

Implementing covenants and Circle STARK verifier with OP_CAT

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through a grant from its
LP



STARKWARE

Covenants

Rijndael | BIP-420



@rot13maxi

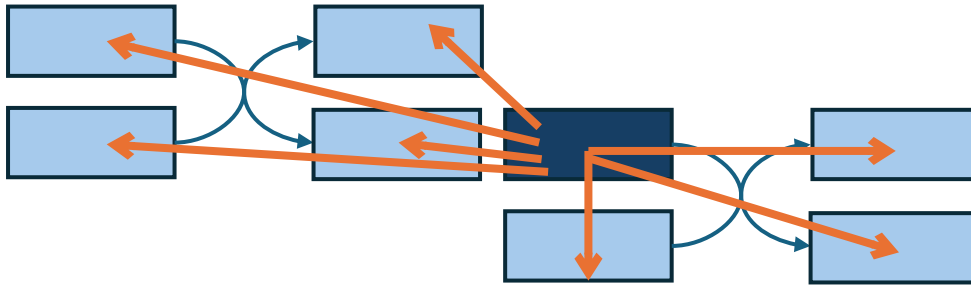
...

Covenants

Andrew Poelstra showed that with OP_CAT, the Bitcoin script can obtain a hash of the CheckSigVerify preimage, through a Schnorr signature over a dummy public key.

This allows us to:

- build covenants
- reflect previous outputs



Wanna see a covenant with OP_CAT?

This script enforces that these coins can ONLY be spent if they send 0.999 BTC to

bcr11py9ccnmdrk9z4ylvgt68htyazmssvsz0cdzjcm3p3m75dsc0j203q37qzse. No other transaction with them is valid.

...

```
OP_TOALTSTACK OP_CAT OP_CAT OP_CAT OP_CAT
de890a8209d796493ee7bac9a58b62fbced10ccb7311e24f26c461c079
ead08c OP_SWAP OP_CAT OP_CAT OP_CAT OP_CAT OP_CAT OP_CAT
OP_CAT OP_CAT OP_CAT 54617053696768617368 OP_SHA256 OP_DUP
OP_ROT OP_CAT OP_CAT OP_SHA256
424950303334302f6368616c6c656e6765 OP_SHA256 OP_DUP OP_ROT
79be667ef9dcbba55a06295ce870b07029bfcdb2dce28d959f2815b16
f81798 OP_DUP OP_DUP OP_TOALTSTACK 2 OP_ROLL OP_CAT OP_CAT
OP_CAT OP_CAT OP_SHA256 OP_FROMALTSTACK OP_SWAP OP_CAT
OP_FROMALTSTACK OP_DUP 1 OP_CAT OP_ROT OP_EQUALVERIFY 2
OP_CAT
79be667ef9dcbba55a06295ce870b07029bfcdb2dce28d959f2815b16
f81798 OP_CHECKSIG
```

...

The only opcode it uses that's not currently active on Bitcoin is CAT.

Two steps of building a covenant

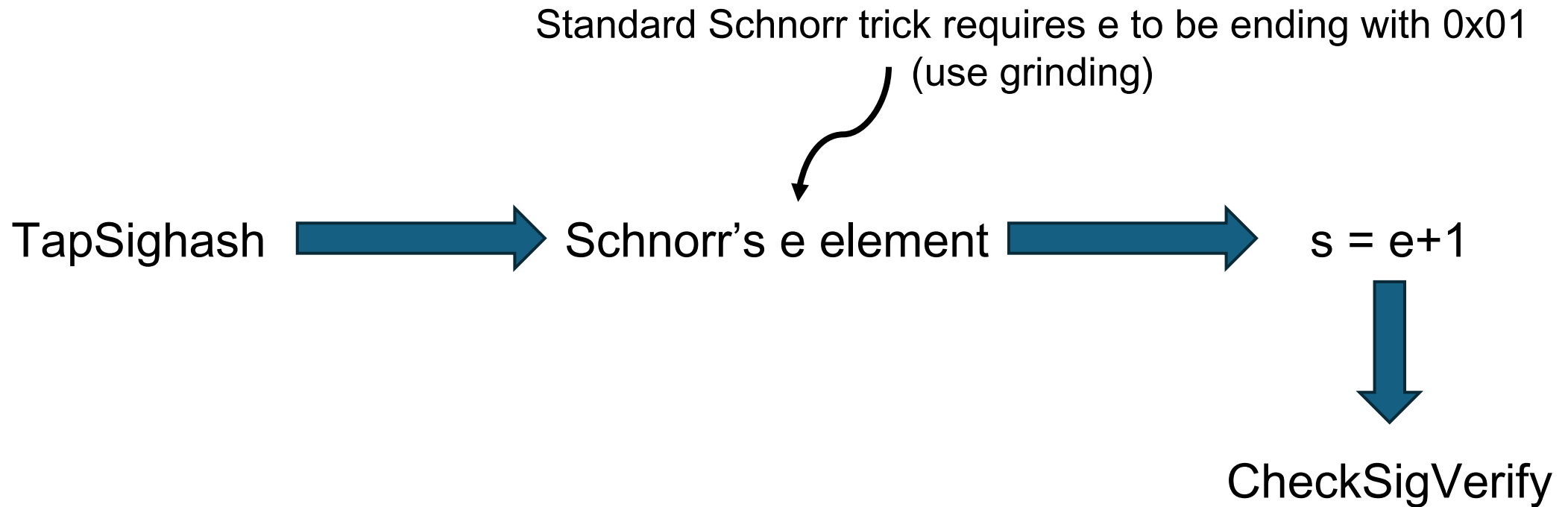
Epoch	Annex
Hash Type	This Output
Version	Ext
LockTime	
TxData Part 1	
TxData Part 2	
Spend Type	
This Input	
Input Index	

→ TapSighash

Following BIP-341

Assemble CheckSigVerify
preimage

Two steps of building a covenant



Implementation

- <https://github.com/Bitcoin-Wildlife-Sanctuary/covenants-gadgets>

▼ wizards

- ext.rs
- mod.rs
- outpoint.rs
- tap_csv_preimage.rs
- tx.rs
- tx_in.rs
- tx_out.rs

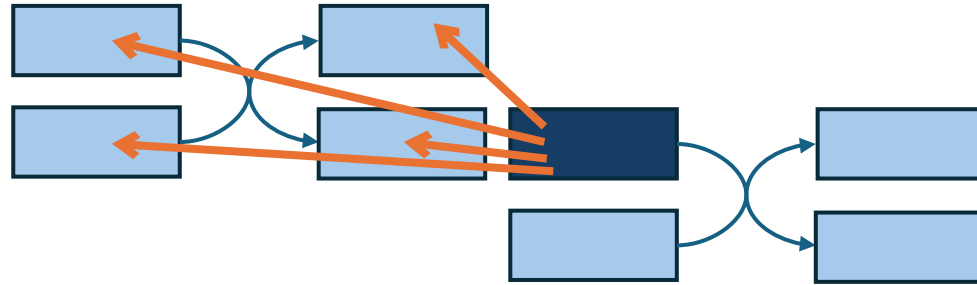
All the Bitcoin scripts
needed for CheckSigVerify



▼ structures

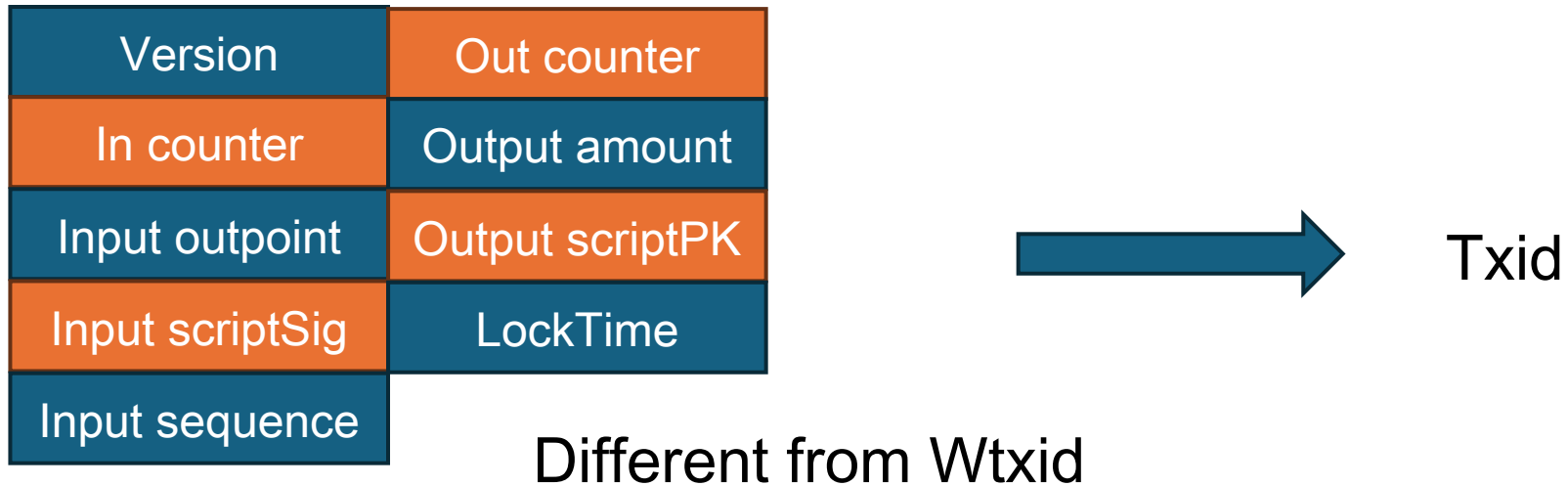
- amount.rs
- annex.rs
- codesep_pos.rs
- epoch.rs
- hashtype.rs
- key_version.rs
- locktime.rs
- mod.rs
- script_pub_key.rs
- script_sig.rs
- sequence.rs
- spend_type.rs
- tagged_hash.rs
- tap_leaf_hash.rs
- txid.rs
- version.rs

Two steps of reflecting a previous transaction



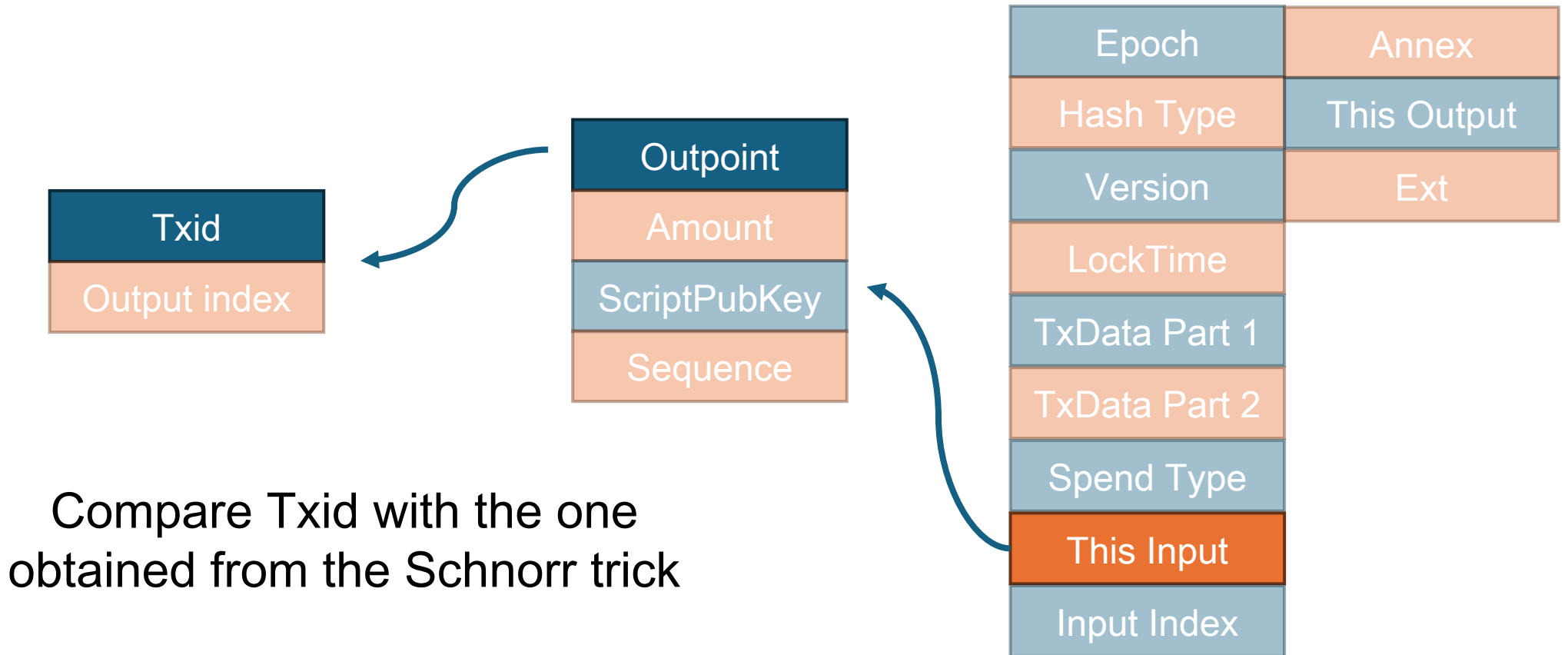
Through the TXID obtained from
covenants

Two steps of reflecting a previous transaction



Assemble Txid preimage

Two steps of reflecting a previous transaction




Implementation

- <https://github.com/Bitcoin-Wildlife-Sanctuary/covenants-gadgets>

▼ wizards

- ext.rs
- mod.rs
- outpoint.rs
- tap_csv_preimage.rs
- tx.rs
- tx_in.rs
- tx_out.rs

All the Bitcoin scripts
needed for opening up txid



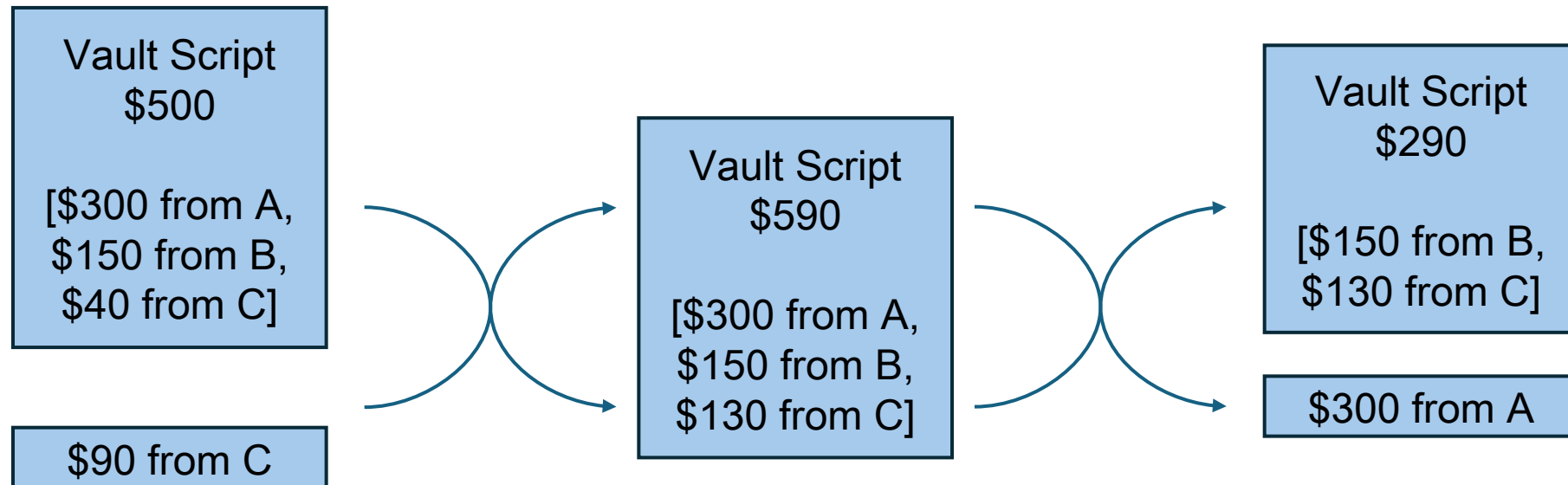
▼ structures

- amount.rs
- annex.rs
- codesep_pos.rs
- epoch.rs
- hashtype.rs
- key_version.rs
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- tagged_hash.rs
- tap_leaf_hash.rs
- txid.rs
- version.rs

State-carrying UTXOs

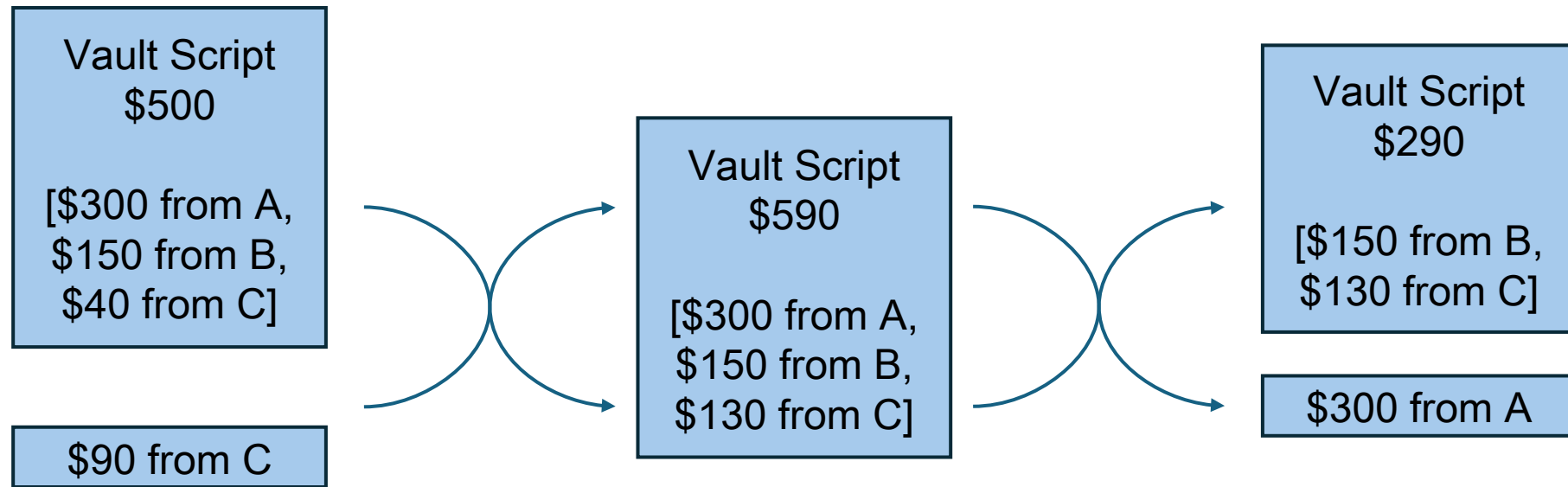
Passing data to the next program

To construct smart contracts on chain, we need to be able to carry data.



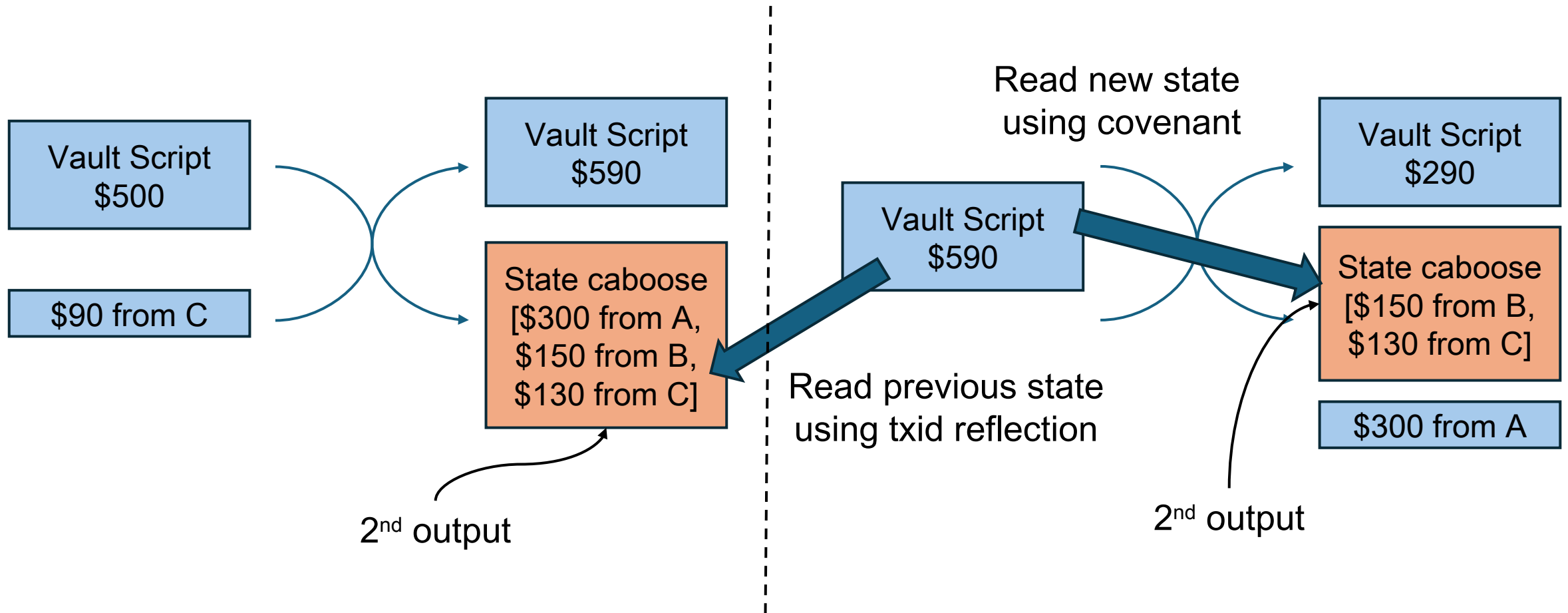
The naïve solution is to embed the state data in the new UTXO's vault script.

Naïve solution doesn't work well

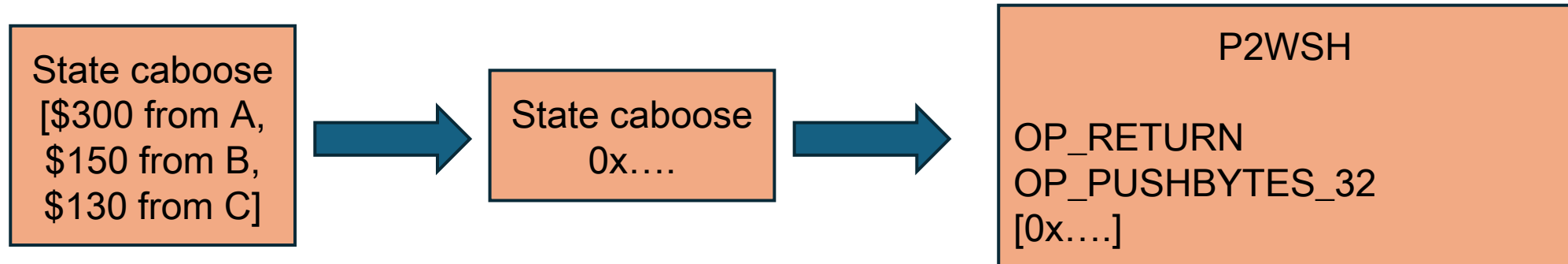


For P2TR, the scriptPubKey is an elliptic curve point tweaked by the script hash. Computing the new vault's scriptPubKey will be expensive, especially when the script exceeds the OP_CAT output limit (520 bytes).

Solution: state caboose

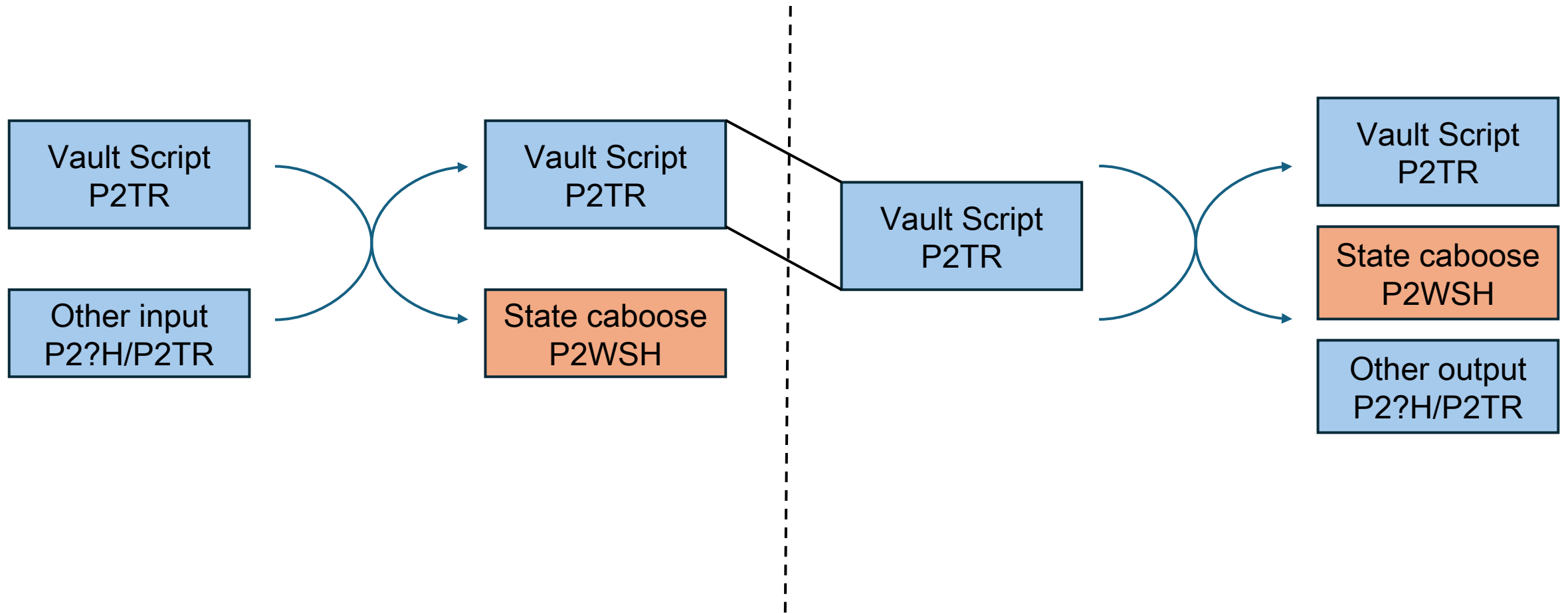


State caboose only stores a hash of the state



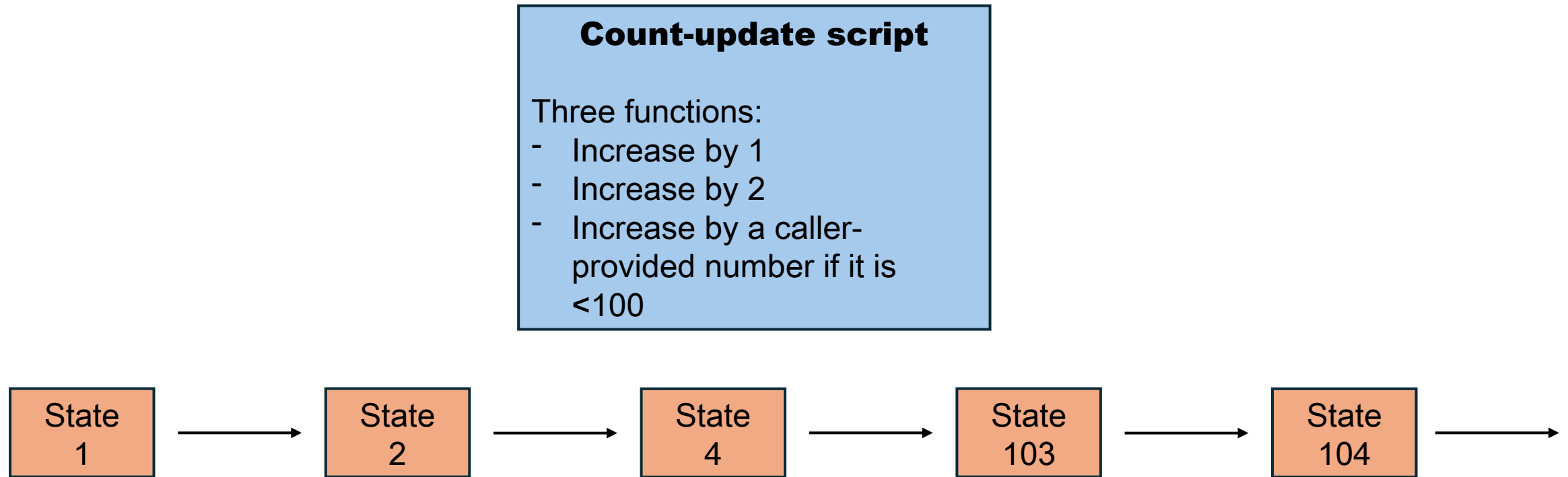
Vault script can ask the caller to include the state preimage in the unlocking script (scriptSig), so the state caboose can just keep a hash of the state for binding.

Solution: state caboose



Example: a counter-carrying program

- <https://github.com/Bitcoin-Wildlife-Sanctuary/covenants-examples>



```
/// Trait for a covenant program.
pub trait CovenantProgram {
    /// Type of the state for this covenant program.
    type State: Into<Script> + Debug + Clone;

    /// Type of input (could be an enum).
    type Input: Into<Script> + Clone;

    /// Unique name for caching.
    const CACHE_NAME: &'static str;

    /// Create an empty state.
    fn new() -> Self::State;

    /// Compute the state hash, which is application-specific.
    fn get_hash(state: &Self::State) -> Vec<u8>;

    /// Get all the scripts of this application.
    fn get_all_scripts() -> BTreeMap<usize, Script>;

    /// Get the common prefix script.
    fn get_common_prefix() -> Script;

    /// Run the program to move from the previous state to the new state.
    fn run(id: usize, old_state: &Self::State, input: &Self::Input) -> Result<Self::State>;
}
```

Implementation

Implementation

```
// increase by a given number as long as it is smaller than 100
```

```
map.insert(  
  456789,  
  script! {  
    // stack:  
    // - old counter  
    // - new counter  
  
    OP_HINT —————> OP_DEPTH OP_1SUB  
                        OP_ROLL  
    OP_DUP 0 OP_GREATERTHANOREQUAL OP_VERIFY  
    OP_DUP 100 OP_LESSTHAN OP_VERIFY  
    OP_SUB OP_EQUAL  
  },  
);
```

```
fn get_all_scripts() -> BTreeMap<usize, Script> {  
  let mut map = BTreeMap::new();  
  // increase by 1  
  map.insert(  
    123456,  
    script! {  
      // stack:  
      // - old counter  
      // - new counter  
      OP_1SUB OP_EQUAL  
    },  
  );  
  // increase by 2  
  map.insert(  
    123457,  
    script! {  
      // stack:  
      // - old counter  
      // - new counter  
      OP_1SUB OP_1SUB OP_EQUAL  
    },  
  );  
}
```

```
fn run(id: usize, old_state: &Self::State, input: &Self::Input) -> Result<Self::State> {  
    if id == 123456 {  
        Ok(CounterState {  
            counter: old_state.counter + 1,  
        })  
    } else if id == 123457 {  
        Ok(CounterState {  
            counter: old_state.counter + 2,  
        })  
    } else if id == 456789 {  
        assert!(input.0.is_some());  
  
        let input = input.0.unwrap();  
        assert!(input < 100);  
  
        Ok(CounterState {  
            counter: old_state.counter + input,  
        })  
    } else {  
        unimplemented!()  
    }  
}
```
















Implementation

Toy circle STARK verifier

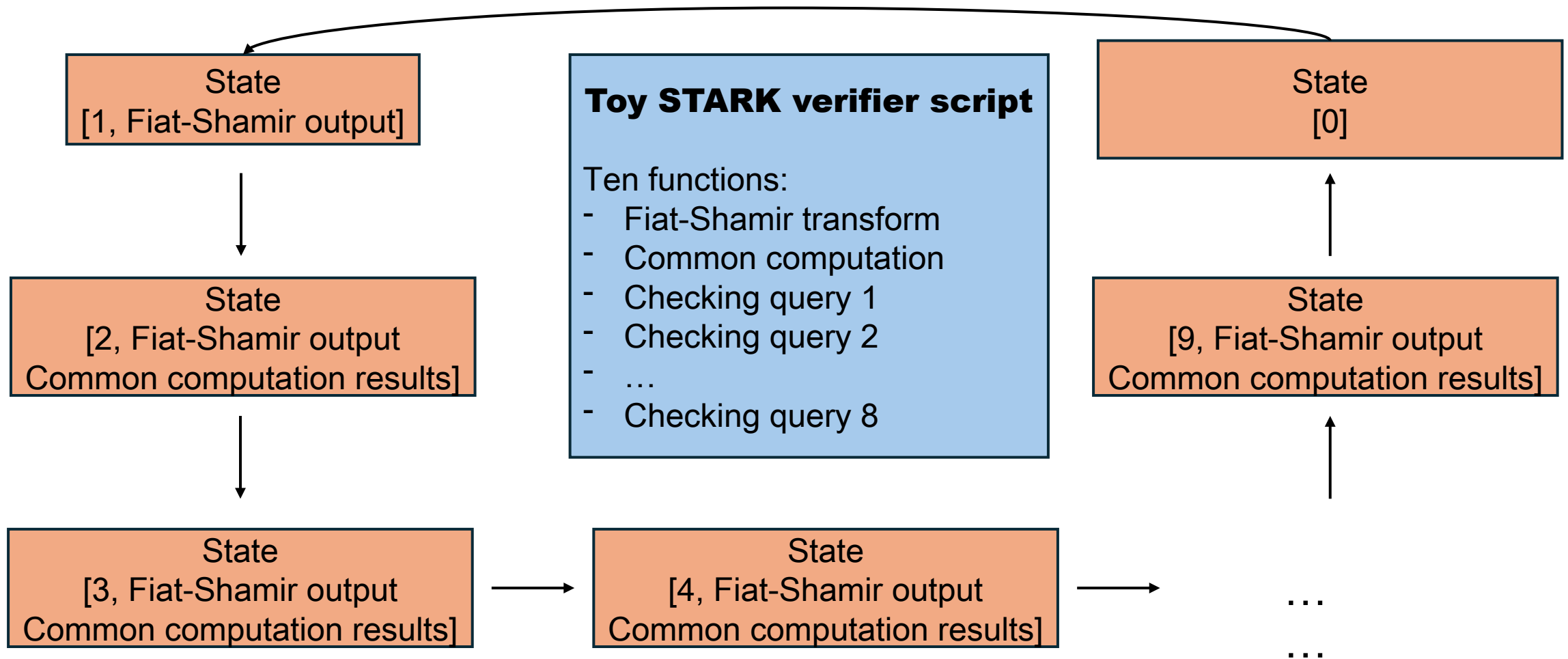
Script layout

We split the verifier into 10 transactions.

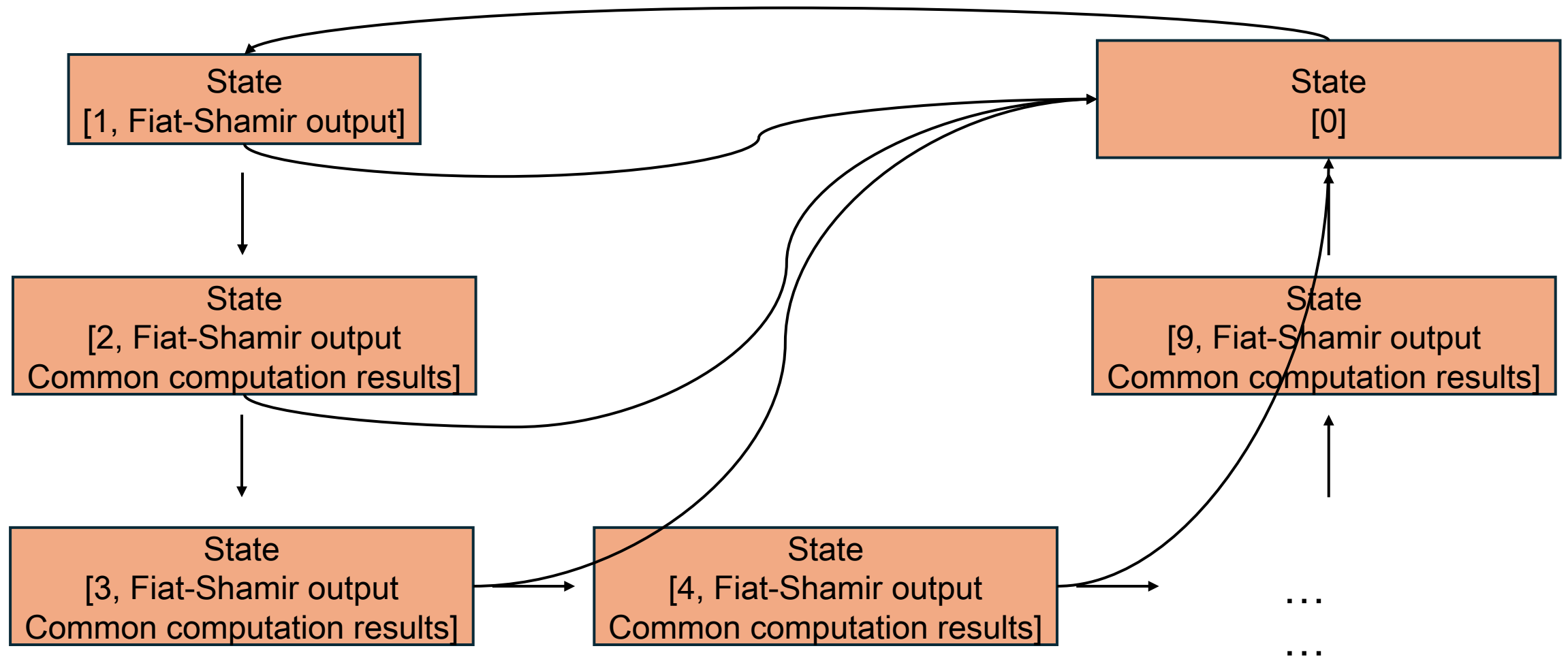
- One handling Fiat-Shamir transformation.
- One handling common computation.
- 8 more transactions, each handling one of the 8 FRI queries

 weikengchen Signet demo (#91)  	
Name	Last commit message
 ..	
 script.txt	Signet demo (#91)
 tx-1.txt	Signet demo (#91)
 tx-10.txt	Signet demo (#91)
 tx-2.txt	Signet demo (#91)
 tx-3.txt	Signet demo (#91)
 tx-4.txt	Signet demo (#91)
 tx-5.txt	Signet demo (#91)
 tx-6.txt	Signet demo (#91)
 tx-7.txt	Signet demo (#91)
 tx-8.txt	Signet demo (#91)
 tx-9.txt	Signet demo (#91)

Chaining them together



Dynamic control flow: RESET as an example

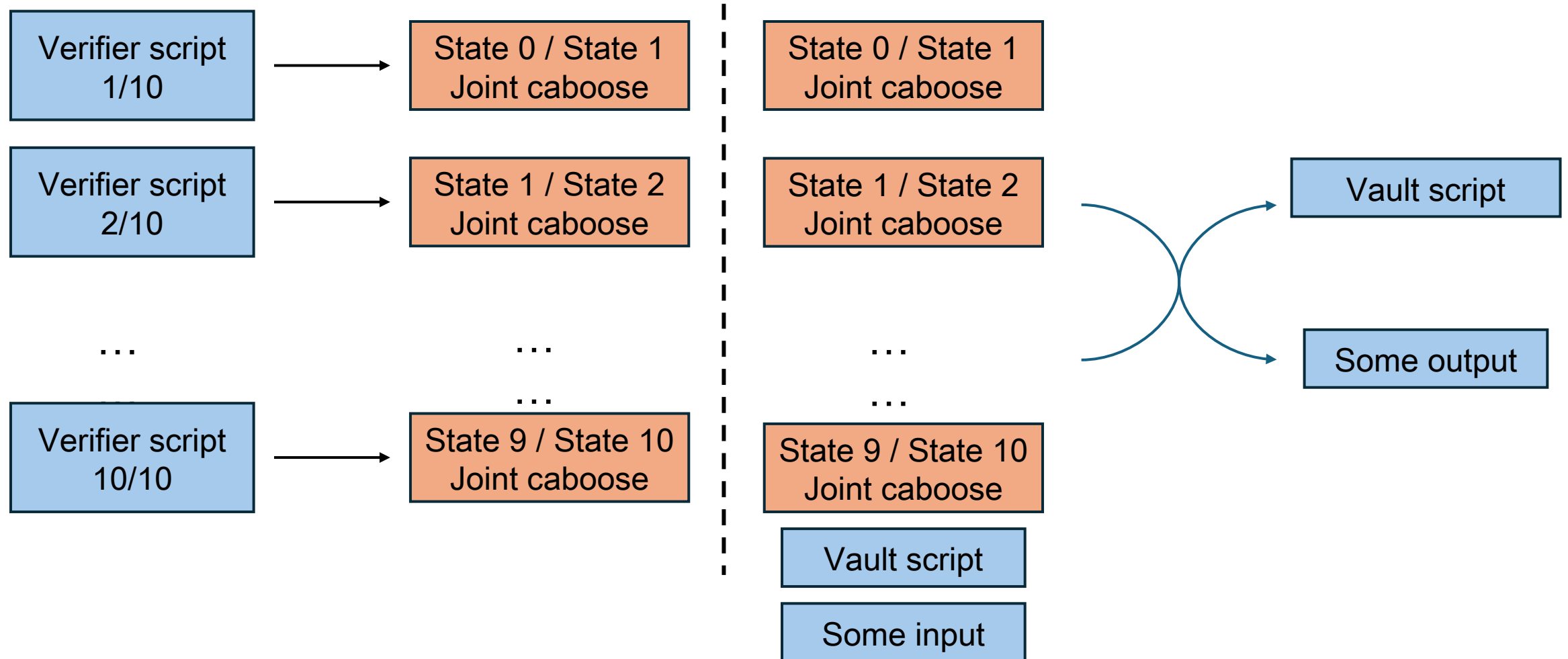


Next steps

Mempool-friendly transaction flow

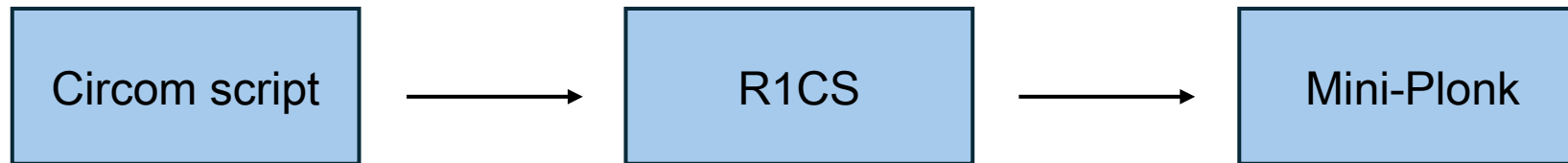
- Although the ten transactions can, in theory, be submitted together and settled in 1 block, in our experiment, we can only push one transaction per block.
- Due to default mempool limits on `limitancestorsize`, `limitdescendantsize`.
- **Solution:** we are planning on a new transaction flow design that bypasses `limitancestorsize` and `limitdescendantsize`.

Mempool-friendly transaction flow



STARK for General Computation: mini-Plonk

- Mini-Plonk (from Starkware) is a simplified Plonk proof system that, compared with the toy example, provides general computation.



<https://github.com/Bitcoin-Wildlife-Sanctuary/circle-plonk>

<https://github.com/Bitcoin-Wildlife-Sanctuary/r1cs-to-circle-plonk>

Thank you