

الفصل التدريبي الثاني للعام 1442هـ

كلية الاتصالات والمعلومات بالرياض قسم الحاسب والمعلومات مقرر هندسة البرمجيات Chapter2 Homework

Q1: Giving reasons for your answer based on the type of system being developed, suggest the most appropriate generic software process model that might be used as a basis for managing the development of the following systems:

A system to control anti-lock braking in a car

سبب اختار هذا النظام لان المطلوب واضح / The waterfall model

- A virtual reality system to support software maintenance

 Incremental development مبب اختيار هذا النظم لاعطا المستخدم نسخه من العمل لكل فتره/
- A university accounting system that replaces an existing system
 Integration and configuration Based on software reuse / لان هو الانسب لاعادة نظام
- An interactive travel planning system that helps users plan journeys with the lowest environmental impact.

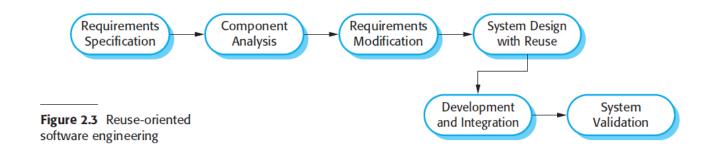
سبب الاختيار لانه يبغا شي واضح / The waterfall model

Answer:

Q2: Explain why incremental development is the most effective approach for developing business software systems. Why is this model less appropriate for real-time systems engineering?

Answer:

Q3: Consider the reuse-based process model shown in Figure 2.3. Explain why it is essential to have two separate requirements engineering activities in the process.



Answer:

نشوف المتطلبات القديمه ونحللها عشان تعرف المتطالبات الجديده

Q4: Suggest why it is important to make a distinction between developing the user requirements and developing system requirements in the requirements engineering process.

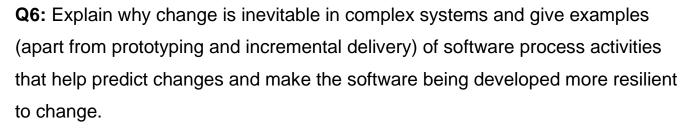
Answer:

يوجد اختلاف بين المستخدم والمتطلبات وينبغى النظر اليها بشكل تفصيلي

Q5: Describe the main activities in the software design process and the outputs of these activities. Using a diagram, show possible relationships between the outputs of these activities.

Answer:

مخرجات کل وحده هی مدخلات کل وحده





التغير في البزنيس و التطور في التكنولوجي

Q7: Explain why systems developed as prototypes should not normally be used as production systems.

Answer:

Throw away prototype