, { 3, 3 } });
for (auto i : MAP)
    std::cout << '{' << i.first << ", " << i.second
        << "}\n";
}

```

Output:

```

0 1 2 3 4 5
0 1 2 3 4 5
0 1 2 3 4 5
In loop In loop In loop In loop In loop In loop
G e e k s
{1, 1}
{2, 2}
{3, 3}

```

C++ 17 or higher: Range-based loops can also be used with maps like this:

```
for (auto& [key, value]: myMap) {  
    cout << key << " has value " << value << std::endl;  
}
```

Here [key, value] works like elements of pair which can be directly accessed without specifying first or second keyword.

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