SportChef Technical Documentation

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Abstract

This document holds the technical documentation for SportChef, a suite of applications and services to organise sports events from registration through the execution to the ranking list publication, everything in real-time!

Here you can find the definitions and specifications needed to develop all parts of SportChef and provide maintenance. Actually SportChef is under heavy development — this means that this document is under heavy development, too!

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Chapter 1

Common

1.1 Communication

The communication between the server and the clients is based on $HTTP^1$ requests and uses the $REST^2$ approach. Data that will be exchanged between the server and the clients has to be conform to the $JSON^3$ standard.

1.2 Security

While the first version is under development, the connections are not encrypted. SSL⁴ security (HTTPS⁵) will be added later before the release. This decision is based on two reasons: First, a commercial SSL certificate is needed which is valid only for a limited time. Buying it before it is really needed makes no sense and wastes money. Second, adding security using SSL certificates adds additional complexity to development in a very early stage which makes the learning curve for new developers unnecessary steep.

1.3 Definitions

1.3.1 Server

Technical specifications

The SportChef server is written in Java⁶ using JavaEE⁷ technology and can be deployed to every application server ⁸ which is Java EE 7 compatible.

1.3.2 Webinterface

Technical specifications

The web client is written in Java using JSF⁹ technology and the PrimeFaces¹⁰ framework.

¹http://en.wikipedia.org/wiki/Hypertext_Transfer_Protocol

²http://en.wikipedia.org/wiki/Representational_state_transfer

³http://en.wikipedia.org/wiki/JSON

 $^{^4 \}verb|http://en.wikipedia.org/wiki/Transport_Layer_Security|$

⁵http://en.wikipedia.org/wiki/HTTP_Secure

⁶http://en.wikipedia.org/wiki/Java_(programming_language)

⁷https://en.wikipedia.org/wiki/Java_Platform,_Enterprise_Edition

⁸https://en.wikipedia.org/wiki/Application_server

⁹https://en.wikipedia.org/wiki/JavaServer_Faces

¹⁰http://www.primefaces.org

Browser support

The SportChef web interface uses HTML 5, so every HTML 5 capable browser will do. The web interface can be accessed by desktop systems as well as by tablet computers and smartphones. The user interface is fully responsive.

Chapter 2

Application Programming Interface

2.1 General information

2.1.1 JSON listings

The JSON listings in this documentation are reformatted for better readability. The server usually delivers a "compressed" variant without unnecessary spaces and line breaks.

2.2 User Resource

2.2.1 Create a new user

Send a POST request with the following JSON to the URI: $\protect\ensuremath{\text{J}}$ api/users

```
1 {
2  "firstName" : "John",
3  "lastName" : "Doe",
4  "phone" : "+41 79 555 00 01",
5  "email" : "john.doe@sportchef.ch"
6 }
```

The response usually is a "201 Created" with a "Location" header set to the URI of the newly created user or an error response.

A List of Figures

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Appendix C

License

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