

# Compiler Project Documentation

## Overview

This project is a basic compiler implementation that includes the following core functionalities:

1. **Lexical Analysis:** Tokenizes the source code.
2. **Parsing:** Validates syntax based on grammar rules.
3. **Semantic Analysis:** Ensures type correctness and other logical constraints.
4. **Symbol Table Management:** Manages variable declarations and type checking.

## Project Files

### 1. main.c

- **Purpose:** Acts as the entry point of the compiler.
- **Responsibilities:**
  - Initializes the compilation process.
  - Calls lexer, parser, and semantic analysis functions.
  - Displays error messages or success notifications.
- **Key Functions:**
  - `int main()`: Drives the compilation process.

### 2. lexer.l

- **Purpose:** Implements lexical analysis (tokenization).
- **Responsibilities:**
  - Scans the source code to identify tokens such as keywords, identifiers, operators, and numbers.
  - Handles invalid token errors.
- **Key Features:**
  - Token definitions for IDENTIFIER, NUMBER, operators (+, -, \*, etc.), and delimiters.
  - Integration with `yyval` for passing token values to the parser.

### 3. parser.y

- **Purpose:** Implements parsing using context-free grammar rules.
- **Responsibilities:**
  - Validates the syntax of the source code based on predefined grammar rules.
  - Constructs a parse tree or performs semantic actions during parsing.
- **Key Features:**
  - Rules for variable declarations, assignments, expressions, and control structures.
  - Error handling for syntax errors.

#### 4. semantic.c

- **Purpose:** Implements semantic analysis and symbol table management.
- **Responsibilities:**
  - Ensures type correctness during variable declarations and assignments.
  - Manages a symbol table to store variable names, types, and scopes.
- **Key Functions:**
  - `semantic_insert_symbol()`: Adds a variable to the symbol table.
  - `semantic_lookup_symbol()`: Retrieves the type of a variable.
  - `semantic_check_type()`: Verifies type compatibility between variables and expressions.

#### 5. semantic.h

- **Purpose:** Header file for semantic analysis.
- **Responsibilities:**
  - Declares data structures and functions for symbol table management and type checking.
- **Key Contents:**
  - `struct Symbol`: Represents an entry in the symbol table.
  - Function prototypes for semantic analysis functions.

#### 6. Makefile

- **Purpose:** Automates the build process.
- **Responsibilities:**
  - Defines rules to compile the lexer, parser, and other C files into an executable.
- **Key Features:**
  - Commands to generate `lex.yy.c` and `y.tab.c` using flex and bison.
  - Includes clean-up rules for removing intermediate files.

#### 7. test\_cases.txt

- **Purpose:** Contains sample source code for testing the compiler.
- **Responsibilities:**
  - Provides input examples to test variable declarations, assignments, type checking, and error handling.
- **Examples:**

```
c
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int a = 10;
int b = 20;
float c = a + b;
```

## Build Instructions

1. Ensure flex and bison are installed on your system.
2. Compile the project:

```
bash
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make
```

3. Run the compiler with a test file:

```
bash
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./compiler < test_cases.txt
```

## Clean-Up

To remove generated files, use:

```
bash
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make clean
```

## Testing

- Use the test\_cases.txt file to verify correct behavior.
- Modify or add test cases to cover additional scenarios.

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