



Machine Learning

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Content

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 - Linear Regression, Logistic Regression, Support Vector
 Machines, Trees, Random Forests, Boosting, Artificial Neural Networks
- 3. Unsupervised Learning
 - Principal Component Analysis, K-means, Mean Shift

Supervised Learning

- Linear Regression
- Logistic Regression
- Support Vector Machines
- Trees (Decision and Regression)
- Random Forests
- Boosting
- Artificial Neural Networks

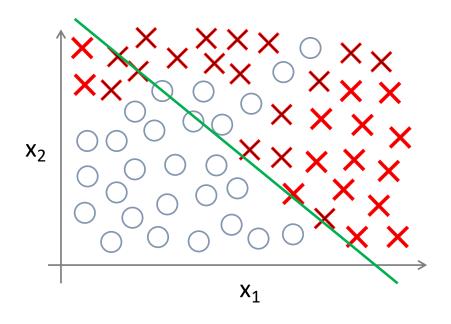
History

- Logical Neuron (1943 Warren McCulloch and Walter Pitts)
 - Logical operations
 - No activation function
- Linear Threshold Unit
 - real numbers, weight,
 - step activation function
- Perceptron (1957 Rosenblatt)
 - single layer of LTU
 - Trained with Hebb's rule
 - Weakness of perceptron (1969 Marvin Minsky and Seymour Papert)

- Multi Layer Perceptron (MLP) (1986 D. Rumelhart, G. Hinton, R. Williams)
 - Artificial Neural Network
 - Sigmoid activation function
 - Backpropagation
- Deep Neural Networks
 - More data, more power
 - More layers
 - Different activation functions
 - Different Architectures

Non Linear Classification

A linear model will certainly underfit!

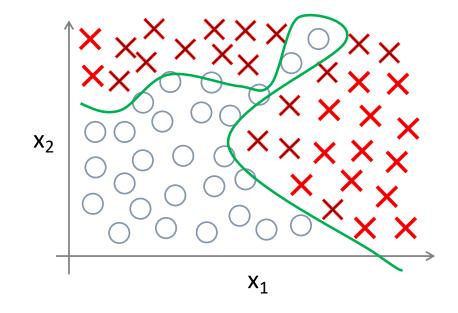


$$g(w_0 + w_1x_1 + w_2x_2)$$

Non Linear Classification

A non linear model in a high dimensional space may be a solution, but...

... what if we have many many features?!



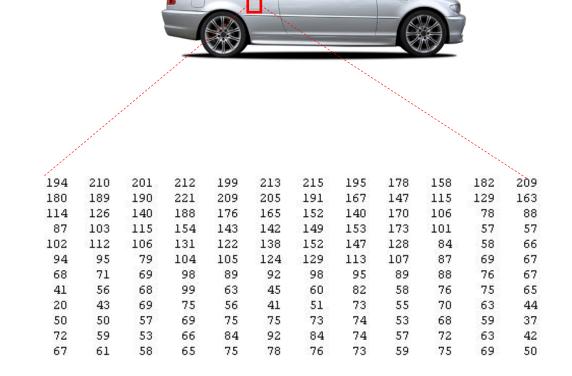
$$g(w_0 + w_1x_1 + w_2x_2 + \dots + w_{12}x_1^2 + w_{13}x_2^2 \dots + w_{25}x_1^d + w_{26}x_2^d)$$

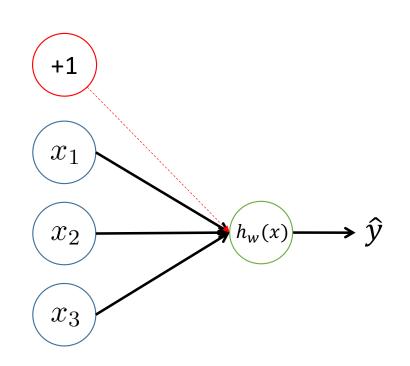
Non Linear Classification: Computer Vision

A non linear model in a high dimensional space may be a solution, but...

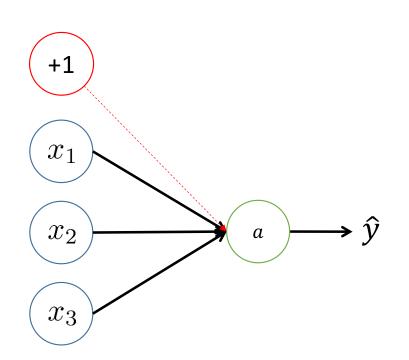
... what if we have many many features?!

... like in computer vision





$$x = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \\ \vdots \end{bmatrix} \quad w = \begin{bmatrix} w_0 \\ w_1 \\ w_2 \\ w_3 \\ \vdots \end{bmatrix} \qquad \hat{y} = h_w(x) = g(w^T x)$$



$$x = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \\ \vdots \end{bmatrix} \quad w = \begin{bmatrix} w_0 \\ w_1 \\ w_2 \\ w_3 \\ \vdots \end{bmatrix} \qquad \hat{y} = h_w(x) = g(w^T x)$$

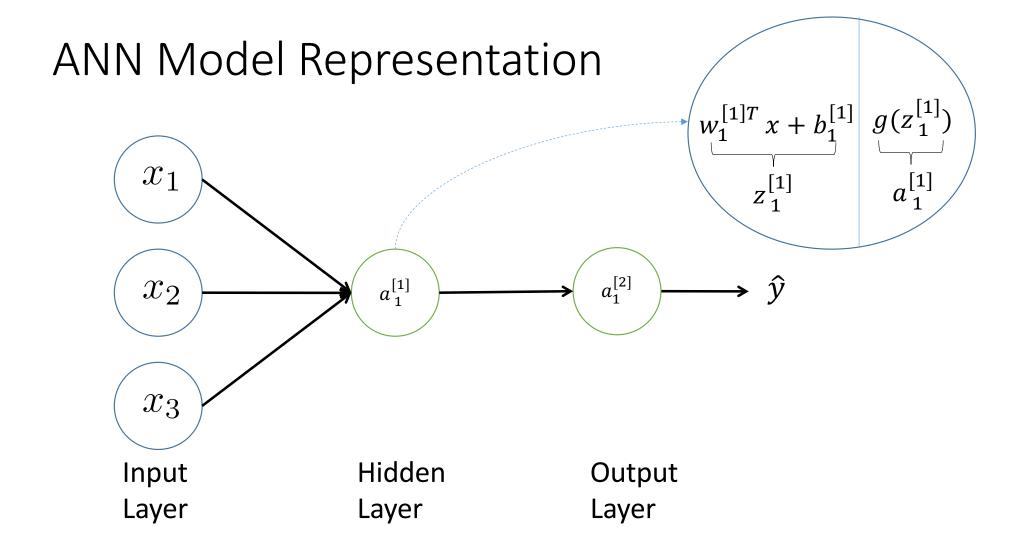
$$\hat{y} = h_w(x) = g(w^T x)$$

Change notation

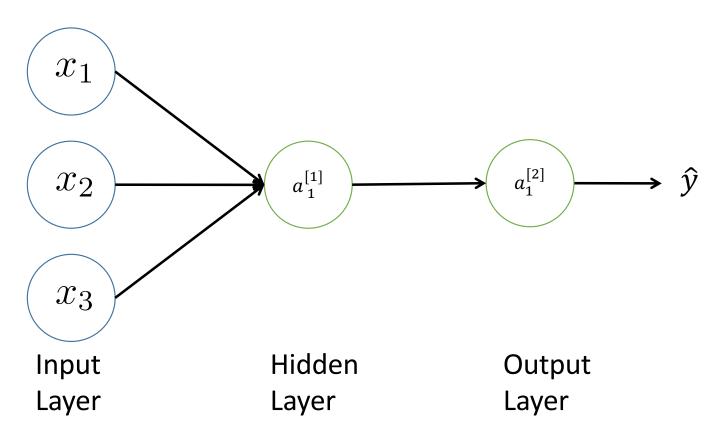
$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \end{bmatrix} \qquad w = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ \vdots \end{cases}$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \end{bmatrix} \qquad w = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ \vdots \end{bmatrix} \qquad Z = w^T x + b,$$

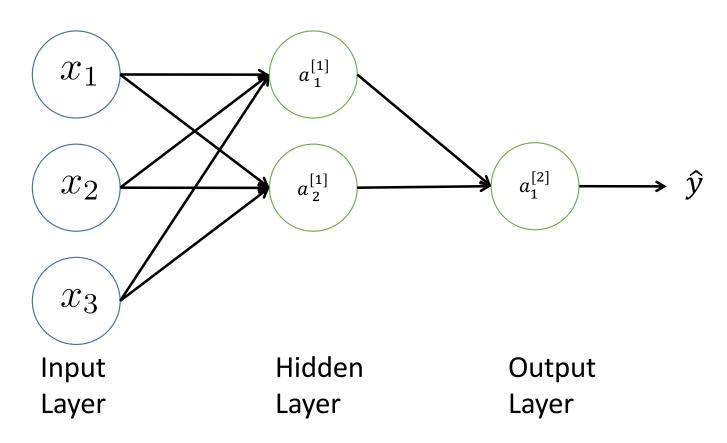
$$\hat{y} = a = g(z)$$



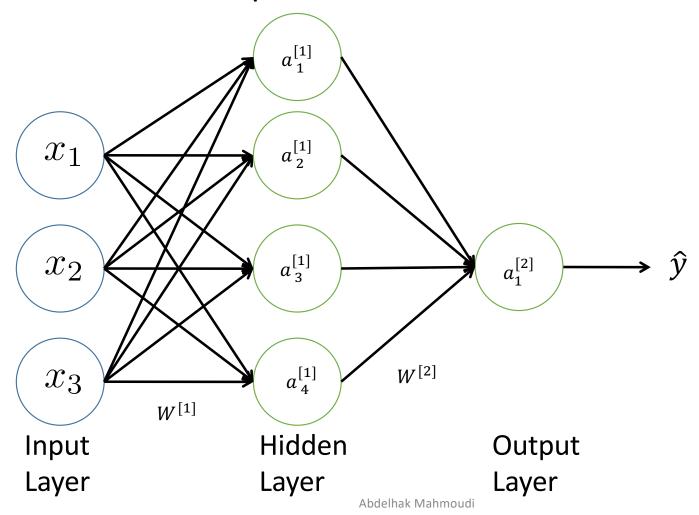
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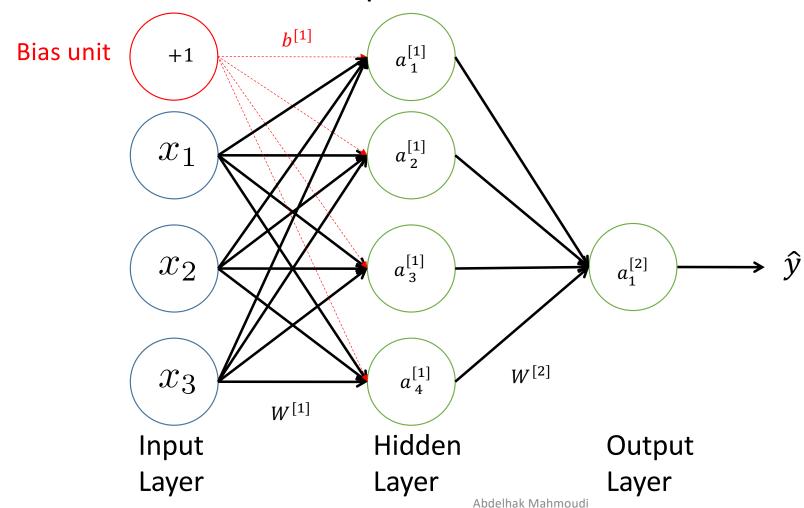


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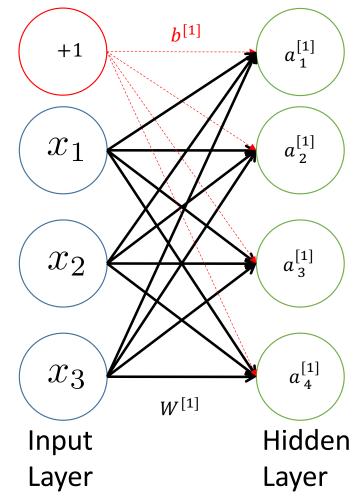


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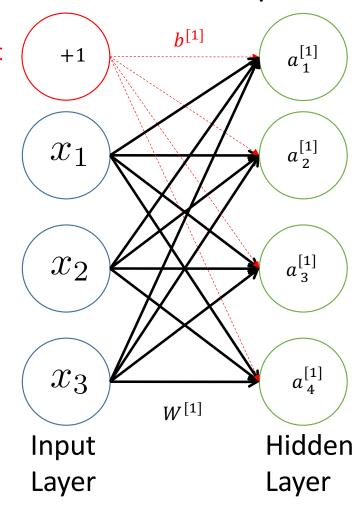


Bias unit



$$\begin{split} z_1^{[1]} &= w_1^{[1]T} \ x + b_1^{[1]}, \ a_1^{[1]} = g(z_1^{[1]}) \\ z_2^{[1]} &= w_2^{[1]T} \ x + b_2^{[1]}, \ a_2^{[1]} = g(z_2^{[1]}) \\ z_3^{[1]} &= w_3^{[1]T} \ x + b_3^{[1]}, \ a_3^{[1]} = g(z_3^{[1]}) \\ z_4^{[1]} &= w_4^{[1]T} \ x + b_4^{[1]}, \ a_4^{[1]} = g(z_4^{[1]}) \end{split}$$

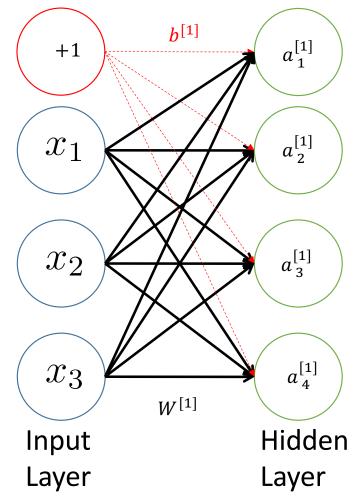
Bias unit



$$\begin{aligned} z_{1}^{[1]} &= W_{1}^{[1]T} x + b_{1}^{[1]}, & a_{1}^{[1]} \\ z_{2}^{[1]} &= w_{2}^{[1]T} x + b_{1}^{[1]}, & a_{1}^{[1]} &= g(z_{1}^{[1]}) \\ z_{2}^{[1]} &= w_{2}^{[1]T} x + b_{2}^{[1]}, & a_{2}^{[1]} &= g(z_{2}^{[1]}) \\ z_{3}^{[1]} &= w_{3}^{[1]T} x + b_{3}^{[1]}, & a_{3}^{[1]} &= g(z_{3}^{[1]}) \\ z_{4}^{[1]} &= w_{4}^{[1]T} x + b_{4}^{[1]}, & a_{4}^{[1]} &= g(z_{4}^{[1]}) \end{aligned}$$

$$W^{[1]} = \begin{bmatrix} w_1^{[1]T} \\ w_2^{[1]T} \\ w_3^{[1]T} \\ w_4^{[1]T} \end{bmatrix} = \begin{bmatrix} w_{11}^{[1]} w_{12}^{[1]} w_{13}^{[1]} \\ w_{21}^{[1]} w_{22}^{[1]} w_{23}^{[1]} \\ w_{31}^{[1]} w_{32}^{[1]} w_{33}^{[1]} \\ w_{41}^{[1]} w_{42}^{[1]} w_{43}^{[1]} \end{bmatrix}$$

Bias unit



$$z_{1}^{[1]} = W_{1}^{[1]T} x + b_{1}^{[1]}, \quad a_{1}^{[1]} = g(z_{1}^{[1]})$$

$$z_{2}^{[1]} = w_{2}^{[1]T} x + b_{2}^{[1]}, \quad a_{2}^{[1]} = g(z_{2}^{[1]})$$

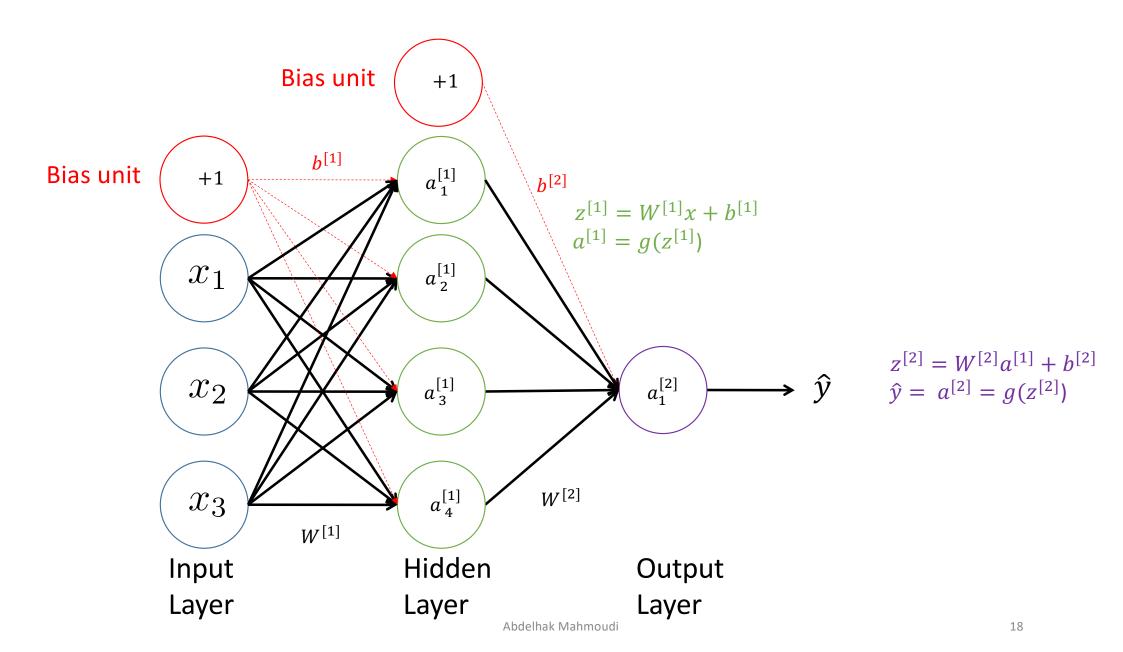
$$z_{3}^{[1]} = w_{3}^{[1]T} x + b_{3}^{[1]}, \quad a_{3}^{[1]} = g(z_{3}^{[1]})$$

$$z_{4}^{[1]} = w_{4}^{[1]T} x + b_{4}^{[1]}, \quad a_{4}^{[1]} = g(z_{4}^{[1]})$$

$$W^{[1]} = \begin{bmatrix} w_1^{[1]T} \\ w_2^{[1]T} \\ w_3^{[1]T} \\ w_4^{[1]T} \end{bmatrix} = \begin{bmatrix} w_{11}^{[1]} & w_{12}^{[1]} & w_{13}^{[1]} \\ w_{21}^{[1]} & w_{22}^{[1]} & w_{23}^{[1]} \\ w_{31}^{[1]} & w_{32}^{[1]} & w_{33}^{[1]} \\ w_{41}^{[1]} & w_{42}^{[1]} & w_{43}^{[1]} \end{bmatrix}$$

$$z^{[1]} = W^{[1]}x + b^{[1]}$$

 $a^{[1]} = g(z^{[1]})$



ANN Model Representation: Vectorization

$$z^{[1]} = W^{[1]}x + b^{[1]}$$
$$a^{[1]} = g(z^{[1]})$$

$$z^{[2]} = W^{[2]}a^{[1]} + b^{[2]}$$

 $\hat{y} = a^{[2]} = g(z^{[2]})$

For one example

$$Z^{[1]} = W^{[1]}X + b^{[1]}$$

$$A^{[1]} = g(Z^{[1]})$$

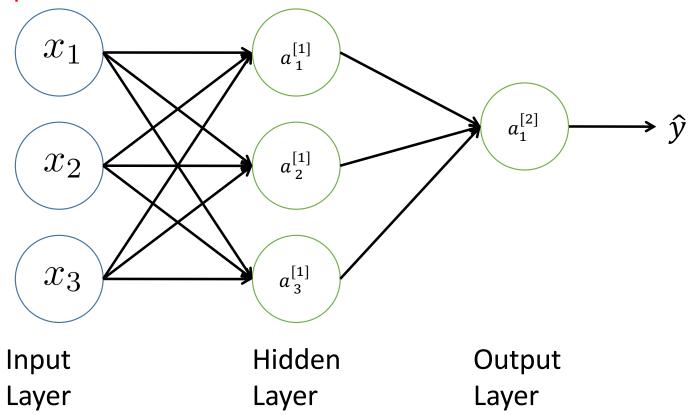
$$Z^{[2]} = W^{[2]}A^{[1]} + b^{[2]}$$

$$A^{[2]} = g(Z^{[2]})$$

For All Examples (matrix notation)

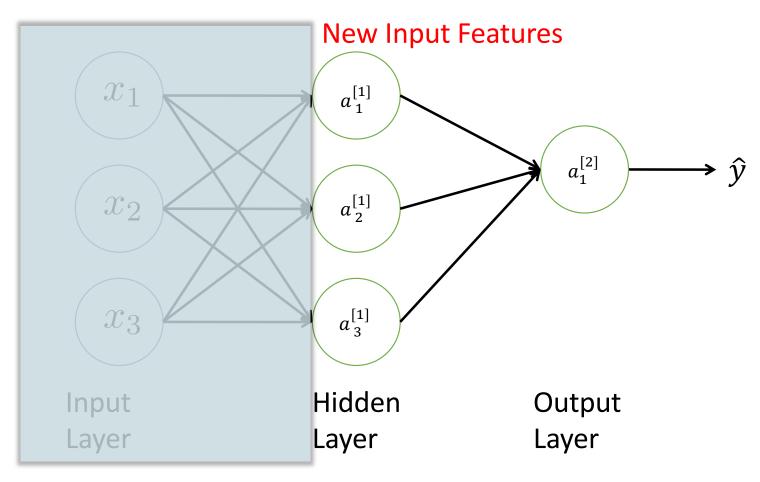
ANN Representation: Learning its own features

Input Features



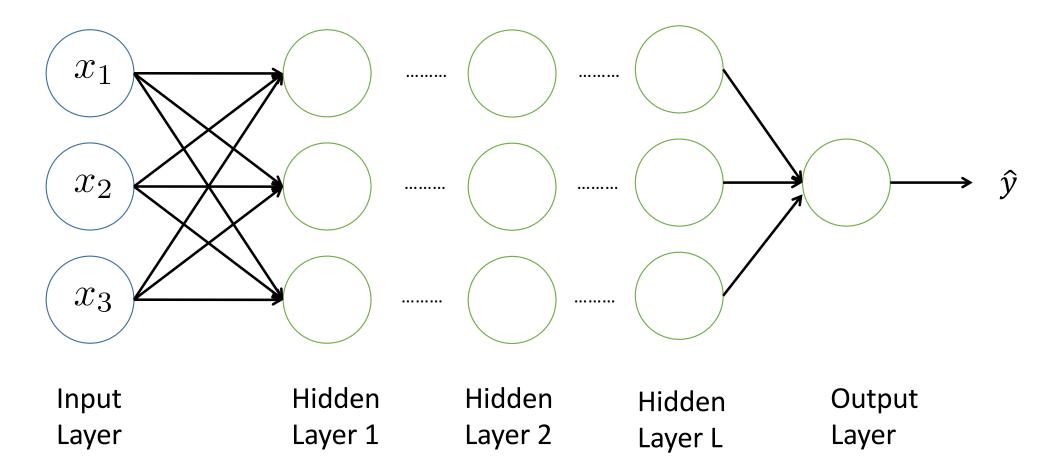
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ANN Representation: Learning its own features



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ANN Representation: Deep NN

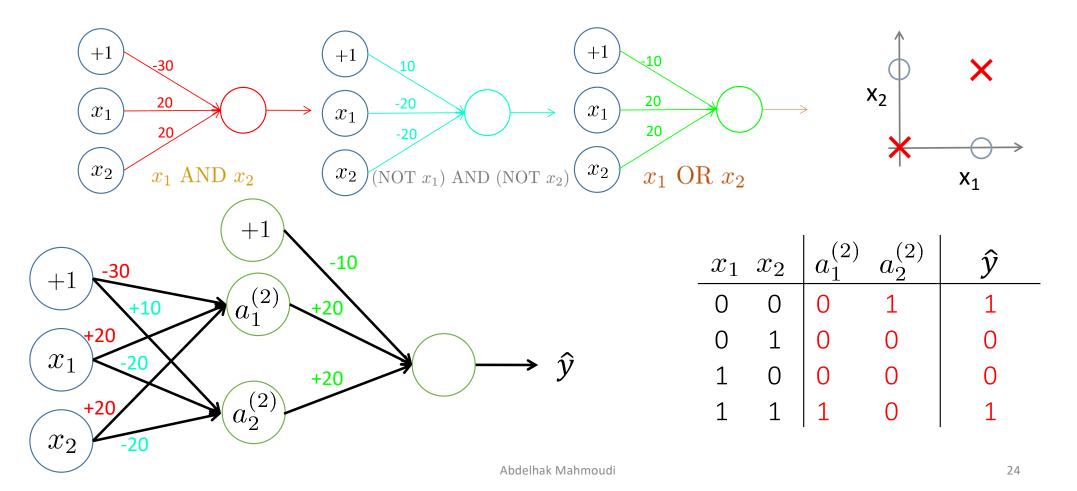


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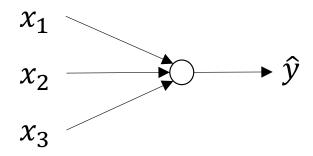
Why ANN?

- Features Generation
 - Learn Features by it self
- Data non linearly separable
 - Learn complex non linear functions
- Deals with Unstructured data
 - Convolutional Neural Networks (Vision)
 - Recurrent Neural Networks (Sequence)
 - Generative Adversarial Networks (Generate data)

Simple Example



ANN Learning



Remember Logistic Regression

$$z = w^{T}x + b$$

$$dz$$

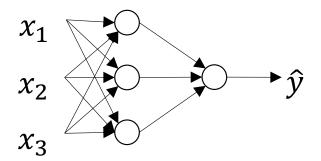
$$da$$

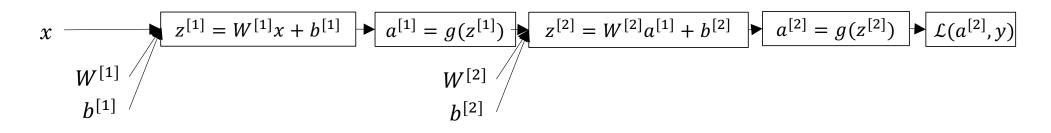
$$db$$

$$Notation: dt = \frac{\partial L}{\partial t}$$

$$\mathcal{L}(a,y) = -\frac{1}{m} \left[\sum_{i=1}^{m} y^{(i)} \log a^{(i)} + (1-y^{(i)}) \log (1-a^{(i)}) \right]$$

ANN Learning: Forward Propagation

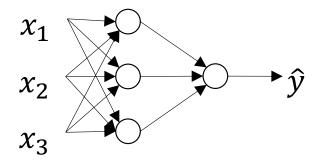


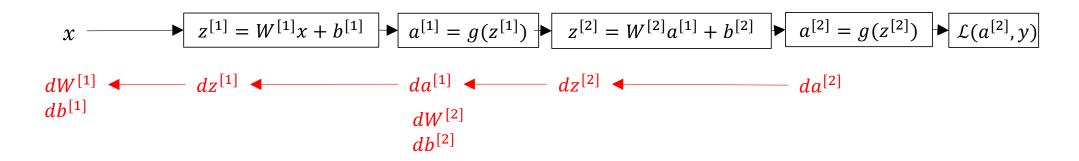


Cost Function

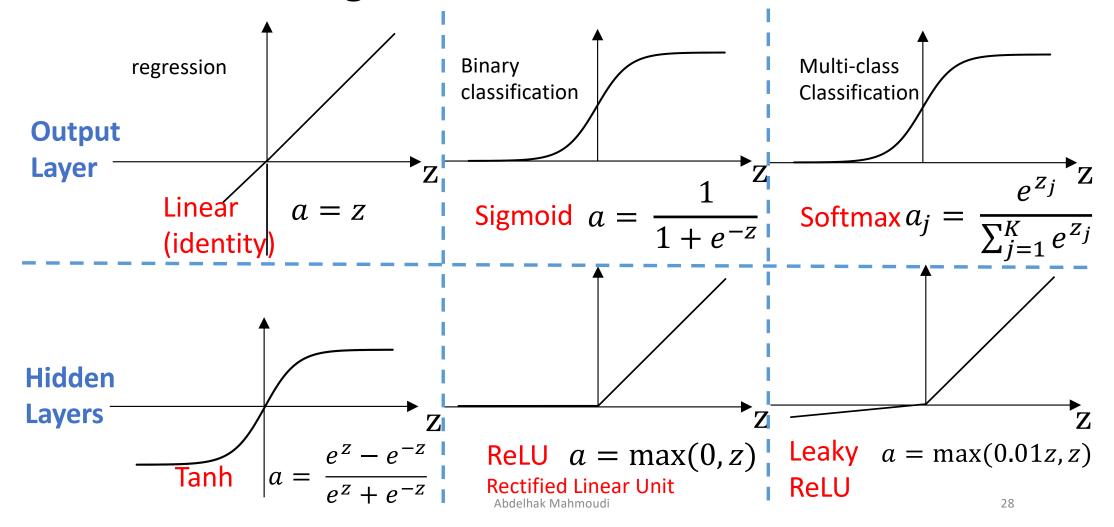
$$\mathcal{L}(a^{[2]}, y) = -\frac{1}{m} \sum_{i=0}^{m} \left(y^{(i)} \log(a^{[2](i)}) + (1 - y^{(i)}) \log(1 - a^{[2](i)}) \right)$$

ANN Learning: Backward Propagation

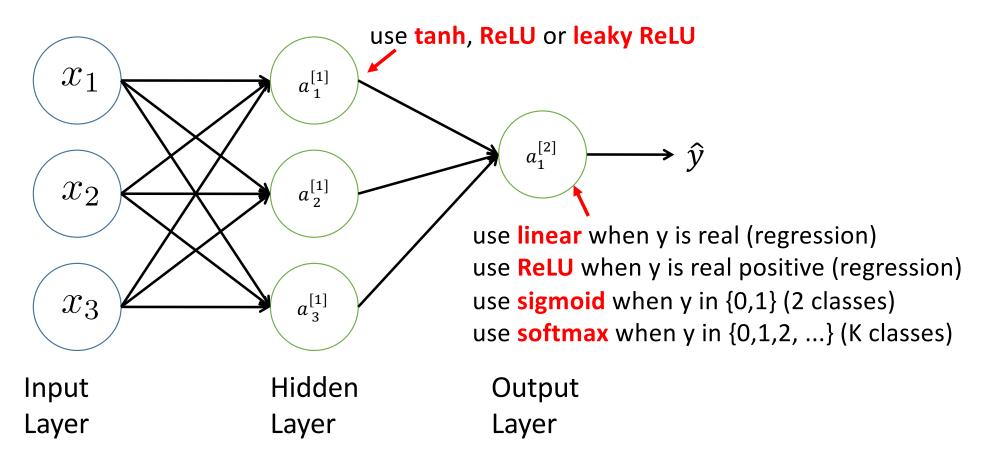




ANN Learning: Activation Functions

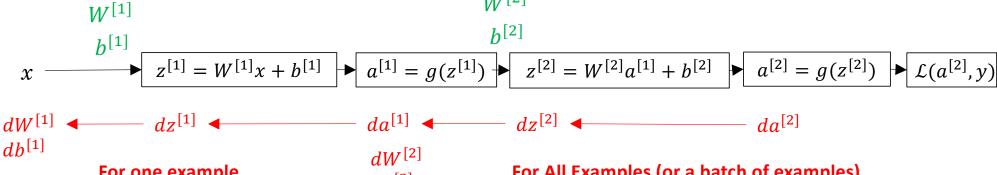


ANN Learning: Activation Functions



ANN Learning: Backward Propagation

f º g	(f' ° g) × g'
f(g(x))	f'(g(x))g'(x)
$\frac{dy}{dx} =$	dy du dx



For one example

$$\begin{split} dz^{[2]} &= a^{[2]} - y \\ dW^{[2]} &= dz^{[2]} a^{[1]^T} \\ db^{[2]} &= dz^{[2]} \\ dz^{[1]} &= W^{[2]T} dz^{[2]} * g^{[1]'}(z^{[1]}) \\ dW^{[1]} &= dz^{[1]} x^T \\ db^{[1]} &= dz^{[1]} \end{split}$$

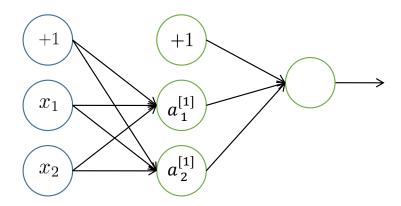
 $dW^{[2]}$ $dh^{[2]}$

For All Examples (or a batch of examples)

$$\begin{split} dZ^{[2]} &= A^{[2]} - Y \\ dW^{[2]} &= \frac{1}{m} dZ^{[2]} A^{[1]^T} \\ db^{[2]} &= \frac{1}{m} np. \, sum(dZ^{[2]}, axis = 1, keepdims = True) \\ dZ^{[1]} &= W^{[2]T} dZ^{[2]} * g^{[1]'}(Z^{[1]}) \\ dW^{[1]} &= \frac{1}{m} dZ^{[1]} X^T \\ db^{[1]} &= \frac{1}{m} np. \, sum(dZ^{[1]}, axis = 1, keepdims = True) \end{split}$$

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ANN Learning: Random Initialization

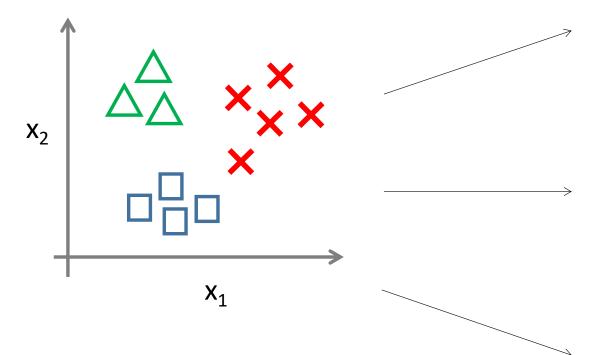


If $W^{[1]}$ and $b^{[1]}$ are initialized with zeros, after each update, parameters corresponding to inputs going into each of the two hidden units are identical, which results in $a_1^{[1]} = a_2^{[1]}$

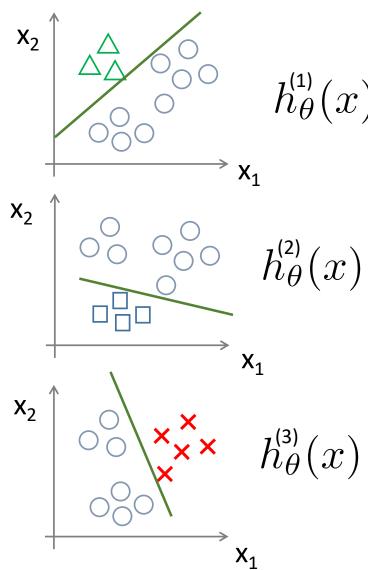
ANN Implementation

- 1. Pick a network architecture
 - No. of input units: Dimension of features
 - No. output units: Number of classes
 - No. hidden layers
 - No. hidden units: (have same no. in every layer, the more the better)
- 2. Randomly initialize weights
- Repeat (chose a number of iterations)
 - 1. Implement forward propagation
 - 2. Compute cost function
 - 3. Implement backward propagation to compute partial derivatives
 - 4. Update the W and b: $w^{[l]} =: w^{[l]} \alpha dw^{[l]}$ $b^{[l]} =: b^{[l]} \alpha db^{[l]}$

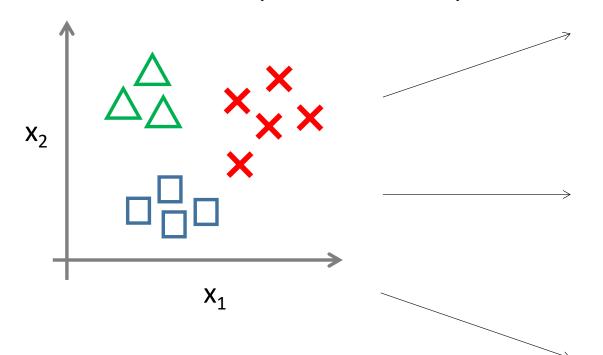
Multi-Class (N-classes)

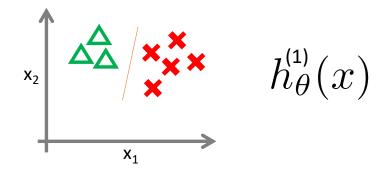


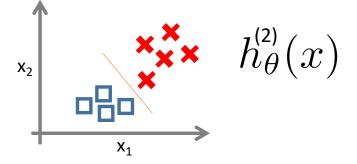
- One-vs-All (One-vs-Rest)
- Train N binary classifiers
- Classify to the class with higher $h_{\theta}(x)$



Multi-Class (N-classes)







- One-vs-One
- Train N(N-1)/2 binary Classifiers
- Classify to the most frequently assigned class

